

Actor-Critic Algorithms

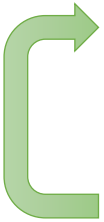
CS 285

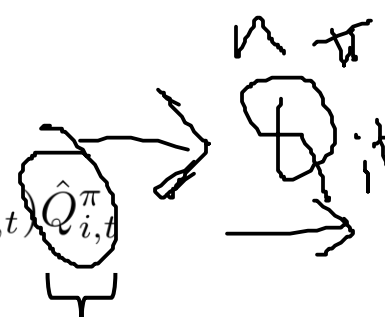
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UC Berkeley



Recap: policy gradients

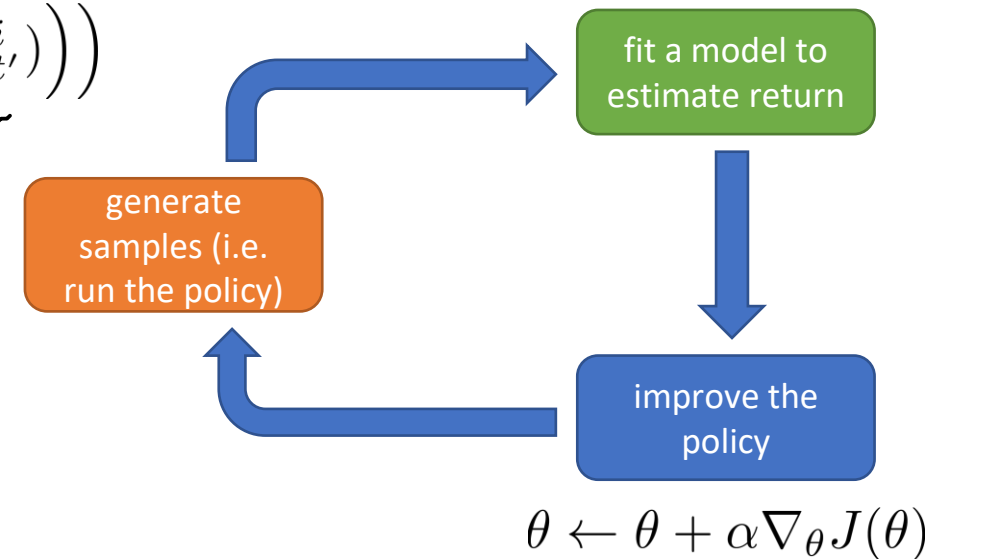
REINFORCE algorithm:

- 
1. sample $\{\tau^i\}$ from $\pi_\theta(\mathbf{a}_t|\mathbf{s}_t)$ (run the policy)
 2. $\nabla_\theta J(\theta) \approx \sum_i \left(\sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_t^i|\mathbf{s}_t^i) \left(\underbrace{\sum_{t'=t}^T r(\mathbf{s}_{t'}^i, \mathbf{a}_{t'}^i)}_{\text{reward to go}} \right) \right)$
 3. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t}|\mathbf{s}_{i,t}) \underbrace{\hat{Q}_{i,t}^\pi}_{\text{reward to go}}$$


“reward to go”

$$\hat{Q}^\pi(\mathbf{x}_t, \mathbf{u}_t) = \sum_{t'=t}^T r(\mathbf{x}_{t'}, \mathbf{u}_{t'})$$



Improving the policy gradient

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \underbrace{\left(\sum_{t'=1}^T r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)}_{\text{"reward to go"}}$$

"reward to go"

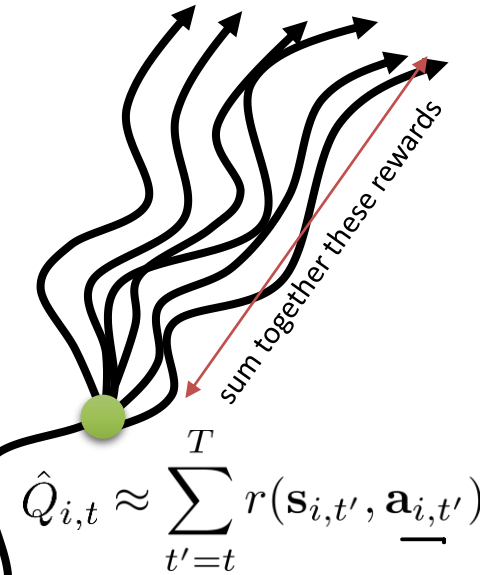
$$\hat{Q}_{i,t}$$

$\hat{Q}_{i,t}$: estimate of expected reward if we take action $\mathbf{a}_{i,t}$ in state $\mathbf{s}_{i,t}$

can we get a better estimate?

$Q(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^T E_{\pi_{\theta}} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t, \mathbf{a}_t]$: true *expected* reward-to-go

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) Q(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$



$$\hat{Q}_{i,t} \approx \sum_{t'=t}^T r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'})$$

high variance
↓ fewer sample

What about the baseline?

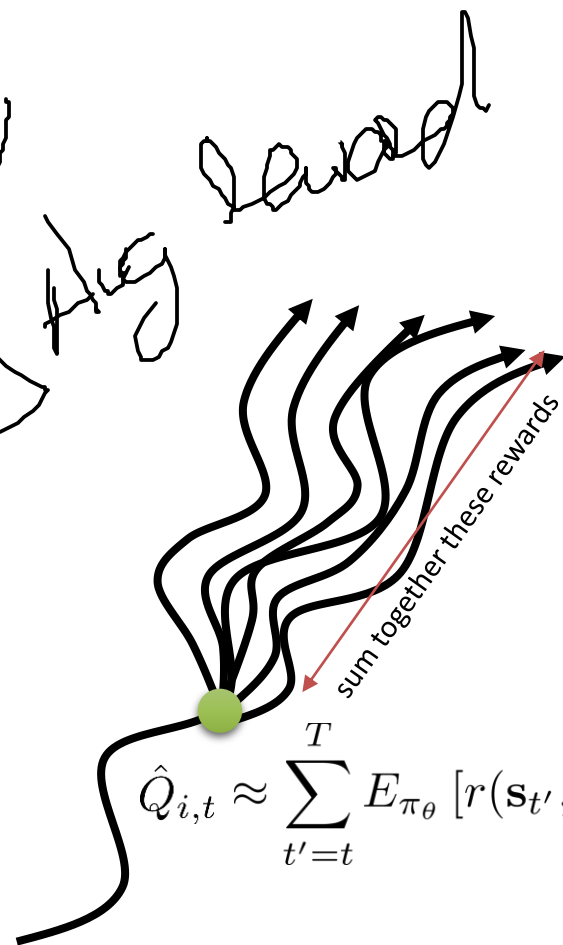
$Q(s_t, \mathbf{a}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(s_{t'}, \mathbf{a}_{t'}) | s_t, \mathbf{a}_t]$: true *expected* reward-to-go

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) (Q(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) - V(\mathbf{s}_{i,t}))$$

$$b_t = \frac{1}{N} \sum_i Q(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \quad \text{average what?}$$

$$V(s_t) = E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t | s_t)} [Q(s_t, \mathbf{a}_t)]$$

Advantage function



$$\hat{Q}_{i,t} \approx \sum_{t'=t}^T E_{\pi_\theta} [r(s_{t'}, \mathbf{a}_{t'}) | s_t, \mathbf{a}_t]$$

State & state-action value functions

$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t, \mathbf{a}_t]$: total reward from taking \mathbf{a}_t in \mathbf{s}_t

$V^\pi(\mathbf{s}_t) = E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t | \mathbf{s}_t)} [Q^\pi(\mathbf{s}_t, \mathbf{a}_t)]$: total reward from \mathbf{s}_t

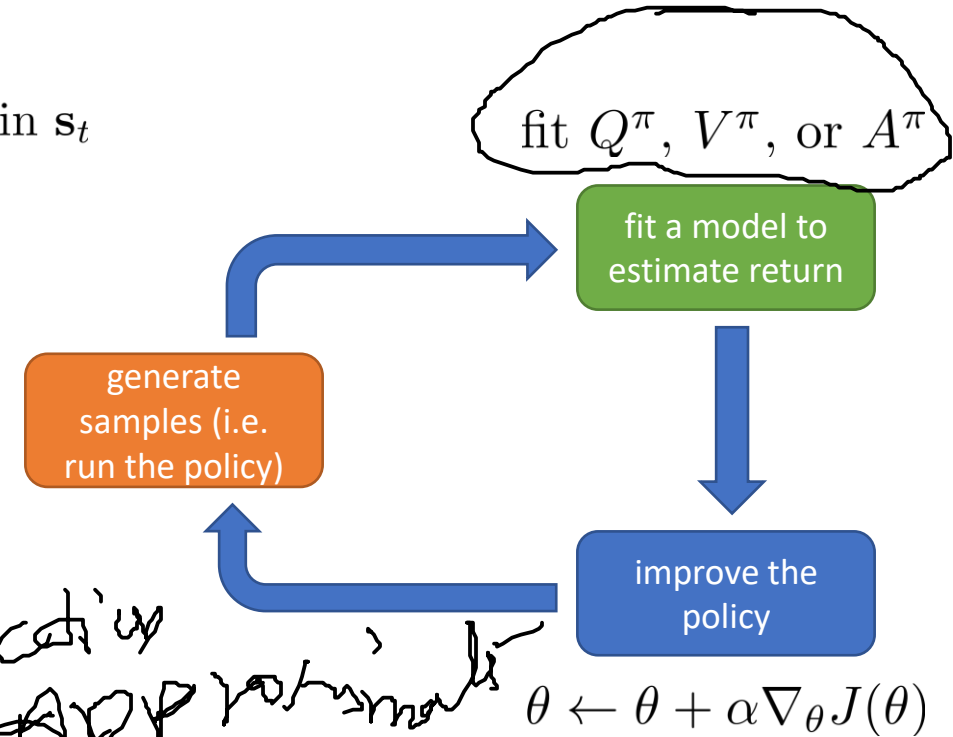
$A^\pi(\mathbf{s}_t, \mathbf{a}_t) = Q^\pi(\mathbf{s}_t, \mathbf{a}_t) - V^\pi(\mathbf{s}_t)$: how much better \mathbf{a}_t is ✓

