## 数学

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| # | 题名 | 题解 | 通过率 | 难度 | 出现频率 |
| 892 | [三维形体的表面积](https://leetcode-cn.com/problems/surface-area-of-3d-shapes) | [34](https://leetcode-cn.com/problems/surface-area-of-3d-shapes/solution) | 55.2% | 简单 | 73.83% |
| 829 | [连续整数求和](https://leetcode-cn.com/problems/consecutive-numbers-sum) | [18](https://leetcode-cn.com/problems/consecutive-numbers-sum/solution) | 29.8% | 困难 | 69.21% |
| 149 | [直线上最多的点数](https://leetcode-cn.com/problems/max-points-on-a-line) | [32](https://leetcode-cn.com/problems/max-points-on-a-line/solution) | 19.6% | 困难 | 62.45% |
| 1121 | [将数组分成几个递增序列](https://leetcode-cn.com/problems/divide-array-into-increasing-sequences) | [5](https://leetcode-cn.com/problems/divide-array-into-increasing-sequences/solution) | 46.9% | 困难 | 55.21% |
| 469 | [凸多边形](https://leetcode-cn.com/problems/convex-polygon) | [5](https://leetcode-cn.com/problems/convex-polygon/solution) | 43.8% | 中等 | 53.82% |
| 869 | [重新排序得到 2 的幂](https://leetcode-cn.com/problems/reordered-power-of-2) | [13](https://leetcode-cn.com/problems/reordered-power-of-2/solution) | 47.2% | 中等 | 53.15% |
| 2 | [两数相加](https://leetcode-cn.com/problems/add-two-numbers) | [713](https://leetcode-cn.com/problems/add-two-numbers/solution) | 36.2% | 中等 | 52.49% |
| 483 | [最小好进制](https://leetcode-cn.com/problems/smallest-good-base) | [8](https://leetcode-cn.com/problems/smallest-good-base/solution) | 35.5% | 困难 | 51.68% |
| 887 | [鸡蛋掉落](https://leetcode-cn.com/problems/super-egg-drop) | [10](https://leetcode-cn.com/problems/super-egg-drop/solution) | 20.4% | 困难 | 51.45% |
| 400 | [第N个数字](https://leetcode-cn.com/problems/nth-digit) | [29](https://leetcode-cn.com/problems/nth-digit/solution) | 34.4% | 中等 | 51.18% |
| 885 | [螺旋矩阵 III](https://leetcode-cn.com/problems/spiral-matrix-iii) | [6](https://leetcode-cn.com/problems/spiral-matrix-iii/solution) | 62.2% | 中等 | 49.03% |
| 365 | [水壶问题](https://leetcode-cn.com/problems/water-and-jug-problem) | [17](https://leetcode-cn.com/problems/water-and-jug-problem/solution) | 28.9% | 中等 | 48.88% |
| 233 | [数字 1 的个数](https://leetcode-cn.com/problems/number-of-digit-one) | [24](https://leetcode-cn.com/problems/number-of-digit-one/solution) | 31.4% | 困难 | 48.05% |
| 753 | [破解保险箱](https://leetcode-cn.com/problems/cracking-the-safe) | [5](https://leetcode-cn.com/problems/cracking-the-safe/solution) | 53.3% | 困难 | 47.49% |
| 640 | [求解方程](https://leetcode-cn.com/problems/solve-the-equation) | [18](https://leetcode-cn.com/problems/solve-the-equation/solution) | 39.0% | 中等 | 45.39% |
| 1183 | [矩阵中 1 的最大数量](https://leetcode-cn.com/problems/maximum-number-of-ones) | [5](https://leetcode-cn.com/problems/maximum-number-of-ones/solution) | 44.6% | 困难 | 45.17% |
| 458 | [可怜的小猪](https://leetcode-cn.com/problems/poor-pigs) | [8](https://leetcode-cn.com/problems/poor-pigs/solution) | 53.4% | 困难 | 44.82% |
| 1067 | [范围内的数字计数](https://leetcode-cn.com/problems/digit-count-in-range) | [4](https://leetcode-cn.com/problems/digit-count-in-range/solution) | 31.5% | 困难 | 42.72% |
| 535 | [TinyURL 的加密与解密](https://leetcode-cn.com/problems/encode-and-decode-tinyurl) | [14](https://leetcode-cn.com/problems/encode-and-decode-tinyurl/solution) | 80.7% | 中等 | 41.58% |
| 964 | [表示数字的最少运算符](https://leetcode-cn.com/problems/least-operators-to-express-number) | [2](https://leetcode-cn.com/problems/least-operators-to-express-number/solution) | 31.9% | 困难 | 40.56% |
