RUCHITA RATHI

💙 +1(214) 300 9923 | ruchita@berkeley.edu

Crafts compelling user experiences to create the aha! effect

in https://www.linkedin.com/in/ruchitar

http://bit.ly/ruchita

http://github.com/ruchita20

education

2013-2015 (expected) 2007-2009

2000-2005

2014

2004 - 2009

2008

2014

2014

2013

2013

2014

UC Berkeley School of Information (Master of Information Management & Systems, M.I.M.S) 3.67 GPA

Focus areas: Product management, Product design, User Interface Design

Symbiosis International University (Masters in Business Administration, IT Business Management)

University of Pune (Bachelor of Engineering, Computer Science and Information Technology)

experience

2014

Product Design Intern at ownCloud Inc. via GNOME Foundation

Conceptualized, prototyped, and developed an open source bookmarking application - ReadLater.

Pro Bono Design Work at stealth mode social enterprise

Conducted user research, prototyped, and designed minimum viable product for healthcare social enterprise that develops radiology solutions for underserved areas in India.

2010 - 2013 Member of Technical Staff at Hortonworks, Inc., USA

> Saved 40% man-hours/release in agile dev cycles by launching continuous integrations framework. Technical product management and user experience testing efforts for 30 releases. Responsible for release engineering efforts for top 5 partners in the ecosystem.

Communication Design Engineer at AppDynamics, Inc., USA 2009 - 2010

> Launched CMS site, reduced support calls by 15% per week. Product evangelising efforts - technical white paper received 6000 downloads within first week of beta release and improved customer pipeline by 20%.

Business Development Associate / Author at TechMax Pvt. Ltd.

Management Trainee / Process Consultant at Citibank, India.

Software Developer at Cognizant, India. 2005-2006

Software Developer at e-Zest Pvt. Ltd. 2004-2005

projects

Free Speech Movement App: Drawing app for smartwatches on Android platform. 2014

Solar You: Time travel app using Android SDK. 2014

2014 SmartWatch TODO App: Prototyped TODO App on Android smartwatch platform for working parents.

Needs Assessment for INPROL: Usability assessment for US Government Initiative of Peace's organization.

Crime Against Women: Interactive web app to visualize crime against women using d3.js,Tableau, & HighCharts.

BrunchBox: Interactive visualization for local brunch places using d3.js and Yelp APIs.

2013 MusicMap: Interactive visualization for global music trends using d3.js, jQuery, LastFM, and YouTube APIs.

Food Saviors: Managed a 3 person team for developing leftover food swapping Android application.

awards

Facebook Hackathon Runner up: Hack integrated in production. Featured on berkeley.edu home page.

skills

User interaction and UX design: prototypes, storyboarding, user diaries, needs assessment, wearable UX

Programming: Python, Java, Android

Front end design: jQuery, HTML/CSS, XML/XSLT, PHP, APIs, Framer.js, Adobe Illustrator, Adobe Photoshop

Software engineering skills: Agile development, program management, project management

Information visualization, data analytics: d3.js, Tableau, Highcharts