Ruben Wiersma

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I am a postdoctoral researcher at ETH Zürich in the Interactive Geometry Lab (IGL). My interests include geometry processing, optimization, and machine learning. Before, I was a PhD student at the CGV group at the TU Delft and interned at Adobe in San Francisco as a research intern, studying material capture with differentiable rendering. I have a soft spot for working with creatives and enjoy working on my own short films, design and music.

SKILLS AND QUALITIES

Python • PyTorch • Numpy • JAX • C++ • Mitsuba • OpenGL • Blender • Adobe CC • Git • Linux • macOS • Strong math understanding • Ability to understand and analyze complex systems • Eye for clean, maintainable, and understandable code - example project • Creative thinking • Presentation and communication - example presentation • Perseverance

EXPERIENCE

[2024 - Present] **ETH Zürich**, *Postdoctoral Researcher*

- Postdoctoral researcher at the Interactive Geometry Lab (IGL) with Prof. Dr. Olga Sorkine-Hornung.

[2023] **Adobe**, *Research Internship*

- Investigating material and appearance capture, mentored by Valentin Deschaintre and Julien Philip.

[2019] **TU Delft**, *Teaching Assistant*

- Developed assignments for new datamining and Machine Learning courses and lab assistance.

[2017] **GeoPhy**, *Development Internship*

- Developed end-to-end machine learning solution for estimating real-estate value.

[2012 - 2022] **Wiersma Brothers, freelance**, *Video producer*, *graphic designer*

- Founder, working on short films, graphic design and web development.

[2008 - 2010] **GoPublic**, *Web Developer*

- Back-end developer for websites and and business administration webapps.

EDUCATION

[2019 - 2024] **TU Delft**, *PhD Computer Graphics*

Supervised by Elmar Eisemann, Klaus Hildebrandt and Joris Dik

- Geometry processing and machine learning (3 SIGGRAPH publications).
- Applications of computer graphics and machine learning for painting analysis (1 journal, 1 conference).
- Responsibilities: lecturing, lab assistance, creating assignments, thesis supervision (10 BSc, 3 MSc).

[2017 - 2019] **TU Delft**, *MSc Computer Science* **Cum Laude (GPA 4.0)**

- Focus on computer graphics and machine learning. Thesis (grade 9/10) "Harmonic Surface Networks".

[2014 - 2017] **TU Delft**, *BSc Computer Science* **Cum Laude (GPA 4.0)**

- Focus on multimedia and data science. Thesis on "Automating Valuations for Real-Estate".

[2013 - 2014] **TU Delft**, *Propedeuse Industrial Design Engineering* **Cum Laude**

SERVICE

[Summer 2022] **MIT Summer Geometry Initiative (SGI)**, *Mentor*

- Mentored fellows of SGI in a project on "Learning on Surfaces"

[2020 - present] **SIGGRAPH research and career development committee**, *Committee member*

- Organized Conference Coffee at SIGGRAPH '21, SIGGRAPH Asia '21 and SIGGRAPH '22.
- Production/writing for website, Thesis Fast Forward, and SIGGRAPH/ToG writing guides.

[2020 - present] **Reviewer**

- ACM Transactions on Graphics, SIGGRAPH Asia, Pacific Graphics, TMAA, Computers & Graphics

[2013 - 2019] **C.S.R. Delft (student association)**, *Committee member*, *committee chair*

- Organized festivities, academic debates and hosted lectures (20-300 participants).
- Produced several narrative short films and an anniversary book.

[2014 - 2017] **Happietaria**, **Hartige Samaritaan**, *Restaurant staff manager*, *PR and communications manager*

- Pop-up restaurant for charity, lasting one month, raised €78.913.

PUBLICATIONS

[July 2023] **SIGGRAPH '23**, *A Fast Geometric Multigrid Method for Curved Surfaces*

[September 2022] **GCH '22**, *A New Baseline for Feature Description on Multimodal Imaging of Paintings* **Best Paper**

[July 2022] **SIGGRAPH '22**, *DeltaConv: Anisotropic Operators for Geometric Deep Learning on Point Clouds*

[July 2022] **CVPR '22**, *Deep Vanishing Point Detection: Geometric priors make dataset variations vanish*

[July 2020] **SIGGRAPH '20**, *CNNs on Surfaces using Rotation-Equivariant Features*

[July 2020] **Heritage Science**, *Revealing unique inscriptions of in Doodencel 601 of the Oranjehotel*

[February 2020] **SIGCSE '20**, *Are We Consistent? The Effects of Digitized Exams Grading*

[October 2019] **Master's thesis**, *Harmonic Surface Networks*

GRANTS

Google Cloud Research credits

October 2019, *October 2020*, *May 2024*

TALKS

28th February 2024, **INRIA Sophia Antipolis**

Invited talk: Intrinsic Approaches to Learning and Computing on Curved Surfaces

23rd February 2024, **ETH Zürich**

Invited talk: Intrinsic Approaches to Learning and Computing on Curved Surfaces

19th February 2024, **ISTA Vienna**

Invited talk: Intrinsic Approaches to Learning and Computing on Curved Surfaces

October 2023, **Johns Hopkins University**

Lecture: Introduction to Blender for Students in Computer Graphics

6th April 2022, **UChicago 3DL group**

Invited talk: DeltaConv: Anisotropic Operators for Geometric Deep Learning on Point Clouds

29th September 2021, **Mathematics and Art symposium at DMV ÖMG Annual Conference 2021**

Symposium talk: Communicating Perspective in 17th Century Paintings to Modern Audiences.

17th May 2021, **Utrecht University**

Lecture on applications of computer graphics to painting analysis for bachelor students in art history.

27th September 2020, **PI Lab TU Delft**

Seminar talk: applications of computer graphics to painting analysis.

14th May 2020, **Stanford Guibas Lab**

Invited talk: CNNs on Surfaces using Rotation-Equivariant Features