Dr. Ruben Wiersma

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I am a postdoctoral researcher at ETH Zürich in the <u>Interactive Geometry Lab (IGL</u>). My interests include geometry processing, optimization, and machine learning. I received my doctorate *cum laude* from the <u>CGV group at the TU Delft</u> and interned at Adobe as a research intern, studying material capture with differentiable rendering. I have a soft spot for working with creatives and enjoy working on my own <u>short films</u>, <u>design and music</u>.

SKILLS AND QUALITIES

Cross-disciplinary collaboration • Communication and presentation - <u>example presentation</u> • Creative thinking • Strong math understanding • Ability to understand and analyze complex systems • Eye for clean, maintainable, and understandable code - <u>example project</u> • Geometry Processing • Generative AI • Machine Learning • Python • PyTorch • Numpy • JAX • C++ • Mitsuba • Blender • Adobe CC • Git • Linux • macOS

EXPERIENCE

[2024 - Present] ETH Zürich, Postdoctoral Researcher

- Research on machine learning and geometry processing at the <u>Interactive Geometry Lab (IGL)</u>.
- Associate Lecturer in Shape Modelling and Geometry Processing course.

[Summer 2023] Adobe, Research Internship

Investigating material and appearance capture, mentored by Valentin Deschaintre and Julien Philip.

[2017] GeoPhy, Development Internship

• Developed end-to-end machine learning solution for estimating real-estate value.

[2012 - 2022] Wiersma Brothers, freelance, Video producer, graphic designer

• Founder, working on short films, graphic design and web development.

TEACHING EXPERIENCE

SGP Graduate School Deep Learning on Meshes and Point Clouds, spring 2025

• Course organizer and lecturer for introductory course on deep learning for 3D data.

ETH Zürich, Shape Modelling and Geometry Processing, spring 2024

• Associate Lecturer for master course of 50 students.

ETH Zürich and TU Delft, BSc, MSc and PhD supervision, 2019-2025

- Daily supervisor on 11 BSc research projects (one published), and 3 MSc theses.
- Collaborator and advisor for three PhD students.

TU Delft, BK7084 Computational Simulations, 2019-2023

- Teaching assistant for BSc elective on computer graphics techniques for architecture students.
- Instruction, assistance to students for lab assignments.
- · Modernized assignments.

TU Delft, BSc Machine Learning, 2019

- Teaching assistant for BSc course on fundamental machine learning techniques.
- Implemented and wrote course materials (programming assignments, still used as of 2024).

EDUCATION

[2019 - 2024] TU Delft, PhD Computer Graphics Cum Laude

Supervised by Elmar Eisemann, Klaus Hildebrandt and Joris Dik

- Dissertation: Intrinsic approaches to learning and computing on curved surfaces
- Geometry processing and machine learning (4 SIGGRAPH publications).
- Applications of computer graphics and machine learning for painting analysis (1 journal, 1 conference).
- Responsibilities: lecturing, lab assistance, creating assignments, thesis supervision (10 BSc, 3 MSc).

[2017 - 2019] TU Delft, MSc Computer Science Cum Laude (GPA 4.0)

• Focus on computer graphics and machine learning. Thesis (grade 9/10) <u>"Harmonic Surface Networks"</u>.

[2014 - 2017] TU Delft, BSc Computer Science Cum Laude (GPA 4.0)

• Focus on multimedia and data science. Thesis on "Automating Valuations for Real-Estate".

[2013 - 2014] TU Delft, Propedeuse Industrial Design Engineering Cum Laude

SERVICE

[2025 - 2026] Symposium on Geometry Processing (SGP), Graduate School Chair

[2025] **SIGGRAPH Asia**, Conflict of Interest Coordinator

[2024 - 2025] Symposium on Geometry Processing (SGP), Committee member

[2024 - present] **SIGGRAPH Thesis Fast Forward**, *Chair*

[Summer 2022] MIT Summer Geometry Initiative (SGI), Mentor

• Mentored fellows of SGI in a project on "Learning on Surfaces"

[2020 - present] SIGGRAPH research and career development committee, Committee member

- Organized Conference Coffee at SIGGRAPH '21, SIGGRAPH Asia '21 and SIGGRAPH '22.
- Production/writing for website, Thesis Fast Forward, and SIGGRAPH/ToG writing guides.

