## 贪心算法

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| # | 题名 | 题解 | 通过率 | 难度 | 出现频率 |
| 135 | [分发糖果](https://leetcode-cn.com/problems/candy) | [40](https://leetcode-cn.com/problems/candy/solution) | 40.6% | 困难 | 63.19% |
| 763 | [划分字母区间](https://leetcode-cn.com/problems/partition-labels) | [30](https://leetcode-cn.com/problems/partition-labels/solution) | 68.9% | 中等 | 45.55% |
| 45 | [跳跃游戏 II](https://leetcode-cn.com/problems/jump-game-ii) | [92](https://leetcode-cn.com/problems/jump-game-ii/solution) | 32.4% | 困难 | 44.83% |
| 870 | [优势洗牌](https://leetcode-cn.com/problems/advantage-shuffle) | [16](https://leetcode-cn.com/problems/advantage-shuffle/solution) | 33.8% | 中等 | 41% |
| 1111 | [有效括号的嵌套深度](https://leetcode-cn.com/problems/maximum-nesting-depth-of-two-valid-parentheses-strings) | [18](https://leetcode-cn.com/problems/maximum-nesting-depth-of-two-valid-parentheses-strings/solution) | 65.9% | 中等 | 38.29% |
| 714 | [买卖股票的最佳时机含手续费](https://leetcode-cn.com/problems/best-time-to-buy-and-sell-stock-with-transaction-fee) | [18](https://leetcode-cn.com/problems/best-time-to-buy-and-sell-stock-with-transaction-fee/solution) | 58.9% | 中等 | 38.22% |
| 452 | [用最少数量的箭引爆气球](https://leetcode-cn.com/problems/minimum-number-of-arrows-to-burst-balloons) | [16](https://leetcode-cn.com/problems/minimum-number-of-arrows-to-burst-balloons/solution) | 47.3% | 中等 | 33.97% |
| 44 | [通配符匹配](https://leetcode-cn.com/problems/wildcard-matching) | [50](https://leetcode-cn.com/problems/wildcard-matching/solution) | 25.6% | 困难 | 33.58% |
| 321 | [拼接最大数](https://leetcode-cn.com/problems/create-maximum-number) | [9](https://leetcode-cn.com/problems/create-maximum-number/solution) | 26.0% | 困难 | 32.57% |
| 1231 | [分享巧克力](https://leetcode-cn.com/problems/divide-chocolate) | [7](https://leetcode-cn.com/problems/divide-chocolate/solution) | 54.8% | 困难 | 31.73% |
| 55 | [跳跃游戏](https://leetcode-cn.com/problems/jump-game) | [159](https://leetcode-cn.com/problems/jump-game/solution) | 37.2% | 中等 | 29.91% |
| 435 | [无重叠区间](https://leetcode-cn.com/problems/non-overlapping-intervals) | [15](https://leetcode-cn.com/problems/non-overlapping-intervals/solution) | 43.5% | 中等 | 29.23% |
| 402 | [移掉K位数字](https://leetcode-cn.com/problems/remove-k-digits) | [34](https://leetcode-cn.com/problems/remove-k-digits/solution) | 27.1% | 中等 | 29.12% |
| 984 | [不含 AAA 或 BBB 的字符串](https://leetcode-cn.com/problems/string-without-aaa-or-bbb) | [16](https://leetcode-cn.com/problems/string-without-aaa-or-bbb/solution) | 34.4% | 中等 | 28.79% |
| 910 | [最小差值 II](https://leetcode-cn.com/problems/smallest-range-ii) | [7](https://leetcode-cn.com/problems/smallest-range-ii/solution) | 24.8% | 中等 | 27.23% |
| 502 | [IPO](https://leetcode-cn.com/problems/ipo) | [14](https://leetcode-cn.com/problems/ipo/solution) | 35.6% | 困难 | 25.21% |
| 738 | [单调递增的数字](https://leetcode-cn.com/problems/monotone-increasing-digits) | [22](https://leetcode-cn.com/problems/monotone-increasing-digits/solution) | 40.3% | 中等 | 24.92% |
