Documentation

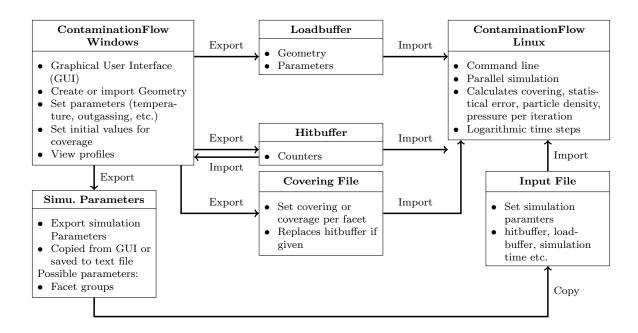
ContaminationFlow on Linux and Windows

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1. General Structure



General structure for ContaminationFlow simulation

- Code adapted from Molflow
- \bullet Contamination Flow Windows primary used to create Geometry and to view simulation results through the ${\rm GUI}$
- ContaminationFlow Linux primary used for simulation and calculation of counters, profiles, etc.
- Loadbuffer contains information of geometry
- Hitbuffer contains information such as hit counters, profiles, etc.
- Import and export of buffer files for communication between ContaminationFlow Windows and ContaminationFlow Linux
- Optional: export/import of covering text file that replaces covering in hitbuffer
- Import input file to define simulation parameters
- Some input file parameters can be exported/copied from ContaminationFlow Windows
- Export of simulationHistory for ContaminationFlow Linux

2. ContaminationFlow Linux

- Parallel simulation on several sub processes
- Processing and control of data in main process
- Update and accumulation of hit counters and other information such as profiles
- SimulationHistory, simulation parameters, console output exported to results folder

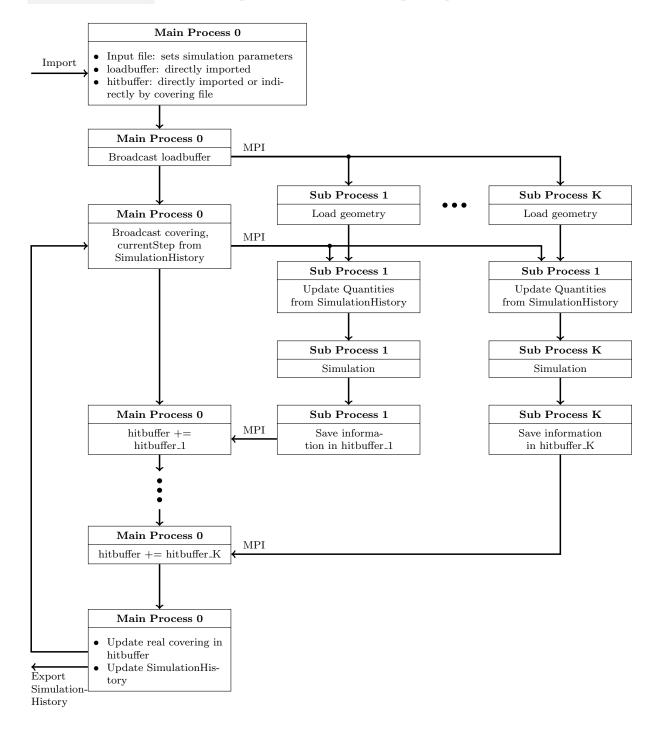


Figure 2.1.: Processing of data in main and sub processes

2.1. Call of Application from Command line

New class ProblemDef

- Defines parameters used for simulation
- Possible adaptation of default parameters through input file
- Creates result folder for simulation if desired:
 - Final covering, error, pressure, particle density as text files
 - Input file and console output as text files

Application with custom parameters using input file

Requirements: Input and buffer files readable, $N \geq 2$, zero moments in loadbuffer Call of ContaminationFlow Linux application in the command line:

```
$ module load mpi
$ mpirun -n N --options MolflowLinux inputfile save
```

with the following MPI --options:

- (No option): use processor cores (recommended if possible)
- --use-hwthread-cpus: use hardware threads instead processor cores (recommended if N > number cores)
- --oversubscribe: ignore available slots, for any number of MPI processes

and command line parameters:

