

General Programme of IBERAMIA'2024

Programme of the Workshops Available [HERE](#)

Detailed Programme of Technical Sessions available [HERE](#)



	Monday 11	Tuesday 12	Wednesday 13	Thursday 14	Friday 15
Morning	Workshops	Workshops	Conference	Conference	Conference
Afternoon	Workshops	Workshops	Conference	Conference	Conference
Evening			Social & Cultural Even	Gala Dinner & Awards Best Papers	

General Overview of IBERAMIA'2024

- Social & Cultural Event: To be announced
- Gala Dinner: To be announced

Conference Outline

	Wednesday 13/11/2024		Thursday 14/11/2024			Friday 15/11/2024	
	ROOM 1 (Room 726)	ROOM 2 (Room 701)	ROOM 1 (Room 726)	ROOM 2 (Room 701)	ROOM 3 (Room 705)	ROOM 1 (Room 726)	ROOM 2 (Room 701)
9:00	Registration		Registration			Registration	
			9:00-10:30	9:00-10:30		9:00-10:30	9:00-10:30
10:00	Opening Ceremony Salón de Actos «Ing. y Agr. Enrique de Martini»		Session 5 AI Engineering & Applications (EA)	Session 6 Natural Language Processing (NLP)		Session 11 Multi-Agent Systems (MAS)	Session 12 Knowledge Representation & Reasoning (KRR)
10:30			Pitch Talks 1 (Short Papers)	Pitch Talks 2 (Short Papers)		Pitch Talks 3 (Short Papers)	Pitch Talks 4 (Short Papers)
11:00	Plenary Talk-1		Coffee Break			Coffee Break	
	Assessing social bias in AI: Who decides how language models discriminate? Pr. Luciana Benotti, National Research Council CONICET, Argentina. Salón de Actos «Ing. y Agr. Enrique de Martini»		Plenary Talk-2			Plenary Talk-3	
11:30 – 12:00			From Bayesian to Causal Networks: Graphical Models in Artificial Intelligence. Pr. Luis Enrique Sucar, INAOE, México. Salón de Actos «Ing. y Agr. Enrique de Martini»			A look into the video generation frontier: continuous and discrete approaches Dr. José Lezama, Senior Research Scientist, Google Deepmind. Salón de Actos «Ing. y Agr. Enrique de Martini»	
12:00-12:30	Opening Cocktail						
12:30 – 14:30	Lunch		Lunch			Closing Ceremony	
14:30 – 15:30	Session 1 AI Engineering & Applications (EA)	Session 2 Machine Learning (ML)	Session 7 AI Engineering & Applications (EA)	Session 8 Computer Vision & Robotics (CVR)	Industry Session		
16:00	Coffee Break		Coffee Break				
16:30 – 17:30	Session 3 Bio-inspired & Soft Computing (BSC); NLP; SAI	Session 4 Computer Vision & Robotics (CVR)	Session 9 AI Engineering & Applications (EA)	Session 10 Machine Learning (ML)	General Assembly		
	Social & Cultural Event		Gala Dinner Cultural Event & Awards Best Papers				

Sites (Facultad de Ingeniería de la Universidad de la República. More info in Venue):

- Room 1: Room 726 (Central Building, 7 Floor)
- Room2: Room 701 (Central Building, 7 Floor)
- Room 3: Room 705 (Central Building, 7 Floor)
- Opening Ceremony & Plenary Talks: Salón de Actos «Ing. y Agr. Enrique de Martini» (Central Building, 1 Floor)