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) A^\pi(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$

the better this estimate, the lower the variance

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\sum_{t'=1}^T r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) - b \right) \longrightarrow$$

unbiased, but high variance single-sample estimate



function approximators
but biased
 $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

Value function fitting

$$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t, \mathbf{a}_t]$$

$$V^\pi(\mathbf{s}_t) = E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t | \mathbf{s}_t)} [Q^\pi(\mathbf{s}_t, \mathbf{a}_t)]$$

$$A^\pi(\mathbf{s}_t, \mathbf{a}_t) = Q^\pi(\mathbf{s}_t, \mathbf{a}_t) - V^\pi(\mathbf{s}_t)$$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) A^\pi(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})$$

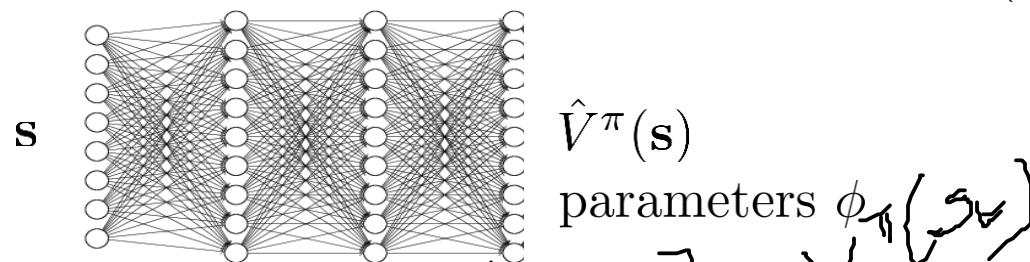
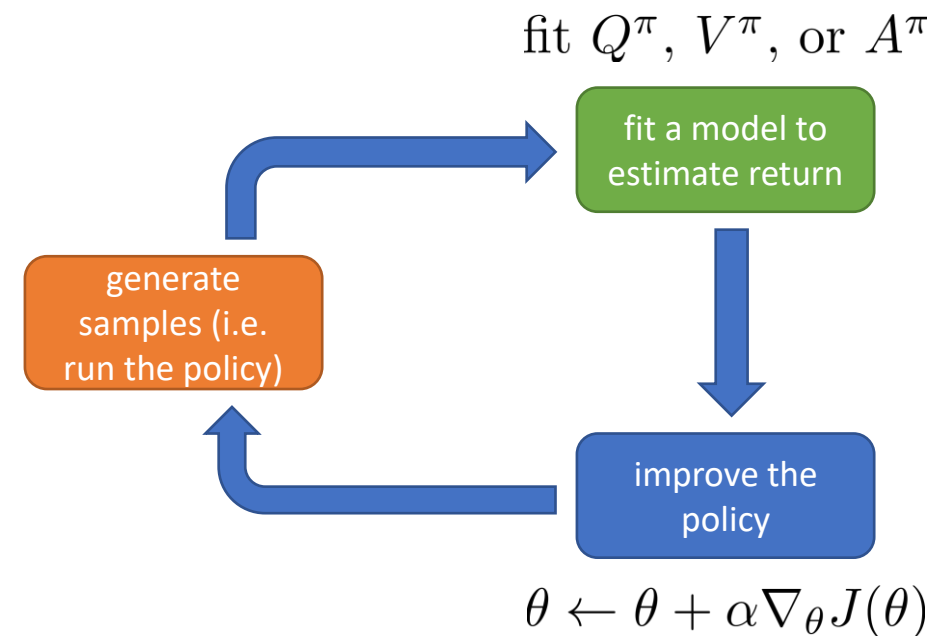
fit *what* to *what*?

Q^π, V^π, A^π ?

$$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + \sum_{t'=t+1}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t, \mathbf{a}_t]$$

$$A^\pi(\mathbf{s}_t, \mathbf{a}_t) \approx r(\mathbf{s}_t, \mathbf{a}_t) + V^\pi(\mathbf{s}_{t+1}) - V^\pi(\mathbf{s}_t)$$

let's just fit $V^\pi(\mathbf{s})$!



Policy evaluation

$$V^\pi(\mathbf{s}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t]$$

$$J(\theta) = E_{\mathbf{s}_1 \sim p(\mathbf{s}_1)} [V^\pi(\mathbf{s}_1)]$$

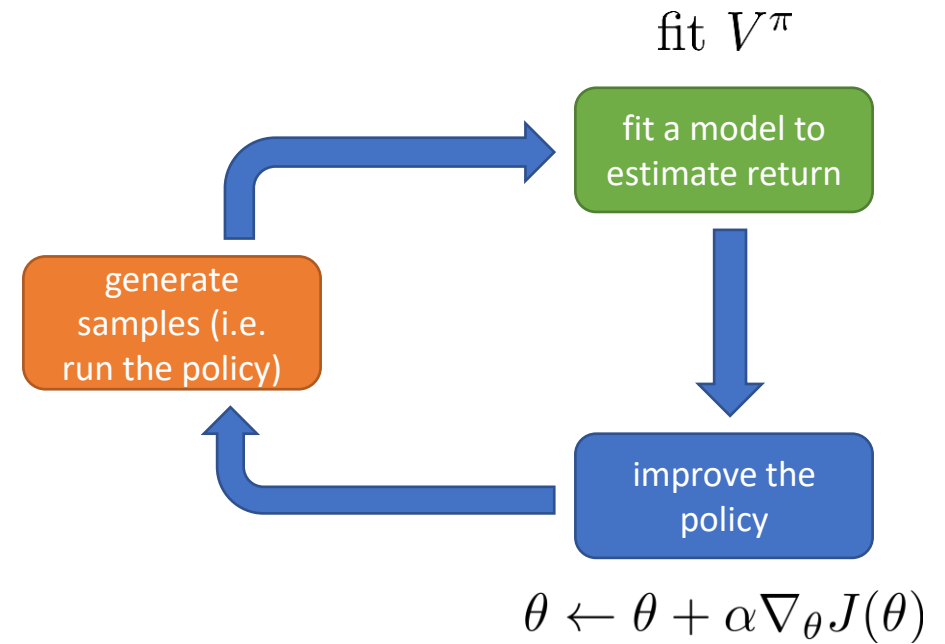
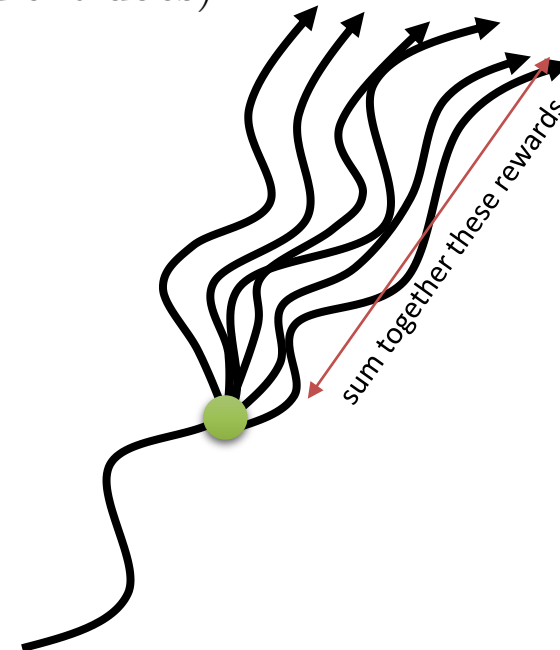
how can we perform policy evaluation?

Monte Carlo policy evaluation (this is what policy gradient does)

$$V^\pi(\mathbf{s}_t) \approx \sum_{t'=t}^T r(\mathbf{s}_{t'}, \mathbf{a}_{t'})$$

$$V^\pi(\mathbf{s}_t) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t'=t}^T r(\mathbf{s}_{t'}, \mathbf{a}_{t'})$$

(requires us to reset the simulator)