- N: desired number of worker processes; simulation on K=N-1 worker processes
- MolflowLinux: path to application, e.g. ~/MolflowLinux/Debug/MolflowLinux
- inputfile: path to file that defines simulation parameters
- save: determines whether result directory is created (1: true, 0:false); default: 1

and the input file defining the following parameters:

- loadbufferPath: Path to loadbuffer file, contains geometry, e.g. ~/loadbuffer
- hitbufferPath: Path to hitbuffer file, contains counters, etc., e.g. ~/hitbuffer
- coveringPath: Path to covering file, contains either covering or coverage per facet, file can be exported from ContaminationFlow Windows, e.g. ~/covering.txt; default: ""
- simulationTime: Simulation time per iteration step; default: 10.0
- unit: Simulation time unit; default: s
- maxTime: Max. simulated time; default: 10.0
- maxUnit: Max. simulated time unit; default: y
- iterationNumber: Number of iterations; default: 43200
- particleDia: Diameter of particles; default: 2.76E-10
- E_{de} : Binding energy of a particle on pure substrate; default: 1.6E-19
- H_{vap} : Vaporization enthalpy of a particle if multilayer contamination; default: 0.8E-19
- sticking: Constant sticking coefficient for all facets; default: 0
- errorMode: Type of error monitored, "covering" or "event"; default: covering
- targetPaticles: Min. number of desorbed particles per iteration; default: 1000
- targetError: Avg. statistical uncertainty (error) to be achieved for each iteration, calculated as the avg. (weighted with the facets area) of the normalized standard deviation of events per facet; default: 0.001

- hitRatioLimit: Ratio (facet/all), e.g., number events or covering change, at which facet is ignored for error calculation; default: 0
- $t_{-}min$: Min. time for step size; default: 1E-4
- t_max: Max. time for step size; default: max
- maxTimePerIt: Max. simulation time [s] per iteration; default: max
- coveringMinThresh: Min. covering (through multiplication); default: 1000000
- histsize: Size of history lists; default: max
- *vipFacets*: Very important facets: facets with own target error. Alternating sequence of facet numbers and respective target errors separated via blanks; default: []
- outgassingTimeWindow: Duration [s] of outgassing impulse; default: 0.0
- counterWindowPercent: Percentage of step size (posterior) at which velocity counters are increased; default: 0.1
- desWindowPercent: Percentage of step size (anterior) at which desorption occurs; default: 1.0
- rollingWindowSize: Number of iterations for avg. statistics; default: 10
- convergenceTarget: Target for avg. statistics to indicate convergence; default: 1
- stopConverged: Stop simulation if avg. statistics indicate convergence; default: 1
- convergenceTime: Min. simulated time to stop simulation if converged; default: 0
- facetGroups: Indices of facets belonging to a group, groups divided by -; default:
- focusGroup: Indices of facet groups to be monitored; default:
- doFocusGroupOnly: Determines of only facetGroup facets are monitored facets; default: 1

Optional covering file to replace hitbuffer. Hitbuffer will not be imported if covering file is given. There are two options (that can both be exported from ContaminationFlow Windows):

- set covering: covering followed by covering values per facet, seperated via blanks
- set coverage: coverage followed by coverage values per facet, seperated via blanks

Terminology

- Simulation time: desired computation time until check if target is reached for iteration
- Simulated time: physical time in the simulated system, e.g. flight time of particle
- Maximum simulated time: desired total simulated time
- Step size: desired simulated time per particle for iteration

2.2. Communication

Import and export of buffer files

• New Databuff struct that replaces Dataport struct from MolFlow Windows

```
typedef unsigned char BYTE;
typedef struct {
  signed int size;
  BYTE *buff;
} Databuff;
```

- New function initBuffSize(·) to initialize buffer size
- New functions importBuff(·) / exportBuff(·) to import buffer/export Databuff struct
- New functions checkReadable(·) / checkWriteable(·) to check if file is readable/writeable

Communication between worker processes via MPI

- Main process 0 sends Databuff structs containing loadbuffer/hitbuffer and required simulation-History values to sub processes using MPI_Bcast(·)
- Sub processes send updated Databuff struct containing hitbuffer and required simulationHistory values to main process 0 using MPI_Send(·) and MPI_Recv(·)

2.3. Usage of boost Library

Multiprecision

- Increase precision for variables if required (float128, uint_128t)
- Avoid overflow for integer and underflow for floating point numbers

