Matlab© Exercise II: Active Noise Control with an FIR filter

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March 5, 2015

Question 1

Question 1.1

Derivation of Wiener-Hopf

Given are the signals v_1 and v_2 generated as follows:

$$v_1(n) - a_1(1)v_1(n-1) = b_1(0)g(n) - b_1(1)g(n-1);$$
(1)

$$v_2(n) - a_2(1)v_1(n-1) = b_2(0)g(n) - b_2(1)g(n-1),$$
(2)

where g(n) is white noise with variance σ_g^2 and with parameters as given in Table 2. By applying the z-transform, the equations can be written as systems with transfer functions:

$$H_{v_1}(z) = \frac{V_1(z)}{G(z)} = \frac{b_1(0) - b_1(1)z^{-1}}{1 - a_1(1)z^{-1}};$$
(3)

$$H_{v_2}(z) = \frac{V_2(z)}{G(z)} = \frac{b_2(0) - b_2(1)z^{-1}}{1 - a_2(1)z^{-1}}.$$
 (4)

The poles of $H_{v_1}(z)$ and $H_{v_2}(z)$ are $a_1(1)$ and $a_2(1)$ respectively, which are inside of the unit circle, and therefore these causal filters are stable. From this and since we are filtering white noise we can conclude that both v_1 and v_2 are WSS.

The signal $v_2(n)$ must be filtered by a filter W(z) with order m in such a way that the mean-square error of the noise signal $v_1(n)$ and the output

Table 1: Parameters given for the generation of signals v_1 and v_2 .

$a_1(1)$	0.9
$b_1(0)$	1
$b_1(1)$	0.2
$a_2(1)$	0.95
$b_2(0)$	1
$b_2(1)$	0.3

Table 2: Parameters given for the generation of signals v_1 and v_2 .

$$a_1(0) = 1$$
 $a_1(1) = 0.9$ $b_1(0) = 1$ $b_1(1) = 0.2$ $a_2(0) = 1$ $a_2(1) = 0.95$ $b_2(0) = 1$ $b_2(1) = 0.3$

of the filter $\hat{v}_1(n)$ is minimized. To estimate the filter coefficients \hat{w} , the following criterium is formulated:

$$\hat{w} = \arg\min_{w} E\{e(n)e^*(n)\},\tag{5}$$

with

$$e(n) = v_1(n) - \hat{v}_1(n) = v_1(n) - \sum_{l=0}^{m-1} w(l)v_2(n-l),$$
 (6)

The lower limit of the sum is 0, since the filter is causal.

To find \hat{w} for which Equation 5 holds it is sufficient to solve:

$$\frac{\delta}{\delta w^*(k)} E\{e(n)e^*(n)\} = E\{e(n)\frac{\delta e^*(n)}{\delta w^*(k)}\} = 0, \tag{7}$$

Where k = 0, 1, ..., m. Using Equation 6, the differential in Equation 7 can be written as:

$$\frac{\delta e^*(n)}{\delta w^*(k)} = \frac{\delta}{\delta w^*(k)} \left(v_1^*(n) - \sum_{l=0}^{m-1} w^*(l) v_2^*(n-l) \right) = -v_2^*(n-k)$$
 (8)

Substituting into Equation 7 and noting that the minus sign can be discarded because the expression is equal to zero, we get:

$$E\{e(n)v_2^*(n-k)\} = 0, (9)$$

In this equation we identify e(n) and use Equation 6 to get:

$$E\{v_1(n)v_2^*(n-k)\} - \sum_{l=0}^{m-1} w(l)E\{v_2(n-l)v_2^*(n-k)\} = 0$$
 (10)

Under the assumption that v_1 and v_2 are jointly WSS, $E\{v_2(n-l)v_2^*(n-k)\} = r_{v_2}(k-l)$ and $E\{v_1(n)v_2^*(n-k)\} = r_{v_1v_2}(k)$, so that

$$\sum_{l=0}^{m-1} w(l) r_{v_2}(k-l) = r_{v_1 v_2}(k)$$
(11)

These equations are known as the Wiener-Hopf equations. We will now derive the expressions for $r_{v_2}(k)$ and $r_{v_1v_2}(k)$, so that \hat{w} can be determined.

