Unity plugin

- This project will help integrate bHaptics' haptic devices into Unity environments.
- Current version is 1.5.9

```
## Unity SDK Migration Guide 1.5.* to 1.5.7
* The *.aar files are no longer contains a version.(ex: bhaptics_ble.aar, bhaptics_commons.aar)
* Delete the previous version of the *.aar files. Otherwise, there will be a problem.
```

- You can check the migration guide for previous versions **HERE**.

Prerequisite (Only for Windows8.1 or higher)

- bHaptics Player has to be installed (windows) and running.

Download

- Unity Asset Store

`Or`

- Download the package file, then import it into your Unity Project
- If you don't want to define permissions on Android, Download bHaptics VR Player(beta) on SideQuest.

Documentation

- Getting Started Guide
- How to set up in the Oculus Quest
- Advanced Guide
- FAQ
- Migration guide

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