2.4. New Quantities

New counter covering

- Number of carbon equivalent particles on facet
- Increases with adsorption, decreases with desorption
- Extracted from new FacetHitBuffer counter in getCovering(·) (Simulationcalc.cpp)

Coverage

- Number of monolayers of adsorbed particles
- Calculated from covering, particle diameter (previously gas mass) and facet area
- Coverage computed in calcCoverage(·) (Simulationcalc.cpp)

Sticking factor

- Ratio adsorbed particles to impinging particles
- Set to value specified in input file in calcStickingnew(·) (Simulationcalc.cpp)

Binding energy

- Either E_{de} or H_{vap} , depending on the how many layers of particles are adsorbed.
- If coverage is smaller than a monolayer, it will be decided at random.
- Used in StartFromSource(·) & PerformBounce(·) (SimulationMC.cpp) and calcDesorption(·) & calcStartTime(·) (SimulationCalc.cpp)

Desorption

- Number of particles desorbing
- Calculated from binding energy, covering, temperature and step size
- Desorption computed in calcDesorption(·) (Simulationcalc.cpp)

Outgassing

- Number of particles from outgassing
- Calculated from facet outgassing, temperature, and outgassing time
- Outgassing computed in CalcTotalOutgassingWorker() (Worker.cpp)

$K_{\mathsf{real/virtual}}$

- Number of real particles represented by test particles
- Calculated from desorption & outgassing and number of desorbed molecules
- $K_{\text{real/virtual}}$ computed in GetMoleculesPerTP(·) (Simulationcalc.cpp)

Statistical error

- Event error: calculated from hits and desorbed particles (of facet and total)
- Covering error: calculated from adsorbed and desorbed particles (of facet and total)
- Used to determine significance of simulation results of iteration
- Error calculated in UpdateErrorList(·) for facet error & UpdateErrorAll(·) for average error weighted with area (UpdateSubProcess.cpp)

Step size

- Minimum time between adsorption and desorption
- Step size computed in getStepSize() (UpdateMainProcess.cpp)

Particle density

- Calculated from sum over reciprocal of orthogonal velocity, facet area and $K_{\text{real/virtual}}$
- Particle density computed in calcParticleDensity(·) (Simulationcalc.cpp)

Pressure

- \bullet Calculated from sum over orthogonal velocity, facet area, gas mass and $K_{\rm real/virtual}$
- Pressure computed in calcPressure(·) (Simulationcalc.cpp)

Start time

- Determines time of desorption/outgassing for particle based on the distribution
- Desorption rate: exponential distribution for whole iteration
- Outgassing: uniform distribution of limited time for whole simulation
- Start time computed in calcStartTime(·) (Simulationcalc.cpp)

2.5. Iterative Algorithm

2.5.1. Initialization of simulation

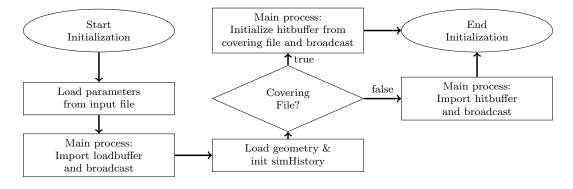


Figure 2.2.: Overview: Initialize simulation

New class to store Simulation History

• HistoryList and SimulationHistory class in SimulationLinux.h and SimulationLinux.cpp file

```
template <typename T> class HistoryList {
public:
    HistoryList();
    pair<vector<double>,vector<vector<T>>> historyList;//(vec(time), vec(facets))
    vector<pair<float128,float128>> statisticsList;//vec(mean, std)
    vector<T> currentList;//facets
};
```

```
class SimulationHistory {
public:
   SimulationHistory();
   SimulationHistory(Databuff *hitbuffer);

HistoryList<uint_128t> coveringList;//covering
HistoryList<llong> desorbedList;//Number desorbed paticles
HistoryList<double> hitList;//MC hits
HistoryList<double> errorList_event;//error event: hits & desorbed particles
HistoryList<double> errorList_covering;//error covering: desorbed & adsorbed
HistoryList<double> particleDensityList;
HistoryList<double> pressureList;
double lastTime;
int currentStep;
};
```

