Props, State, Lifecycle and Keys



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Agenda



Props

State

Lifecycle methods

Keys

Plenty of coding!



Props and State

Props

- Data passed from parent component
- Look like HTML attributes



Props

```
function Avatar(props) {
 return <img src={"images/" + props.username} />;
<Avatar username="cory" />
<Avatar username={username} />
```



Props and State

Props

- Data passed from parent component
- Look like HTML attributes
- Immutable
 - Want to change? Call a function provided by the parent.



Props and State

State

- Holds mutable state
- Set via setState in class components

state.username



State

```
class Example extends Component {
 constructor(props) {
  super(props);
  this.state = { name: "" };
 onChange(event) {
  this.setState({ name: event.target.value });
 render() {
  return <input onChange={this.onChange}</pre>
                                                                 value={this.state.name} />;
```



State

```
class Example extends Component {
 state = { name: "" };
 onChange(event) {
  this.setState({ name: event.target.value });
 render() {
                                                                 value={this.state.name} />;
  return <input onChange={this.onChange}</pre>
```



Lifecycle Methods (Class Components)

constructor

render

static getDerivedStateFromProps

componentDidMount

shouldComponentUpdate

componentDidUpdate

componentWillUnmount

componentDidCatch



constructor

When

Before the component is mounted

Why

Initialize state, bind event methods



render

When

Anytime state and props change

Why

To declare the markup your component outputs



componentDidMount

When

After component is mounted

Why

Access DOM, set up subscriptions, integrate with frameworks, set timers, make HTTP calls



shouldComponentUpdate

When

Before render when new props or state are being received.

Why

Performance. Return false to void unnecessary re-renders.



componentDidUpdate

When

After component's updates are flushed to the DOM.

Why

Work with the DOM after an update



componentWillUnmount

When

Immediately before component is removed from the DOM

Why Cleanup



componentDidCatch

When

Anytime an error occurs in your component

Why

Catch errors and handle them as desired



Demo



Demo: State and lifecycle methods



Keys for Dynamic Children

Add a key to dynamic child elements

```
function Courses() {
  return courses.map(course => {
    return <div key={course.id}>{course.title}</div>;
  });
}
```



Demo



Keys



Summary



Props

- Pass data to child components

State

- Mutable data

Lifecycle Methods

- Run code at different times in classes

Keys

Next up: Hooks, component composition, and PropTypes

