

CS2006 Haskell 1 Practical Individual Report

Our team worked very well together in this practical. Daniel implemented the main basic requirements apart from the first one as well as refactoring the code to include map and filter also some quick check tests as well. He also attempted to implement a save and load feature that didn't get fully implemented. Arman did most of the testing (in the report as well as the overview) and all the quickcheck programming. I did the first basic requirement and implemented the cabal file, the maze puzzle as well as wrote a good portion of the design and evaluation. We also did a fair amount of pair programming in the labs to implement new rooms and puzzles (like the wallet and key and mask, etc.) as well as me and Daniel collaborating to get the haskeline requirement fully implemented.

Overall while Daniel did a lot of heavy lifting we all worked well as a team to make a product we are happy with.