- Updated after each iteration in UpdateParticleDensityAndPressure(·), UpdateCovering(·), UpdateErrorMain(·) (UpdateMainProcess.cpp)
- Recorded quantities: covering, error (event and covering), particle density and pressure for each facet and iteration, total hits and desorbed particles for each facet
- lastTime: simulated time (accumulated time steps) instead of computation time

2.5.2. Simulation on subprocesses

Calculate step size

Calculation from simHistory—currentStep in getStepSize() (UpdateMainProcess.cpp)

Calculate covering threshold

- Set lower threshold for covering for each facet to prevent covering getting negative
- Stop simulation once threshold is reached
- Threshold set in setCoveringThreshold(·) (Iteration.cpp)

Multiply small covering

- Multiply covering so that smallest covering ≥ ProblemDef::coveringThreshMin
- Multiply covering threshold with same factor
- Calculation in checkSmallCovering(·) (SimulationLinux.cpp)

Calculate desorption and outgassing

- Desorption from covering in UpdateDesorption(·) (UpdateSubProcess.cpp)
- Outgassing in CalcTotalOutgassingWorker() (Worker.cpp)

Create particle and calculate start time

- Facet randomly selected based on total desorption and outgassing
- Desorption or outgassing randomly selected based on ratio on facet
- Start time randomly generated based on distribution of desorption or outgassing
- Calculation in StartFromSource(·) (SimulationMC.cpp)

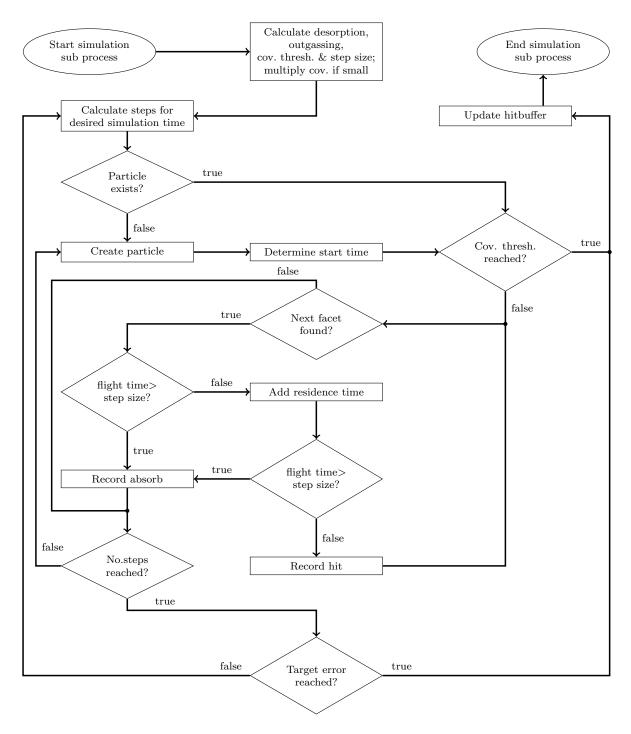


Figure 2.3.: Overview: simulation on sub processes

Calculate residence time

• Sojourn time randomly calculated from binding energy, facet temperature and sojourn frequency in PerformBounce(·) (SimulationMC.cpp)

Increase facet counters in case of desorb, absorb or hit

- Increase hit, desorb or absorb counter according to event
- Increase velocity counters only if event within p→counterWindowPercent
- Facet counters increased in IncreaseFacetCounter(·) (SimulationMC.cpp)

Target error reached?

- Calculate statistical error in UpdateError() from UpdateSubProcess.cpp file
- Avg. error calculated from summing facet error weighted with facet area
- Error to check can be either covering or event error (currently covering)
 - Check if vip facets reached their own target error
 - Check if avg. error reached target error
- \bullet Facets with error=inf are not considered
 - Facets that reached ProblemDef::hitRatioLimit
 - Facets with no events or covering change
 - If vip facet: own target error automatically reached
 - If normal facet: facet error and area not used for calculation
- Check in checkErrorSub(·) (UpdateSubProcess.cpp)