Monte Carlo evaluation with function approximation

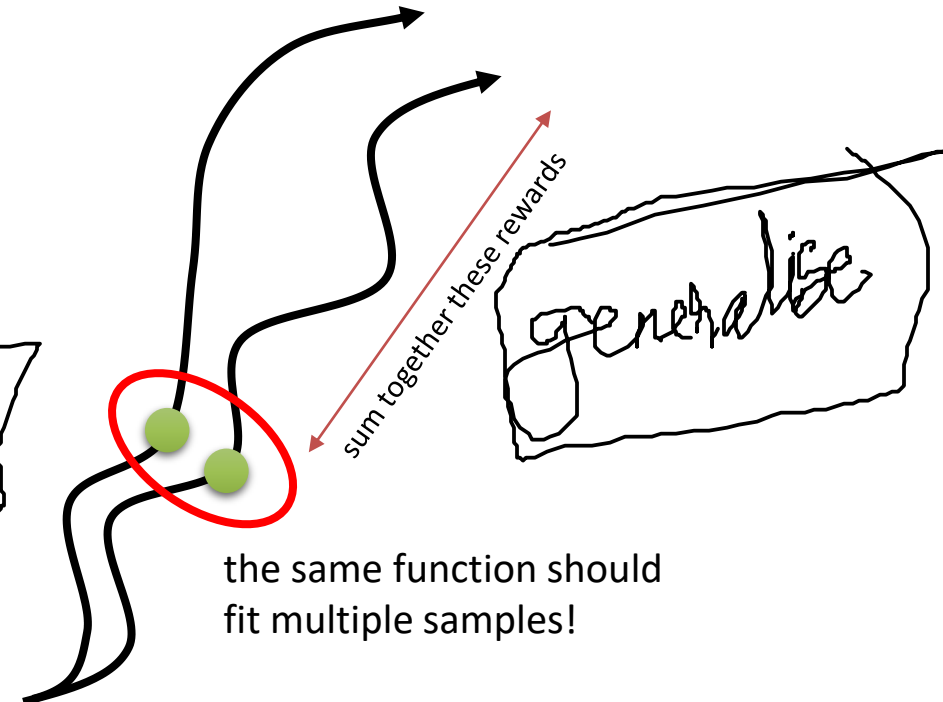
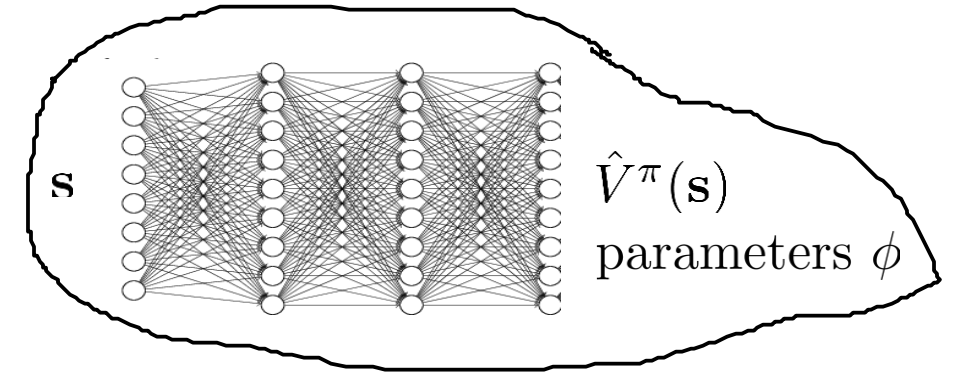
$$V^\pi(\mathbf{s}_t) \approx \sum_{t'=t}^T r(\mathbf{s}_{t'}, \mathbf{a}_{t'})$$

not as good as this: $V^\pi(\mathbf{s}_t) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t'=t}^T r(\mathbf{s}_{t'}, \mathbf{a}_{t'})$

but still pretty good!

training data: $\left\{ \left(\mathbf{s}_{i,t}, \underbrace{\sum_{t'=t}^T r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'})}_{y_{i,t}} \right) \right\}$

supervised regression: $\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}_\phi^\pi(\mathbf{s}_i) - y_i \right\|^2$



the same function should fit multiple samples!

Can we do better?

ideal target: $y_{i,t} = \underbrace{\sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_{i,t}]}_{\text{Monte Carlo target}} \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \underbrace{V^\pi(\mathbf{s}_{i,t+1})}_{\text{directly use previous fitted value function!}} \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \hat{V}_\phi^\pi(\mathbf{s}_{i,t+1})$

Monte Carlo target: $y_{i,t} = \sum_{t'=t}^T r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'})$

directly use previous fitted value function!

training data: $\left\{ \left(\mathbf{s}_{i,t}, \underbrace{r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \hat{V}_\phi^\pi(\mathbf{s}_{i,t+1})}_{y_{i,t}} \right) \right\}$

TD estimate

supervised regression: $\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}_\phi^\pi(\mathbf{s}_i) - y_i \right\|^2$

sometimes referred to as a “bootstrapped” estimate

Policy evaluation examples

TD-Gammon, Gerald Tesauro 1992

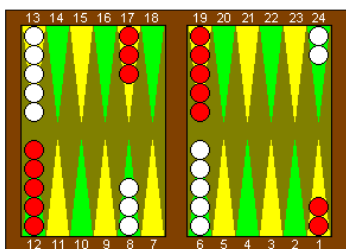


Figure 2. An illustration of the normal opening position in backgammon. TD-Gammon has sparked a near-universal conversion in the way experts play certain opening rolls. For example, with an opening roll of 4-1, most players have now switched from the traditional move of 13-9, 6-5, to TD-Gammon's preference, 13-9, 24-23. TD-Gammon's analysis is given in Table 2.

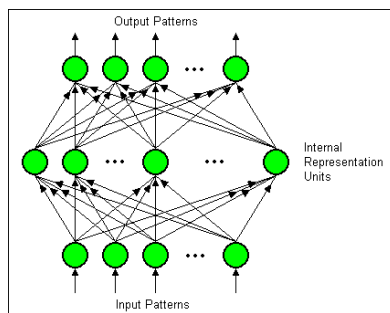


Figure 1. An illustration of the multilayer perceptron architecture used in TD-Gammon's neural network. This architecture is also used in the popular backpropagation learning procedure. Figure reproduced from [9].

AlphaGo, Silver et al. 2016



reward: game outcome

value function $\hat{V}_{\phi}^{\pi}(\mathbf{s}_t)$:

expected outcome given board state

reward: game outcome

value function $\hat{V}_{\phi}^{\pi}(\mathbf{s}_t)$:

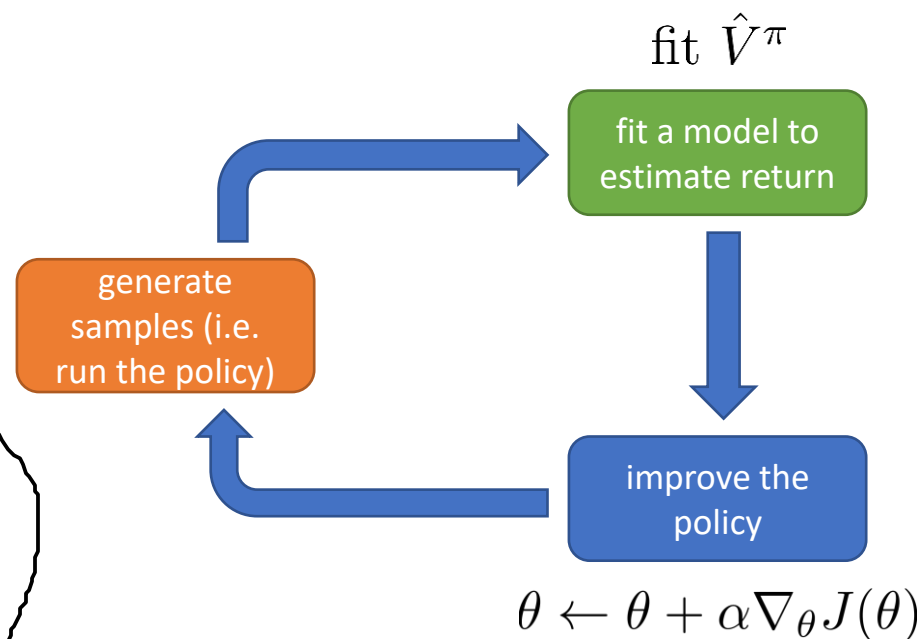
expected outcome given board state

From Evaluation to Actor Critic

An actor-critic algorithm

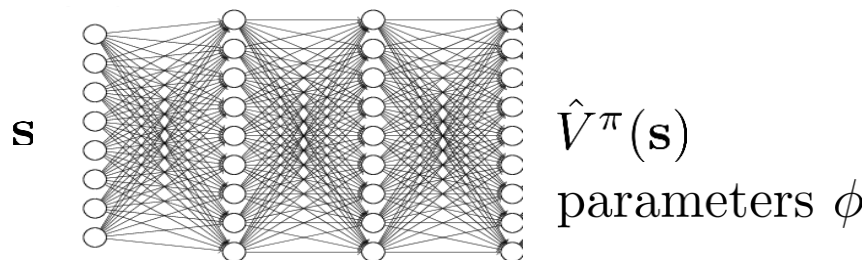
batch actor-critic algorithm:

1. sample $\{\mathbf{s}_i, \mathbf{a}_i\}$ from $\pi_\theta(\mathbf{a}|\mathbf{s})$ (run it on the robot)
2. fit $\hat{V}_\phi^\pi(\mathbf{s})$ to sampled reward sums
3. evaluate $\hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i) = r(\mathbf{s}_i, \mathbf{a}_i) + \hat{V}_\phi^\pi(\mathbf{s}'_i) - \hat{V}_\phi^\pi(\mathbf{s}_i)$
4. $\nabla_\theta J(\theta) \approx \sum_i \nabla_\theta \log \pi_\theta(\mathbf{a}_i|\mathbf{s}_i) \hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i)$
5. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$



$$y_{i,t} \approx \sum_{t'=t}^T r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'})$$

$$\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}_\phi^\pi(\mathbf{s}_i) - y_i \right\|^2$$



$$V^\pi(\mathbf{s}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t]$$

Handwritten notes:

$y_i = \sum_{t'} r(\mathbf{s}_t, \mathbf{a}_t)$

$y_i = \sum_{t'} r(\mathbf{s}_t, \mathbf{a}_t) + \hat{V}_\phi^\pi(\mathbf{s}_{t'}) - \hat{V}_\phi^\pi(\mathbf{s}_t)$

$\hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i)$

Aside: discount factors

$$y_{i,t} \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \hat{V}_{\phi}^{\pi}(\mathbf{s}_{i,t+1})$$

$$\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}_{\phi}^{\pi}(\mathbf{s}_i) - y_i \right\|^2$$

what if T (episode length) is ∞ ?

