

<https://git.arts.ac.uk/24010429/Data-Science>

<https://ual.cloud.panopto.eu/Panopto/Pages/Viewer.aspx?id=1bc78717-4ea7-4996-b037-b2ff005dd9f1>

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AI Companion:

When Your Pet Eats With You



INTRODUCTION

An interactive AI system where **a virtual pet mimics the user's eating behavior** based on real-time camera input and image generation models.

Uses **webcam-based food recognition** and **generates short videos** of animals "eating the same thing" .

Designed to enhance the emotional and sensory experience of eating alone by **providing AI-generated companionship**.



Why This Project ?

1 Social Background: Eating Alone is a Real Problem

Research shows that **eating alone** can **increase feelings of loneliness**, reduce enjoyment of food, and is even linked to depression and disordered eating.
(Reference: Journal of Nutrition, 2021)

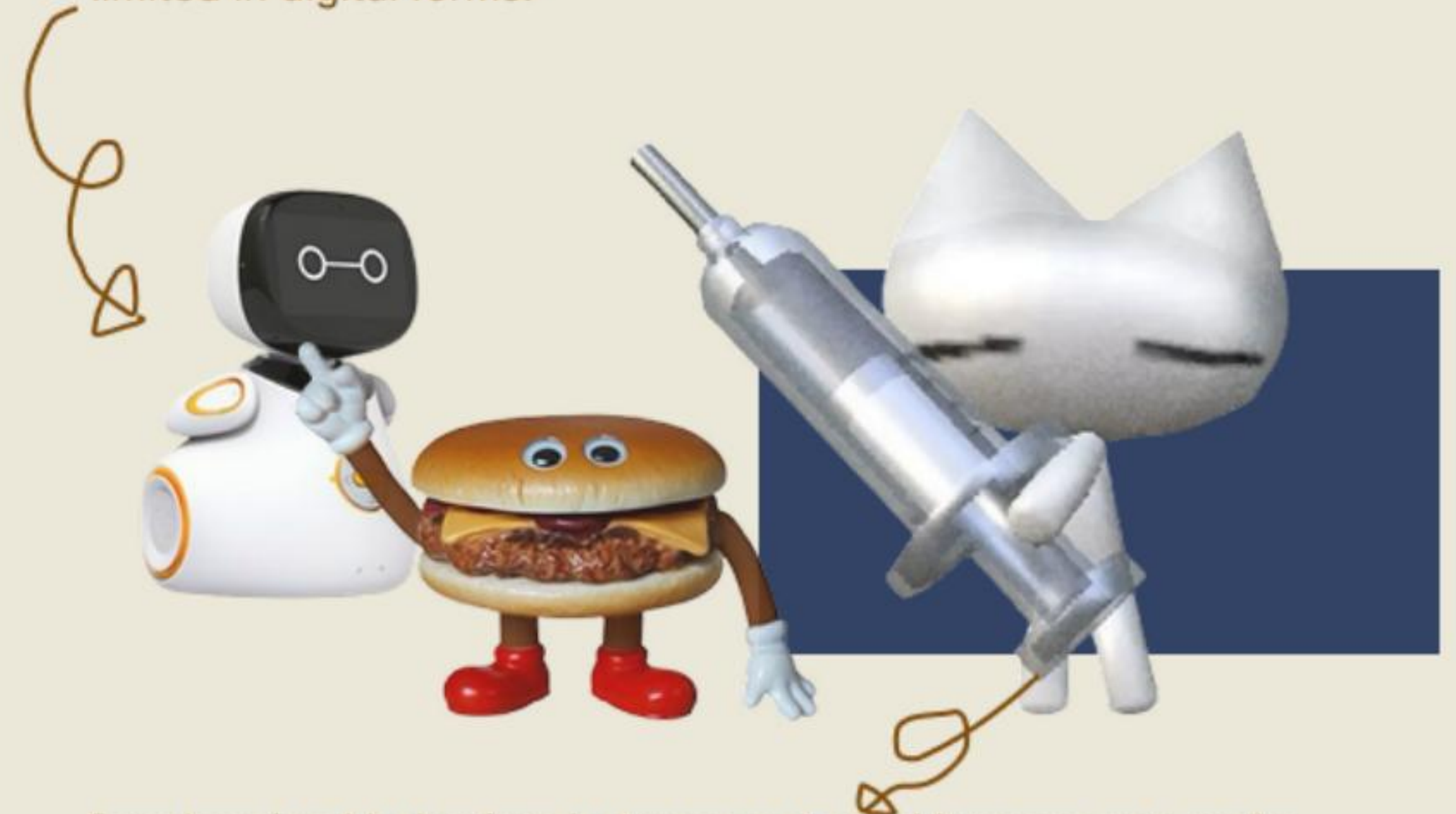


In today's fast-paced urban society, more and more people frequently eat meals by themselves.

