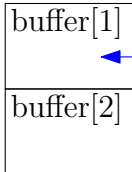


ruler

shared data structures

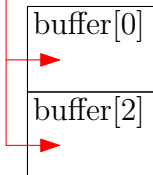
ring[0]



ring[1]

import
from random
ring

export to
all buffers



ring[2]

