## Stakeholders

We will describe a number of different types of stakeholders exist as defined by Rozanski & Woods [1] and relate our views of the classes in relation to the monogame project.

In early 2014 stewardship of the MonoGame project was handed off to Tom Spilman and Steve Williams who currently lead the project.

> Project Leads

Steve Williams, Tom Spilman

> Developers

Steve Williams, Tom Spilman, Dean Ellis, Marko Jeremic

> Developer Emeriti

José Antonio Leal de Farias, Dominique Louis, Kenneth Pouncey, Andrea Magnorsky, Jacob Anderson

>Evangelists

Dominique Louis (London, UK), Andrea Magnorsky (Dublin, IE), Bill Reiss (Tampa, US), Shmuel Englard (New Jersey, US),

Kowsheek Mahmood (Toronto, CA), Chris Foster (Tucson, US), Hüseyin Uslu (Ankara, TR), Giovanni Colì (Apulia, IT),

Joe Stead (York, UK), Randolph Burt (Kent, UK), Tomáš Slavíček (Prague, CZ), Artem Veselovsky (Lviv, UA),

Deniz Opal (Istanbul, TR), Alexandre Z. Chohfi (São Paulo, BR)

|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| Contributor | Commits | LOC++ | LOC-- | Active during |
| [Tom Spilman](https://github.com/tomspilman) | 1,772 | 701,065 | 321,854 | 2011-present |
| Dean Ellis | 439 | 53,504 | 29,368 | 2011-present |
| Harry | 398 | 43,394 | 46,065 | 2014-present |
| Ray Batts | 292 | 50,512 | 26,945 | 2011-2014 |
| [Dominique Louis](https://github.com/CartBlanche) | 289 | 44,200 | 28,932 | 2010-2013 |
| [Kenneth Pouncey](https://github.com/kjpou1) | 283 | 47,495 | 16,676 | 2010-2015 |
| Dave Leaver | 279 | 17,502 | 18,801 | 2011-2015 |
| [Steve 'Sly' Williams](https://github.com/KonajuGames) | 261 | 37,566 | 25,480 | 2011-present |
| Adam Kapos | 244 | 11,329 | 8,752 | 2012-2015 |
| [Yuri Roubinski](https://github.com/Chaosus) | 220 | 13,603 | 7,283 | 2012-2015 |

Table1: Most active contributors from Sep 13, 2009 - Sep 29, 2018, contributions to master, excluding merge commits.