

# RANJIT SINGH

## IOS DEVELOPER

Experienced iOS developer with 5+ years of crafting sleek, high-performing apps. Proficient in Swift and Objective-C, I specialize in creating intuitive interfaces, optimizing performance, and integrating third-party libraries. I've delivered apps to the App Store, consistently following best practices for code quality and design.

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## WORK EXPERIENCE

### IOS Developer

Sveltetech Technologies Pvt. Ltd.

06/2024 - Present

#### Achievements/Tasks

- Single-handedly developed and maintained iOS applications, taking ownership of the entire development lifecycle.
- Developed a chat application with AES encryption for enhanced security, ensuring end-to-end data protection and secure communication between users.
- Implemented advanced security measures including SSL pinning and secure keychain storage, safeguarding sensitive user data against MITM attacks and unauthorized access.

### IOS Developer

Ahead Websoft Technologies Pvt. Ltd.

08/2022 - 05/2024

#### Achievements/Tasks

- Reviewed client requirements, wireframes, and designs for technical feasibility.
- Implemented UI design using both Storyboards and XIB files. Worked on multiview applications using Cocoa Touch and Swift Package Manager (SPM).
- Familiarity with push notifications, APIs, Google Ads, and deep linking in projects.

### Software Engineer

Sword Software N Technologies Pvt. Ltd

11/2020 - 07/2022

#### Achievements/Tasks

- Designed and developed two augmented reality apps.
- Worked closely with product managers and designers to define a rich iOS experience for users. Explored new technologies and shared findings with the team.
- Created support for Dark Mode and Landscape Mode for the app.

## EDUCATION

### B.Tech. - CSE

KIIT College of Engineering

2016 - 2020

### Senior Secondary

CBSE Board

2015 - 2016

## SKILLS

Swift

Objective-C

Xcode

Swift UI

UIKit / Auto layouts

Unit Testing

CoreData

In App Purchase

Deep Linking

RESTful APIs

CocoaPods / SPM

MVC

MVVM

SSL Pinning

SOLID

Git / Jira

Agile/Scrum

Test flight / App Store Deployment

## PROJECTS

Edly ~ Swift UI (03/2025 - Present)

- AI-powered Learning & Exam Prep App for students aged 4-16, featuring interactive question papers, mock exams, and dynamic forms.

Vaves ~ Swift & Swift UI (06/2024 - Present)

- Real-time chat application using the Socket.IO library with AES encryption for secure messaging. Used Alamofire for fetching APIs and collaborated closely with backend developers to establish secure and efficient data transfer protocols for chat messages.

FikFis ~ Swift UI (07/2024 - 01/2025)

- E-commerce app, enhancing user experience with seamless navigation, secure transactions, and personalized shopping features. Integrated payment gateways, shipping APIs, and push notifications to improve engagement and convenience. Focused on performance, security, and scalable architecture for a smooth shopping experience.

Social Engine ~ Swift (08/2022 - 05/2024)

- Social Networking (Facebook-like) app with features such as status updates, messaging, notifications, a Reels section, and a background music player to enhance user engagement.

Taillog (Ipad) ~ Objective-C (11/2020 - 07/2022)

- A flight plan reporting app designed for Apple iPad and iPad Mini, intended for use exclusively on flights by certified pilots or as an electronic flight bag (EFB) to assist pilots.

## LANGUAGES

English

Full Professional Proficiency

Hindi

Native or Bilingual Proficiency

## INTERESTS

Football

Chess

Exploring new technologies