

Answer Set Programming

João Leite

Departamento de Informática
Faculdade de Ciências e Tecnologia
Universidade Nova de Lisboa, Portugal
`jleite@fct.unl.pt`

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- 1 Extensions
 - Strong Negation
 - Choice Rules
 - Cardinality Constraints

- Cardinality Rules
- Weight Constraints (and more)
- Aggregates

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Classical Negation: Syntax

Generalisation

Extend the language of Logic Programs to allow **classical negation** \neg (for atoms only!), besides default negation *not* (or \sim).

Definition (Language)

Given an alphabet \mathcal{A} of atoms, let $\overline{\mathcal{A}} = \{\neg A \mid A \in \mathcal{A}\}$.

- We assume $\mathcal{A} \cap \overline{\mathcal{A}} = \emptyset$.
- The atoms A and $\neg A$ are **complementary**.
 - $\neg A$ is the classical negation of A , and vice versa.

Classical Negation: Semantics

Definition (Consistency)

A set X of atoms is **consistent**, if $X \cap \{\neg A \mid A \in (\mathcal{A} \cap X)\} = \emptyset$, and **inconsistent**, otherwise.

Definition (Answer Set)

A set X of atoms is an **answer set** of a logic program Π over $\mathcal{A} \cup \overline{\mathcal{A}}$ if X is an answer set of $\Pi \cup \{B \leftarrow A, \neg A \mid A \in \mathcal{A}, B \in (\mathcal{A} \cup \overline{\mathcal{A}})\}$

Proposition

For a normal or disjunctive logic program Π over $\mathcal{A} \cup \overline{\mathcal{A}}$, exactly one of the following two cases applies:

- 1 *All answer sets of Π are consistent or*
- 2 *$X = \mathcal{A} \cup \overline{\mathcal{A}}$ is the only answer set of Π .*

Classical Negation: Examples

Example

- $\Pi_1 = \{cross \leftarrow not\ train\}$
 - Answer set: $\{cross\}$
- $\Pi_2 = \{cross \leftarrow \neg train\}$
 - Answer set: \emptyset
- $\Pi_3 = \{cross \leftarrow \neg train, \neg train \leftarrow\}$
 - Answer set: $\{cross, \neg train\}$
- $\Pi_4 = \{cross \leftarrow \neg train, \neg train \leftarrow, \neg cross \leftarrow\}$
 - Answer set: $\{cross, \neg cross, train, \neg train\}$
- $\Pi_5 = \{cross \leftarrow \neg train, \neg train \leftarrow not\ train, \neg cross \leftarrow\}$
 - No answer set

Classical Negation: Translation

Definition ((Possibly inconsistent) answer sets)

For determining the (possibly inconsistent) answer sets of a logic program Π over $\mathcal{A} \cup \overline{\mathcal{A}}$ in the standard way, translate Π into Π' as follows:

$$\Pi' = \Pi \cup \{B \leftarrow A, \neg A \mid B \leftarrow A, \neg A \mid A \in \mathcal{A}, B \in \mathcal{A}, A \neq B\}$$

Definition (Consistent answer sets)

In order to determine the answer sets of a logic program Π over $\mathcal{A} \cup \overline{\mathcal{A}}$ in the standard way, translate Π (or \mathcal{F}) into Π'' (or \mathcal{F}'') as follows:

$$\Pi'' = \Pi \cup \{\leftarrow A, \neg A \mid A \in \mathcal{A}\}$$

Example

- $\Pi = \{p \leftarrow, \neg p \leftarrow, q \leftarrow \text{not } r\}$
 $\Pi' = \Pi \cup \{A \leftarrow (B, \neg B), \neg A \leftarrow (B, \neg B) \mid A, B \in \{p, q, r\}\}$
Answer set: $\{p, \neg p, q, \neg q, r, \neg r\}$
- $\Pi = \{p ; q \leftarrow, r \leftarrow p, \neg r \leftarrow p\}$
 $\Pi' = \Pi \cup \{A \leftarrow (B, \neg B), \neg A \leftarrow (B, \neg B) \mid A, B \in \{p, q, r\}\}$
Answer set: $\{q\}$
- $\Pi = \{p ; \text{not } p \leftarrow \top, \neg p ; \text{not } q \leftarrow \top, q ; \text{not } q \leftarrow \top\}$
 $\Pi' = \Pi \cup \{A \leftarrow (B, \neg B), \neg A \leftarrow (B, \neg B) \mid A, B \in \{p, q\}\}$
Answer sets: $\emptyset, \{p\}, \{\neg p\}, \{\neg p, q\},$ and $\{p, \neg p, q, \neg q\}$

- The expressiveness of a language can be enhanced by introducing new constructs.
- To this end, we must address the following issues:
 - What is the **syntax** of the new language construct?
 - What is the **semantics** of the new language construct?
 - How to **implement** the new language construct?
- A way of providing semantics is to furnish a translation removing the new constructs, eg. classical negation.
- This translation might also be used for implementing the language extension. When is this feasible?