| 782 | [变为棋盘](https://leetcode-cn.com/problems/transform-to-chessboard) | [8](https://leetcode-cn.com/problems/transform-to-chessboard/solution) | 39.8% | 困难 | 39.89% |
| 754 | [到达终点数字](https://leetcode-cn.com/problems/reach-a-number) | [30](https://leetcode-cn.com/problems/reach-a-number/solution) | 39.2% | 中等 | 39.34% |
| 878 | [第 N 个神奇数字](https://leetcode-cn.com/problems/nth-magical-number) | [12](https://leetcode-cn.com/problems/nth-magical-number/solution) | 20.9% | 困难 | 38.84% |
| 1259 | [不相交的握手](https://leetcode-cn.com/problems/handshakes-that-dont-cross) | [12](https://leetcode-cn.com/problems/handshakes-that-dont-cross/solution) | 44.3% | 困难 | 38.64% |
| 634 | [寻找数组的错位排列](https://leetcode-cn.com/problems/find-the-derangement-of-an-array) | [5](https://leetcode-cn.com/problems/find-the-derangement-of-an-array/solution) | 39.8% | 中等 | 37.47% |
| 899 | [有序队列](https://leetcode-cn.com/problems/orderly-queue) | [8](https://leetcode-cn.com/problems/orderly-queue/solution) | 49.4% | 困难 | 37.28% |
| 279 | [完全平方数](https://leetcode-cn.com/problems/perfect-squares) | [76](https://leetcode-cn.com/problems/perfect-squares/solution) | 51.9% | 中等 | 35.12% |
| 224 | [基本计算器](https://leetcode-cn.com/problems/basic-calculator) | [55](https://leetcode-cn.com/problems/basic-calculator/solution) | 36.2% | 困难 | 35.01% |
| 592 | [分数加减运算](https://leetcode-cn.com/problems/fraction-addition-and-subtraction) | [8](https://leetcode-cn.com/problems/fraction-addition-and-subtraction/solution) | 48.1% | 中等 | 34.87% |
| 7 | [整数反转](https://leetcode-cn.com/problems/reverse-integer) | [497](https://leetcode-cn.com/problems/reverse-integer/solution) | 33.3% | 简单 | 34.68% |
| 670 | [最大交换](https://leetcode-cn.com/problems/maximum-swap) | [23](https://leetcode-cn.com/problems/maximum-swap/solution) | 37.4% | 中等 | 34.47% |
| 343 | [整数拆分](https://leetcode-cn.com/problems/integer-break) | [43](https://leetcode-cn.com/problems/integer-break/solution) | 53.4% | 中等 | 34.44% |
| 423 | [从英文中重建数字](https://leetcode-cn.com/problems/reconstruct-original-digits-from-english) | [9](https://leetcode-cn.com/problems/reconstruct-original-digits-from-english/solution) | 51.6% | 中等 | 34.39% |
| 1012 | [至少有 1 位重复的数字](https://leetcode-cn.com/problems/numbers-with-repeated-digits) | [10](https://leetcode-cn.com/problems/numbers-with-repeated-digits/solution) | 25.9% | 困难 | 33.93% |
| 202 | [快乐数](https://leetcode-cn.com/problems/happy-number) | [105](https://leetcode-cn.com/problems/happy-number/solution) | 56.3% | 简单 | 32.96% |
| 810 | [黑板异或游戏](https://leetcode-cn.com/problems/chalkboard-xor-game) | [3](https://leetcode-cn.com/problems/chalkboard-xor-game/solution) | 51.5% | 困难 | 32.64% |
| 273 | [整数转换英文表示](https://leetcode-cn.com/problems/integer-to-english-words) | [24](https://leetcode-cn.com/problems/integer-to-english-words/solution) | 25.3% | 困难 | 32.64% |
| 9 | [回文数](https://leetcode-cn.com/problems/palindrome-number) | [420](https://leetcode-cn.com/problems/palindrome-number/solution) | 56.7% | 简单 | 32.31% |
| 43 | [字符串相乘](https://leetcode-cn.com/problems/multiply-strings) | [114](https://leetcode-cn.com/problems/multiply-strings/solution) | 41.1% | 中等 | 32.21% |
| 593 | [有效的正方形](https://leetcode-cn.com/problems/valid-square) | [17](https://leetcode-cn.com/problems/valid-square/solution) | 40.8% | 中等 | 31.6% |
| 204 | [计数质数](https://leetcode-cn.com/problems/count-primes) | [45](https://leetcode-cn.com/problems/count-primes/solution) | 31.4% | 简单 | 31.42% |
