

Confiabilidade de Sistemas Distribuídos Dependable Distributed Systems

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Lect. 4

BlockChain and Bitcoin

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MIEI

Mestrado Integrado em Engenharia Informática

Last lecture: Byzantine fault model

- Processes that fail can exhibit arbitrary behavior
 - Return wrong replies
 - Take too long to execute a computation step
 - Do not follow the communication protocol
 - Collude with other processes

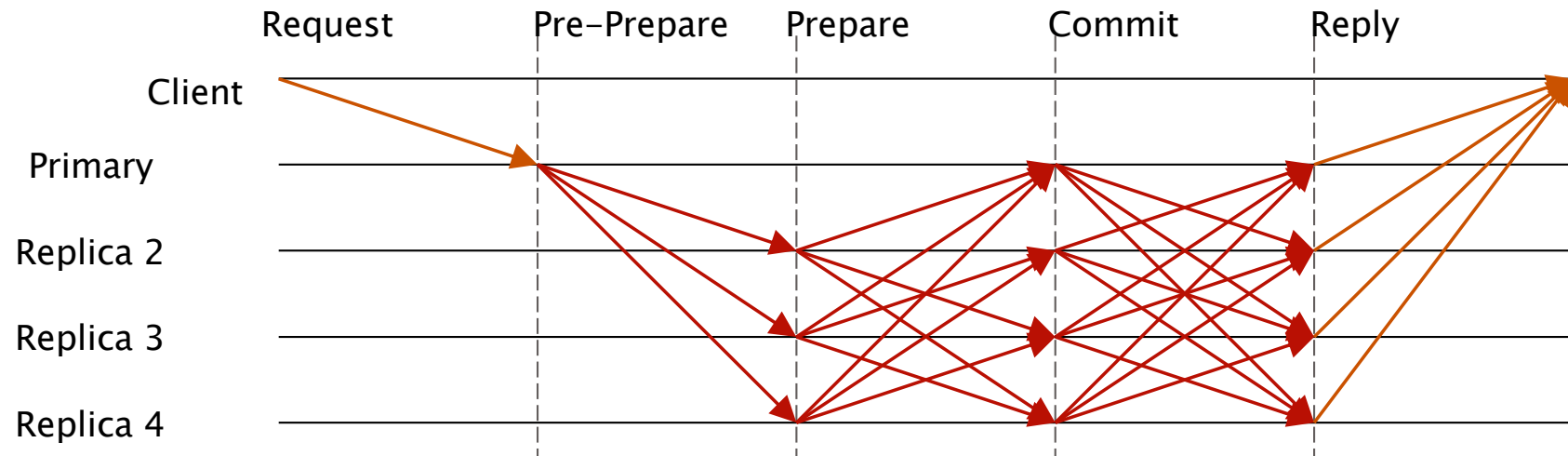
Byzantine fault tolerance

- Correctness property for replicated system
- The behavior of a system must be equivalent to that of a non-replicated system where operations execute instantaneously in a moment between the moment the operation is invoked and the result is returned

Byzantine read/write register replication

- Byzantine quorums
 - With signatures: $N = 3f+1$, $Q=2f+1$
 - Without signatures: $N = 4f+1$, $Q=3f+1$
- ABD algorithm for BFT

