
Let Events Drive

PYTHON + MQTT

MEET SPIKE!



RUDIMENTARY HUMIDITY CONTROL

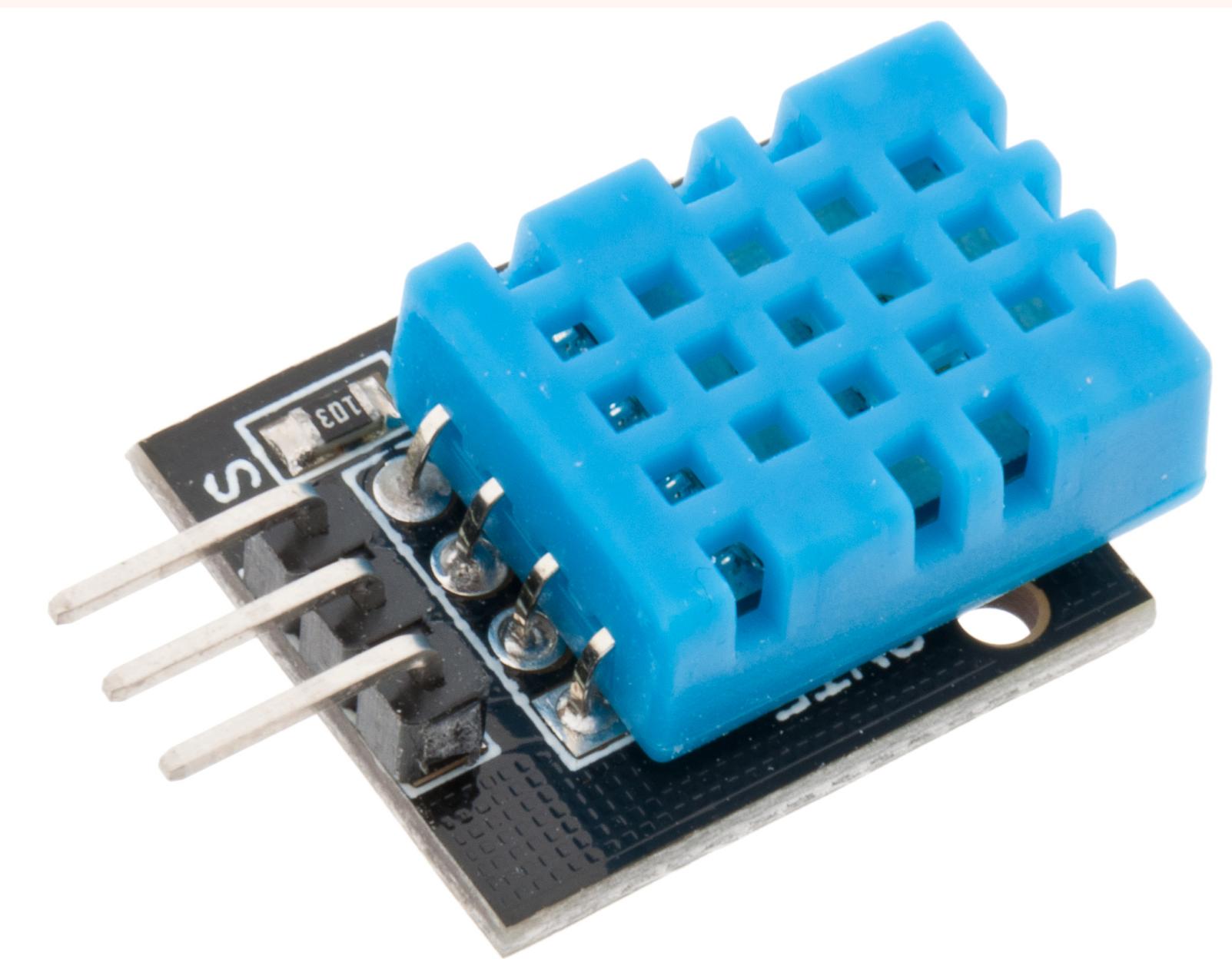


Spray bottle



Hygrometer

FIRST DIGITAL SENSOR



DHT11



Raspberry Pi

AUTOMATING WATERING



12v Water Pump

AUTOMATING WATERING



12v Water Pump

AUTOMATING WATERING



Gardena 5L Water Sprayer



12v Water Valve

THE CURRENT SETUP



SHT 30 Sensor

REQUIREMENTS

- **Spray for 6 seconds when the relative humidity drops below 75%**
 - **Wait min. 10 minutes before spraying again**
 - **Upload data to cloud storage for monitoring**
 - **If sensor is down, spray for 6 seconds every 6 hours**
 - **Spray at 20:00 if not recently sprayed**
-