| 805 | [数组的均值分割](https://leetcode-cn.com/problems/split-array-with-same-average) | [5](https://leetcode-cn.com/problems/split-array-with-same-average/solution) | 24.1% | 困难 | 31.07% |
| 8 | [字符串转换整数 (atoi)](https://leetcode-cn.com/problems/string-to-integer-atoi) | [318](https://leetcode-cn.com/problems/string-to-integer-atoi/solution) | 18.7% | 中等 | 29.67% |
| 1131 | [绝对值表达式的最大值](https://leetcode-cn.com/problems/maximum-of-absolute-value-expression) | [14](https://leetcode-cn.com/problems/maximum-of-absolute-value-expression/solution) | 36.4% | 中等 | 29.16% |
| 65 | [有效数字](https://leetcode-cn.com/problems/valid-number) | [50](https://leetcode-cn.com/problems/valid-number/solution) | 17.2% | 困难 | 28.89% |
| 910 | [最小差值 II](https://leetcode-cn.com/problems/smallest-range-ii) | [7](https://leetcode-cn.com/problems/smallest-range-ii/solution) | 24.8% | 中等 | 28.17% |
| 877 | [石子游戏](https://leetcode-cn.com/problems/stone-game) | [24](https://leetcode-cn.com/problems/stone-game/solution) | 67.0% | 中等 | 27.78% |
| 952 | [按公因数计算最大组件大小](https://leetcode-cn.com/problems/largest-component-size-by-common-factor) | [6](https://leetcode-cn.com/problems/largest-component-size-by-common-factor/solution) | 26.8% | 困难 | 27.49% |
| 478 | [在圆内随机生成点](https://leetcode-cn.com/problems/generate-random-point-in-a-circle) | [10](https://leetcode-cn.com/problems/generate-random-point-in-a-circle/solution) | 38.3% | 中等 | 27.21% |
| 537 | [复数乘法](https://leetcode-cn.com/problems/complex-number-multiplication) | [19](https://leetcode-cn.com/problems/complex-number-multiplication/solution) | 67.1% | 中等 | 27.07% |
| 1103 | [分糖果 II](https://leetcode-cn.com/problems/distribute-candies-to-people) | [59](https://leetcode-cn.com/problems/distribute-candies-to-people/solution) | 60.8% | 简单 | 26.75% |
| 780 | [到达终点](https://leetcode-cn.com/problems/reaching-points) | [12](https://leetcode-cn.com/problems/reaching-points/solution) | 26.8% | 困难 | 26.66% |
| 625 | [最小因式分解](https://leetcode-cn.com/problems/minimum-factorization) | [10](https://leetcode-cn.com/problems/minimum-factorization/solution) | 32.1% | 中等 | 26.4% |
| 1109 | [航班预订统计](https://leetcode-cn.com/problems/corporate-flight-bookings) | [21](https://leetcode-cn.com/problems/corporate-flight-bookings/solution) | 36.2% | 中等 | 26.04% |
| 507 | [完美数](https://leetcode-cn.com/problems/perfect-number) | [22](https://leetcode-cn.com/problems/perfect-number/solution) | 36.8% | 简单 | 25.09% |
| 50 | [Pow(x, n)](https://leetcode-cn.com/problems/powx-n) | [91](https://leetcode-cn.com/problems/powx-n/solution) | 33.5% | 中等 | 23.96% |
| 949 | [给定数字能组成的最大时间](https://leetcode-cn.com/problems/largest-time-for-given-digits) | [23](https://leetcode-cn.com/problems/largest-time-for-given-digits/solution) | 33.8% | 简单 | 23.61% |
| 368 | [最大整除子集](https://leetcode-cn.com/problems/largest-divisible-subset) | [22](https://leetcode-cn.com/problems/largest-divisible-subset/solution) | 36.0% | 中等 | 23.56% |
| 462 | [最少移动次数使数组元素相等 II](https://leetcode-cn.com/problems/minimum-moves-to-equal-array-elements-ii) | [16](https://leetcode-cn.com/problems/minimum-moves-to-equal-array-elements-ii/solution) | 55.3% | 中等 | 23.34% |
| 69 | [x 的平方根](https://leetcode-cn.com/problems/sqrtx) | [143](https://leetcode-cn.com/problems/sqrtx/solution) | 37.3% | 简单 | 23.21% |
| 996 | [正方形数组的数目](https://leetcode-cn.com/problems/number-of-squareful-arrays) | [10](https://leetcode-cn.com/problems/number-of-squareful-arrays/solution) | 42.1% | 困难 | 23.01% |