State-machine BFT replication



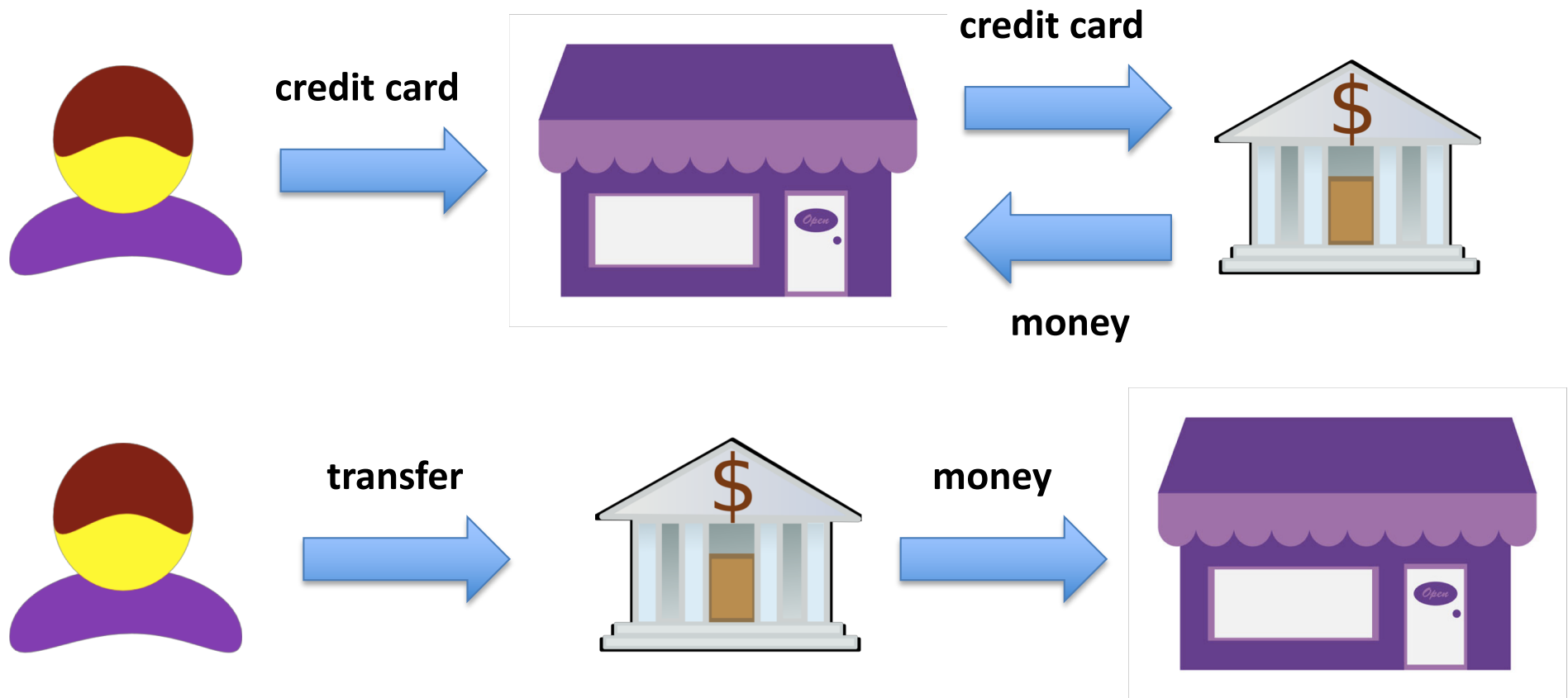
- Replication algorithm that tolerates Byzantine faults
 - State-machine replication
 - The same sequence of operations is executed in all replicas
 - Guarantees that all correct replicas will converge to the same state

