## Main Loop

- Heartbeat
- Get a valid user token from Artik
  - o On failed attempts increase delay between attempts
- Get a valid user ID from Artik
  - Failure Conditions
    - Rest API Auth error
    - WebSocket Auth error
    - WebSocket user error
    - Quota Exceeded
      - We begin throttling our requests
  - o On failure, we invalidate the user token
- Sync device list with Artik Initially, and on successful token refreshes
  - If sync successful
    - Send Zone statuses to Artik
    - Send Scene statuses to Artik
    - Send "Sync complete" message to Artik
  - o On failure, we invalidate the user token
- Handle incoming Artik messages and tasks
  - This is where we parse commands from the cloud
    - Add Zone
    - Add Scene
    - Rename Zone
    - Rename Scene
    - Delete Device
    - Send WebSocket Packet
  - Failure Conditions
    - Rest API Auth error
    - WebSocket Auth error
    - WebSocket User error
  - On failure, we invalidate the user token
- Handle Artik WebSocket messages

- o If there is a ping timeout (we don't respond often enough to Artik), we must clear the user ID and the user token and get a new valid token / user ID
- o Failure Conditions
  - Rest API auth error
- On failure, we invalidate the user token
- Finally, re-register devices with the Artik WebSocket if needed
  - o Hub device can be used for FW updates

## Flowchart