| 517 | [超级洗衣机](https://leetcode-cn.com/problems/super-washing-machines) | [6](https://leetcode-cn.com/problems/super-washing-machines/solution) | 37.9% | 困难 | 23.01% |
| 914 | [卡牌分组](https://leetcode-cn.com/problems/x-of-a-kind-in-a-deck-of-cards) | [37](https://leetcode-cn.com/problems/x-of-a-kind-in-a-deck-of-cards/solution) | 32.5% | 简单 | 22.76% |
| 67 | [二进制求和](https://leetcode-cn.com/problems/add-binary) | [206](https://leetcode-cn.com/problems/add-binary/solution) | 51.6% | 简单 | 22.45% |
| 413 | [等差数列划分](https://leetcode-cn.com/problems/arithmetic-slices) | [32](https://leetcode-cn.com/problems/arithmetic-slices/solution) | 58.4% | 中等 | 22.33% |
| 223 | [矩形面积](https://leetcode-cn.com/problems/rectangle-area) | [22](https://leetcode-cn.com/problems/rectangle-area/solution) | 41.7% | 中等 | 22.33% |
| 927 | [三等分](https://leetcode-cn.com/problems/three-equal-parts) | [8](https://leetcode-cn.com/problems/three-equal-parts/solution) | 28.9% | 困难 | 22.26% |
| 858 | [镜面反射](https://leetcode-cn.com/problems/mirror-reflection) | [8](https://leetcode-cn.com/problems/mirror-reflection/solution) | 50.1% | 中等 | 21.9% |
| 1201 | [丑数 III](https://leetcode-cn.com/problems/ugly-number-iii) | [13](https://leetcode-cn.com/problems/ugly-number-iii/solution) | 18.1% | 中等 | 21.78% |
| 12 | [整数转罗马数字](https://leetcode-cn.com/problems/integer-to-roman) | [187](https://leetcode-cn.com/problems/integer-to-roman/solution) | 62.0% | 中等 | 21.78% |
| 13 | [罗马数字转整数](https://leetcode-cn.com/problems/roman-to-integer) | [462](https://leetcode-cn.com/problems/roman-to-integer/solution) | 59.9% | 简单 | 21.65% |
| 360 | [有序转化数组](https://leetcode-cn.com/problems/sort-transformed-array) | [11](https://leetcode-cn.com/problems/sort-transformed-array/solution) | 61.7% | 中等 | 21.56% |
| 168 | [Excel表列名称](https://leetcode-cn.com/problems/excel-sheet-column-title) | [67](https://leetcode-cn.com/problems/excel-sheet-column-title/solution) | 36.0% | 简单 | 20.72% |
| 628 | [三个数的最大乘积](https://leetcode-cn.com/problems/maximum-product-of-three-numbers) | [46](https://leetcode-cn.com/problems/maximum-product-of-three-numbers/solution) | 48.1% | 简单 | 20.35% |
| 781 | [森林中的兔子](https://leetcode-cn.com/problems/rabbits-in-forest) | [27](https://leetcode-cn.com/problems/rabbits-in-forest/solution) | 52.9% | 中等 | 20.2% |
| 319 | [灯泡开关](https://leetcode-cn.com/problems/bulb-switcher) | [20](https://leetcode-cn.com/problems/bulb-switcher/solution) | 43.7% | 中等 | 20.19% |
| 672 | [灯泡开关 Ⅱ](https://leetcode-cn.com/problems/bulb-switcher-ii) | [6](https://leetcode-cn.com/problems/bulb-switcher-ii/solution) | 51.7% | 中等 | 19.98% |
| 60 | [第k个排列](https://leetcode-cn.com/problems/permutation-sequence) | [105](https://leetcode-cn.com/problems/permutation-sequence/solution) | 47.6% | 中等 | 19.91% |
| 836 | [矩形重叠](https://leetcode-cn.com/problems/rectangle-overlap) | [23](https://leetcode-cn.com/problems/rectangle-overlap/solution) | 44.3% | 简单 | 19.84% |
| 1009 | [十进制整数的反码](https://leetcode-cn.com/problems/complement-of-base-10-integer) | [25](https://leetcode-cn.com/problems/complement-of-base-10-integer/solution) | 58.2% | 简单 | 19.56% |
| 633 | [平方数之和](https://leetcode-cn.com/problems/sum-of-square-numbers) | [28](https://leetcode-cn.com/problems/sum-of-square-numbers/solution) | 32.1% | 简单 | 19.24% |
| 258 | [各位相加](https://leetcode-cn.com/problems/add-digits) | [88](https://leetcode-cn.com/problems/add-digits/solution) | 65.1% | 简单 | 18.96% |