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Extensions

- Strong Negation
- **Choice Rules**
- Cardinality Constraints

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- Weight Constraints (and more)
- Aggregates

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Choice Rules

Idea

Choices over subsets.

Syntax

$$\{A_1, \dots, A_m\} \leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o,$$

Informal meaning

If the body is satisfied in an answer set, then any subset of $\{A_1, \dots, A_m\}$ can be included in the answer set.

Example

The program $\Pi = \{ \{a\} \leftarrow b, b \leftarrow \}$ has two answer sets: $\{b\}$ and $\{a, b\}$.

Implementation

lparse/gringo + smodels/cmodels/nomore/clasp

Choice Rules: Embedding in normal logic programs

Definition (Embedding of Choice Rules in normal logic programs)

A choice rule of form

$$\{A_1, \dots, A_m\} \leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o$$

can be translated into $2m + 1$ rules

$$\begin{aligned} A &\leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o. \\ A_1 &\leftarrow A, \text{not } \overline{A_1}. \quad \dots \quad A_m \leftarrow A, \text{not } \overline{A_m}. \\ \overline{A_1} &\leftarrow \text{not } A_1. \quad \dots \quad \overline{A_m} \leftarrow \text{not } A_m \end{aligned}$$

by introducing new atoms $A, \overline{A_1}, \dots, \overline{A_m}$.

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Cardinality constraints

Syntax

A (positive) cardinality constraint is of the form $l \{A_1, \dots, A_m\} u$

Informal meaning

A cardinality constraint is satisfied in an answer set X , if the number of atoms from $\{A_1, \dots, A_m\}$ satisfied in X is between l and u (inclusive).

More formally, if $l \leq |\{A_1, \dots, A_m\} \cap X| \leq u$.

Conditions

$l \{A_1 : B_1, \dots, A_m : B_m\} u$ where B_1, \dots, B_m are used for restricting instantiations of variables occurring in A_1, \dots, A_m .

Example

$2 \{hd(a), \dots, hd(m)\} 4$

Implementation

lparse/gringo + smodels/cmodels/nomore/clasp

n -colorability revisited (with $n = 3$)

Example (n -colorability (with $n = 3$))

$C(I)$	$\text{vertex}(1) \leftarrow \text{edge}(1,2) \leftarrow$ $\text{vertex}(2) \leftarrow \text{edge}(2,3) \leftarrow$ $\text{vertex}(3) \leftarrow \text{edge}(3,1) \leftarrow$
$C(P)$	$\text{color}(r) \leftarrow \text{color}(b) \leftarrow \text{color}(g) \leftarrow$ $1 \{ \text{colored}(V,C) : \text{color}(C) \} 1 \leftarrow \text{vertex}(V)$ $\leftarrow \text{edge}(V,U), \text{color}(C),$ $\text{colored}(V,C), \text{colored}(U,C)$
Answer set	$\{ \text{colored}(1,r), \text{colored}(2,b), \text{colored}(3,g), \dots \}$

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Cardinality rules

Idea

Control cardinality of subsets.

Syntax

$$A_0 \leftarrow I \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\}$$

Informal meaning

If at least I elements of the “body” are true in an answer set, then add A_0 to the answer set. I is a **lower bound** on the “body”

Example

The program $\Pi = \{ a \leftarrow 1\{b, c\}, b \leftarrow \}$ has one answer set: $\{a, b\}$.

Implementation

lparse/gringo + smodels/cmodels/nomodels/clasp

Cardinality Rules: Embedding in normal logic programs

Definition (Embedding of Cardinality Rules in normal logic programs)

Replace each cardinality rule

$$A_0 \leftarrow I \{A_1, \dots, A_m\} \quad \text{by} \quad A_0 \leftarrow cc(1, I)$$

where atom $cc(i, j)$ represents the fact that at least j of the atoms in $\{A_i, \dots, A_m\}$, that is, of the atoms that have an equal or greater index than i , are in a particular answer set.