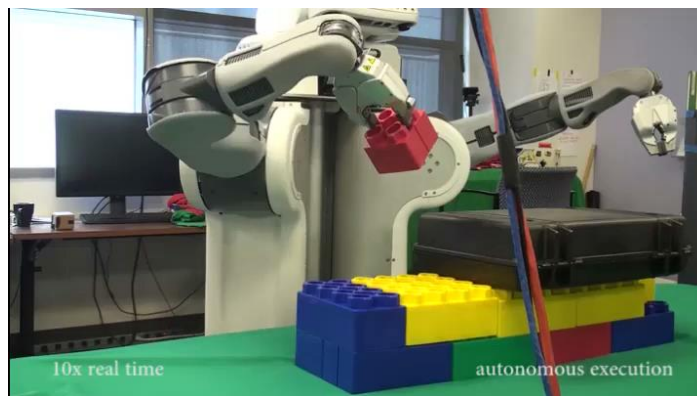
\hat{V}_{ϕ}^{π} can get infinitely large in many cases

simple trick: better to get rewards sooner than later

$$y_{i,t} \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}_{i,t+1})$$

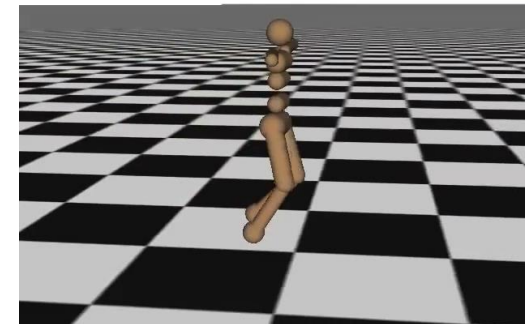
discount factor $\gamma \in [0, 1]$ (0.99 works well)

0.9



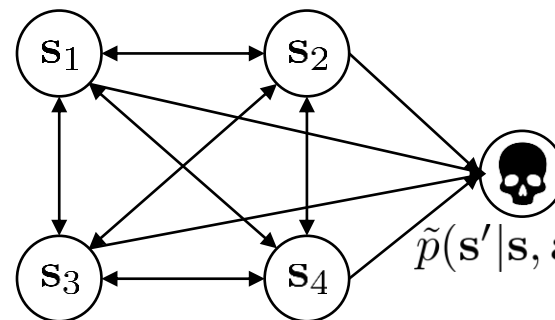
episodic tasks

Iteration 2000



continuous/cyclical tasks

γ changes the MDP:



$$\tilde{p}(\mathbf{s}'|\mathbf{s}, \mathbf{a}) = \gamma p(\mathbf{s}'|\mathbf{s}, \mathbf{a})$$

$$\tilde{p}(\mathbf{s}'|\mathbf{s}, \mathbf{a}) = (1 - \gamma)$$

$P(s'|s, a)$
 $\downarrow \gamma$
 \downarrow modify MDP
 $\tilde{P}(s'|s, a) = \gamma P(s'|s, a)$
 $\tilde{P}(s'|s, a) = (1 - \gamma)$

Aside: discount factors for policy gradients

$$y_{i,t} \approx r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \gamma \hat{V}_\phi^\pi(\mathbf{s}_{i,t+1})$$

$$\mathcal{L}(\phi) = \frac{1}{2} \sum_i \left\| \hat{V}_\phi^\pi(\mathbf{s}_i) - y_i \right\|^2 \quad \text{with critic:}$$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\overbrace{r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \gamma \hat{V}_\phi^\pi(\mathbf{s}_{i,t+1}) - \hat{V}_\phi^\pi(\mathbf{s}_{i,t})}^{\hat{A}^\pi(\mathbf{s}_{i,t}, \mathbf{a}_{i,t})} \right)$$

what about (Monte Carlo) policy gradients?

option 1: $\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\sum_{t'=t}^T \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$

option 2: $\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \left(\sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \right) \left(\sum_{t=1}^T \gamma^{t-1} r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) \right)$

$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\sum_{t'=t}^T \gamma^{t'-1} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$

(later steps matter less) $\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \gamma^{t-1} \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\sum_{t'=t}^T \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$

not the same!

no causality

causality

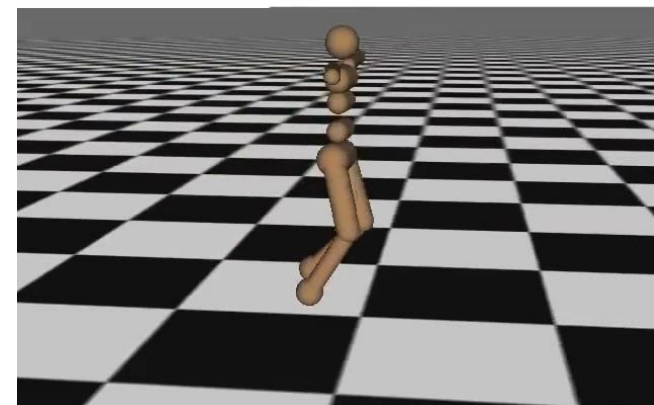
Which version is the right one?

option 1:
$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\sum_{t'=t}^T \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$$

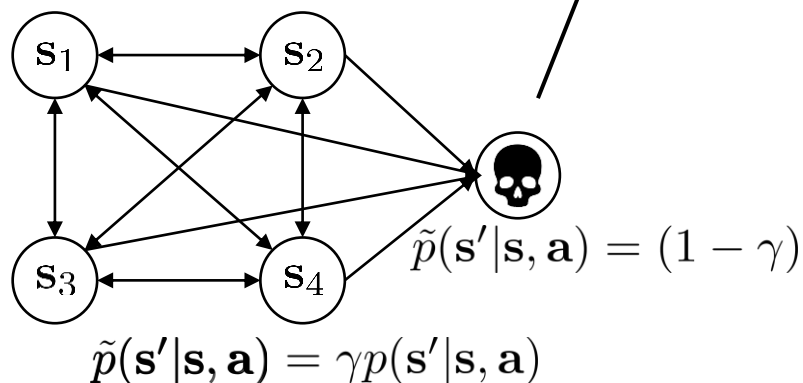
this is what we actually use...
why?

option 2:
$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \gamma^{t-1} \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\sum_{t'=t}^T \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$$

Iteration 2000

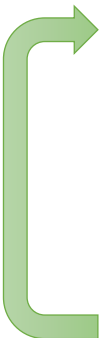


later steps don't matter if you're dead!

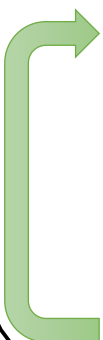


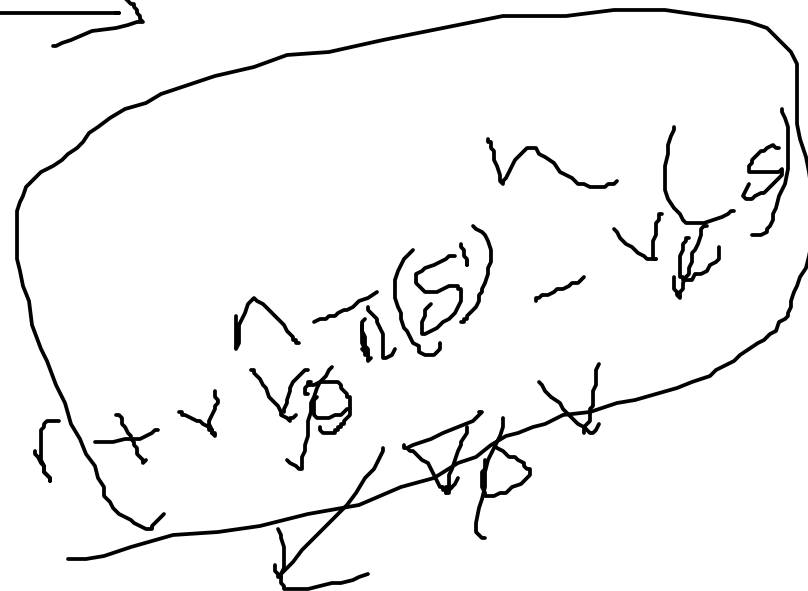
Actor-critic algorithms (with discount)

batch actor-critic algorithm:

- 
1. sample $\{\mathbf{s}_i, \mathbf{a}_i\}$ from $\pi_\theta(\mathbf{a}|\mathbf{s})$ (run it on the robot)
 2. fit $\hat{V}_\phi^\pi(\mathbf{s})$ to sampled reward sums
 3. evaluate $\hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i) = r(\mathbf{s}_i, \mathbf{a}_i) + \gamma \hat{V}_\phi^\pi(\mathbf{s}'_i) - \hat{V}_\phi^\pi(\mathbf{s}_i)$
 4. $\nabla_\theta J(\theta) \approx \sum_i \nabla_\theta \log \pi_\theta(\mathbf{a}_i|\mathbf{s}_i) \hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i)$
 5. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

online actor-critic algorithm:

- 
1. take action $\mathbf{a} \sim \pi_\theta(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$
 2. update \hat{V}_ϕ^π using target $r + \gamma \hat{V}_\phi^\pi(\mathbf{s}')$
 3. evaluate $\hat{A}^\pi(\mathbf{s}, \mathbf{a}) = r(\mathbf{s}, \mathbf{a}) + \gamma \hat{V}_\phi^\pi(\mathbf{s}') - \hat{V}_\phi^\pi(\mathbf{s})$
 4. $\nabla_\theta J(\theta) \approx \nabla_\theta \log \pi_\theta(\mathbf{a}|\mathbf{s}) \hat{A}^\pi(\mathbf{s}, \mathbf{a})$
 5. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$



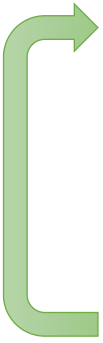
$r + \gamma \hat{V}_\phi^\pi(\mathbf{s}') - \hat{V}_\phi^\pi(\mathbf{s})$

A hand-drawn, irregular black outline that forms a horizontal oval shape, slightly elongated to the right. It has a rough, sketchy appearance with some internal lines and a small loop at the top center.