| 1218 | [最长定差子序列](https://leetcode-cn.com/problems/longest-arithmetic-subsequence-of-given-difference) | [16](https://leetcode-cn.com/problems/longest-arithmetic-subsequence-of-given-difference/solution) | 34.0% | 中等 | 18.51% |
| 335 | [路径交叉](https://leetcode-cn.com/problems/self-crossing) | [6](https://leetcode-cn.com/problems/self-crossing/solution) | 30.7% | 困难 | 18.26% |
| 1250 | [检查「好数组」](https://leetcode-cn.com/problems/check-if-it-is-a-good-array) | [9](https://leetcode-cn.com/problems/check-if-it-is-a-good-array/solution) | 49.1% | 困难 | 17.91% |
| 1006 | [笨阶乘](https://leetcode-cn.com/problems/clumsy-factorial) | [13](https://leetcode-cn.com/problems/clumsy-factorial/solution) | 49.7% | 中等 | 17.68% |
| 651 | [4键键盘](https://leetcode-cn.com/problems/4-keys-keyboard) | [10](https://leetcode-cn.com/problems/4-keys-keyboard/solution) | 56.6% | 中等 | 17.68% |
| 883 | [三维形体投影面积](https://leetcode-cn.com/problems/projection-area-of-3d-shapes) | [17](https://leetcode-cn.com/problems/projection-area-of-3d-shapes/solution) | 62.7% | 简单 | 17.57% |
| 1015 | [可被 K 整除的最小整数](https://leetcode-cn.com/problems/smallest-integer-divisible-by-k) | [8](https://leetcode-cn.com/problems/smallest-integer-divisible-by-k/solution) | 27.6% | 中等 | 17.13% |
| 1238 | [循环码排列](https://leetcode-cn.com/problems/circular-permutation-in-binary-representation) | [25](https://leetcode-cn.com/problems/circular-permutation-in-binary-representation/solution) | 59.1% | 中等 | 17.03% |
| 775 | [全局倒置与局部倒置](https://leetcode-cn.com/problems/global-and-local-inversions) | [15](https://leetcode-cn.com/problems/global-and-local-inversions/solution) | 40.8% | 中等 | 16.62% |
| 29 | [两数相除](https://leetcode-cn.com/problems/divide-two-integers) | [127](https://leetcode-cn.com/problems/divide-two-integers/solution) | 19.0% | 中等 | 16.51% |
| 264 | [丑数 II](https://leetcode-cn.com/problems/ugly-number-ii) | [36](https://leetcode-cn.com/problems/ugly-number-ii/solution) | 48.4% | 中等 | 16.4% |
| 263 | [丑数](https://leetcode-cn.com/problems/ugly-number) | [54](https://leetcode-cn.com/problems/ugly-number/solution) | 48.4% | 简单 | 16.21% |
| 1154 | [一年中的第几天](https://leetcode-cn.com/problems/day-of-the-year) | [48](https://leetcode-cn.com/problems/day-of-the-year/solution) | 51.4% | 简单 | 15.66% |
| 247 | [中心对称数 II](https://leetcode-cn.com/problems/strobogrammatic-number-ii) | [15](https://leetcode-cn.com/problems/strobogrammatic-number-ii/solution) | 46.5% | 中等 | 15.26% |
| 908 | [最小差值 I](https://leetcode-cn.com/problems/smallest-range-i) | [31](https://leetcode-cn.com/problems/smallest-range-i/solution) | 67.1% | 简单 | 15.18% |
| 171 | [Excel表列序号](https://leetcode-cn.com/problems/excel-sheet-column-number) | [79](https://leetcode-cn.com/problems/excel-sheet-column-number/solution) | 65.9% | 简单 | 14.98% |
| 397 | [整数替换](https://leetcode-cn.com/problems/integer-replacement) | [22](https://leetcode-cn.com/problems/integer-replacement/solution) | 33.0% | 中等 | 14.85% |
| 166 | [分数到小数](https://leetcode-cn.com/problems/fraction-to-recurring-decimal) | [33](https://leetcode-cn.com/problems/fraction-to-recurring-decimal/solution) | 25.2% | 中等 | 14.81% |
| 453 | [最小移动次数使数组元素相等](https://leetcode-cn.com/problems/minimum-moves-to-equal-array-elements) | [22](https://leetcode-cn.com/problems/minimum-moves-to-equal-array-elements/solution) | 52.5% | 简单 | 14.77% |