Today's lecture

- Decentralized BFT state machine database
 - Bitcoin and blockchain

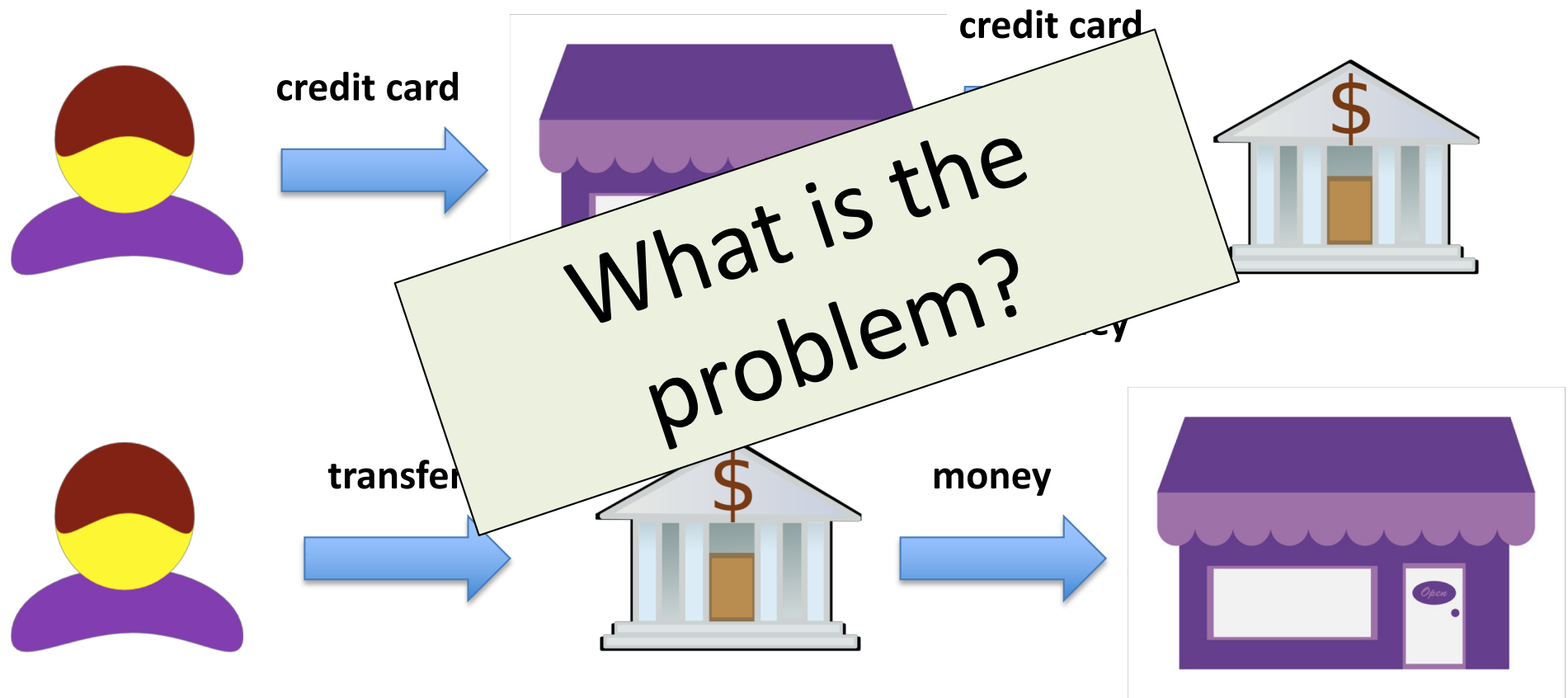
Context

- Traditional systems for payment



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- Traditional systems for payment



Problems of traditional payment systems

- Intermediaries get a fee
 - Necessary for supporting the payment system, inherent frauds
 - Might be unreasonable for small payments
- Process is slow
 - Particularly when involving multiple entities – e.g. bank transfers
- Payments cannot be anonymous
 - Regulations

Goal

- Payment systems = mechanism for supporting money transfers
 - Quick
 - Anonymous
 - Low transfer fee
 - No double spending
 - No central authority

Bitcoin

- Cryptocurrency introduced by “Satoshi Nakamoto” in 2008
- currency unit: Bitcoin (BTC) 1 BTC = 10^8 Satoshi