2.6. Update main buffer

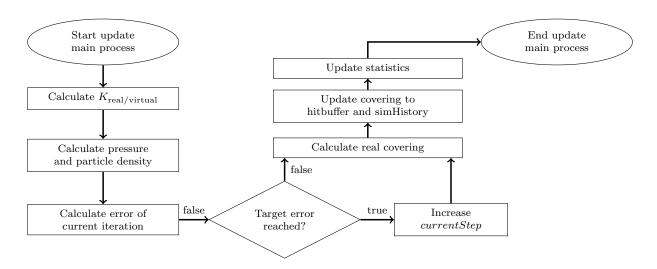


Figure 2.4.: Overview: update of covering in hitbuffer

Before summation of subprocesses

- Calculate step size in getStepSize() (UpdateMainProcess.cpp)
- Multiply covering in hitbuffer of main process analogous to sub processes in checkSmallCovering(·) (SimulationLinux.cpp)

Calculate pressure and particle density

- Calculation in UpdateParticleDensityAndPressure(·) (UpdateMainProcess.cpp)
- Values per facet saved in simHistory—pressureList / simHistory—particleDensityList

Calculate error

- Calculation analogous to sub processes in UpdateErrorMain(·) (UpdateMainProcess.cpp)
- Save error per facet in simHistory—errorList_event / simHistory—errorList_covering ⇒ Increase simHistory—currentStep if target errors reached

Calculate & update covering

- $K_{\rm real/virtual}$ computed in GetMoleculesPerTP(·) (Simulationcalc.cpp)
- Divide covering in hitbuffer if previously multiplied
- Use $K_{\text{real/virtual}}$ to calculate new covering
- Save new covering in simHistory—coveringList and hitbuffer
- Calculation in UpdateCovering(·) from UpdateMainProcess.cpp file
- Update buffers in UpdateCoveringPhys(·) (UpdateMainProcess.cpp)

Calculate & update statistics

- Calculate mean and std of covering over last p→rollingWindowSize iterations
- Update statistics in HistoryList::updateStatistics(·) (SimulationLinux.h)
- End simulation if p→convergenceTarget is reached by avg. statistics weighted with area which is calculated in HistoryList::getAverageStatistics(·) (SimulationLinux.h)

2.7. Summary

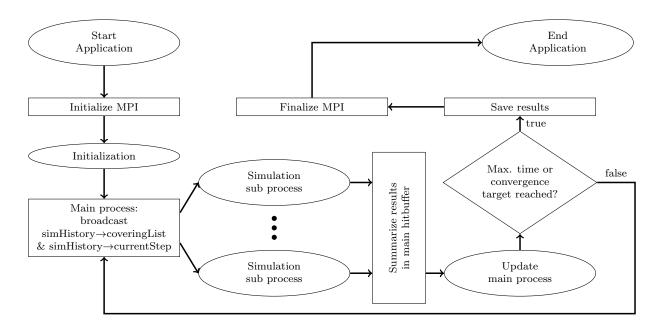


Figure 2.5.: Overview: ContaminationFlow application

General Pipeline

- Initialize MPI, ProblemDef p and SimulationHistory simHistory
- Check if all simulation parameters are valid
- Load geometry into Simulation sHandle and check if values are valid using loadAndCheckSHandle()
 - Load geometry using LoadSimulation
 - Hitbuffer: import using importBuff(·) or initialize size using initBuffSize(·)
 - Check for correct hitbuffer size
 - Check for zero moments
 - Check for no two-sided facets with opacity
 - Check for valid covering file and import covering values
- Iteration until p→maxTimeS or

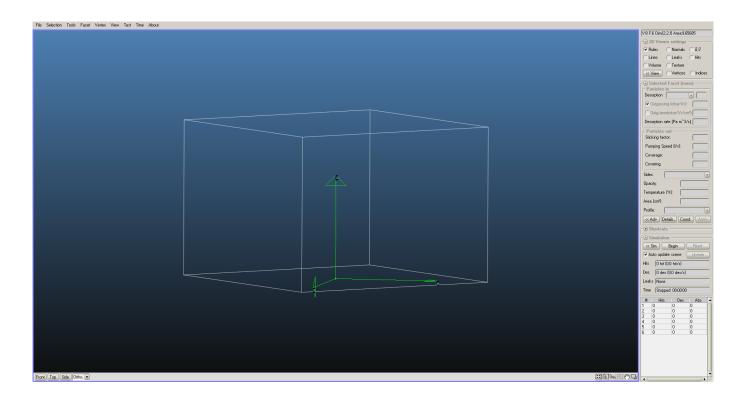
 $p\rightarrow$ convergenceTarget ($p\rightarrow$ convergenceTime, $p\rightarrow$ stopConverged) is reached:

- Reset hitbuffer counters using initbufftotero(·)
- Broadcast simHistory—coveringList using MPI_Bcast(·)
- Set covering threshold covthresh using setCoveringThreshold(.)
- Update relevant simulation values using simHistory→updateStepSize(·),
 UpdateSticking(·), CalcTotalOutgassingWorker(·), UpdateDesorption(·)
- Multiply covering and covthresh with simHistory smallCoveringFactor if covering is small
- Simulation in sub processes
 - Simulate until targetParticles and targetError or covthresh reached
 - Update hitbuffers of sub processes from sHandle using UpdateSubHits(·) (UpdateSubProcess.cpp
- Update Main process:
 - Send hitbuffer to main process using MPI_Send(·) and MPI_Recv(·)
 - Update of hitbuffer in UpdateMainHits(·) (UpdateMainProcess.cpp)
- Update pressure and particle density using UpdateParticleDensityAndPressure(·) (UpdateMainProcess.cpp), save in simHistory
- Update error of iteration using UpdateErrorMain(·) (UpdateMainProcess.cpp), save in simHistory
- Calculate real covering in main process using $K_{\text{real/virtual}}$ in UpdateCovering(·) (UpdateMainProcess.cp. save in simHistory
- Update real covering in hitbuffer of main process in UpdateCoveringphys(·) (UpdateMainProcess.cpp)
- Update statistics using simHistory—coveringList.updateStatistics(·)
- Export final results (simHistory lists) to results folder
- Close MPI

3. ContaminationFlow Windows

- Expansion of original Molflow for contamination
- Create Geometry and set parameters such as initial coverage and temperature
- Import and export of buffer files
- Export of facet groups and covering file

3.1. Graphical User Interface



New GUI elements

- "Particles out" renamed to Contamination level
 - Text field for covering
 - Text field for coverage
- New facet properties
 - Effective surface factor
 - Facet depth and facet volume
 - Diffusion coefficient
 - Concentration and gas mass
- New menu options
 - File: Export buffer, Import buffer, Export Cov.
 - Selection: Export Selections

3.2. Communication

Import and export of buffer files via GUI

• New Databuff struct

```
typedef unsigned char BYTE;
typedef struct
  signed int size;
  BYTE *buff;
Databuff;
```

- New functions importBuff(·) and exportBuff(·) for import and export of buffer files/Databuff
- New options in File menu: Export buffer and Import buffer

Export of Facet Groups

- New functions to output (text file or text field line) correct formating of facet groups for input file for ContaminationFlow Linux
- New options in Selection menu: Export Selections

Export of Covering/Coverage File

- Two output options: covering or coverage per facet
- New functions to output (text file or text field line) correct formating of covering/coverage file for ContaminationFlow Linux
- New options in File menu: Export Cov.

3.3. New Quantities

New counter covering

- Added covering counter to hitbuffer
- Added covering to GUI, can be defined through textfield
- Covering increased at adsorb

New facet property effetiveSurfaceFactor

• Defines increase of facet area due to texture

New facet property facetDepth

• Defines depth of facet

New facet property diffusionCoefficient

• Defines diffusion coefficient

New facet property concentration

• Defines concentration = mass of particles in volume

Removal of irrelevant quantities

- Sticking factor and pumping speed removed from GUI
- calcSticking() and calcFlow() in Molflow.cpp file not used anymore
- Flow not needed for iterative Algorithm

A. Formulas for new Quantities

Constants

$$k_b = 1.38 \, 10^{-23}$$

 $h = 6.626 \, 10^{-34}$ (A.1)
 $N_A = 6 \, 10^{23}$

Variables

$$T = \text{Facet temperature}$$
 (A.2)

Number of carbon equivalent particles of one monolayer

$$N_{mono} = \frac{\text{Area of Facet } [\text{m}^2]}{\text{ProblemDef::particleDia}^2 [\text{m}^2]}$$
(A.3)