| 172 | [阶乘后的零](https://leetcode-cn.com/problems/factorial-trailing-zeroes) | [58](https://leetcode-cn.com/problems/factorial-trailing-zeroes/solution) | 39.4% | 简单 | 14.73% |
| 1025 | [除数博弈](https://leetcode-cn.com/problems/divisor-game) | [56](https://leetcode-cn.com/problems/divisor-game/solution) | 69.0% | 简单 | 14.43% |
| 866 | [回文素数](https://leetcode-cn.com/problems/prime-palindrome) | [14](https://leetcode-cn.com/problems/prime-palindrome/solution) | 18.4% | 中等 | 14.18% |
| 728 | [自除数](https://leetcode-cn.com/problems/self-dividing-numbers) | [59](https://leetcode-cn.com/problems/self-dividing-numbers/solution) | 71.6% | 简单 | 13.79% |
| 396 | [旋转函数](https://leetcode-cn.com/problems/rotate-function) | [18](https://leetcode-cn.com/problems/rotate-function/solution) | 38.5% | 中等 | 13.76% |
| 976 | [三角形的最大周长](https://leetcode-cn.com/problems/largest-perimeter-triangle) | [28](https://leetcode-cn.com/problems/largest-perimeter-triangle/solution) | 54.5% | 简单 | 13.24% |
| 1041 | [困于环中的机器人](https://leetcode-cn.com/problems/robot-bounded-in-circle) | [28](https://leetcode-cn.com/problems/robot-bounded-in-circle/solution) | 41.8% | 中等 | 12.65% |
| 372 | [超级次方](https://leetcode-cn.com/problems/super-pow) | [14](https://leetcode-cn.com/problems/super-pow/solution) | 37.4% | 中等 | 12% |
| 268 | [缺失数字](https://leetcode-cn.com/problems/missing-number) | [95](https://leetcode-cn.com/problems/missing-number/solution) | 53.4% | 简单 | 11.87% |
| 231 | [2的幂](https://leetcode-cn.com/problems/power-of-two) | [85](https://leetcode-cn.com/problems/power-of-two/solution) | 47.2% | 简单 | 11.03% |
| 1227 | [飞机座位分配概率](https://leetcode-cn.com/problems/airplane-seat-assignment-probability) | [18](https://leetcode-cn.com/problems/airplane-seat-assignment-probability/solution) | 64.5% | 中等 | 11.02% |
| 1217 | [玩筹码](https://leetcode-cn.com/problems/play-with-chips) | [49](https://leetcode-cn.com/problems/play-with-chips/solution) | 66.1% | 简单 | 10.16% |
| 812 | [最大三角形面积](https://leetcode-cn.com/problems/largest-triangle-area) | [14](https://leetcode-cn.com/problems/largest-triangle-area/solution) | 58.8% | 简单 | 9.57% |
| 357 | [计算各个位数不同的数字个数](https://leetcode-cn.com/problems/count-numbers-with-unique-digits) | [26](https://leetcode-cn.com/problems/count-numbers-with-unique-digits/solution) | 49.0% | 中等 | 9.44% |
| 313 | [超级丑数](https://leetcode-cn.com/problems/super-ugly-number) | [17](https://leetcode-cn.com/problems/super-ugly-number/solution) | 59.1% | 中等 | 7.02% |
| 441 | [排列硬币](https://leetcode-cn.com/problems/arranging-coins) | [43](https://leetcode-cn.com/problems/arranging-coins/solution) | 39.7% | 简单 | 6.69% |
| 523 | [连续的子数组和](https://leetcode-cn.com/problems/continuous-subarray-sum) | [17](https://leetcode-cn.com/problems/continuous-subarray-sum/solution) | 22.5% | 中等 | 6.62% |
| 1237 | [找出给定方程的正整数解](https://leetcode-cn.com/problems/find-positive-integer-solution-for-a-given-equation) | [30](https://leetcode-cn.com/problems/find-positive-integer-solution-for-a-given-equation/solution) | 67.1% | 简单 | 6.49% |
| 645 | [错误的集合](https://leetcode-cn.com/problems/set-mismatch) | [31](https://leetcode-cn.com/problems/set-mismatch/solution) | 39.5% | 简单 | 5.46% |
| 326 | [3的幂](https://leetcode-cn.com/problems/power-of-three) | [36](https://leetcode-cn.com/problems/power-of-three/solution) | 45.8% | 简单 | 3.8% |
| 367 | [有效的完全平方数](https://leetcode-cn.com/problems/valid-perfect-square) | [54](https://leetcode-cn.com/problems/valid-perfect-square/solution) | 42.8% | 简单 | 2.48% |