V1

- **Cron job**
- **Single process**

V1

- **Have we just watered?**
- **Persist last watering time**
- **Uploading data**
 - **Keep history -> expensive**
 - **Just current state -> very limited**
- **Read sensor failure**
- **Should also be monitored**

V1

- **Explosion of main process**
- **In length**
- **In complexity**
- **Due to unexpected failures**

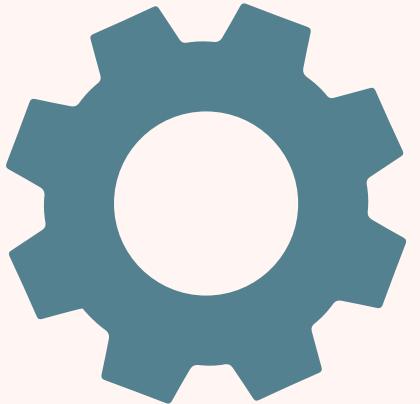
RE-THINK

- **Not fun to extend**
 - **Extension risks breaking core functionality**
 - **Not pretty**
-

SEPARATION TO THE RESCUE!

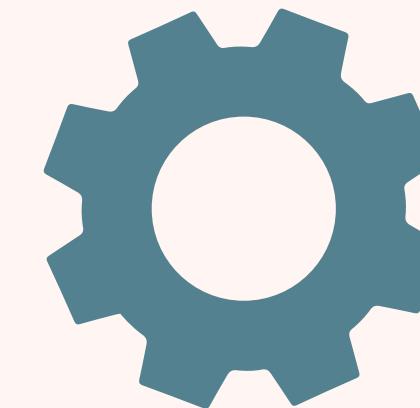
- **Local persistence + multiple cron jobs/services**
 - **ugh**
 - **Events?**
 - **Yay!**
-

Sensor Reader



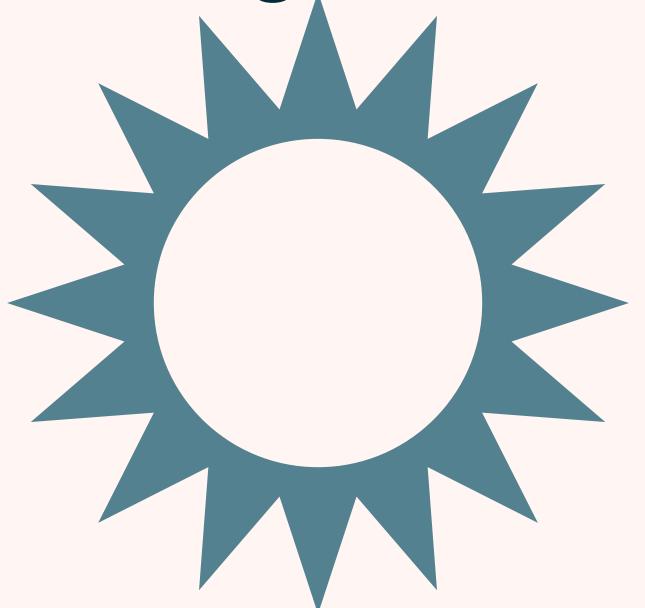
Temperature Changed ⇒
Humidity Changed ⇒
Error ⇒

Humidity Monitor

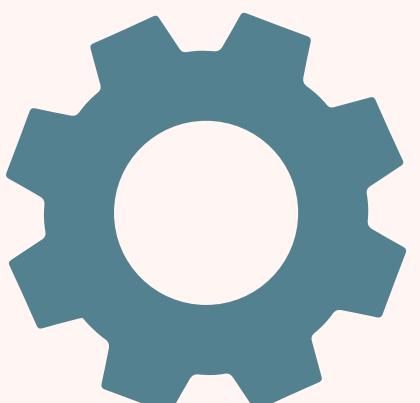


Humidity Changed ⇒
⇐ Low Humidity
⇐ Humidity Alarm

Message Broker



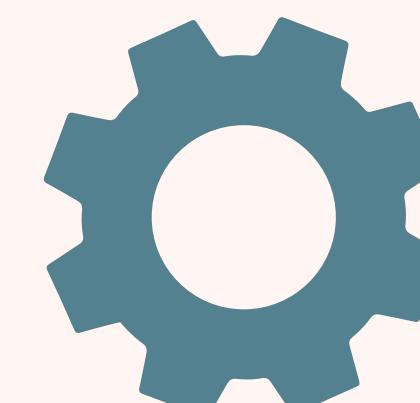
Event Store



⇐ Temperature Changed
⇐ Humidity Changed
⇐ Low Humidity
⇐ Humidity Alarm
⇐ Water Valve Opened
⇐ Error