Derivation of r_{v_2}

First we note that r(-k) is r(k), since v_1 and v_2 and their correlation functions are real. Since v_2 is generated by an ARMA(1,1) process (i.e. $a_2(k) = 0$ for k > 1), r(-k) can be derived using the Yule-Walker equations:

$$\begin{bmatrix} r_{v_2}(0) & r_{v_2}(1) \\ r_{v_2}(1) & r_{v_2}(0) \end{bmatrix} \begin{bmatrix} 1 \\ a_2(1) \end{bmatrix} = \sigma_g^2 \begin{bmatrix} c_q(1) \\ c_q(2) \end{bmatrix}, \tag{12}$$

where $c_q(k)$ is given by:

$$c_q(k) = \sum_{l=0}^{1} b_2(l+k)h(l)$$
(13)

By substitution of the second equation of Equation 12 into the first one, we derive the expressions for $r_{v_2}(0)$ and $r_{v_2}(1)$:

$$r_{v_2}(0) = \frac{\sigma_g^2(c(1) - a_2(1)c(2))}{1 - a_2(1)^2};$$
(14)

$$r_{v_2}(1) = \sigma_q^2 c(2) - a_2(1) r_{v_2}(0). \tag{15}$$

All subsequent values of $r_{v_2}(k)$ can be evaluated by using the following recursion formula:

$$r_{v_2}(k) = -a(1)r_{v_2}(k-1). (16)$$

Derivation of $r_{v_1v_2}$

The power spectrum $P_{v_1v_2}$ can be written in terms of filter functions H_{v_i} :

$$P_{v_1v_2}(z) = H_{v_1}(z)H_{v_2}^{-1}(z)P_{v_2}(z)$$
(17)

The expressions for $H_{v_1}(z)$ and $H_{v_2}^{-1}(z)$ are given in Equation 3, and the product can be written as:

$$H_{v_1}(z)H_{v_2}^{-1}(z) = \frac{b_1(0) - (b_1(0)a_2(1) + b_1(1))z^{-1} + b_1(1)a_2(1)z^{-2}}{b_2(0) - (a_1(1)b_2(0) + b_2(1))z^{-1} + a_1(1)b_2(1)z^{-2}}$$
(18)

We can now take the inverse z-transform of Equation 17, to get an expression for $r_{v_1v_2}$:

$$r_{v_1v_2}(n) = b_1(0)r_{v_2}(n) - (b_1(0)a_2(1) + b_1(1))r_{v_2}(n-1) + b_1(1)a_2(1)r_{v_2}(n-2) + (a_1(1)b_2(0) + b_2(1))r_{v_1v_2}(n-1) - a_1(1)b_2(1)r_{v_1v_2}(n-2)$$