| 455 | [分发饼干](https://leetcode-cn.com/problems/assign-cookies) | [61](https://leetcode-cn.com/problems/assign-cookies/solution) | 52.4% | 简单 | 24.83% |
| 1029 | [两地调度](https://leetcode-cn.com/problems/two-city-scheduling) | [31](https://leetcode-cn.com/problems/two-city-scheduling/solution) | 56.7% | 简单 | 23.92% |
| 406 | [根据身高重建队列](https://leetcode-cn.com/problems/queue-reconstruction-by-height) | [31](https://leetcode-cn.com/problems/queue-reconstruction-by-height/solution) | 60.6% | 中等 | 23.07% |
| 881 | [救生艇](https://leetcode-cn.com/problems/boats-to-save-people) | [8](https://leetcode-cn.com/problems/boats-to-save-people/solution) | 38.6% | 中等 | 22.11% |
| 253 | [会议室 II](https://leetcode-cn.com/problems/meeting-rooms-ii) | [27](https://leetcode-cn.com/problems/meeting-rooms-ii/solution) | 38.9% | 中等 | 21.75% |
| 1247 | [交换字符使得字符串相同](https://leetcode-cn.com/problems/minimum-swaps-to-make-strings-equal) | [34](https://leetcode-cn.com/problems/minimum-swaps-to-make-strings-equal/solution) | 51.6% | 中等 | 21.48% |
| 927 | [三等分](https://leetcode-cn.com/problems/three-equal-parts) | [8](https://leetcode-cn.com/problems/three-equal-parts/solution) | 28.8% | 困难 | 21.36% |
| 874 | [模拟行走机器人](https://leetcode-cn.com/problems/walking-robot-simulation) | [21](https://leetcode-cn.com/problems/walking-robot-simulation/solution) | 31.2% | 简单 | 21.02% |
| 392 | [判断子序列](https://leetcode-cn.com/problems/is-subsequence) | [83](https://leetcode-cn.com/problems/is-subsequence/solution) | 47.5% | 简单 | 20.2% |
| 122 | [买卖股票的最佳时机 II](https://leetcode-cn.com/problems/best-time-to-buy-and-sell-stock-ii) | [170](https://leetcode-cn.com/problems/best-time-to-buy-and-sell-stock-ii/solution) | 56.6% | 简单 | 19.36% |
| 316 | [去除重复字母](https://leetcode-cn.com/problems/remove-duplicate-letters) | [36](https://leetcode-cn.com/problems/remove-duplicate-letters/solution) | 35.9% | 困难 | 19.26% |
| 955 | [删列造序 II](https://leetcode-cn.com/problems/delete-columns-to-make-sorted-ii) | [8](https://leetcode-cn.com/problems/delete-columns-to-make-sorted-ii/solution) | 27.2% | 中等 | 18.64% |
| 134 | [加油站](https://leetcode-cn.com/problems/gas-station) | [51](https://leetcode-cn.com/problems/gas-station/solution) | 50.2% | 中等 | 17.39% |
| 765 | [情侣牵手](https://leetcode-cn.com/problems/couples-holding-hands) | [28](https://leetcode-cn.com/problems/couples-holding-hands/solution) | 55.2% | 困难 | 17.24% |
| 1057 | [校园自行车分配](https://leetcode-cn.com/problems/campus-bikes) | [4](https://leetcode-cn.com/problems/campus-bikes/solution) | 30.8% | 中等 | 16.86% |
| 651 | [4键键盘](https://leetcode-cn.com/problems/4-keys-keyboard) | [10](https://leetcode-cn.com/problems/4-keys-keyboard/solution) | 56.4% | 中等 | 16.86% |
| 1046 | [最后一块石头的重量](https://leetcode-cn.com/problems/last-stone-weight) | [91](https://leetcode-cn.com/problems/last-stone-weight/solution) | 58.6% | 简单 | 16.59% |
| 1053 | [交换一次的先前排列](https://leetcode-cn.com/problems/previous-permutation-with-one-swap) | [22](https://leetcode-cn.com/problems/previous-permutation-with-one-swap/solution) | 41.3% | 中等 | 15.58% |
