

Transitory states: 1, 2, 3, 8, 9, 10;
Steady states: 4, 5, 6, 7;
User interaction only in: 4 + (isHidden == false)

Fragments were introduced from Honecomb (API 11), where Paused state is not killable

Transaction.hide() has no effect on Fragment lifecycle, it just makes the View invisible

DialogFragment adds one more callback onCreateDialog() prior to onCreateView()

