Move 基礎語法 (下)



大綱

- 中斷交易 (abort & assert)
- 自定義型別(struct)與行為(ability)
- 自定義函式 (function) 與能見度 (visibility)

中斷交易 abort

```
let user_has_access = true;
// abort with a predefined constant if `user_has_access` is false
if (!user_has_access) {
    abort 0
};
// there's an alternative syntax using parenthesis`
if (user_has_access) {
   abort(1)
```

中斷交易 assert

```
// aborts if `user_has_access` is `false` with abort code 0
assert!(user_has_access, 0);

// expands into:
if (!user_has_access) {
   abort 0
};
```

自定義型別 struct

```
/// A struct representing an artist.
public struct Artist {
   /// The name of the artist.
   name: String,
/// A struct representing a music record.
public struct Record {
   /// The title of the record.
    title: String,
   /// The artist of the record. Uses the `Artist` type.
    artist: Artist,
   /// The year the record was released.
   year: u16,
   /// Whether the record is a debut album.
    is_debut: bool,
    /// The edition of the record.
    edition: Option<u16>,
```

型別能力 abilities

- copy allows the struct to be copied.
- drop allows the struct to be dropped or discarded.
- key allows the struct to be used as a key in a storage.
- store allows the struct to be stored in structs with the key ability.

自定義函式與能見度

function & visibility

- fun only used in module
- public fun can used anywhere
- public(package) fun only used in the same package
- entry fun public but can't packed into PTB

練習 C2C交易

- 掛單
- 結算
- 撤單