Build a Portfolio Site

A part of the Front-End Web Developer Nanodegree Program

PROJECT REVIEW	CODE REVIEW 20	NOTES

▶ index.html   11

▶ css/responsive.css   5

▶ css/styles.css   3

▼ README.md   1

```
 1  # Project 1 (FENDp1): Build a Portfolio Site.
 2  Part of Udacity's Front End Nano Degree. April - Oct 2018.
 3
 4  Create a progressive web app that works from small to large screens.
 5  It should be able to be modified to present my projects from FEND;
 6  and, expandable for previous and current professional activities.
 7
 8  # Requirements
 9
10  Satisfy project rubric and all issues under FEND epic issue #1.
11
12  ## Functional requirements are as follow:
13
```

```
| Criteria | Meets Specifications |
| :--- | :--- |
| 1. Comply with rubric | a. all issues under FEND epic issue #1 [github.com/rudimusmaximus/FENI
| 2. Personalize | a. Fonts <br/><br/> b. Custom colors <br/><br/> C. Additional content <br/><b
| 3. HTML and CSS Validation | a. Pass [W3C's Validators](http://validator.w3.org/). Note: the v
| 4. Content Organization | a. Must use [HTML5 semantic (structural) elements](https://www.w3.or


# Design Decisions and My Project 'point of view'

As a learning exercise, this section describes my design decisions.

## Layout with Flexbox and One CSS
No content left behind across views AND no menu required lead me to think a Flexbox would be bes

## Fonts & Icons
I was surprised this wasn't covered in detail. I'm looking for opportunities to establish my pre
 - https://fonts.google.com/ for a preferred font. Rather than attempt to match the mock-up, I'l
 - https://fontawesome.com/ for icons in the future, but no initial use; later, there may be goo

## Tables
None used.

## Images
We are responsible for images. I like to use Canva.com but for this, I'll explore Google Draw fo

# Ongoing Questions and Lessons Learned

## Questions as I Completed this:
These are working notes, I'll be seeking answers on these questions. If you can add any comments

TODO: advice requested.

| Question | Answer |
| :--- | :--- |
| 1. Unused class | When marking up semantic HTML, should we include classes that will not be us
| 2. What is an HTML template vs an HTML document? | The Phrasing of #18 General Meta Rules got
| 3. In HTML Style Rules  | Why are we asked to optionally omit type attributes for style sheets
| 4. Are we going to cover hosting? What is done here if we want to host something a non develop
| 5. This is a private repository, how to best turn in? | TODO: Can we use a zipped release on G
| 6. Is [this practice](https://css-tricks.com/inheriting-box-sizing-probably-slightly-better-be
| 7. Not sure my CSS is indented properly | please advise; I see requirement for indenting the C
| 8. Best Practice or Not? | In the course, there was a video that recommended setting a max-wid

**Example for Question 8**
```css
img, embed, object, video {
  max-width: 100%;
}
```

Lessons learned:
```

```
66
67  | Area | Comments |
68  | :--- | :--- |
69  | 1. HTML | a. When using `<section>` tags, you must use a heading tag (h1,h2...) as the first
70  | 2. Images | a. I could have used placeholder.com for my images (adding https of course) <br/>
71  | 3. use of validators | This was very helpful to run early when you have your structure worked
72  | 4. color w layout changes | Used background color to highlight break-point layout changes; con
73
74  ## DevFlow
75  I used my DevFlow process to do this work including creating issues for each section of the rub
76  Please let me know if you'd like to get access to the repo or board. Just send me your email to
77  I'll use this approach on the remaining projects as it's my evolving way of doing projects.
78
79  ## Glo Board In Progress Example
80  ![image](https://app.gitkraken.com/api/glo/boards/5b1316054f33b715001b0476/attachments/5b160607c
81
82  ## Finished View of Largest breakpoint
83  ![image](https://app.gitkraken.com/api/glo/boards/5b1316054f33b715001b0476/attachments/5b16991ac
84
```

AWESOME

Fantastic effort providing a comprehensive README for your project! ⭐

Although not part of this project's specifications, being able to write a strong README will help your projects be more approachable to other users and developers. For further learning, I recommend checking out Udacity's short course on writing READMEs if you haven't already!

In case you didn't know about it, Dillinger is a great online app for drafting documents with Markdown where you can see the results in real-time.

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