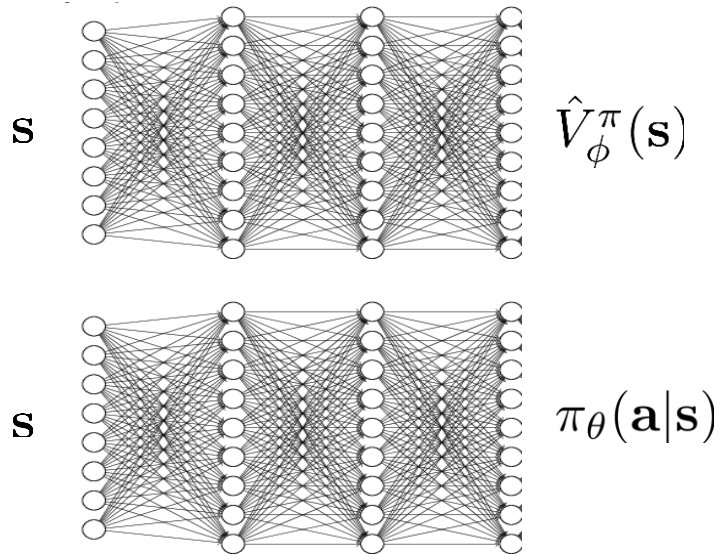
Actor-Critic Design Decisions

Architecture design ✓

online actor-critic algorithm:

- 
1. take action $\mathbf{a} \sim \pi_{\theta}(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$
 2. update \hat{V}_{ϕ}^{π} using target $r + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}')$
 3. evaluate $\hat{A}^{\pi}(\mathbf{s}, \mathbf{a}) = r(\mathbf{s}, \mathbf{a}) + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}') - \hat{V}_{\phi}^{\pi}(\mathbf{s})$
 4. $\nabla_{\theta} J(\theta) \approx \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}|\mathbf{s}) \hat{A}^{\pi}(\mathbf{s}, \mathbf{a})$
 5. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$

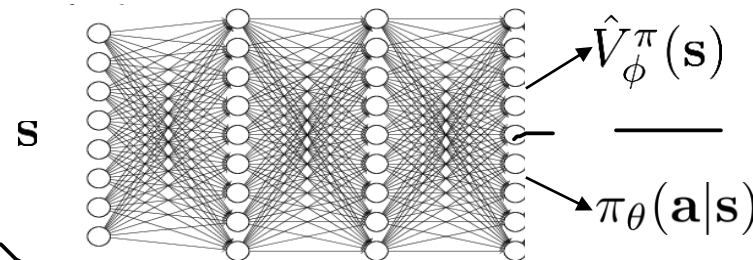
two network design



+ simple & stable

- no shared features between actor & critic

shared network design



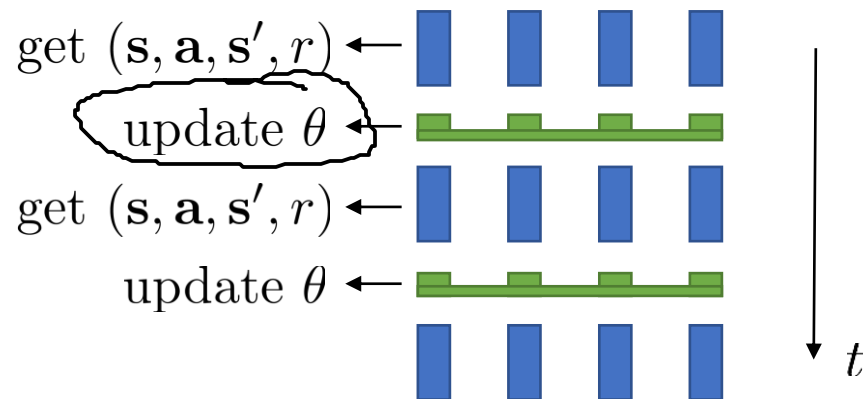
more efficient

Online actor-critic in practice

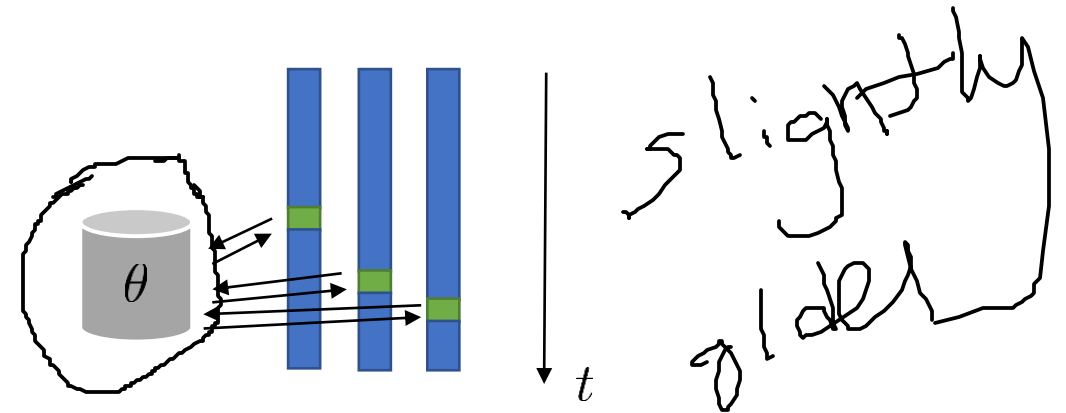
online actor-critic algorithm:

1. take action $\mathbf{a} \sim \pi_{\theta}(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$
 2. update \hat{V}_{ϕ}^{π} using target $r + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}')$
 3. evaluate $\hat{A}^{\pi}(\mathbf{s}, \mathbf{a}) = r(\mathbf{s}, \mathbf{a}) + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}') - \hat{V}_{\phi}^{\pi}(\mathbf{s})$
 4. $\nabla_{\theta} J(\theta) \approx \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}|\mathbf{s}) \hat{A}^{\pi}(\mathbf{s}, \mathbf{a})$
 5. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$
- works best with a batch (e.g., parallel workers)

synchronized parallel actor-critic

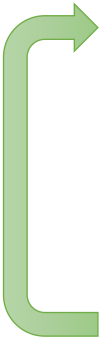


asynchronous parallel actor-critic

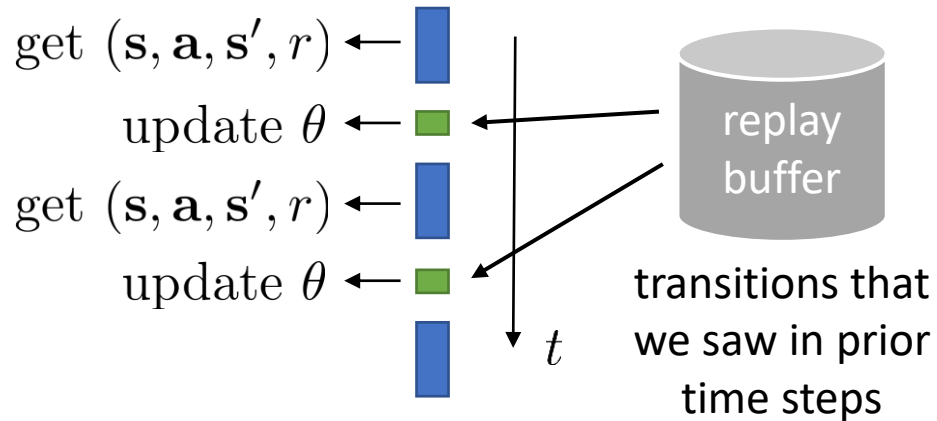


Can we **remove** the on-policy assumption entirely?

online actor-critic algorithm:

- 
1. take action $\mathbf{a} \sim \pi_{\theta}(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$
 2. update \hat{V}_{ϕ}^{π} using target $r + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}')$
 3. evaluate $\hat{A}^{\pi}(\mathbf{s}, \mathbf{a}) = r(\mathbf{s}, \mathbf{a}) + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}') - \hat{V}_{\phi}^{\pi}(\mathbf{s})$
 4. $\nabla_{\theta} J(\theta) \approx \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}|\mathbf{s}) \hat{A}^{\pi}(\mathbf{s}, \mathbf{a})$
 5. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$
- form a **batch** by using old previously seen transitions

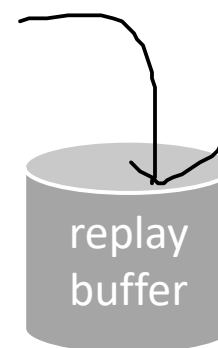
off-policy actor-critic



Let's see what that looks like

online actor-critic algorithm:

1. take action $\mathbf{a} \sim \pi_{\theta}(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$, store in \mathcal{R}
2. sample a batch $\{\mathbf{s}_i, \mathbf{a}_i, r_i, \mathbf{s}'_i\}$ from buffer \mathcal{R}
3. update \hat{V}_{ϕ}^{π} using targets $y_i = r_i + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}'_i)$ for each \mathbf{s}_i
4. evaluate $\hat{A}^{\pi}(\mathbf{s}_i, \mathbf{a}_i) = r(\mathbf{s}_i, \mathbf{a}_i) + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}'_i) - \hat{V}_{\phi}^{\pi}(\mathbf{s}_i)$
5. $\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_i \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_i|\mathbf{s}_i) \hat{A}^{\pi}(\mathbf{s}_i, \mathbf{a}_i)$
6. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$



$$\mathcal{L}(\phi) = \frac{1}{N} \sum_i \left\| \hat{V}_{\phi}^{\pi}(\mathbf{s}_i) - y_i \right\|^2$$

batch size

not the action π_{θ} would have taken!

not the right target value

This algorithm is broken!

Can you spot the problems?

