

## C-1.3

Our solution represents the array as an STL vector  $v$  for convenience, and this solution works for vectors of any size, not just 52. For  $i$  running from the index of the last element of  $v$  down to 1, a random integer  $r$  ranging from 0 to  $i$  is generated. The  $i$ th element of  $v$  is swapped with the  $r$ th element. The function `rand()` returns a random integer, and we function use the fact that `rand()%(i+1)` generates a random number between 0 and  $i$ .

```
#include <cstdlib>                                // needed for rand()
// ...
void shuffle(vector<int>& v) {
    for(int i = v.size()-1; i > 0; i--) {           // work from back to front
        int r = rand() % (i+1);                    // random int from 0 to i
        int temp = v[i];                           // swap v[i] with v[r]
        v[i] = v[r];
        v[r] = temp;
    }
}
```