

```

#include <stdio.h>
int stack[50], option, no_top, x, i;
void push()
void pop()
void display()
int main()
{
    if == top == -1;
    printf("\n Enter the size of stack:");
    scanf ("%d", &n);
    printf("Stack operations:");
    printf("\n");
    printf("\n 1. push\n 2. pop\n 3. Display\n 4. Exit");
    do
    {
        printf("\nEnter choice ");
        scanf ("%d", &optionchoice);
        switch (opt)
        {
            case 1;
            {
                push();
                break;
            }
            case 2
            {
                pop();
                break;
            }
            case 3
            {
                display();
                break;
            }
        }
    }
}

```

case 4

```
{  
    printf("\n\t Exit point");  
    break;  
}  
default  
{  
    printf("\n\t please enter a no from (1-4)");  
}
```

```
} while(choice != 4)  
    return 0;
```

```
{  
    void push()
```

```
{  
    if (top > n-1)  
    {  
        printf("stack overflow.");  
    }  
    else
```

```
        printf("enter a element:");  
        scanf("%d", &x);  
        top++;  
        stack[top] = x;
```

```
    }
```

```
}
```

```
void pop()
```

```
{
```

```
    if (top < -1)
```

```
        printf("stack empty");  
    else
```

```
        printf("the element deleted is", &stack[top]);  
        top--;
```



```
top--;  
}
```

```
void display()
```

```
{  
    if (top >= 0)  
        printf("the elements in stack are \n");  
    for (i=0; i<=n-1 i=top >= 0; i--)  
        printf("\n %d", stack[i]);  
    printf("press next option");  
}
```

```
else  
    printf("\n stack empty");
```

```
}
```

```
}
```