

# Assignment 1

Rubeena Aafreen (EE20RESCH11012)

Download all python codes from

<https://github.com/rubeenaafreen20/EE5609/tree/master/Codes>

and latex codes from

<https://github.com/rubeenaafreen20/EE5609>

Incident vector =  $\mathbf{d} = \mathbf{P} - \mathbf{A}$

$$\mathbf{d} = \begin{pmatrix} 1-k \\ 2 \end{pmatrix} \quad (2.0.2)$$

Reflected vector =  $\mathbf{r} = \mathbf{Q} - \mathbf{A}$

$$\mathbf{r} = \begin{pmatrix} 5-k \\ 3 \end{pmatrix} \quad (2.0.3)$$

## 1 PROBLEM

A ray of light passing through the point  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$  reflects on the x-axis at point  $\mathbf{A}$  and the reflected ray passes through the point  $\begin{pmatrix} 5 \\ 3 \end{pmatrix}$ . Find the coordinates of  $\mathbf{A}$ .

Normal vector

$$\mathbf{n} = \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad (2.0.4)$$

Equation for reflected vector  $\mathbf{b}$  is:

$$\mathbf{b} = \mathbf{d} - 2(\mathbf{d}^T \mathbf{n}) \mathbf{n} \quad (2.0.5)$$

## 2 EXPLANATION

Let point  $\mathbf{P}$  be  $\begin{pmatrix} 1 \\ 2 \end{pmatrix}$  and point  $\mathbf{Q}$  be  $\begin{pmatrix} 5 \\ 3 \end{pmatrix}$ . Since, point  $\mathbf{A}$  is on x-axis, its y-coordinate is zero. Assume

$$\mathbf{A} = \begin{pmatrix} k \\ 0 \end{pmatrix} \quad (2.0.1)$$

## 3 SOLUTION

Solving the equation (2.0.5):

$$\mathbf{b} = \begin{pmatrix} 1-k \\ 2 \end{pmatrix} - 2 \left( \begin{pmatrix} k-1 & 2 \end{pmatrix} \begin{pmatrix} 1 \\ 0 \end{pmatrix} \right) \begin{pmatrix} 1 \\ 0 \end{pmatrix} \quad (3.0.1)$$

$$\Rightarrow \mathbf{b} = \begin{pmatrix} k-1 \\ 2 \end{pmatrix} \quad (3.0.2)$$

From equations (2.0.3) and (3.0.2), we get

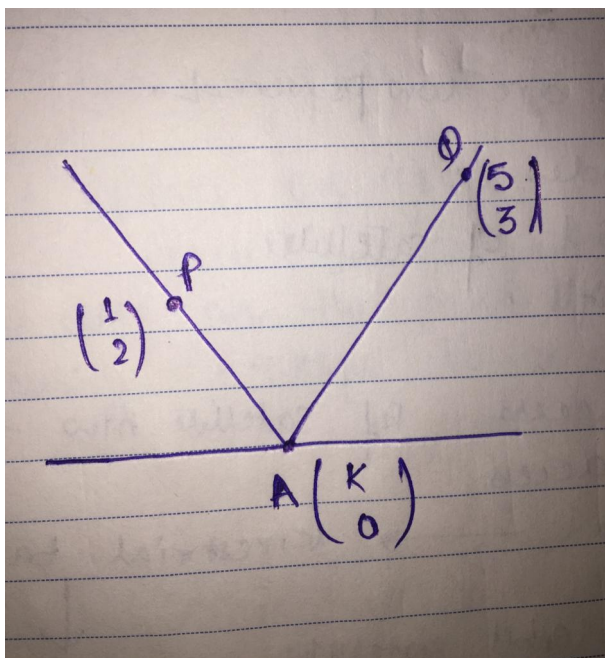
$$k = \frac{13}{5} = 2.6 \quad (3.0.3)$$

## 4 VERIFICATION

Putting  $k=2.6$  in equations (2.0.3) and (3.0.2), the value of calculated reflected vector  $\mathbf{d}$  and given reflected vector  $\mathbf{d}$  are,

$$\mathbf{r} = \begin{pmatrix} 5-2.6 \\ 3 \end{pmatrix} \quad (4.0.1)$$

$$\Rightarrow \mathbf{r} = \begin{pmatrix} 2.4 \\ 3 \end{pmatrix} \quad (4.0.2)$$



and

$$\mathbf{b} = \begin{pmatrix} 2.6 - 1 \\ 2 \end{pmatrix} \quad (4.0.3)$$

$$\Rightarrow \mathbf{b} = \begin{pmatrix} 1.6 \\ 2 \end{pmatrix} \quad (4.0.4)$$

Value of  $k$  is correct if unit vectors of both  $\mathbf{r}$  and  $\mathbf{b}$  are same.

$$b = \frac{\mathbf{b}}{\|\mathbf{b}\|} = \frac{2 \begin{pmatrix} 0.8 \\ 1 \end{pmatrix}}{\sqrt{(1.6)^2 + (2)^2}} \quad (4.0.5)$$

$$\Rightarrow b = 0.78 \begin{pmatrix} 0.8 \\ 1 \end{pmatrix} \quad (4.0.6)$$

and

$$r = \frac{\mathbf{r}}{\|\mathbf{r}\|} = \frac{3 \begin{pmatrix} 0.8 \\ 1 \end{pmatrix}}{\sqrt{(2.4)^2 + (3)^2}} \quad (4.0.7)$$

$$\Rightarrow b = 0.78 \begin{pmatrix} 0.8 \\ 1 \end{pmatrix} \quad (4.0.8)$$

From equations (4.0.6) and (4.0.8), we observe that the solution is verified.