| 1281 | [整数的各位积和之差](https://leetcode-cn.com/problems/subtract-the-product-and-sum-of-digits-of-an-integer) | [82](https://leetcode-cn.com/problems/subtract-the-product-and-sum-of-digits-of-an-integer/solution) | 80.6% | 简单 | 1.38% |
| 1276 | [不浪费原料的汉堡制作方案](https://leetcode-cn.com/problems/number-of-burgers-with-no-waste-of-ingredients) | [24](https://leetcode-cn.com/problems/number-of-burgers-with-no-waste-of-ingredients/solution) | 48.5% | 中等 |  |
| 1253 | [重构 2 行二进制矩阵](https://leetcode-cn.com/problems/reconstruct-a-2-row-binary-matrix) | [25](https://leetcode-cn.com/problems/reconstruct-a-2-row-binary-matrix/solution) | 34.2% | 中等 |  |
| 1232 | [缀点成线](https://leetcode-cn.com/problems/check-if-it-is-a-straight-line) | [38](https://leetcode-cn.com/problems/check-if-it-is-a-straight-line/solution) | 48.8% | 简单 |  |
| 1175 | [质数排列](https://leetcode-cn.com/problems/prime-arrangements) | [17](https://leetcode-cn.com/problems/prime-arrangements/solution) | 45.9% | 简单 |  |
| 1272 | [删除区间](https://leetcode-cn.com/problems/remove-interval) | [10](https://leetcode-cn.com/problems/remove-interval/solution) | 46.7% | 中等 |  |
| 1271 | [十六进制魔术数字](https://leetcode-cn.com/problems/hexspeak) | [7](https://leetcode-cn.com/problems/hexspeak/solution) | 43.8% | 简单 |  |
| 1104 | [二叉树寻路](https://leetcode-cn.com/problems/path-in-zigzag-labelled-binary-tree) | [34](https://leetcode-cn.com/problems/path-in-zigzag-labelled-binary-tree/solution) | 66.6% | 中等 |  |
| 1256 | [加密数字](https://leetcode-cn.com/problems/encode-number) | [11](https://leetcode-cn.com/problems/encode-number/solution) | 58.4% | 中等 |  |
| 1093 | [大样本统计](https://leetcode-cn.com/problems/statistics-from-a-large-sample) | [16](https://leetcode-cn.com/problems/statistics-from-a-large-sample/solution) | 37.6% | 中等 |  |
| 1199 | [建造街区的最短时间](https://leetcode-cn.com/problems/minimum-time-to-build-blocks) | [4](https://leetcode-cn.com/problems/minimum-time-to-build-blocks/solution) | 33.7% | 困难 |  |
| 1230 | [抛掷硬币](https://leetcode-cn.com/problems/toss-strange-coins) | [8](https://leetcode-cn.com/problems/toss-strange-coins/solution) | 39.3% | 中等 |  |
| 1228 | [等差数列中缺失的数字](https://leetcode-cn.com/problems/missing-number-in-arithmetic-progression) | [14](https://leetcode-cn.com/problems/missing-number-in-arithmetic-progression/solution) | 52.9% | 简单 |  |
| 1073 | [负二进制数相加](https://leetcode-cn.com/problems/adding-two-negabinary-numbers) | [12](https://leetcode-cn.com/problems/adding-two-negabinary-numbers/solution) | 28.8% | 中等 |  |
| 1180 | [统计只含单一字母的子串](https://leetcode-cn.com/problems/count-substrings-with-only-one-distinct-letter) | [9](https://leetcode-cn.com/problems/count-substrings-with-only-one-distinct-letter/solution) | 72.7% | 简单 |  |
| 1037 | [有效的回旋镖](https://leetcode-cn.com/problems/valid-boomerang) | [25](https://leetcode-cn.com/problems/valid-boomerang/solution) | 38.9% | 简单 |  |
| 1134 | [阿姆斯特朗数](https://leetcode-cn.com/problems/armstrong-number) | [13](https://leetcode-cn.com/problems/armstrong-number/solution) | 74.3% | 简单 |  |
| 1088 | [易混淆数 II](https://leetcode-cn.com/problems/confusing-number-ii) | [7](https://leetcode-cn.com/problems/confusing-number-ii/solution) | 30.9% | 困难 |  |
| 1017 | [负二进制转换](https://leetcode-cn.com/problems/convert-to-base-2) | [6](https://leetcode-cn.com/problems/convert-to-base-2/solution) | 51.0% | 中等 |  |
| 1056 | [易混淆数](https://leetcode-cn.com/problems/confusing-number) | [15](https://leetcode-cn.com/problems/confusing-number/solution) | 32.7% | 简单 |  |