The definition of $cc(i, j)$ is given by the rules

$$\begin{aligned} cc(i, j+1) &\leftarrow cc(i+1, j), A_i \\ cc(i, j) &\leftarrow cc(i+1, j) \\ cc(m+1, 0) &\leftarrow \end{aligned}$$

What about space complexity? The problem is that if the set $\{A_1, \dots, A_m\}$ is big, then for this quadratic translation the resulting set of rules is rather large, requiring $O(nI)$ new atoms to be introduced. Moreover, the size of the translation grows towards $O(n^2)$ with the value of I .

Normal Rules: Embedding in Cardinality Rules

Definition (Normal Rules: Embedding in Cardinality Rules)

A normal rule

$$A_0 \leftarrow A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n,$$

can be represented by the cardinality rule

$$A_0 \leftarrow n + m \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\}.$$

Cardinality Rules with upper bounds

Definition (Embedding of Cardinality Rules with upper bounds in normal logic programs)

A rule of the form

$$A_0 \leftarrow I \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\} \text{ } u$$

stands for

$$A_0 \leftarrow B, \text{not } C$$

$$B \leftarrow I \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\}$$

$$C \leftarrow u + 1 \{A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n\}$$

Cardinality Constraints as heads

Definition (Embedding of Cardinality Constraints as heads in normal logic programs)

A rule of the form

$$I \{A_1, \dots, A_m\} u \leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o,$$

stands for

$$\begin{aligned} B &\leftarrow A_{m+1}, \dots, A_n, \text{not } A_{n+1}, \dots, \text{not } A_o \\ \{A_1, \dots, A_m\} &\leftarrow B \\ C &\leftarrow I \{A_1, \dots, A_m\} u \\ &\leftarrow B, \text{not } C \end{aligned}$$

Full-fledged Cardinality Rules

Definition (Embedding of Cardinality Rules in normal logic programs)

A rule of the form

$$l_0 S_0 u_0 \leftarrow l_1 S_1 u_1, \dots, l_n S_n u_n$$

stands for $0 \leq i \leq n$

$$B_i \leftarrow l_i S_i$$

$$C_i \leftarrow u_i + 1 S_i$$

$$A \leftarrow B_1, \dots, B_n, \text{not } C_1, \dots, \text{not } C_n$$

$$\leftarrow A, \text{not } B_0$$

$$\leftarrow A, C_0$$

$$S_0 \cap \mathcal{A} \leftarrow A$$

where \mathcal{A} is the underlying alphabet.

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• **Weight Constraints (and more)**

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Weight constraints

Syntax

$$I [A_1 = w_1, \dots, A_m = w_m, \text{not } A_{m+1} = w_{m+1}, \dots, \text{not } A_n = w_n] u$$

Informal meaning

A weight constraint is satisfied in an answer set X , if

$$I \leq \left(\sum_{1 \leq i \leq m, A_i \in X} w_i + \sum_{m < i \leq n, A_i \notin X} w_i \right) \leq u .$$

Generalization of cardinality constraints.

Example

80 [hd(a)=50, ..., hd(m)=100] 400

Implementation

lparse/gringo + smodels/cmodels/nomore/clasp

Optimization statements

Idea

Compute optimal answer sets by minimizing or maximizing a weighted sum of given atoms, respectively.

Syntax

minimize $[A_1 = w_1, \dots, A_m = w_m, \text{not } A_{m+1} = w_{m+1}, \dots, \text{not } A_n = w_n]$

maximize $[A_1 = w_1, \dots, A_m = w_m, \text{not } A_{m+1} = w_{m+1}, \dots, \text{not } A_n = w_n]$

Several optimization statements are interpreted lexicographically.

Example

- *minimize* $[\text{hd}(a)=30, \dots, \text{hd}(m)=50]$
- *minimize* $[\text{road}(X,Y) : \text{length}(X,Y,L) = L]$

Implementation

lparse/gringo + smodels/cmodels/nomore/clasp

Weak integrity constraints

Syntax

$$:\sim A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n [w : l]$$

Informal meaning

- 1 minimize the sum of weights of violated constraints in the highest level;
- 2 minimize the sum of weights of violated constraints in the next lower level;
- 3 etc

Implementation

dlv

Conditional literals in `gringo`

- We often want to encode the contents of a (multi-)set rather than enumerating each of the elements.
- To support this, `lpars` and `gringo` allow for **conditional literals**.

Syntax

$$A_0 : A_1 : \dots : A_m : \text{not } A_{m+1} : \dots : \text{not } A_n$$

Informal meaning

List all ground instances of A_0 such that corresponding instances of $A_1, \dots, A_m, \text{not } A_{m+1}, \dots, \text{not } A_n$ are true.

