MCI Project Weekly Time Sheet

| Team | | 4 | Student ID | a1829951 | | | Week starting: | | 27-Feb-23 |

Day	Date	Time In	Time Out	Total hours	Task	How does it fit to project plan?	Outcome/Next action
Monday	27-Feb-23	8:00 AM	11:00 AM	3	1. Learn the basics of HTML, and understand the basics of HTML concepts, languages, tags, attributes, etc. 2. Learn to write HTML code in VS code, create a simple web page, and try to see the effect in the browser	Learning HTML basics and writing HTML code using a text editor are necessary skills for building user interfaces. Creating a simple web page is also helpful to familiarize with the application scenarios of HTML language and lay the foundation for subsequent development work.	1. Familiar with the basics and syntax of HTML. 2. Ability to write HTML code using a text editor. 3. Ability to create simple web pages
Tuesday	28-Feb-23	8:00 PM	11:00 AM	3	1. Learn HTML forms, including form elements, form attributes, form validation, and more. 2. Write a simple form and try submitting it in a browser to see the effect.	Learning HTML forms is one of the necessary skills for building user interfaces. Writing a simple form helps to be familiar with the various elements and attributes of the form	1. Familiar with various elements and attributes of HTML forms. 2. Ability to write simple HTML forms. 3. Ability to submit forms in the browser and see the effect.
Tuesday	28-Feb-23	8:00 PM	9:30 PM	1.5	Group meeting: 1. Team members introduce themselves 2. Discuss what needs to be communicated to the client this week 3. Make a question list about the project	1. Getting team members to know each other helps the project. 2. Better access to project-related information	The next action is to contact the client to make an meeting appointment
Wednesday	01-Mar-23	8:00 AM	11:00 AM	3	1. Learn new features of HTML5, including semantic tags, media tags, Canvas, etc. 2. Try to create a simple web page using HTML5 semantic tags and see the effect in the browser	Create a simple web page using HTML5 semantic tags to help understand the application scenarios of HTML5	1. Familiar with the new features of HTML5, including semantic tags, media tags, Canvas, etc. 2. Able to create a simple web page using HTML5 semantic tags.
Thursday	02-Mar-23	8:00 AM	11:00 AM	3	1. Learn CSS basics, including CSS syntax, selectors, properties, and more. 2. Try adding CSS styles to the previously created webpage and see the effect.	CSS is an important part of front-end development, learning the basics of CSS helps to beautify HTML web pages and achieve rich interactive effects	Familiar with the basics of CSS, including syntax, selectors, properties, etc.
Thursday	02-Mar-23	1:30 PM	2:30 PM	1	First meeting with the client	Know the background, requirements and expectations of the project from the client	The next action to make the project plan
Thursday	02-Mar-23	2:30 PM	4:00 PM	1.5	Group meeting	According to project needs and plans, team members will learn related techniques	Start learning
Friday	03-Mar-23	8:00 AM	11:00 AM	3	Learn JavaScript basics, including syntax, variables, data types, conditional statements, and loops.	JavaScript is one of the essential programming languages in web development, and JavaScript is required to write dynamic web applications.	Understand the basic syntax and structure of JavaScript, and be able to write basic JavaScript code
Saturday	04-Mar-23	8:00 AM	10:00 AM	2	Learn about JavaScript functions and objects, including aspects such as function declarations, function expressions, scope, closures, and objects	Functions and objects are very important concepts in JavaScript. Only by understanding them can we write more complex and efficient JavaScript code	Master the basic concepts of JavaScript functions and objects, and be able to write functions and objects
Saturday	04-Mar-23	8:00 PM	9:30 PM	1.5	Group meeting:	Track the progress of tasks completion	Tasks are going well
Sunday	05-Mar-23	1:00 PM	3:30 PM	2.5	Learn JavaScript to manipulate DOM and handle events, including querying DOM elements, modifying DOM properties and styles, and handling various events, etc.	In web applications, interactivity is achieved by manipulating the DOM through JavaScript, and handling events in response to user actions	Master the basic concepts of JavaScript manipulating DOM and handling events, and be able to write JavaScript code to achieve interactivity
			Total	25			