```
#include <stdio.h>
#include <stdlib.h>
struct node{
  struct node *prev;
  int data;
  struct node *next;
};
struct node *head=NULL;
void add_at_begin( ){
  struct node *ptr = NULL;
  ptr=(struct node *)malloc(sizeof(struct node));
  printf("enter the node data :");
  scanf("%d",& ptr->data);
  ptr->prev=NULL;
  ptr->next=NULL;
  if(head==NULL){
    head=ptr;
  }
  else{
    ptr->next=head;
    head->prev=ptr;
    head=ptr;
 }
}
void delete_at_specifiedloc( ){
  int i,loc;
  if(head==NULL){
    printf("empty list\n");
  }
```

```
else{
    struct node *ptr=head;
    printf("enter the location :");
    scanf("%d",& loc);
    for(i=1;i<loc;i++){
      ptr=ptr->next;
    }
    ptr->prev->next=ptr->next;
    ptr->next->prev=ptr->prev;
    free(ptr);
  }
}
void display( ){
  if(head==NULL){
    printf("list is empty\n");
  }
  else{
    struct node *temp=head;
    while(temp!=NULL){
      printf("%d\t",temp->data);
      temp=temp->next;
    }
    printf("\n");
  }
}
int main(int argc, const char * argv[]) {
  int opt=0;
  while(1){
    printf("DOUBLY LINKED LIST\n");
    printf("1.add_at_begin\n");
    printf("2.delete_at_pos\n");
```

```
printf("3.display\n");
    printf("enter the option :");
    scanf("%d",& opt);
    switch(opt){
      case 1:
         add_at_begin();
         break;
       case 2:
         delete_at_specifiedloc();
         break;
      case 3:
         display();
         break;
      default:
         printf("invalid option\n");
    }
  }
  return 0;
}
```