Question 1.2

```
% Initialization
    close all
4
    clear all
   % Load uncorrupted signal d
   % N is the number of samples (signal length)
    load gong.mat;
    [N, k] = size(y);
   d\ =\ y\ ;
10
11
   \% Generate zero-mean white noise sequence g with standard deviation 0.35
12
13
    sg = 0.35;
    g \ = \ s\,g * ra\,n\,d\,n\,(\,N\,,1\,) \ ;
14
   g = g - mean(g);
15
16
   \% Generate noise sequences v1 and v2
    \begin{array}{l} a1 = \begin{bmatrix} 1 & -0.90 \end{bmatrix}; & b1 = \begin{bmatrix} 1 & -.2 \end{bmatrix}; \\ a2 = \begin{bmatrix} 1 & -0.95 \end{bmatrix}; & b2 = \begin{bmatrix} 1 & -.3 \end{bmatrix}; \end{array} 
18
19
    v1 = filter(b1, a1, g);
20
   v2 = filter(b2, a2, g);
21
23
   % Generate the corrupted signal x
   x = d + v1;
24
   % Exercise 1: Determining the optimal FIR Wiener Filter
26
   % Goal: reconstruct d from x and v2 by estimating v1 from v2
27
   % Let n vary between the desired filter orders
29
30
   n = [1 \ 2 \ 4 \ 6];
   Stdd = zeros(length(n),1);
31
   W_{tot} = zeros(max(n), length(n));
   for k = 1: length(n)
   % First we determine Rv2 and Rv1v2 needed to set up the Wiener-Hopf
34
   \% Calculate the first two values of rv2 (i.e. rv2(0) and rv2(1))
36
   \% using eq (3.116) from Hayes
37
   h = dimpulse(b2, a2, 20);
   c(1,1) = b2(1)*conj(h(1)) + b2(2)*conj(h(2));
39
   c(2,1) = b2(2)*conj(h(1));
40
    rv2 = zeros(200,1);
42
    | rv2(1) = (sg^2*c(1,1) - a2(2)*sg^(2)*c(2,1))/(1-a2(2)^2); 
43
   | rv2(2) = sg^2*c(2,1) - a2(2)*rv2(1);
45
   % Calculate the rest of rv2 until it becomes (almost) zero
46
   % We only determine one side of the auto-correlation function and then
47
48 % mirror, to get the double sided ACF (centered at index 200)
   for i = 3:200,
        rv2(i) = -1*a2(2)*rv2(i-1);
```

```
51 end
    rv2_ds = [rv2(end:-1:1); rv2(2:end)];
53
    \% Next we determine the the cross-correlation function between v1 and v2
54
    bb = conv(b1,a2);
    aa = conv(b2, a1);
56
    rv1v2_ds = filter(bb, aa, rv2_ds);
57
    \% Put rv2 and rv1v2 into matrix form for the Wiener-Hopf equations
59
    Rv2 = zeros(n(k), n(k));
60
    for i = 1:n(k)
for j = 1:n(k)
61
62
               Rv2(i,j) = rv2_ds(200+j-i);
63
64
    end
65
    Rv1v2 = zeros(n(k),1);
66
    for i=1:n(k),
67
68
          Rv\,1v\,2\,(\,i\,\,,1\,)\ =\ rv\,1v\,2\,\_\,d\,s\,(\,2\,0\,0\,+\,i\,-1)\,\,;
69
70
    \% Solve for the optimal filter
71
72
    W = Rv2 \backslash Rv1v2;
    v1e = filter(W,1,v2);
73
    de = x - v1e;
75
    \% Save the necessary data necessary to evaluate the sound
76
    W \cot (1: length (W), k) = W;
    \operatorname{St}\overline{\operatorname{d}}\operatorname{d}(k) = \operatorname{st}\operatorname{d}(\operatorname{d}-\operatorname{de});
78
79
    end
```

Table 3: Output coefficients w(j) for the optimal FIR Wiener filter

	Filter order m			
Coefficient $w(j)$	1	2	4	6
w(0)	0.7759	0.9209	0.9935	0.9995
w(1)	0	-0.1623	0.0327	0.0487
w(2)	0	0	-0.0765	-0.0242
w(3)	0	0	-0.2255	-0.0514
w(4)	0	0	0	-0.0859
w(5)	0	0	0	-0.1916

Question 2

Table 4: Standard deviation σ_W between the sound d(n) and the estimated sound $x(n) - \hat{v_1}(n)$