Example

`gringo` instantiates the program:

```
p(1). p(2). p(3). q(2).  
{r(X) : p(X) : not q(X)}.
```

to:

```
p(1). p(2). p(3). q(2).  
{r(1), r(3)}.
```

Domain predicates in `gringo`

- The predicates of literals on the right-hand side of a colon (:) must be defined from facts without any negative recursion.
- Such **domain predicates** are fully evaluated by `gringo`.

Example

```
p(1). p(2).  
q(X) :- p(X), not p(X+1).  
q(X) :- p(X), q(X+1).  
r(X) :- p(X), not r(X+1).
```

- `p/1` and `q/1` are domain predicates because none of them negatively depends on itself.
- `r/1` is not a domain predicate because it is defined in terms of `not r(X+1)`.

See `gringo` documentations for further details.

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Aggregates: Motivation

- Aggregates provide a general way to obtain a single value from a collection of input values given as a set, a bag, or a list.
- Popular aggregate (functions):
 - Average
 - Count
 - Maximum
 - Minimum
 - Sum
- Cardinality and Weight constraints rely on Count and Sum aggregates.

Aggregates: Syntax

Definition (Aggregate)

An **aggregate** has the form:

$$F \langle A_1 = w_1, \dots, A_m = w_m, \text{not } A_{m+1} = w_{m+1}, \dots, \text{not } A_n = w_n \rangle \prec k$$

where

- F stands for a function mapping multi-sets of \mathbb{Z} to $\mathbb{Z} \cup \{+\infty, -\infty\}$,
- \prec stands for a relation between $\mathbb{Z} \cup \{+\infty, -\infty\}$ and \mathbb{Z} ,
- k is an integer,
- A_i is an atom, and
- w_i are integers

for $1 \leq i \leq n$.

Example

$$\text{sum} \langle \text{hd}(a) = 30, \dots, \text{hd}(m) = 50 \rangle \leq 300$$

Definition (Semantics of Aggregates)

- A (positive) aggregate $F \langle A_1 = w_1, \dots, A_n = w_n \rangle \prec k$ can be represented by the formula:

$$\bigwedge_{I \subseteq \{1, \dots, n\}, F \langle w_i | i \in I \rangle \not\prec k} \left(\bigwedge_{i \in I} A_i \rightarrow \bigvee_{i \in \bar{I}} A_i \right)$$

where $\bar{I} = \{1, \dots, n\} \setminus I$ and $\not\prec$ is the complement of \prec .

- Then, $F \langle A_1 = w_1, \dots, A_n = w_n \rangle \prec k$ is true in X iff the above formula is true in X .

Aggregates: An example

Example

- Consider $\text{sum}\langle p = 1, q = 1 \rangle \neq 1$
 - i.e, $A_1 = p$, $A_2 = q$ and $w_1 = 1$, $w_2 = 1$

I	$\langle w_i \mid i \in I \rangle$	$\text{sum}\langle w_i \mid i \in I \rangle$	$\text{sum}\langle w_i \mid i \in I \rangle = 1$
\emptyset	$\langle \rangle$	0	false
$\{1\}$	$\langle 1 \rangle$	1	true
$\{2\}$	$\langle 1 \rangle$	1	true
$\{1, 2\}$	$\langle 1, 1 \rangle$	2	false

- We get $(p \rightarrow q) \wedge (q \rightarrow p)$
- Analogously, we obtain $(p \vee q) \wedge \neg(p \wedge q)$ for $\text{sum}\langle p = 1, q = 1 \rangle = 1$.

Recall

$$\bigwedge_{I \subseteq \{1, \dots, n\}, F\langle w_i \mid i \in I \rangle \not\models k} \left(\bigwedge_{i \in I} A_i \rightarrow \bigvee_{i \in \bar{I}} A_i \right)$$

Aggregates: Monotonicity

Monotone aggregates

- For instance,
 - $body^+(r)$
 - $sum\langle p = 1, q = 1 \rangle > 1$ amounts to $q \wedge p$
- We get a simpler characterization: $\bigwedge_{I \subseteq \{1, \dots, n\}, F\langle w_i | i \in I \rangle \not\prec k} \bigvee_{i \in I} A_i$

Anti-monotone aggregates

- For instance,
 - $body^-(r)$
 - $sum\langle p = 1, q = 1 \rangle < 1$ amounts to $\neg p \wedge \neg q$
- We get a simpler characterization: $\bigwedge_{I \subseteq \{1, \dots, n\}, F\langle w_i | i \in I \rangle \not\prec k} \neg \bigwedge_{i \in I} A_i$

Non-monotone aggregates

- For instance, $sum\langle p = 1, q = 1 \rangle \neq 1$ is non-monotone.

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