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Assignment 1

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Download all python codes from

https://github.com/rubeenaafreen20/EE5609/tree/master/Codes

and latex codes from

https://github.com/rubeenaafreen20/EE5609

1 Problem

A ray of light passing through the point $\binom{1}{2}$ reflects on the x-axis at point **A** and the reflected ray passes through the point $\binom{5}{3}$. Find the coordinates of **A**.

2 EXPLANATION
Let point **P** be $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$ and point **Q** be $\begin{pmatrix} 5 \\ 3 \end{pmatrix}$ Since, point **A** is on x-axis, ts y-coordinate is zero. Assume

$$A = \begin{pmatrix} k \\ 0 \end{pmatrix} \tag{2.0.1}$$

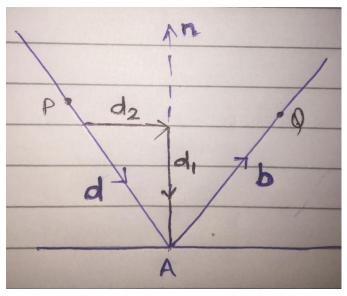


Fig. 0: Incident and reflected ray vectors

$$Incident vector = \mathbf{P-A}$$
 (2.0.2)

$$Reflected vector = \mathbf{Q-A}$$
 (2.0.3)

$$Vectoralongx - axis = \mathbf{a}_x = \begin{pmatrix} 0\\1 \end{pmatrix}$$
 (2.0.4)

From Fig. 0, Angle between AP and the x axis = 180° - angle between AQ and the x axis,

$$\frac{(\mathbf{P} - \mathbf{A})^{\mathrm{T}} \mathbf{a}_{\mathrm{x}}}{\|\mathbf{P} - \mathbf{A}\|} = \frac{(\mathbf{Q} - \mathbf{A})^{\mathrm{T}} \mathbf{a}_{\mathrm{x}}}{\|\mathbf{Q} - \mathbf{A}\|}$$
(2.0.5)

$$\frac{\mathbf{P}^{\mathrm{T}}\mathbf{a}_{\mathrm{x}} - \mathbf{A}^{\mathrm{T}}\mathbf{a}_{\mathrm{x}}}{\|\mathbf{P} - \mathbf{A}\|} = \frac{\mathbf{Q}^{\mathrm{T}}\mathbf{a}_{\mathrm{x}} - \mathbf{A}^{\mathrm{T}}\mathbf{a}_{\mathrm{x}}}{\|\mathbf{Q} - \mathbf{A}\|}$$
(2.0.6)

3 Solution

$$\frac{\begin{pmatrix} 1 & 2 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} - \begin{pmatrix} k & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix}}{\left\| \begin{pmatrix} 1 - k \\ 2 \end{pmatrix} \right\|} = \frac{\begin{pmatrix} 5 & 3 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix} - \begin{pmatrix} k & 0 \end{pmatrix} \begin{pmatrix} 0 \\ 1 \end{pmatrix}}{\left\| \begin{pmatrix} 5 - k \\ 3 \end{pmatrix} \right\|}$$

$$\Rightarrow \frac{2}{\sqrt{(1 - k)^2 + (2)^2}} = \frac{3}{\sqrt{(5 - k)^2 + (3)^2}}$$

$$\Rightarrow 5k^2 + 22k - 91 = 0$$

$$(3.0.3)$$

Solving the equation (3.0.3) we get: k=2.6, -7

Since, incident ray passes through $\begin{pmatrix} 1\\2 \end{pmatrix}$ and reflected ray passes through $\begin{pmatrix} 5\\3 \end{pmatrix}$,

k cannot be negative as reflection takes place in first quadrant.

$$k = 2.6$$
 (3.0.4)