Covering θ^*

$$\theta^* = N_{\text{particles on facet}} \tag{A.4}$$

Coverage θ

$$\theta = \theta^* / N_{mono} \tag{A.5}$$

sticking factor sticking

$$sticking = \begin{cases} ProblemDef::sticking, & \text{if } \theta^* > 0\\ 0, \text{otherwise} \end{cases}$$
 (A.6)

Binding energy E

$$E = \begin{cases} E_{de}, & \text{if particle binds with substrate} \\ H_{vap}, & \text{if particle binds with adsorbate} \end{cases}$$
 (A.7)

Residence time τ

$$A = \exp\left(-E/(k_b T)\right), \ \tau_0 = \frac{k_b T}{h}$$

$$\tau = \frac{-\ln(rnd) \cdot \tau_0}{A}$$
(A.8)

Step size t_{step}

$$t_{min} = \text{ProblemDef::t_min}$$

$$t_i = t_{min} \cdot \exp\left(i \cdot \ln(\text{ProblemDef::maxTimeS}/T_{min})/\text{ProblemDef::iterationNumber}\right)$$

$$t_{step} = \min\left(t_{currentStep+1} - t_{currentStep}, \text{ProblemDef::t_max}\right)$$
(A.9)

Desorption des

$$\tau_0 = \frac{h}{k_b T}, \ \tau_{subst} = \tau_0 \cdot \exp\left(\frac{E_{de}}{k_b T}\right), \ \tau_{ads} = \tau_0 \cdot \exp\left(\frac{H_{vap}}{k_b T}\right), \ t_{ads} = \tau_{ads} \cdot (\theta - 1)$$

$$des = \begin{cases} 0, & \text{if } \theta = 0 \text{ or } T = 0 \\ \theta \cdot (1 - \exp(-t_{step}/\tau)), & \text{else if } \theta \le 1 \\ t_{step}/\tau_{ads}, & \text{else if } \theta - 1 \ge t_{step}/\tau_{ads} \\ \theta - 1 + (1 - \exp(-(t_{step} - t_{ads}/\tau))), & \text{else if } \theta - 1 < t_{step}/\tau_{ads} \end{cases}$$

$$(A.10)$$

Outgassing out

$$out = \frac{\text{Facet outgassing}}{k_b T} \tag{A.11}$$

Particle density

$$density = \frac{\text{sum over reciprocal of orthogonal velocity}}{\text{Area of Facet } [\text{m}^2] \cdot t_{step}} \cdot K_{\text{real/virtual}}$$
(A.12)

Pressure [mbar]

$$density = \frac{\text{sum over orthogonal velocity}}{\text{Area of Facet } [\text{m}^2] \cdot t_{step}} \cdot \frac{\text{carbon equivalent gas mass}}{1000/N_A} \cdot 0.01 \cdot K_{\text{real/virtual}} \quad \text{(A.13)}$$

Small covering factor

mincov =Smallest covering on a single facet that desorbs

small covering factor =
$$\begin{cases} 1, & \text{if } mincov \geq \text{ProblemDef::coveringMinThresh} \\ 1 + 1.1 \cdot (\text{ProblemDef::coveringMinThresh}/mincov), & \text{otherwise} \end{cases}$$
(A.14)

 $K_{\rm real/virtual}$

$$K_{\text{real/virtual}} = \frac{\sum_{\text{facets}} \left(out + des \right)}{\text{number of total desorbed molecules/small covering factor}}$$
(A.15)

Statistical error

$$\operatorname{error}(counter) = \begin{cases} inf &, \text{ if } (counter) \text{ on facet } = 0 \\ \sqrt{\frac{1}{(counter) \text{ on facet}}} \cdot \left(1 - \frac{(counter) \text{ on facet}}{\operatorname{total} (counter)}\right) &, \text{else} \end{cases}$$
(A.16)

error_covering = error(adsorbed particles + desorbed particles)
error_event = error(hits + desorbed particles)

B. Datatypes

B.1. Boost

Datatype	Alias
boost::multiprecision::uint_128t	$uint_{-}128t$
boost::multiprecision::float128	float128

B.2. Class Members

Name	Datatype	Note
SimulationHistory::coveringList	uint_128t	
FacetHitBuffer::covering	llong	hitbuffer & tmpcounter
FacetProperties::desorption	float128	
Simulation::coveringThreshold	llong	

