

Ruben Uribe

Software Engineer

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Summary

Self-motivated and passionate Computer Scientist with a love for problem solving, and idea development. Seeking the ability to work on things that empower people with information, freedom, and options to make informed decisions and be happy.

Education

Texas A&M University

Bachelor of science *Computer Science*

2022 GPA:3.8

College Station, TX

Skills

Languages: Java, HTML, and CSS, Python, C++, JavaScript.

Web: React, Node.JS, Express, WebPack, WebRTC, Git.

Technologies: GitHub, PostgreSQL, Firebase.

Work Experience

Dropbox

06/2020 to 08/2020

Software Engineering LAUNCH Intern

San Francisco, California (Remote)

Worked across teams to develop a template selector for *Dropbox Paper*.

Used *React* and *SCSS* to create frontend assets for the template selector.

Premier Engineering & Land Surveying

06/2018 to 08/2018

Civil Engineering Intern

Laredo, Texas

Utilized software programs to prepare drawings and maps of properties.

Helped make changes around the office to *increase survey pipeline efficiency*.

Projects

Apollo

10/2020 – 12/2020

Web Developer

College Station, Texas

Designed a web app for creating Spotify playlist from a given users sentence.

Created visually appealing responsive website using *HTML*, *CSS*, and *JS*.

Worked in a small team to make a *NodeJS* server for managing login, preferences, and playlists created.

Plunder Patrol

05/2019 to 7/2019

Full stack developer

(<https://plunderpatroll.herokuapp.com/>)

Developed a web app for cross device webcam linking with *Node*, *Express*, and *EJS*.

Built *backend infrastructure* in *Node* using *socketIO* and *WebRTC* to facilitate real time *video broadcasting*.

NotiFire (TAMU Hack Winner)

02/2020

Web Developer

College Station, Texas

Designed a web dashboard to display *real time, location-based* information on the Australia wildfires.

Used *React*, and *Google Maps api* to display pertinent data to the user