# Ruan Comelli

Software engineer building tools that developers love using: from automation to AI integration to static analysis. Focused on code quality, developer experience, and robust systems design.

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# **Work Experience**

## Senior Software Engineer @ Sourcery Al

Nov 2021 - Feb 2025

- · Developed LLM-powered systems for automated code review and bug fixing, deployed in Linux environments
- Re-architected an event-driven GitHub/GitLab bot infrastructure supporting <u>natural language comment commands</u>
- Implemented automated <u>PR titles and summaries</u>; <u>Mermaid diagram visualization</u>; and security-focused reviews all widely adopted and loved by users
- · Built evaluation datasets and scripts for Al-generated patches, using LangSmith for testing and observability
- Improved CLI, GitHub Actions, and IDE extensions to streamline workflows and increase adoption
- Led codebase modernization by replacing Black and PyLint with Ruff, making linting and formatting near-instantaneous; upgraded Python/runtime dependencies for a smoother dev experience
- · Enhanced our static analysis and refactoring engine, adding linting and refactoring rules

Tech Lead @ Elint Tech

Dec 2020 - Nov 2021

- Led a team of 4 engineers in developing a proof-of-concept for automated PDF data extraction, successfully delivering a solution that was adopted by the client
- Architected and implemented a custom OCR solution that outperformed state-of-the-art commercial tools, including Google Vision, by combining Tesseract with modern open-source models
- Designed and implemented serverless document processing pipelines using infrastructure-as-code

#### **Skills**

- Rust Programming: Actively learning, building expertise through personal projects; contributed to the Rust compiler.
- Other Programming Languages: Python (primary, extensive experience), C/C++ (familiar), Shell scripting
- Operating Systems: Linux (Ubuntu, 8+ years of personal and professional use), Windows (familiar)
- Al & Data: Pydantic, PydanticAl, LangChain, LangSmith, LangGraph; LLM integration, prompt engineering, model evaluation; TensorFlow, PyTorch, OpenCV; NumPy, Pandas, Polars, SQLAlchemy
- Backend, Tooling & DevOps: <u>UV</u>, Pipenv; Click, Typer, MkDocs, Sphinx; CI/CD, Git, GitHub, GitHub Actions; Flask, FastAPI, Docker, GCP, AWS
- Code Quality & Testing: Ruff, MyPy, Tree-sitter; Pytest, CodeCov, TDD; focus on type safety, maintainability, robust test coverage, and comprehensive documentation
- Architecture, Product & Strategy: Systems architecture, domain-driven design, modularization, API/service design, event-driven systems, product vision, prototyping & MVP development, user-centric design, metrics-driven decisions, emerging tech adoption, stakeholder collaboration
- **Communication & Collaboration**: Clear verbal & written communication, async/sync collaboration, active listening, excellent mentor-level code reviews, user & dev documentation, meeting facilitation, cross-functional teamwork
- Mindset & Problem Solving: Critical thinking, adaptability, proactivity, continuous learning, positive attitude
- Open Source & Personal Projects: Created <u>Brag Al</u> (still v0.1!), a CLI tool that turns Git commits into polished achievements using LLMs. Open-sourced my Master's deep learning research in <u>Boiling Learning</u>.
- (Human) Languages: English (professional), Portuguese (native)

#### **Education**

### Master's in Mechanical Engineering @ Universidade Federal de Santa Catarina

2019 - 2023

- · Built an AutoML-optimized CNN for pool boiling heat flux estimation on 200,000+ images
- Reduced prediction error by 73-80% with a CNN up to 96% smaller than the previous state-of-the-art
- Published in Elsevier's Applied Thermal Engineering: Paper | Thesis

#### Bachelor's in Mechanical Engineering @ Universidade Federal de Santa Catarina

2014 - 2018

• Worked as a junior researcher for 2.5 years, developing numerical simulators in C++ for computational fluid dynamics