[2020 - present] Reviewer

 SIGGRAPH, SIGGRAPH Asia, ACM Transactions on Graphics, Pacific Graphics, TMAA, Computers & Graphics

[2014 - 2017] **Happietaria**, **Hartige Samaritaan**, Restaurant staff manager, PR and communications manager

• Pop-up restaurant for charity, lasting one month, raised €78.913.

PUBLICATIONS

[12.] SIGGRAPH '25, Uncertainty for SVBRDF Acquisition using Frequency Analysis, July 2025

R. Wiersma, J. Philip, M. Hasan, K. Mullia, F. Luan, E. Eisemann, V. Deschaintre

[11.] SIGGRAPH '25 (journal), TetWeave: Isosurface Extraction using On-The-Fly Delaunay Tetrahedral Grids for Gradient-Based Mesh Optimization, July 2025

A. Binninger, R. Wiersma, P. Herholz, O. Sorkine-Hornung

[10.] PhD Thesis Intrinsic approaches to learning and computing on curved surfaces, October 2024

R. Wiersma

[9.] SIGGRAPH '23, A Fast Geometric Multigrid Method for Curved Surfaces, July 2023

R. Wiersma, A. Nasikun (equal contribution); E. Eisemann and K. Hildebrandt

[8.] Digital Humanities Quarterly, The case of the golden background, a virtual restoration and a physical reconstruction of the medieval Crucifixion of the Lindau Master (c. 1425), February 2023

L. Tissen, S. Frequin, R. Wiersma

[7.] **GCH '22**, <u>A New Baseline for Feature Description on Multimodal Imaging of Paintings</u> **Best Paper**, September 2022

J. vd Toorn, **R. Wiersma**, A. Vandivere, R. Marroquim and E. Eisemann

[6.] **SIGGRAPH '22 (journal)**, <u>DeltaConv: Anisotropic Operators for Geometric Deep Learning on Point Clouds</u>, July 2022

R. Wiersma, A. Nasikun, E. Eisemann and K. Hildebrandt

[5.] **CVPR '22**, <u>Deep Vanishing Point Detection: Geometric priors make dataset variations vanish</u>, July 2022 Y. Lin, **R. Wiersma**, S. L. Pintea, K. Hildebrandt, E. Eisemann and J. C. van Gemert

[4.] **SIGGRAPH '20 (journal)**, <u>CNNs on Surfaces using Rotation-Equivariant Features</u>, July 2020

R. Wiersma, E. Eisemann and K. Hildebrandt

[3.] **Heritage Science**, <u>Revealing unique inscriptions of in Doodencel 601 of the Oranjehotel</u>, July 2020 J. Wembe, R. van den Brink, E. Mooldijk, N. Feirabend, **R. Wiersma**, J. Sietsma and J. Dik

[2.] **SIGCSE '20**, <u>Are We Consistent? The Effects of Digitized Exams Grading</u>, February 2020 G. Migut and **R. Wiersma**

[1.] Master's thesis, <u>Harmonic Surface Networks</u>, October 2019

R. Wiersma

GRANTS

TALKS

1st July 2025, Symposium on Geometry Processing Graduate School

Deep Learning on Meshes and Point Clouds

5th February 2025, **Mathematical Imaging and Surface Processing Workshop Oberwolfach** Intrinsic Approaches to Learning and Computing on Curved Surfaces

March 2024, INRIA Sophia Antipolis

Invited talk: Intrinsic Approaches to Learning and Computing on Curved Surfaces

February 2024, ETH Zürich

Invited talk: Intrinsic Approaches to Learning and Computing on Curved Surfaces

February 2024, ISTA Vienna

Invited talk: Intrinsic Approaches to Learning and Computing on Curved Surfaces

October 2023, Johns Hopkins University

Lecture: Introduction to Blender for Students in Computer Graphics

6th April 2022, UChicago 3DL group

Invited talk: DeltaConv: Anisotropic Operators for Geometric Deep Learning on Point Clouds

29th September 2021, **Mathematics and Art symposium at DMV ÖMG Annual Conference 2021** Symposium talk: Communicating Perspective in 17th Century Paintings to Modern Audiences.

17th May 2021, Utrecht University

Lecture on applications of computer graphics to painting analysis for bachelor students in art history.

27th September 2020, PI Lab TU Delft

Seminar talk: applications of computer graphics to painting analysis.

14th May 2020, Stanford Guibas Lab

Invited talk: <u>CNNs on Surfaces using Rotation-Equivariant Features</u>