| 621 | [任务调度器](https://leetcode-cn.com/problems/task-scheduler) | [33](https://leetcode-cn.com/problems/task-scheduler/solution) | 46.1% | 中等 | 15.16% |
| 1007 | [行相等的最少多米诺旋转](https://leetcode-cn.com/problems/minimum-domino-rotations-for-equal-row) | [5](https://leetcode-cn.com/problems/minimum-domino-rotations-for-equal-row/solution) | 42.1% | 中等 | 14.56% |
| 376 | [摆动序列](https://leetcode-cn.com/problems/wiggle-subsequence) | [31](https://leetcode-cn.com/problems/wiggle-subsequence/solution) | 40.3% | 中等 | 13.73% |
| 767 | [重构字符串](https://leetcode-cn.com/problems/reorganize-string) | [17](https://leetcode-cn.com/problems/reorganize-string/solution) | 38.0% | 中等 | 12.62% |
| 842 | [将数组拆分成斐波那契序列](https://leetcode-cn.com/problems/split-array-into-fibonacci-sequence) | [20](https://leetcode-cn.com/problems/split-array-into-fibonacci-sequence/solution) | 35.3% | 中等 | 10.89% |
| 861 | [翻转矩阵后的得分](https://leetcode-cn.com/problems/score-after-flipping-matrix) | [16](https://leetcode-cn.com/problems/score-after-flipping-matrix/solution) | 73.1% | 中等 | 10.06% |
| 860 | [柠檬水找零](https://leetcode-cn.com/problems/lemonade-change) | [44](https://leetcode-cn.com/problems/lemonade-change/solution) | 53.2% | 简单 | 9.81% |
| 944 | [删列造序](https://leetcode-cn.com/problems/delete-columns-to-make-sorted) | [25](https://leetcode-cn.com/problems/delete-columns-to-make-sorted/solution) | 67.9% | 简单 | 9.62% |
| 1217 | [玩筹码](https://leetcode-cn.com/problems/play-with-chips) | [49](https://leetcode-cn.com/problems/play-with-chips/solution) | 66.1% | 简单 | 9.61% |
| 1094 | [拼车](https://leetcode-cn.com/problems/car-pooling) | [35](https://leetcode-cn.com/problems/car-pooling/solution) | 50.1% | 中等 | 9.31% |
| 1221 | [分割平衡字符串](https://leetcode-cn.com/problems/split-a-string-in-balanced-strings) | [121](https://leetcode-cn.com/problems/split-a-string-in-balanced-strings/solution) | 76.2% | 简单 | 4.49% |
| 1296 | [划分数组为连续数字的集合](https://leetcode-cn.com/problems/divide-array-in-sets-of-k-consecutive-numbers) | [31](https://leetcode-cn.com/problems/divide-array-in-sets-of-k-consecutive-numbers/solution) | 39.5% | 中等 | 2.39% |
| 1282 | [用户分组](https://leetcode-cn.com/problems/group-the-people-given-the-group-size-they-belong-to) | [38](https://leetcode-cn.com/problems/group-the-people-given-the-group-size-they-belong-to/solution) | 78.2% | 中等 | 1.52% |
| 1276 | [不浪费原料的汉堡制作方案](https://leetcode-cn.com/problems/number-of-burgers-with-no-waste-of-ingredients) | [24](https://leetcode-cn.com/problems/number-of-burgers-with-no-waste-of-ingredients/solution) | 48.5% | 中等 |  |
| 1253 | [重构 2 行二进制矩阵](https://leetcode-cn.com/problems/reconstruct-a-2-row-binary-matrix) | [25](https://leetcode-cn.com/problems/reconstruct-a-2-row-binary-matrix/solution) | 34.2% | 中等 |  |
| 1090 | [受标签影响的最大值](https://leetcode-cn.com/problems/largest-values-from-labels) | [8](https://leetcode-cn.com/problems/largest-values-from-labels/solution) | 46.2% | 中等 |  |
| 1196 | [最多可以买到的苹果数量](https://leetcode-cn.com/problems/how-many-apples-can-you-put-into-the-basket) | [10](https://leetcode-cn.com/problems/how-many-apples-can-you-put-into-the-basket/solution) | 67.6% | 简单 |  |