Sample are not from
current $\theta \rightarrow \theta_{old}$
 \rightarrow Importance Sampling

Fixing the value function

online actor-critic algorithm:

1. take action $\mathbf{a} \sim \pi_\theta(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$, store in \mathcal{R}
 2. sample a batch $\{\mathbf{s}_i, \mathbf{a}_i, r_i, \mathbf{s}'_i\}$ from buffer \mathcal{R}
 3. update \hat{V}_ϕ^π using targets $y_i = r_i + \gamma \hat{V}_\phi^\pi(\mathbf{s}'_i)$ for each \mathbf{s}_i
 4. evaluate $\hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i) = r(\mathbf{s}_i, \mathbf{a}_i) + \gamma \hat{V}_\phi^\pi(\mathbf{s}'_i) - \hat{V}_\phi^\pi(\mathbf{s}_i)$
 5. $\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_i \nabla_\theta \log \pi_\theta(\mathbf{a}_i|\mathbf{s}_i) \hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i)$
 6. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$
- not the right target value

not the action π_θ would have taken!

where does this come from?

3. update \hat{Q}_ϕ^π using targets $y_i = r_i + \gamma \hat{V}_\phi^\pi(\mathbf{s}'_i)$ for each $\mathbf{s}_i, \mathbf{a}_i$
 $= r_i + \gamma \hat{Q}_\phi^\pi(\mathbf{s}'_i, \mathbf{a}'_i)$

not from replay buffer \mathcal{R} !

$$\mathbf{a}'_i \sim \pi_\theta(\mathbf{a}'_i|\mathbf{s}'_i)$$

$$V^\pi(\mathbf{s}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t] = E_{\mathbf{a} \sim \pi(\mathbf{a}|\mathbf{s}_t)} [Q(\mathbf{s}_t, \mathbf{a}_t)]$$

~~$$V^\pi(\mathbf{s}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t]$$~~

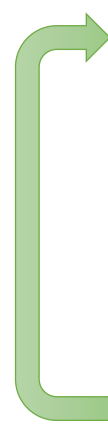
$$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'})|\mathbf{s}_t, \mathbf{a}_t]$$

“total reward we get if we take \mathbf{a}_t in \mathbf{s}_t ...
... and then follow the policy π ”

$$\mathcal{L}(\phi) = \frac{1}{N} \sum_i \left\| \hat{Q}_\phi^\pi(\mathbf{s}_i, \mathbf{a}_i) - y_i \right\|^2$$

Fixing the policy update

online actor-critic algorithm:

- 
1. take action $\mathbf{a} \sim \pi_\theta(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$, store in \mathcal{R}
 2. sample a batch $\{\mathbf{s}_i, \mathbf{a}_i, r_i, \mathbf{s}'_i\}$ from buffer \mathcal{R}
 3. update \hat{Q}_ϕ^π using targets $y_i = r_i + \gamma \hat{Q}_\phi^\pi(\mathbf{s}'_i, \mathbf{a}'_i)$ for each $\mathbf{s}_i, \mathbf{a}_i$
 4. evaluate $\hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i) = Q(\mathbf{s}_i, \mathbf{a}_i) - \hat{V}_\phi^\pi(\mathbf{s}_i)$
 5. $\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_i \nabla_\theta \log \pi_\theta(\mathbf{a}_i | \mathbf{s}_i) \hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i)$
 6. $\theta \leftarrow \theta + \alpha \nabla_\theta J(\theta)$

not the action π_θ would have taken!

use the same trick, but this time for \mathbf{a}_i rather than \mathbf{a}'_i !

sample $\mathbf{a}_i^\pi \sim \pi_\theta(\mathbf{a}|\mathbf{s}_i)$

$$\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_i \nabla_\theta \log \pi_\theta(\mathbf{a}_i^\pi | \mathbf{s}_i) \hat{A}^\pi(\mathbf{s}_i, \mathbf{a}_i^\pi)$$

not from replay buffer \mathcal{R} !

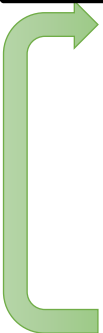
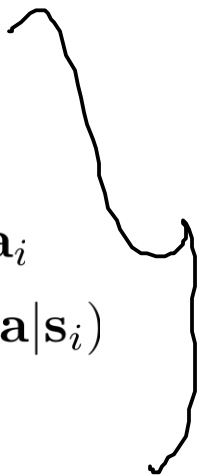
higher variance, but convenient
why is higher variance OK here?

in practice: $\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_i \nabla_\theta \log \pi_\theta(\mathbf{a}_i^\pi | \mathbf{s}_i) \hat{Q}^\pi(\mathbf{s}_i, \mathbf{a}_i^\pi)$

What else is left?

off policy Actor Critic ✓

online actor-critic algorithm:

- 
1. take action $\mathbf{a} \sim \pi_{\theta}(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$, store in \mathcal{R}
 2. sample a batch $\{\mathbf{s}_i, \mathbf{a}_i, r_i, \mathbf{s}'_i\}$ from buffer \mathcal{R}
 3. update \hat{Q}_{ϕ}^{π} using targets $y_i = r_i + \gamma \hat{Q}_{\phi}^{\pi}(\mathbf{s}'_i, \mathbf{a}'_i)$ for each $\mathbf{s}_i, \mathbf{a}_i$
 4. $\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_i \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_i^{\pi} | \mathbf{s}_i) \hat{Q}^{\pi}(\mathbf{s}_i, \mathbf{a}_i^{\pi})$ where $\mathbf{a}_i^{\pi} \sim \pi_{\theta}(\mathbf{a} | \mathbf{s}_i)$
 5. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$
- 

Is there any remaining problem?

\mathbf{s}_i didn't come from $p_{\theta}(\mathbf{s})$

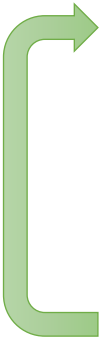

nothing we can do here, just accept it

intuition: we want optimal policy on $p_{\theta}(\mathbf{s})$


but we get optimal policy on a *broader* distribution

Some implementation details

online actor-critic algorithm:

- 
1. take action $\mathbf{a} \sim \pi_{\theta}(\mathbf{a}|\mathbf{s})$, get $(\mathbf{s}, \mathbf{a}, \mathbf{s}', r)$, store in \mathcal{R}
 2. sample a batch $\{\mathbf{s}_i, \mathbf{a}_i, r_i, \mathbf{s}'_i\}$ from buffer \mathcal{R}
 3. update \hat{Q}_{ϕ}^{π} using targets $y_i = r_i + \gamma \hat{Q}_{\phi}^{\pi}(\mathbf{s}'_i, \mathbf{a}'_i)$ for each $\mathbf{s}_i, \mathbf{a}_i$ 
 4. $\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_i \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_i^{\pi} | \mathbf{s}_i) \hat{Q}^{\pi}(\mathbf{s}_i, \mathbf{a}_i^{\pi})$ where $\mathbf{a}_i^{\pi} \sim \pi_{\theta}(\mathbf{a} | \mathbf{s}_i)$
 5. $\theta \leftarrow \theta + \alpha \nabla_{\theta} J(\theta)$

lots of fancier ways to fit Q-functions
(more on this in next two lectures)



could also use **reparameterization trick**
to better estimate the integral

Example practical algorithm:

Tuomas Haarnoja, Aurick Zhou, Pieter Abbeel, Sergey Levine. Soft Actor-Critic: Off-Policy Maximum Entropy Deep Reinforcement Learning with a Stochastic Actor. 2018.

We'll also learn about algorithms that do this with deterministic policies later!

Critics as Baselines

Critics as state-dependent baselines

Actor-critic:
$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(r(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}) + \gamma \hat{V}_{\phi}^{\pi}(\mathbf{s}_{i,t+1}) - \hat{V}_{\phi}^{\pi}(\mathbf{s}_{i,t}) \right)$$

+ lower variance (due to critic)

- not unbiased (if the critic is not perfect)

Policy gradient:
$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\left(\sum_{t'=t}^T \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right) - b \right)$$

+ no bias

- higher variance (because single-sample estimate)

can we use \hat{V}_{ϕ}^{π} and still keep the estimator unbiased?

$$\nabla_{\theta} J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_{\theta} \log \pi_{\theta}(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\left(\sum_{t'=t}^T \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right) - \hat{V}_{\phi}^{\pi}(\mathbf{s}_{i,t}) \right)$$

+ no bias

+ lower variance (baseline is closer to rewards)

Want
state dependent

Control variates: action-dependent baselines

$$Q^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^T E_{\pi_\theta} [r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) | \mathbf{s}_t, \mathbf{a}_t]$$

✓ control

$$V^\pi(\mathbf{s}_t) = E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t | \mathbf{s}_t)} [Q^\pi(\mathbf{s}_t, \mathbf{a}_t)]$$

$$A^\pi(\mathbf{s}_t, \mathbf{a}_t) = Q^\pi(\mathbf{s}_t, \mathbf{a}_t) - V^\pi(\mathbf{s}_t)$$

$$\hat{A}^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{\infty} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - V_\phi^\pi(\mathbf{s}_t)$$

+ no bias

- higher variance (because single-sample estimate)

$$\hat{A}^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{\infty} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - Q_\phi^\pi(\mathbf{s}_t, \mathbf{a}_t)$$

baseline

+ goes to zero in expectation if critic is correct!

