TRShell

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Our project

- > self written linux shell
- > use environment variables to find binaries
- > history of commands
- > built-in utilities
- > autocomplete for binaries, directories and files

Our project

- > self written linux shell
- > use environment variables to find binaries
- > history of commands
- > built-in utilities
- > autocomplete for binaries, directories and files
- python terminal, multi window, splitscreen

In the early days: Teletypes (TTY)



Later: Terminals

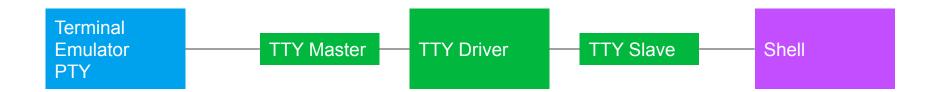


Today: Terminal Emulators (PTY = pseudo teletype)

```
./TRShell
tobi • shell$ ls
autocomplete.c
                    colors.c
                                    history.h
                                                    prompt.h
                                                                    test.c
autocomplete.h
                    colors.h
                                    init.c
                                                    shell.c
                                                                    token.c
buffered_string.c
                    command_tree.c init.h
                                                    shell.h
                                                                    token.h
buffered_string.h
                    command_tree.h input_reader.c string_utils.c TRShell
builtin utilities
                    executor.c
                                    input reader.h string utils.h
builtin_utilities.c executor.h
                                    makefile
                                                    symbol_table.c
builtin_utilities.h history.c
                                    prompt.c
                                                    symbol_table.h
tobi • shell$ cd ..
tobi • TRShell$ ht
Index Command
      free
      df -h
      builtins
      clera
      rm dir/
      rmdir dir
      cd shell/
      clear
      cd ..
 obi • TRShell$ nano shell/sh
                          shell.c
  bi • TRShell$ nano shell/shell.c
```

- > program in user space
- > offers user a way to control the system
- > prompts user for input
- > handles user input
- > returns output of underlying programs or OS

Terminal and Shell



Difficulties

- > screen splitting, multiple instances etc. are terminal
 feature
- > special control characters to set colors, move cursor, set style of text, ...
- > prototyping of communication using tty driver using python
- > very basic python terminal emulator prototype controlling echo program in C.

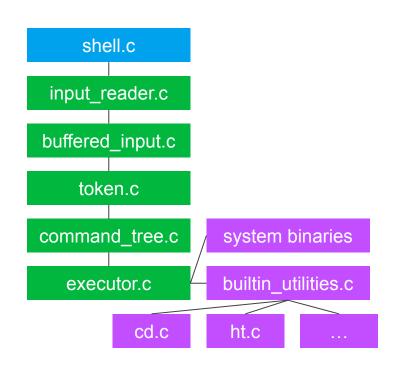
Difficulties

- stopped that path of development
- very time intensive
- would have been whole project on its own

> focused on shell

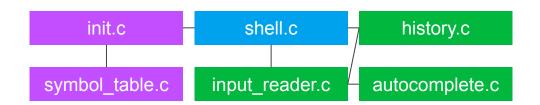
System Overview

- > Command Line Interpreter
 (CLI)
 - > read and process
 - > execute
- > built-in-utilities and
 system binaries



System Overview

- > history
 - > doubly linked list
- > autocomplete
- > prompt (\$, #, >)
- > symbol table
 - > hash table



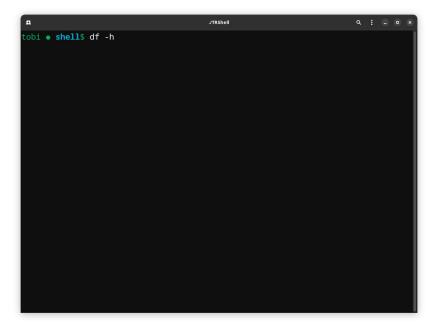
> loading...

```
obi • shell$ ht
Index Command
     1s
     df -h
     free
     cd ..
     cd shell/
     clear
obi • shell$
```

```
./TRShell
tobi • shell$ ht
Index Command
      1s
      df -h
      free
      cd ..
      cd shell/
      clear
tobi • shell$ ht 2
                                                shared buff/cache available
              total
                           used
                                      free
            3520856
                                    871828
                                                                       1674452
                        1476972
                                                121312
                                                           1172056
Mem:
                 0
                             0
                                         0
tobi • shell$
```

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```
Q : - 0 :
obi • uni_basel$ cd operating_systems/
TRShell/
                         OS-Exercises/
obi • uni_basel$ cd operating_systems/
```

```
Q : - -
                                      ./TRShell
 tobi • uni_basel$ cd operating_systems/
TRShell/
                          OS-Exercises/
 tobi • uni_basel$ nano operating_systems/TRShell/shell/
autocomplete.h
                          TRShell
                                                     test.c
command_tree.c
                                                     shell.h
                          autocomplete.c
string_utils.c
                                                     executor.h
                          prompt.c
token.h
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                                                     command_tree.h
symbol_table.c
                          buffered_string.c
                                                     colors.c
symbol_table.h
                          input_reader.c
                                                     builtin_utilities.c
executor.c
                                                     history.h
                          token.c
colors.h
                          init.h
                                                     makefile
history.c
                          buffered_string.h
                                                     init.c
shell.c
                          prompt.h
                                                     builtin_utilities.h
input_reader.h
                          builtin_utilities/
                                                     .vscode/
tobi • uni_basel$ nano operating_systems/TRShell/shell/
```

_ _ _

```
./TRShell
tobi • uni_basel$ clera
> Heyy! No I'm clera, your misspelled version of clear ⇔⇔ tobi • uni_basel$
```

Lessons learned

- > larger project in C
- > using memory debugger to find mem. leaks, seg. faults...
- > differences between terminal, shell, tty, pty, ...
- > setting realistic expectations
- > project management

Conclusions

- > interesting expedition into near OS C programming
- > developed appreciation for simplicity and closeness to hardware offered of C
- > satisfied with result

Questions

> man trshell