Many young people have developed the habit of watching videos while eating as **a form of emotional compensation**.

2 Undervalued Emotional Power of Pets

Pet ownership has grown, but real-time interactivity is still limited in digital forms.



Synchronized behaviors between pets and humans can evoke **strong emotional connections**. Studies in behavioral psychology suggest pets mimicking their owners enhance perceived bonding.

How the System Works



Real-Time Food Detection



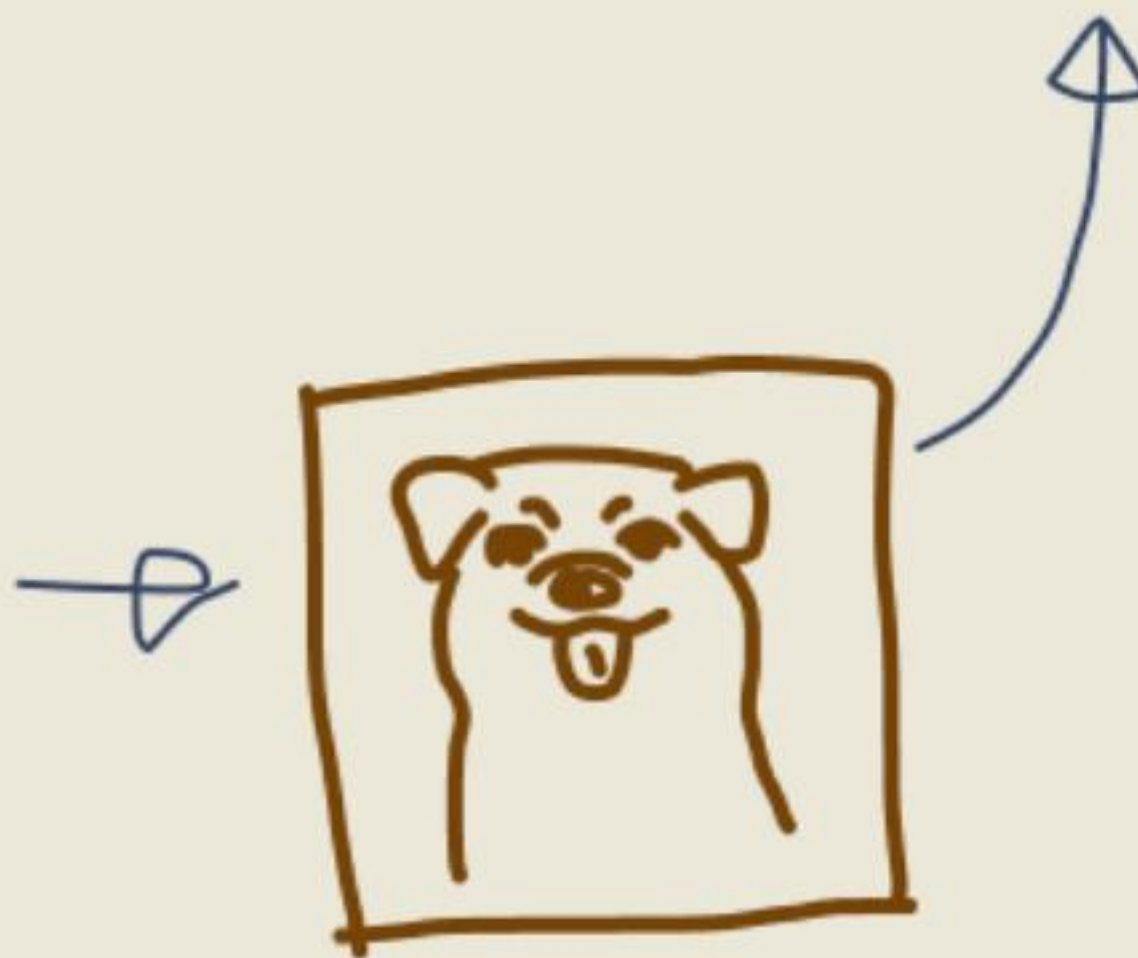
"Detected : APPLE"

+prompt

AI Video Generation



Animal Image Random Selection



How the System Works



Tool:

OpenCV + ImageNet
classifier (pretrained ResNet)

Process:

- Captures webcam image
- Classifies top-1 label
- Filters with keywords

Real-Time Food Detection

Tool:

image_selector.py

Process:

- Randomly selects an image from animal_images/
- Animal type is extracted from folder name

Animal Image Selection

AI Video Generation

Tool:

- AnimateDiff for video synthesis
- MotionAdapter to guide motion
- IP-Adapter (optional for image conditioning)

