

# Lecture 2

## Algorithm Analysis

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# Outline of Topics

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- **What is Algorithm Analysis?**
- **Examples of Algorithm Running Times**
- **The Maximum Contiguous Subsequence Sum Problem**
  - Algorithm 1: A cubic algorithm
  - Algorithm 2: A quadratic algorithm
  - Algorithm 3: An  $N \log N$  algorithm
  - Algorithm 4: A linear algorithm
- **Logarithmic Algorithms**
  - General principles
  - Binary Search

# Finding the Minimum

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**Given an array of  $N$  items, find the smallest**

# What is Algorithm Analysis?

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- ❑ Finding out running time or space requirement
- ❑ Running time of an algorithm almost always depends on the amount of input: More input means more time. Thus the running time,  $T$ , is a function of the amount of input,  $N$ , or  $T(N) = f(N)$ .
- ❑ Actual running time also depends on
  - the speed of the host machine
  - the quality of the compiler and optimizer
  - the quality of the program that implements the algorithm
  - the basic fundamentals of the data structure and algorithm
- ❑ Typically, the last item is most important. Algorithm analysis usually means that.

# Finding the Minimum

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**Given an array of  $N$  items, find the smallest**

- Obvious algorithm is a sequential scan.

# Running Time:

## Worst-case Vs. Average Case

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- ❑ **Worst-case running time is a bound over all inputs of size  $N$ . (Guarantee)**
- ❑ **Average-case running time is an average over all inputs of size  $N$ . (Prediction)**
  - Usually, difficult to define the distribution to compute the average cases
- ❑ **Best case running time**
  - Can be used to argue that the algorithm is really bad.

# Finding the Minimum

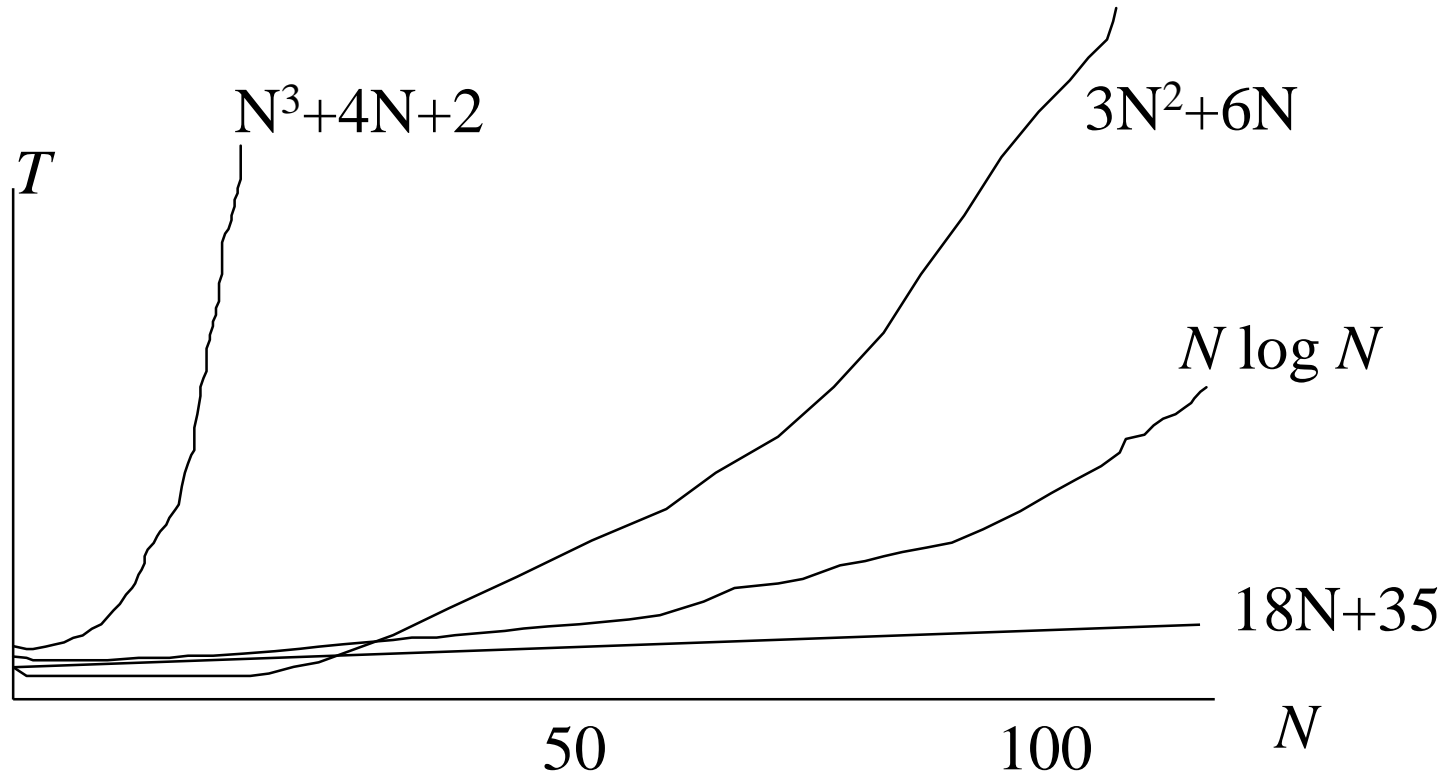
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**Given an array of  $N$  items, find the smallest**