1 BTC = 1,039.6900 USD -6.13000 (-0.586%)

Mar 29, 11:05PM GMT

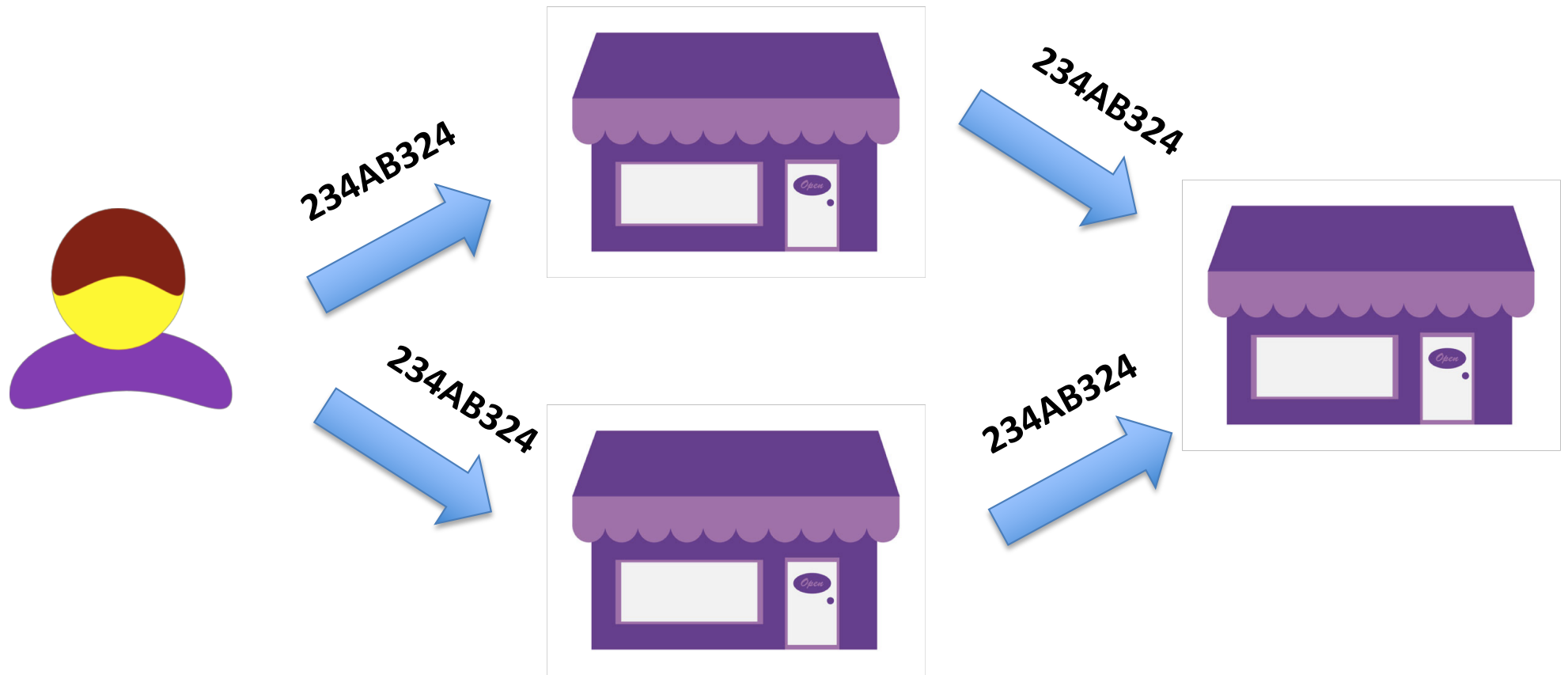


Bitcoin = other currency?

- **Bitcoin** value comes from the fact that people expect other people will accept it in the future
- **Plus**
 - The maximum amount of money is fixed (around 21 M BTC)
 - No central bank can emit money => no inflation
- **Minus**
 - Assumption for value similar to other currencies, but not guaranteed by any country

