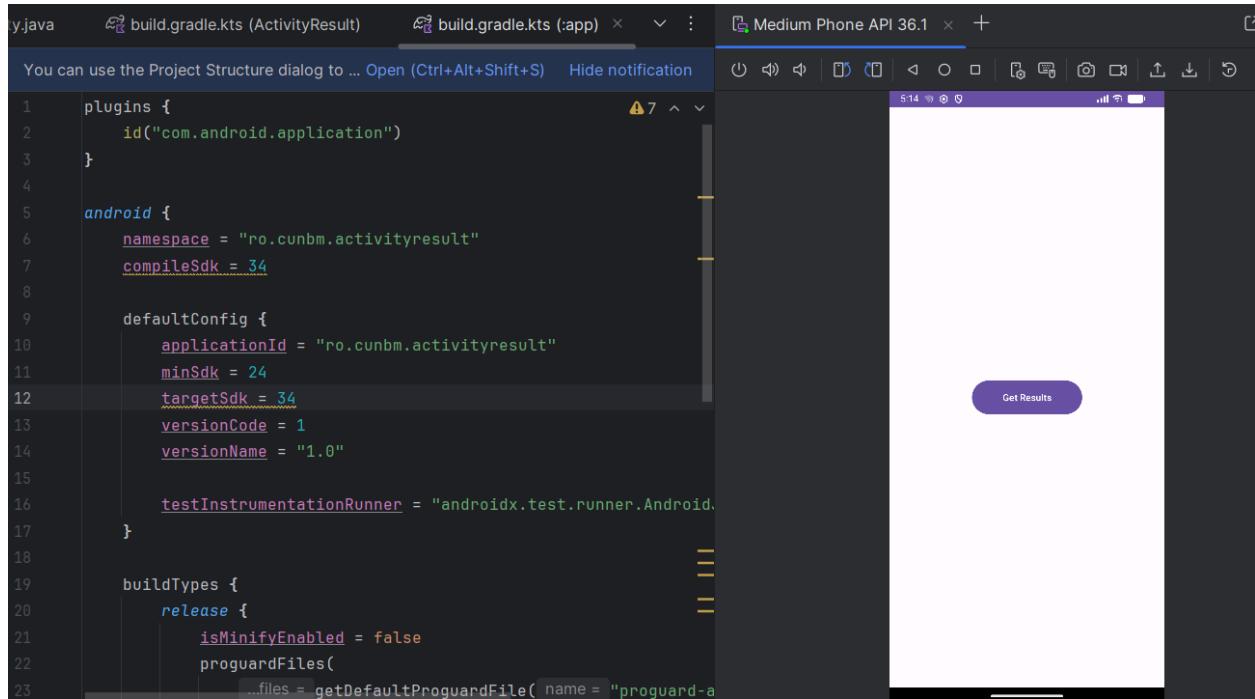


L02 - Transferul parametrilor intre Activitati

Am descarcat proiectul zip(ActivityResult-java), dar cand l-am rulat am avut mai multe erori legate de versiunea de gradle a proiectului si versiunea de android studio pe care o am instalata asa ca in cea mai mare parte a laboratorului am rezolvat aceste erori, iar apoi i-am ajutat si pe colegi sa resolve erorile. In final proiectul a rulat cu succes(imagini mai jos) si pe urma am analizat codul pentru a intelege cum functioneaza.

Prima activitate



```
plugins {
    id("com.android.application")
}

android {
    namespace = "ro.cunbm.activityresult"
    compileSdk = 34

    defaultConfig {
        applicationId = "ro.cunbm.activityresult"
        minSdk = 24
        targetSdk = 34
        versionCode = 1
        versionName = "1.0"

        testInstrumentationRunner = "androidx.test.runner.AndroidJUnitRunner"
    }

    buildTypes {
        release {
            isMinifyEnabled = false
            proguardFiles(
                ...files = getDefaultProguardFile(name = "proguard-a

```

A doua activitate

The screenshot shows the Android Studio interface with two tabs open: `MainActivity.java` and `SecondActivity.java`. The `MainActivity.java` code is displayed in the foreground:

```
1 package ro.cunbm.activityresult;   ⚠ 3 ✓ 3 ^ v
2
3 > import ...
11
12
13 </> public class MainActivity extends AppCompatActivity {
14
15     /* Defining request code */
16     private final int REQUEST1 = 1;
17
18     @Override
19     public void onCreate(Bundle savedInstanceState) {
20         super.onCreate(savedInstanceState);
21         setContentView(R.layout.activity_main);
22
23         /* Defining a click listener for the button */
24         OnClickListener listener = new OnClickListener() {
25             @Override
26             public void onClick(View v) {
27                 /* Creating an intent object to call
28                 Intent i = new Intent( action: "ro.cunbm.activityresult.SecondActivity" );
29
30                 /* Starting the activity ActivityResult
31                 startActivityForResult(i, REQUEST1);
32             }
33         };
34     }
35 }
```

The right side of the screen shows a running emulator titled "Medium Phone API 36.1". A toast message is visible on the screen with the text "aici rezultatul transmis". An "OK" button is present at the bottom of the toast.

Rezultatul din prima activitate după introducerea textului *salut* în a doua activitate.