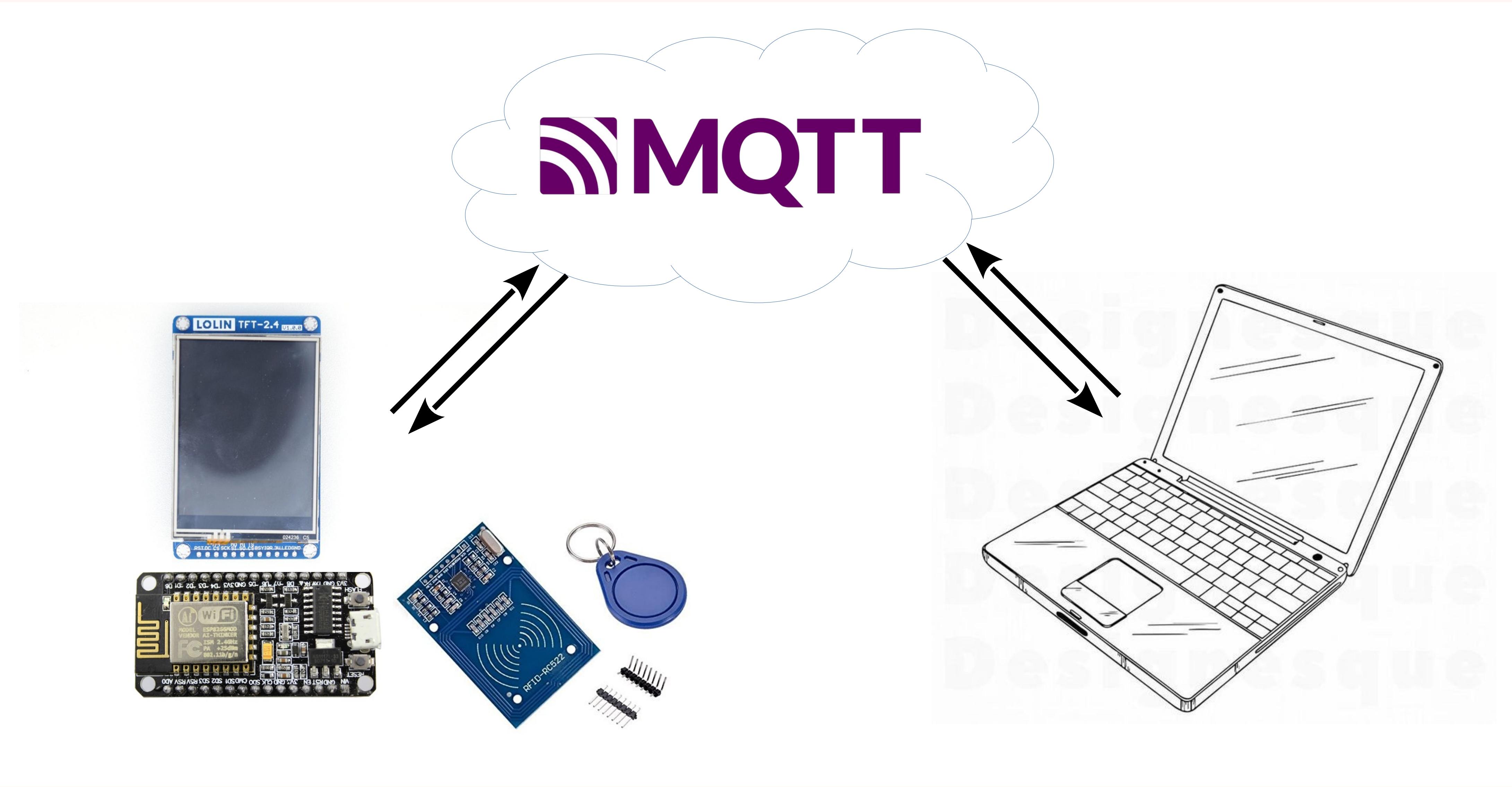
Low Humidity ⇒
⇐ Water Valve Opened

Water Valve

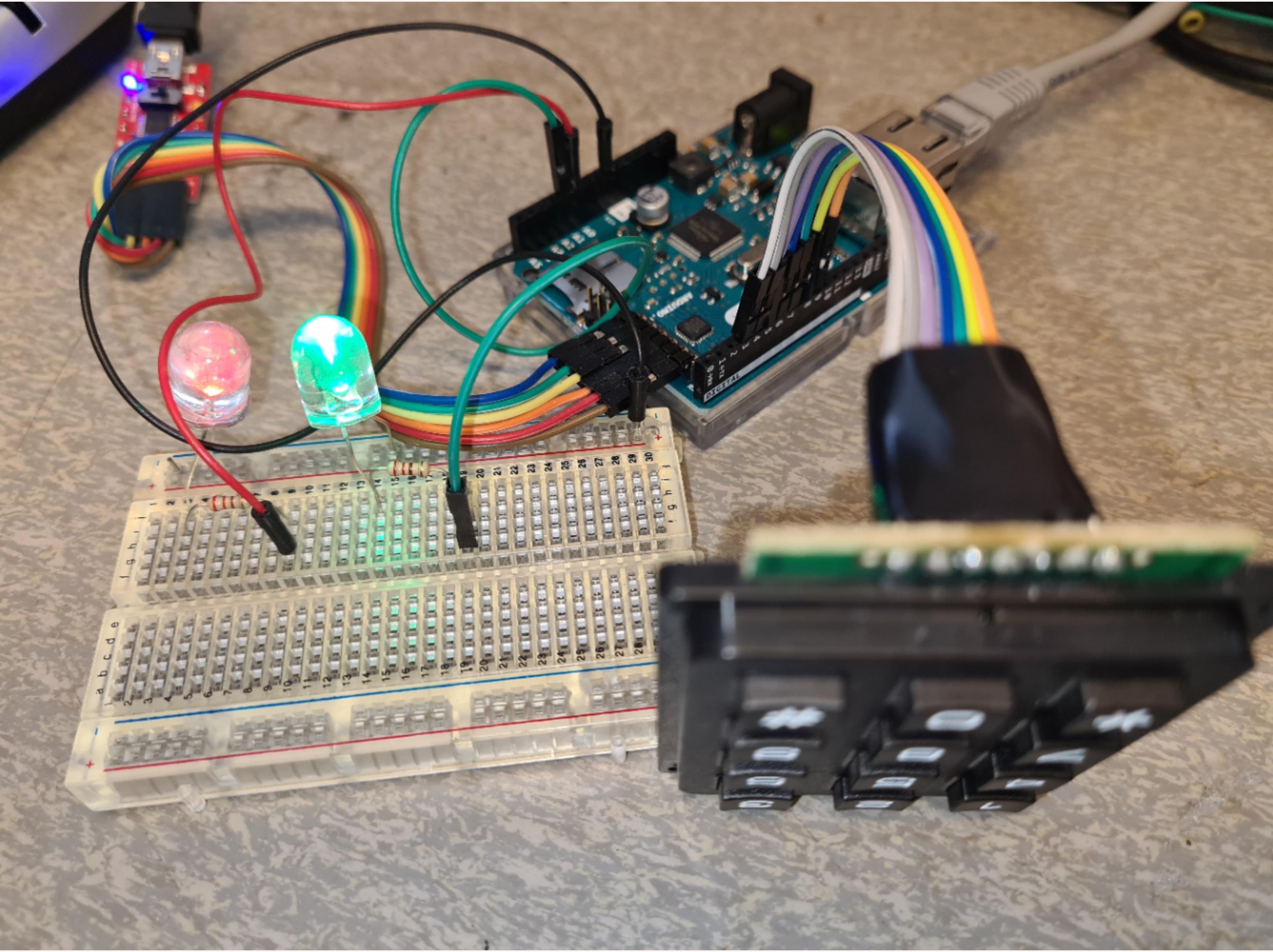


MQTT

- A message broker
- Not necessarily a message queue!
- OASIS standard since 2014
- IoT Messaging
- Many implementations



MQTT in Practice - Mats Johannesson



MQTT in Practice - Johan Ekblad

MQTT CONCEPTS

- **Client**
 - **Publish to a topic**
 - **Subscribe to a topic**
 - **QOS**
 - **Three levels**
-

MQTT CONCEPTS

- **QOS 0**
 - **At most once**
 - **QOS 1**
 - **At least once**
 - **QOS 2**
 - **Exactly once**
-

MQTT CONCEPTS

- **Connecting**
 - **Client ID**
 - **Clean Session**
-

MQTT CONCEPTS

- **Publishing**
 - **Topic**
 - **Payload**
 - **QOS**
 - **Retain**
-

MQTT CONCEPTS

- **Subscribing**
 - **Topic**
 - **QOS**
-

MICROSCRIPTS

➤ Lets have a look at some code...

MQTT PLAY

- **Aims**
 - **Get a feel for how to write small pub-sub services in python**
 - **Explore some of the MQTT concepts discussed**
 - **Retained messages**
 - **Persistent sessions**
-

MQTT PLAY

- **Part 1**
 - **Get an MQTT message broker running**
 - **Write a producer**
 - **Meet back in 30 minutes**
-

MQTT PLAY

- **Part 2**
 - **Write a consumer**
 - **Play with some MQTT options**
 - **Meet back in 30 minutes**
-

FIN

Thank you for attending MQTT + Python Kompetenzpass 2021!