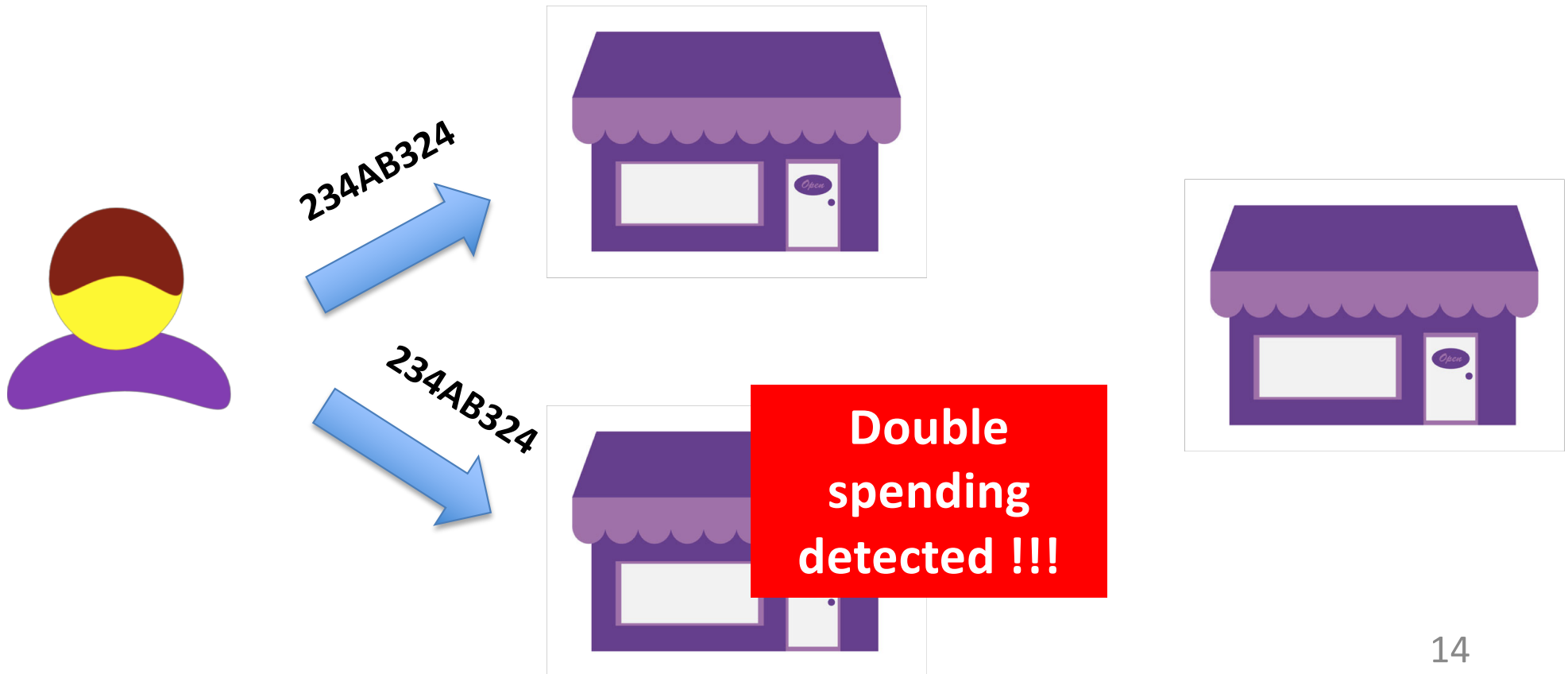
Digital currencies: main problem

- Avoid double spending



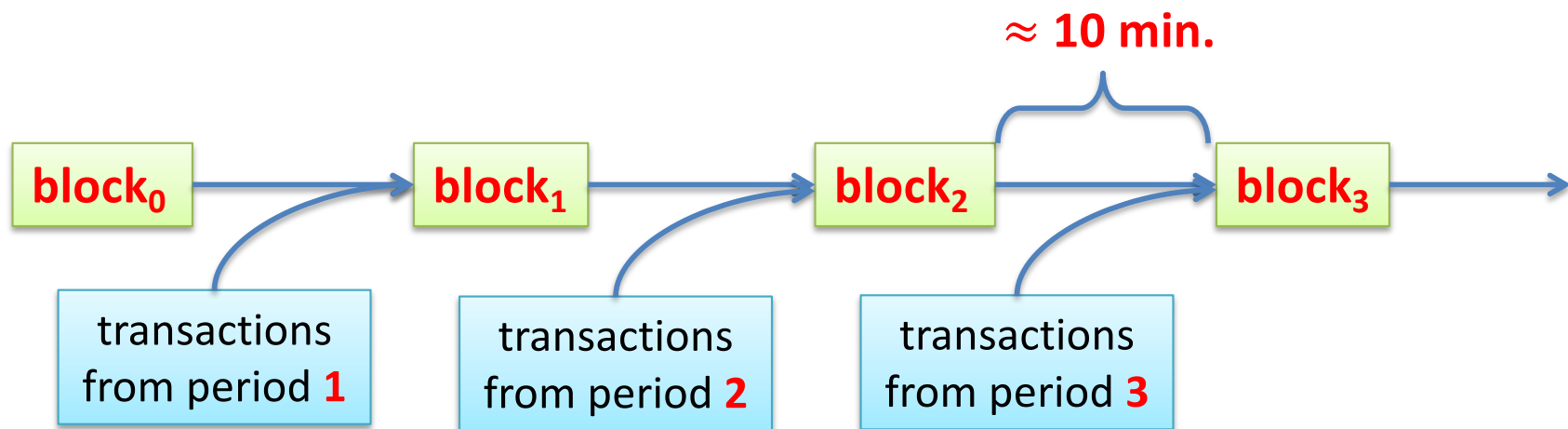
Avoiding double spending

- Bitcoin: keep a public registry of transfers to detect double spending before it is too late



Public registry: block chain

- Database maintained by the participants in the system
 - Sequence of blocks, each one maintaining a list of transactions



Note: the ideas presented are those of Bitcoin, but some details are not exactly the same

