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CEP 2, Section 14

9/13

Informal Writing Assignment #1

**In order to learn a new**

In this summer vacation, I participated a game developing project in a game-development club as a programmer. To do this, I should know how to program and how to use a tool called Unity, a program widely used for making games. I was novice programmer who know about programming to some degree but I knew nothing about Unity, so I had to learn how to use it. Fortunately, one of club member who is skilled in Unity decided to teach it for club members who want to learn Unity. Thus, I began to learn Unity with the help of him. After one month of learning, when I could do something tiny with Unity, I came to take some parts in the project. They were about game input logics and game tutorial composition. Although they were very small parts compared to the whole game project, it was difficult for me to do them because it was the first time I actually make a game. In order to do those works, I was in front of the computer all day searching for programming functions and staring at code. Finally, I finished the works and they worked well, so the project could be done on time. After that, I felt that my Unity skill improved more when I try to do small parts of the project than when I was taught. Then, I came up with a line of the Analects of Confucius, “Even if I show a corner, if you can’t deduce and realize the other three corners, I don’t teach.” Learning from others and studying by myself, both are important. I don’t know whether it can be regarded as successful learning but at least I can do something with the new skill.