Filter order m	σ_W
1	0.2075
2	0.1996
4	0.1674
6	0.1362

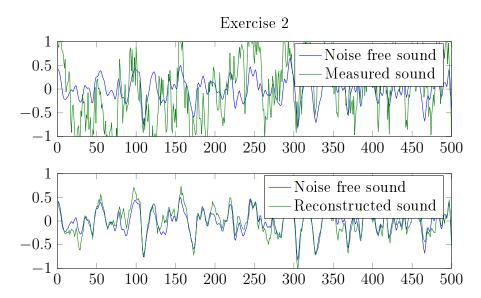


Figure 1: Subplot 1 shows the original sound and the noise corrupted signal. Subplot 2 shows the original sound and the filtered sound with optimal Wiener filter W(z) of order 6

Question 3

```
M Exercise 3: Filter by approximating the correlation functions
   \% Goal: Approximate the auto- and cross correlation functions used in
            the Wiener-Hopf equations from the signals
3
   % Let n vary between the desired filter orders
   n \ = \ [\, 1 \quad 2 \quad 4 \quad 6 \,] \; ;
    Stdd2 = zeros(length(n),1);
    W_{tot2} = zeros(max(n), length(n));
    for k = 1: length(n)
9
    \% Construct an n by (N-n+1) matrix V2 containing shifted versions of v2
10
    V2 = zeros(n(k), N-n(k)+1);
11
12
    for i = 1:n(k)
13
        V2(i, :) = v2(n(k)+1-i:N+1-i);
14
   \% Use V2 and v1 to estimate Rv2 and Rv1v2
16
    rv2e = zeros(n(k),1);
17
    for i = 1:n(k)
        rv2e(i) = sum(V2(1,:).*V2(i,:));
19
20
^{21}
   % Put rv2e in a Toeplitz matrix like in Exercise 2
22
23
    rv2e_ds = [rv2e(end:-1:1); rv2e(2:end)];
    Rv2e = zeros(n(k),n(k));
24
    for i = 1:n(k)
25
26
        for j = 1:n(k)
            Rv2e(i,j) = rv2e_ds(n(k)+j-i);
27
28
29
    end
30
31
    Rv 1v 2e = zeros(n(k), 1);
32
    for i=1:n(k),
        Rv1v2e(i,1) = sum(x(n(k):end).*(V2(i,:).'));
33
35
   % Calculate filter using Wiener-Hopf equations and reconstruct the signal
36
   w\ =\ Rv\,2\,e\,\backslash\,Rv\,1\,v\,2\,e\ ;
   v1e = filter(w,1,v2);
38
39
   de = x - v1e;
40
   \% Save all the variables for the different values of n
41
    std(d-de);
   \operatorname{St} dd2(k) = \operatorname{st} d(d-de);
43
44 W_{\text{tot2}}(1: \text{length}(w), k) = w;
```

Table 5: Output coefficients w(j) for the estimated FIR Wiener filter

	Filter order m			
Coefficient $w(j)$	1	2	4	6
w(0)	0.7679	0.9200	0.9960	0.9995
w(1)	0	-0.1689	0.0339	0.0513
w(2)	0	0	-0.0783	-0.0243
w(3)	0	0	-0.2342	-0.0548
w(4)	0	0	0	-0.0885
w(5)	0	0	0	-0.1956

Table 6: Standard deviation σ_w between the sound d(n) and the estimated sound $x(n) - \hat{v_1}(n)$

Filter order m	σ_w
1	0.2177
2	0.2089
4	0.1750
6	0.1423

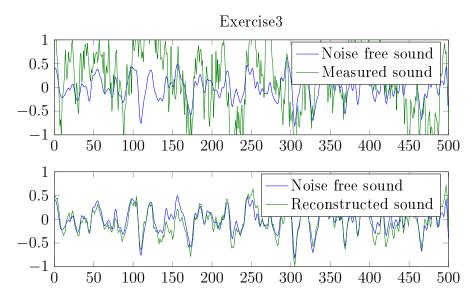


Figure 2: Subplot 1 shows the original sound and the noise corrupted signal. Subplot 2 shows the original sound and the filtered sound with estimated Wiener filter w(z) of order 6

Question 4

Kristalhelder!