Proving ownership... and anonymously

- Rely on public key cryptography
- Transfer record for: **A** wants to transfer **m** to **B**
 - Entry in the log: $[K_{pubA}, K_{pubB}, m]_{K_{privA}}$
- Anonymous because new keys can be generated for every transaction
- Someone with the full list of transfers can verify that A owns that money
- $[K_{pubA}, K_{pubB}, m]_{K_{privA}} = (A, K_{pubB}, m)$ signed with the private key of A

Proving ownership... and anonymously

- Rely on public key cryptography
- Transfer records
 - Entry in ledger
- Anonymity
 - Why would someone keep the full list of transfers for verifying the validity of transfers?
 - How to guarantee that participants agree in the order of the list?
- Someone with the full list of transfers can verify that A owns that money
- $[K_{pubA}, K_{pubB}, m]_{K_{privA}} = (A, K_{pubB}, m)$ signed with the private key of A

Incentives for verifiers (miners)

- Whenever a transaction is verified and added to the log, miners are paid
 - More precisely:
 - a miner verifies a batch of transactions stored in a block
 - whenever a new block is generated, the miner gets new bitcoins (currently: 12.5 BTC)
 - the system is designed and continuously adjusted to guarantee that a new block is generated around once every 10 minutes

What is involved in creating a new block?

1. Get a set of pending transactions (typically prioritizing those with fees)
2. Verify the transactions
 - To guarantee the soundness of the system
3. Solve a hashing problem
 - To guarantee that a new block is created only every 10 minutes

How to verify a transaction?

- **A** wants to transfer **m** to **B**
 - Entry in the log: $[K_{\text{pubA}}, K_{\text{pubB}}, m]_{K_{\text{privA}}}$
- Verify the signature of the transfer
- Check that A has not transferred the money before
 - Blocks need to form a totally ordered list
 - Each block has an hash of the previous record, making it impossible for an attacker to replace an old block

The Hashing Problem

- A new block contains
 - hash of previous block
 - new transactions
 - creation of reward bitcoins
 - nonce
- A block is valid if the hash of the block ends with enough zeros, as determined by the current difficulty. Complexity for 1, 2, ... zeros?
- Miner must try different nonce's until it find one with the required properties

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- Rely on public key cryptography
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Consensus in Bitcoin

- Multiple miners are trying to generate the next block, N
- Whenever a miner solves the hashing problem for block N, it makes the new block public
 - Other miners stop trying to generate block N and start trying to find block N+1

What if the network gets partitioned or multiple miners find a block concurrently?

Consensus in Bitcoin (2)

- The system is designed to keep always the longer blockchain
- If different blocks N are announced, miners will start generating a new block $N+1$ based on each of the announced blocks
- The first block $N+1$ announced will decide which block N survives
- When can a transfer be considered stable?

Consensus in Bitcoin (3)

- A transaction is said to have received k confirmations if it has been published in a block that has been added to the blockchain, and $k-1$ more blocks have also been added
- A transactions is typically considered “confirmed” once it has 6 confirmations.
- Newly minted Bitcoins are typically considered confirmed once they have received 100 confirmations.

Security

- An attacker cannot spend money from other users. Why?
- An attacker can try to:
 - Generate new blocks quicker than other nodes
 - This would require the attacker to have more computing power than the rest of the network
 - Double-spend
 - This would require the attacker to generate blocks with invalid transfers.
 - As a transfer is only considered stable after K confirmations, this would require the attacker to be able to generate new blocks quicker than other nodes

Bitcoin scalability challenges

[from On Scaling Decentralized Blockchains]

- Maximum throughput: 3.3-7 tx/s
- Cost per Confirmed Transaction (CPCT): USD\$6
- How to scale Bitcoin?

To know more

- Nakamoto, S. Bitcoin: A peer-to-peer electronic cash system. 2008; <https://bitcoin.org/bitcoin.pdf>
- Croman, K., et. Al. On Scaling Decentralized Blockchains (A Position Paper). Proc International Conference on Financial Cryptography and Data Security 2016.
<http://fc16.ifca.ai/bitcoin/papers/CDE+16.pdf>
- Sarah Underwood. 2016. Blockchain beyond bitcoin. *Commun. ACM* 59, 11 (October 2016), 15-17.
- <http://cacm.acm.org/magazines/2016/11/209132-blockchain-beyond-bitcoin/fulltext>