- not correct

$$\nabla_\theta J(\theta) \approx \underbrace{\frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) (\hat{Q}_{i,t} - Q_\phi^\pi(\mathbf{s}_{i,t}, \mathbf{a}_{i,t}))}_{\text{control}} + \underbrace{\frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta E_{\mathbf{a}_t \sim \pi_\theta(\mathbf{a}_t | \mathbf{s}_{i,t})} [Q_\phi^\pi(\mathbf{s}_{i,t}, \mathbf{a}_t)]}_{\text{baseline dependent action}}$$

use a critic *without* the bias (still unbiased),
provided second term can be evaluated

Gu et al. 2016 (Q-Prop)

baseline dependent action

Eligibility traces & n-step returns

$$\hat{A}_C^\pi(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + \gamma \hat{V}_\phi^\pi(\mathbf{s}_{t+1}) - \hat{V}_\phi^\pi(\mathbf{s}_t)$$

+ lower variance

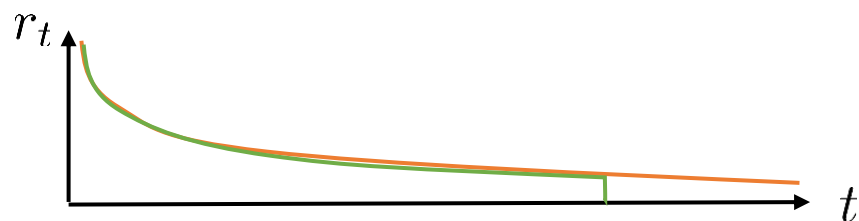
- higher bias if value is wrong (it always is)

$$\hat{A}_{MC}^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{\infty} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - \hat{V}_\phi^\pi(\mathbf{s}_t)$$

+ no bias

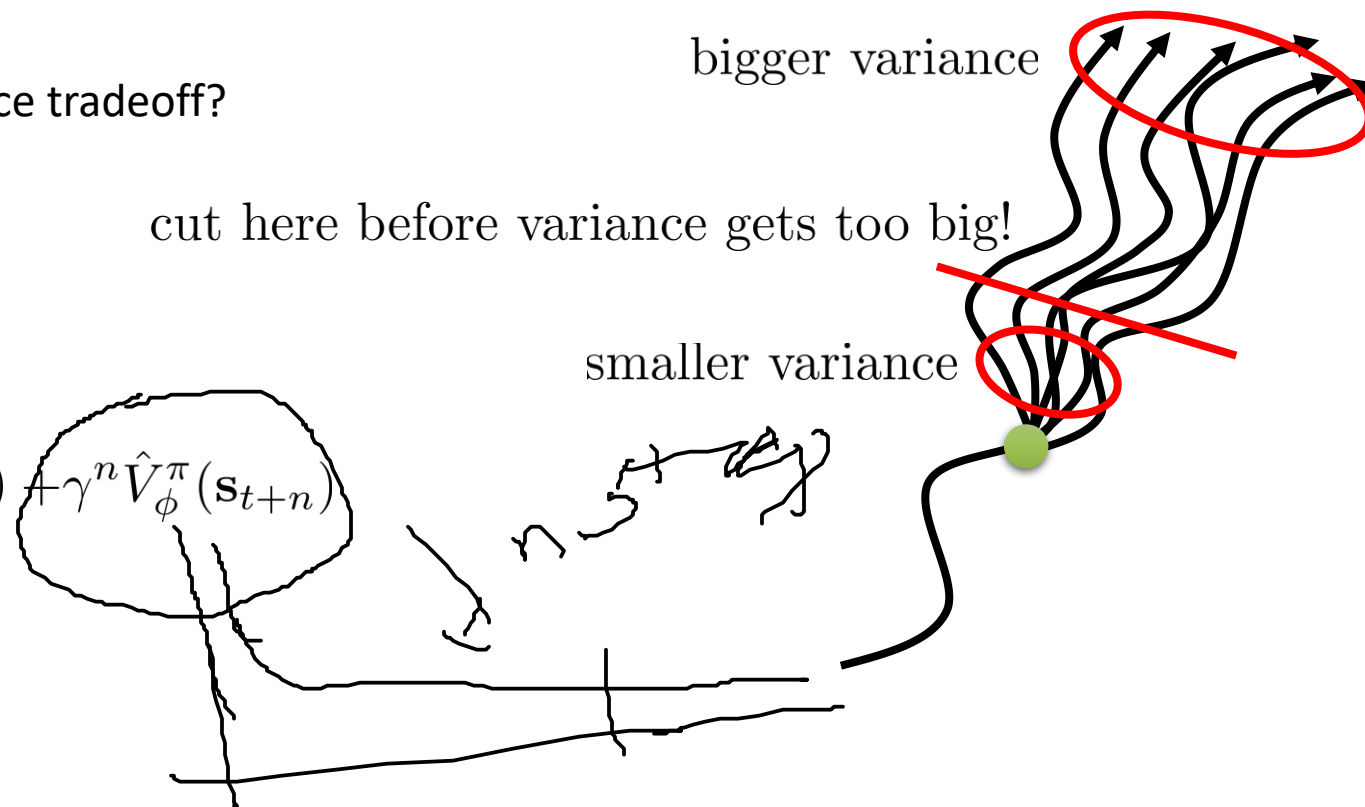
- higher variance (because single-sample estimate)

Can we combine these two, to control bias/variance tradeoff?



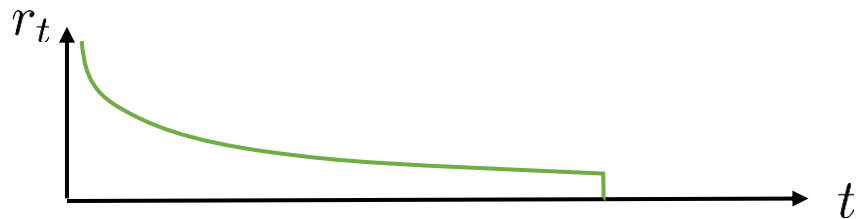
$$\hat{A}_n^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{t+n} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - \hat{V}_\phi^\pi(\mathbf{s}_t) + \gamma^n \hat{V}_\phi^\pi(\mathbf{s}_{t+n})$$

choosing $n > 1$ often works better!



Generalized advantage estimation

GAE



Do we have to choose just one n ?

Cut everywhere all at once!

$$\hat{A}_n^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{t+n} \gamma^{t'-t} r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) - \hat{V}_\phi^\pi(\mathbf{s}_t) + \gamma^n \hat{V}_\phi^\pi(\mathbf{s}_{t+n})$$

$$\hat{A}_{\text{GAE}}^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{n=1}^{\infty} w_n \hat{A}_n^\pi(\mathbf{s}_t, \mathbf{a}_t)$$

weighted combination of n -step returns

How to weight?

Mostly prefer cutting earlier (less variance)

$$w_n \propto \lambda^{n-1}$$

exponential falloff

$$\hat{A}_{\text{GAE}}^\pi(\mathbf{s}_t, \mathbf{a}_t) = r(\mathbf{s}_t, \mathbf{a}_t) + \gamma((1 - \lambda)\hat{V}_\phi^\pi(\mathbf{s}_{t+1}) + \lambda(r(\mathbf{s}_{t+1}, \mathbf{a}_{t+1}) + \gamma((1 - \lambda)\hat{V}_\phi^\pi(\mathbf{s}_{t+2}) + \lambda r(\mathbf{s}_{t+2}, \mathbf{a}_{t+2}) + \dots))$$

$$\hat{A}_{\text{GAE}}^\pi(\mathbf{s}_t, \mathbf{a}_t) = \sum_{t'=t}^{\infty} (\gamma \lambda)^{t'-t} \delta_{t'}$$

$\delta_{t'} = r(\mathbf{s}_{t'}, \mathbf{a}_{t'}) + \gamma \hat{V}_\phi^\pi(\mathbf{s}_{t'+1}) - \hat{V}_\phi^\pi(\mathbf{s}_{t'})$

similar effect as discount!


option 1: $\nabla_\theta J(\theta) \approx \frac{1}{N} \sum_{i=1}^N \sum_{t=1}^T \nabla_\theta \log \pi_\theta(\mathbf{a}_{i,t} | \mathbf{s}_{i,t}) \left(\sum_{t'=t}^T \gamma^{t'-t} r(\mathbf{s}_{i,t'}, \mathbf{a}_{i,t'}) \right)$

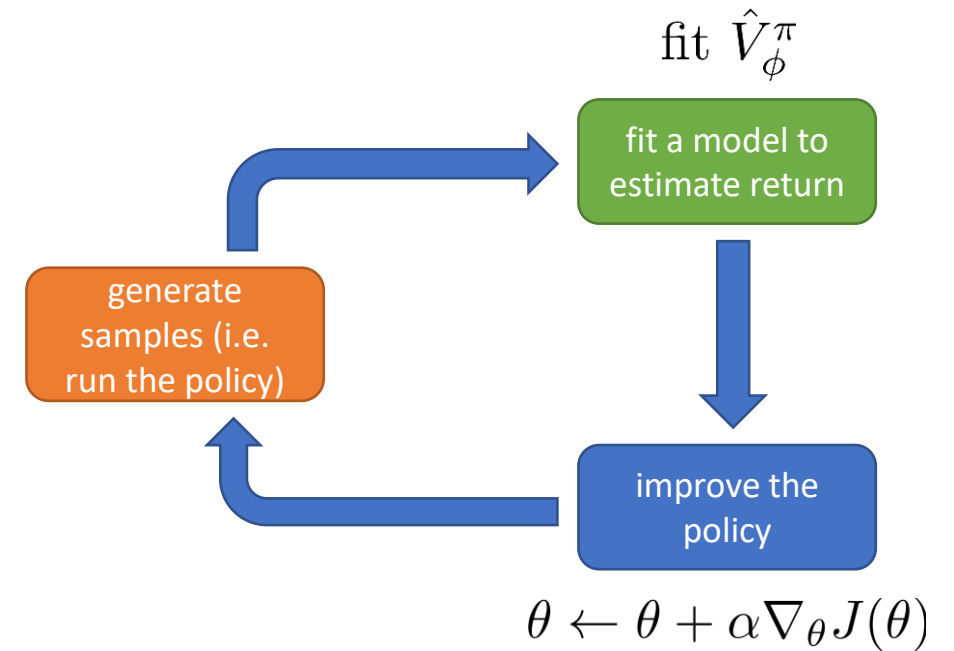
remember this?

discount = variance reduction!