- **Obvious algorithm is a sequential scan.**
  - What is worst, average, best case running time?

# Examples of Running Time Functions

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# Notations for Time Bounds

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## □ **Big-Oh for upper bound:**

- $T(N) = O(f(N))$  if there are positive constants  $c$  and  $n_0$  such that  $T(N) \leq c \cdot f(N)$  when  $N \geq n_0$ .

## □ **Big-Omega for lower bound:**

- $T(N) = \Omega(g(N))$  if there are positive constants  $c$  and  $n_0$  such that  $T(N) \geq c \cdot g(N)$  when  $N \geq n_0$ .

## □ **Big-Theta for precise bound:**

- $T(N) = \Theta(h(N))$  iff  $T(N) = O(h(N))$  and  $T(N) = \Omega(h(N))$ .

## □ **Small-Oh for UUUUPPER bound:**

- $T(N) = o(p(N))$  iff  $T(N) = O(p(N))$  and  $T(N)$  is not  $\Theta(p(N))$ .

# Finding the Minimum

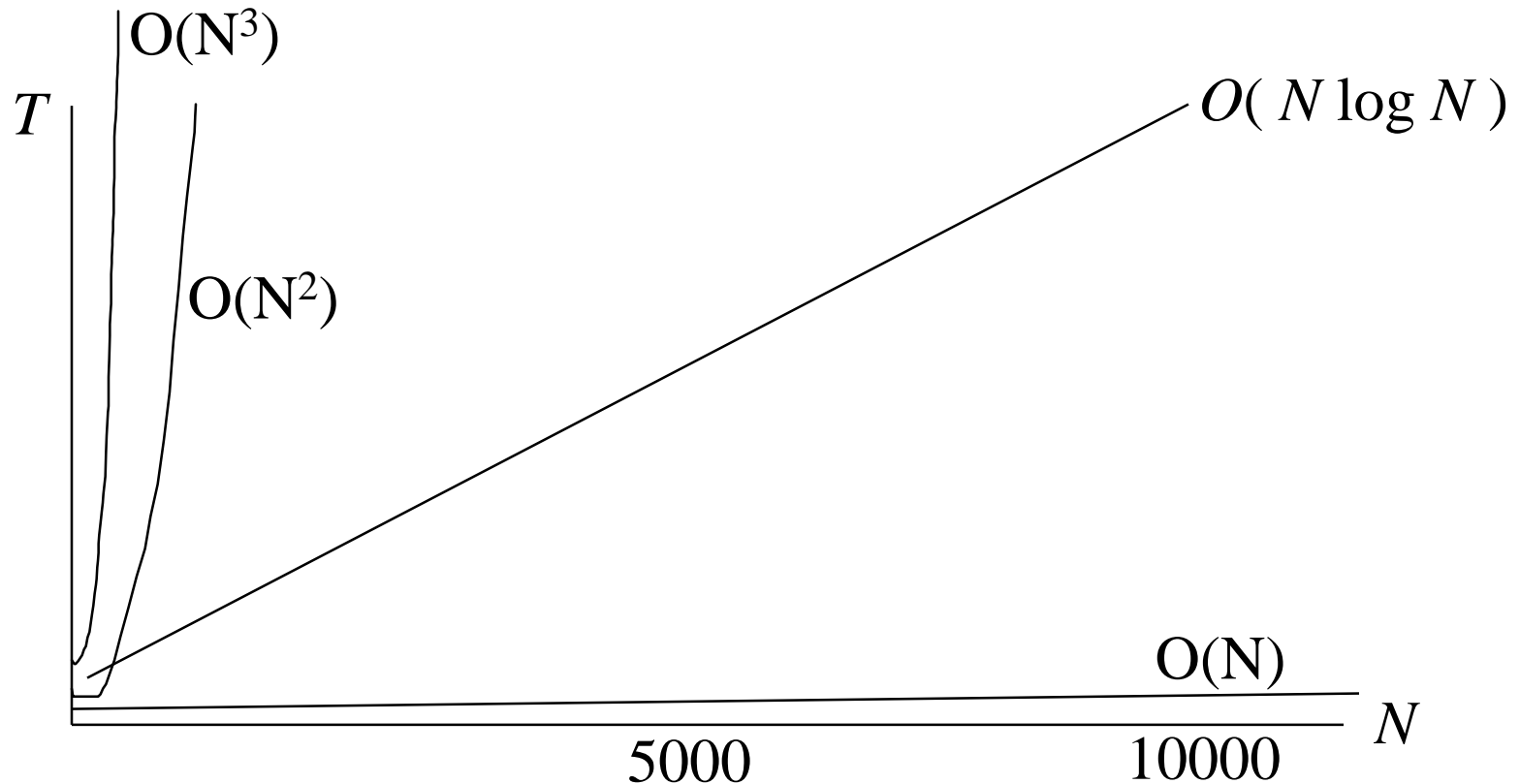
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**Given an array of  $N$  items, find the smallest**

- **Obvious algorithm is a sequential scan.**
  - What is worst, average, best case running time?
- **Running time is  $O(N)$  because we have to do a fixed amount of work for each element in the array.**
- **A linear algorithm is as good as we can hope for. Why?**
  - We have to examine every element in the array, a process that requires a linear time.

# Running Time Functions

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**For large inputs, some running time functions are completely unusable.**

# Dominant Term Matters

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- ❑ Suppose we estimate  $350N^2 + N + N^3$  with  $N^3$ .
- ❑ For  $N = 10000$ :
  - Actual value is 1,003,500,010,000
  - Estimate is 1,000,000,000,000
  - Error in estimate is 0.35%, which is negligible.
- ❑ For large  $N$ , dominant term is usually indicative of algorithm's behavior.
- ❑ For small  $N$ , dominant term is not necessarily indicative of behavior, BUT, typically programs on small inputs run fast, so we don't care anyway.

# Properties of Big-Oh

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- If  $T1(N) = O(f(N))$  and  $T2(N) = O(g(N))$ , then
  - $T1(N) + T2(N) = O(\max(f(N), g(N)))$ 
    - Lower-order terms are ignored
  - $T1(N) * T2(N) = O(f(N) * g(N))$
- $O(c f(N)) = O(f(N))$  for any constant  $c$ 
  - Constants are ignored!
- In reality, constants and lower-order terms may matter, especially when the input size is small.
- Can you prove the above properties with the definitions?

# **Lecture 2**

## **Algorithm Analysis**

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The End