| 1167 | [连接棒材的最低费用](https://leetcode-cn.com/problems/minimum-cost-to-connect-sticks) | [6](https://leetcode-cn.com/problems/minimum-cost-to-connect-sticks/solution) | 30.1% | 中等 |  |
| 1058 | [最小化舍入误差以满足目标](https://leetcode-cn.com/problems/minimize-rounding-error-to-meet-target) | [6](https://leetcode-cn.com/problems/minimize-rounding-error-to-meet-target/solution) | 26.6% | 中等 |  |
| 1055 | [形成字符串的最短路径](https://leetcode-cn.com/problems/shortest-way-to-form-string) | [7](https://leetcode-cn.com/problems/shortest-way-to-form-string/solution) | 47.9% | 中等 |  |
| 1005 | [K 次取反后最大化的数组和](https://leetcode-cn.com/problems/maximize-sum-of-array-after-k-negations) | [33](https://leetcode-cn.com/problems/maximize-sum-of-array-after-k-negations/solution) | 50.0% | 简单 |  |
| 995 | [K 连续位的最小翻转次数](https://leetcode-cn.com/problems/minimum-number-of-k-consecutive-bit-flips) | [9](https://leetcode-cn.com/problems/minimum-number-of-k-consecutive-bit-flips/solution) | 37.9% | 困难 |  |
| 991 | [坏了的计算器](https://leetcode-cn.com/problems/broken-calculator) | [10](https://leetcode-cn.com/problems/broken-calculator/solution) | 50.2% | 中等 |  |
| 948 | [令牌放置](https://leetcode-cn.com/problems/bag-of-tokens) | [14](https://leetcode-cn.com/problems/bag-of-tokens/solution) | 35.4% | 中等 |  |
| 936 | [戳印序列](https://leetcode-cn.com/problems/stamping-the-sequence) | [2](https://leetcode-cn.com/problems/stamping-the-sequence/solution) | 29.0% | 困难 |  |
| 921 | [使括号有效的最少添加](https://leetcode-cn.com/problems/minimum-add-to-make-parentheses-valid) | [28](https://leetcode-cn.com/problems/minimum-add-to-make-parentheses-valid/solution) | 69.0% | 中等 |  |
| 759 | [员工空闲时间](https://leetcode-cn.com/problems/employee-free-time) | [8](https://leetcode-cn.com/problems/employee-free-time/solution) | 54.4% | 困难 |  |
| 757 | [设置交集大小至少为2](https://leetcode-cn.com/problems/set-intersection-size-at-least-two) | [7](https://leetcode-cn.com/problems/set-intersection-size-at-least-two/solution) | 33.3% | 困难 |  |
| 659 | [分割数组为连续子序列](https://leetcode-cn.com/problems/split-array-into-consecutive-subsequences) | [9](https://leetcode-cn.com/problems/split-array-into-consecutive-subsequences/solution) | 40.1% | 中等 |  |
| 649 | [Dota2 参议院](https://leetcode-cn.com/problems/dota2-senate) | [17](https://leetcode-cn.com/problems/dota2-senate/solution) | 36.3% | 中等 |  |
| 630 | [课程表 III](https://leetcode-cn.com/problems/course-schedule-iii) | [4](https://leetcode-cn.com/problems/course-schedule-iii/solution) | 29.1% | 困难 |  |
| 484 | [寻找排列](https://leetcode-cn.com/problems/find-permutation) | [6](https://leetcode-cn.com/problems/find-permutation/solution) | 66.3% | 中等 |  |
| 358 | [K 距离间隔重排字符串](https://leetcode-cn.com/problems/rearrange-string-k-distance-apart) | [6](https://leetcode-cn.com/problems/rearrange-string-k-distance-apart/solution) | 35.1% | 困难 |  |
| 330 | [按要求补齐数组](https://leetcode-cn.com/problems/patching-array) | [8](https://leetcode-cn.com/problems/patching-array/solution) | 40.4% | 困难 |  |