Review, Examples, and Additional Readings

Review

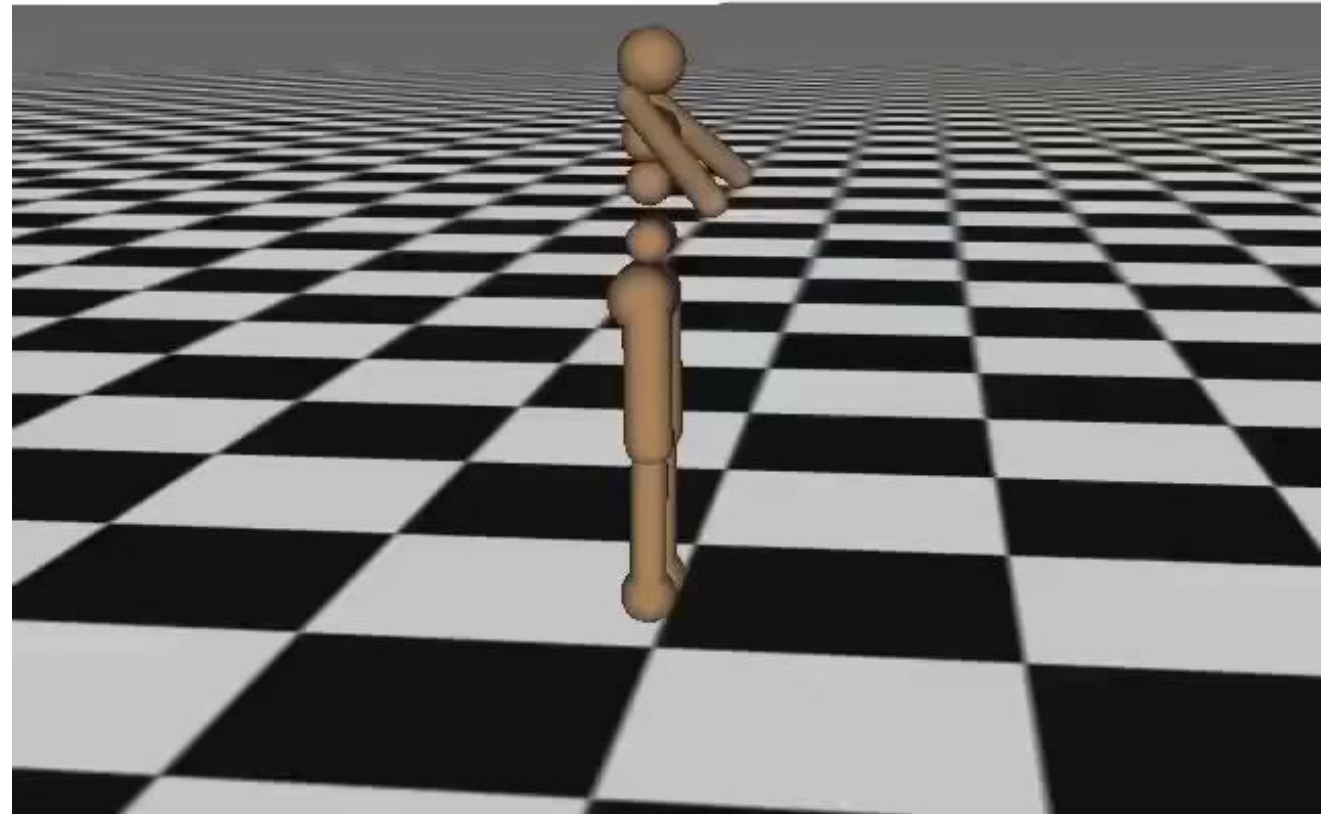
- Actor-critic algorithms:
 - Actor: the policy
 - Critic: value function
 - Reduce variance of policy gradient
- Policy evaluation
 - Fitting value function to policy
- Discount factors
 - Carpe diem Mr. Robot 
 - ...but also a variance reduction trick
- Actor-critic algorithm design
 - One network (with two heads) or two networks
 - Batch-mode, or online (+ parallel)
- State-dependent baselines
 - Another way to use the critic
 - Can combine: n-step returns or GAE



Actor-critic examples

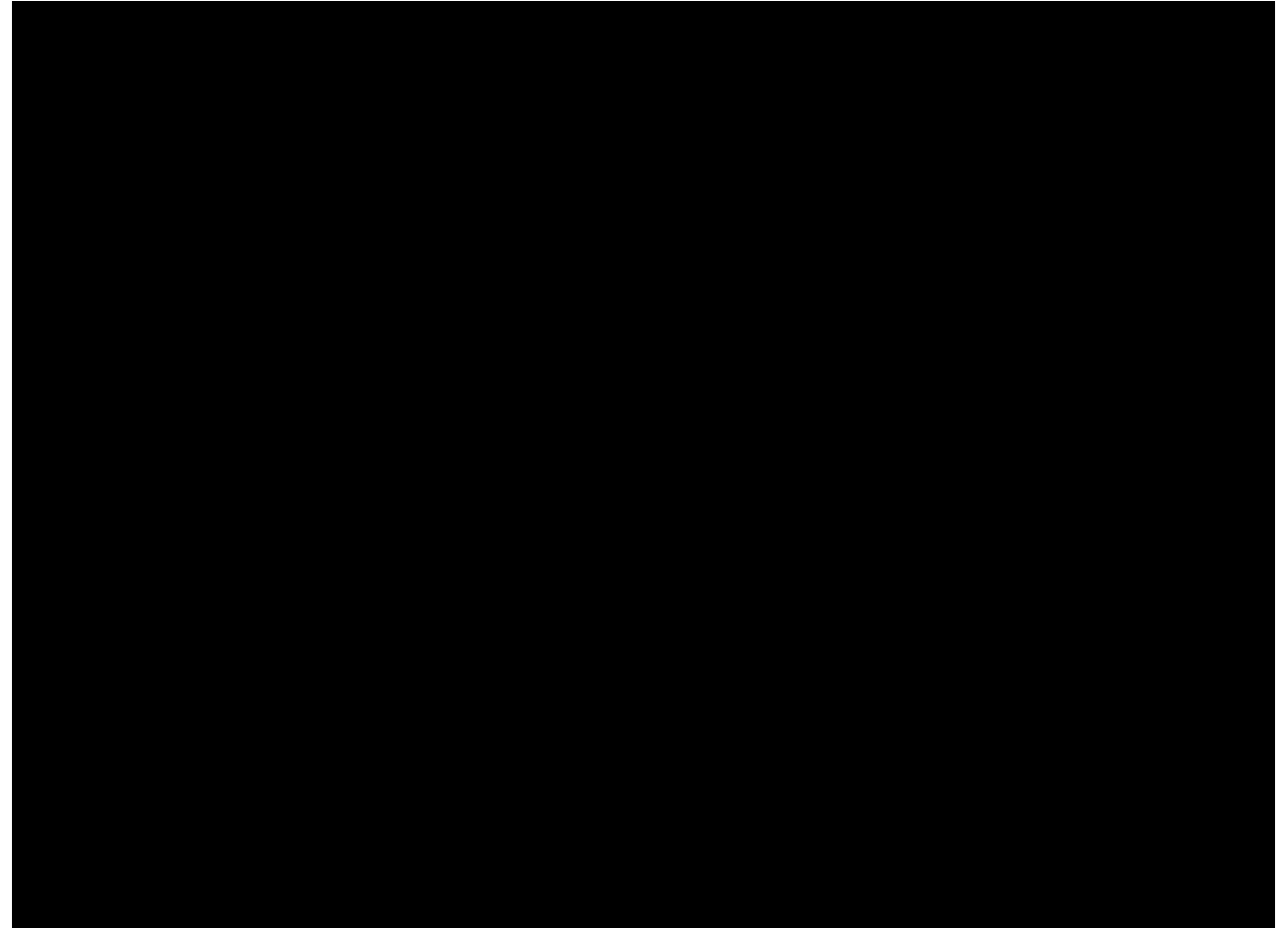
- High dimensional continuous control with generalized advantage estimation (Schulman, Moritz, L., Jordan, Abbeel '16)
- Batch-mode actor-critic
- Blends Monte Carlo and function approximator estimators (GAE)

Iteration 0



Actor-critic examples

- Asynchronous methods for deep reinforcement learning (Mnih, Badia, Mirza, Graves, Lillicrap, Harley, Silver, Kavukcuoglu '16)
- Online actor-critic, parallelized batch
- N-step returns with $N = 4$
- Single network for actor and critic



Actor-critic suggested readings

- Classic papers

- Sutton, McAllester, Singh, Mansour (1999). Policy gradient methods for reinforcement learning with function approximation: actor-critic algorithms with value function approximation

- Deep reinforcement learning actor-critic papers

- Mnih, Badia, Mirza, Graves, Lillicrap, Harley, Silver, Kavukcuoglu (2016). Asynchronous methods for deep reinforcement learning: A3C -- parallel online actor-critic
- Schulman, Moritz, L., Jordan, Abbeel (2016). High-dimensional continuous control using generalized advantage estimation: batch-mode actor-critic with blended Monte Carlo and function approximator returns
- Gu, Lillicrap, Ghahramani, Turner, L. (2017). Q-Prop: sample-efficient policy-gradient with an off-policy critic: policy gradient with Q-function control variate