| 1058 | [最小化舍入误差以满足目标](https://leetcode-cn.com/problems/minimize-rounding-error-to-meet-target) | [6](https://leetcode-cn.com/problems/minimize-rounding-error-to-meet-target/solution) | 26.7% | 中等 |  |
| 991 | [坏了的计算器](https://leetcode-cn.com/problems/broken-calculator) | [10](https://leetcode-cn.com/problems/broken-calculator/solution) | 50.2% | 中等 |  |
| 972 | [相等的有理数](https://leetcode-cn.com/problems/equal-rational-numbers) | [5](https://leetcode-cn.com/problems/equal-rational-numbers/solution) | 41.6% | 困难 |  |
| 970 | [强整数](https://leetcode-cn.com/problems/powerful-integers) | [22](https://leetcode-cn.com/problems/powerful-integers/solution) | 38.4% | 简单 |  |
| 963 | [最小面积矩形 II](https://leetcode-cn.com/problems/minimum-area-rectangle-ii) | [6](https://leetcode-cn.com/problems/minimum-area-rectangle-ii/solution) | 48.9% | 中等 |  |
| 942 | [增减字符串匹配](https://leetcode-cn.com/problems/di-string-match) | [48](https://leetcode-cn.com/problems/di-string-match/solution) | 70.8% | 简单 |  |
| 906 | [超级回文数](https://leetcode-cn.com/problems/super-palindromes) | [9](https://leetcode-cn.com/problems/super-palindromes/solution) | 20.3% | 困难 |  |
| 902 | [最大为 N 的数字组合](https://leetcode-cn.com/problems/numbers-at-most-n-given-digit-set) | [12](https://leetcode-cn.com/problems/numbers-at-most-n-given-digit-set/solution) | 26.9% | 困难 |  |
| 891 | [子序列宽度之和](https://leetcode-cn.com/problems/sum-of-subsequence-widths) | [6](https://leetcode-cn.com/problems/sum-of-subsequence-widths/solution) | 26.1% | 困难 |  |
| 868 | [二进制间距](https://leetcode-cn.com/problems/binary-gap) | [32](https://leetcode-cn.com/problems/binary-gap/solution) | 59.3% | 简单 |  |
| 800 | [相似 RGB 颜色](https://leetcode-cn.com/problems/similar-rgb-color) | [7](https://leetcode-cn.com/problems/similar-rgb-color/solution) | 64.6% | 简单 |  |
| 794 | [有效的井字游戏](https://leetcode-cn.com/problems/valid-tic-tac-toe-state) | [19](https://leetcode-cn.com/problems/valid-tic-tac-toe-state/solution) | 32.1% | 中等 |  |
| 789 | [逃脱阻碍者](https://leetcode-cn.com/problems/escape-the-ghosts) | [4](https://leetcode-cn.com/problems/escape-the-ghosts/solution) | 57.7% | 中等 |  |
| 660 | [移除 9](https://leetcode-cn.com/problems/remove-9) | [6](https://leetcode-cn.com/problems/remove-9/solution) | 53.0% | 困难 |  |
| 598 | [范围求和 II](https://leetcode-cn.com/problems/range-addition-ii) | [20](https://leetcode-cn.com/problems/range-addition-ii/solution) | 50.0% | 简单 |  |
| 573 | [松鼠模拟](https://leetcode-cn.com/problems/squirrel-simulation) | [5](https://leetcode-cn.com/problems/squirrel-simulation/solution) | 60.3% | 中等 |  |
| 553 | [最优除法](https://leetcode-cn.com/problems/optimal-division) | [9](https://leetcode-cn.com/problems/optimal-division/solution) | 53.3% | 中等 |  |
| 356 | [直线镜像](https://leetcode-cn.com/problems/line-reflection) | [7](https://leetcode-cn.com/problems/line-reflection/solution) | 27.1% | 中等 |  |
| 296 | [最佳的碰头地点](https://leetcode-cn.com/problems/best-meeting-point) | [9](https://leetcode-cn.com/problems/best-meeting-point/solution) | 59.9% | 困难 |  |
| 248 | [中心对称数 III](https://leetcode-cn.com/problems/strobogrammatic-number-iii) | [13](https://leetcode-cn.com/problems/strobogrammatic-number-iii/solution) | 43.3% | 困难 |  |
| 246 | [中心对称数](https://leetcode-cn.com/problems/strobogrammatic-number) | [11](https://leetcode-cn.com/problems/strobogrammatic-number/solution) | 44.8% | 简单 |  |