Prompt Engineering:

- "A cute {animal_type} eating {food_name}, cozy lighting..."
- Negative prompt to suppress artifacts

Playback & Interaction

Tool:

cv2.VideoCapture + cv2.imshow()

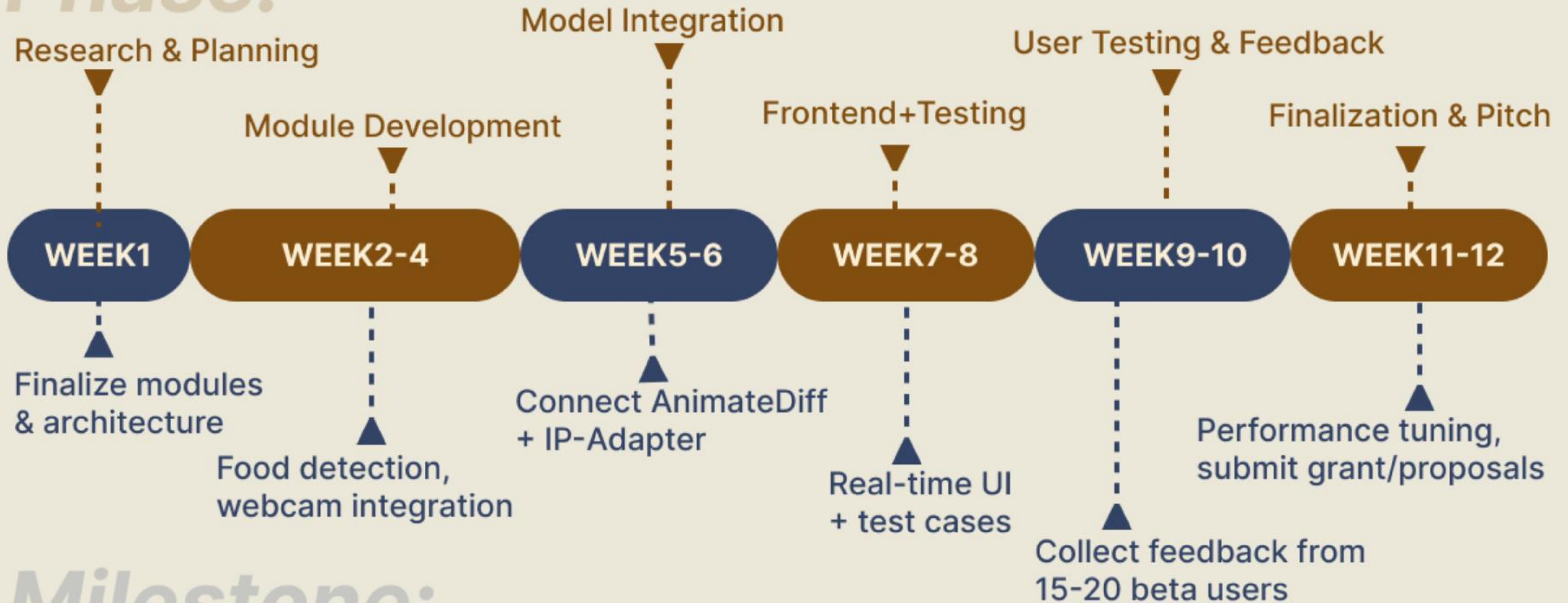
Estimated Costs and Needs

| Component | Description | Cost (USD) |
|--------------------------|--|---------------|
| Cloud GPU (A100, 40GB) | Run AnimateDiff + IP-Adapter (Paperspace/RunPod) | \$0.90/hour |
| Model fine-tuning | HuggingFace | \$100/month |
| Domain/Backend Hosting | For future web-based deployment | \$10–15/month |
| Developer Time | ~200 hrs × \$25/hr (freelancer) | \$5,000 |
| Miscellaneous (UI tools) | Gradio/Streamlit, analytics | \$200 |
| Total (3 months pilot) | | ~\$6,000 |

- Initial funding goal: \$6,000 to cover infrastructure, development, and pilot testing.

Development Timeline(3-Month Pilot)

Phase:



Milestone:

Privacy, Safety & Ethics

1

GDPR Compliance:

- All webcam images are processed locally unless user agrees to send data to cloud (e.g., for video generation).
- Explicit user consent required for any uploads or camera access.

2

Ethical AI Use:

- Content moderation filters to avoid inappropriate prompt injection.
- No actual animal imagery abuse — purely generative simulations.

3

Data Security:

- Only processed frames and selected prompts are sent to generate movies. No persistent storage without user control.

4

Inclusive Design:

- Designed to be usable by neurodiverse and socially isolated users.