B.3. Functions

Function	Output Datatype	Relevant Input
getCovering()	float128	SimulationHistory::coveringList
getCovering()	llong	FacetHitBuffer::covering
calcCoverage()	float128	getCovering()
calcDesorption()	float128	calcCoverage()
calctotalDesorption()	float128	FacetProperties::desorption
GetMoleculesPerTP()	float128	FacetProperties::desorption

C. Overview of new Classes and Functions

C.1. New Classes

HistoryList		
historyList	list containing history respective facet values	
currentList	list containing facet values at current step	
statisticsList	list containing facet statistics over last iterations	
currIt	current iteration number	
reset()	Reset lists	
initCurrent()	Initialize size of currentList	
initStatistics()	Initialize size of statisticsList	
initList()	Initialize size of historyList	
appendCurrent()	Append currentList to historyList	
appendList()	Append input list to historyList	
updateStatistics()	Calculate statistics per facet (mean, std), save to statisticsList	
getAverageStatistics()	Calculate average ratio (std/mean) weighted with area for all facets or focusGroup only	
convertTime()	Convert time for better clarity	
print()	Print historyList to terminal, optinal message	
printCurrent()	Print currentList as table to terminal, optional message	
printStatistics()	Print statisticsList as table to terminal, optional message	
write()	Write historyList to file	
erase()	delete desired point in historyList	
empty()	Check if historyList is empty	
setCurrent()	Set value of desired facet in currentList	
getCurrent()	Get value of desired facet in currentList	
setLast()	Set value of desired facet from historyList	
getLast()	Get value of desired facet from historyList	

SimulationHistory		
coveringList	of class HistoryList, stores covering history	
errorList_event	of class HistoryList, stores error history for events	
errorList_covering	of class HistoryList, stores error history for covering	
hitList	of class HistoryList, stores hits for each facet	
desorbedList	of class HistoryList, stores desorbed particles for each facet	
particleDensityList	of class HistoryList, stores particle density for each facet	
pressureList	of class HistoryList, stores pressure for each facet	
numFacet	number of Facets	
numSubProcess	number of sub processes used for simulation	
flightTime	Simulated flight time for iteration	
nParticles	Simulated particles for iteration	
lastTime	Total simulated time = last time in historyList	
currentStep	step of logarithmic time step calculation in getStepSize()	
stepSize	current step size	
stepSize_outgassing	current step size of outgassing impulse	
smallCoveringFactor	Factor used to multiply covering to reach a minimal value	
updateHistory()	Reset and update	
updateStepSize()	Calculate stepSize and stepSize_outgassing	
appendList()	Update coveringList	
erase()	Erase desired point in history	
print()	Print to terminal	
write()	Write to file	

	ProblemDef
contaminationFlowPath	Path of github directory
resultPath	Path of result folder
outFile	Path of file that contains terminal output
loadbufferPath	Path of loadbuffer file
hitbufferPath	Path of hitbuffer file
coveringPath ⇒doCoveringFile	Path of covering file, hitbuffer not imported if given
saveResults	1: save all results, 0: donot save results
simulationTime, unit ⇒simulationTimeMS	Computation time of each iteration in milliseconds
maxTime, maxUnit ⇒maxTimeS	Maximal total simulated time in seconds
iterationNumber	Number of iterations of simulation
particleDia	Diameter of particles
E_de, H_vap	Parameters to calculate binding energy, see eq. A.7
sticking	Sticking factor for all facets
targetParticles/-Error	Target values for each iteration
hitRatioLimit	threshold of hitratio (facet/total) at which hits are ignored
coveringMinThresh	Minimum covering, multiplication to this if covering low
t_min, t_max	Minimum/ Maximum step size
maxTimePerIt	Maximun simulation time [s] per iteration
histSize	Size of historyList objects (most recent values in memory)
vipFacets	alterning: vip facet and target error, e.g. 1 0.001 3 0.002
outgassingTimeWindow	Duration of outgassing impulse
counterWindowPercent	[%] of step size (posterior) at which velocity counters are increased
desWindowPercent	[%] of step size (anterior) for desorption
rollingWindowSize	Number of iterations over which statistics are calculated
convergenceTarget	Target for average ratio (std/mean) for convergence
stopConverged	1: stop simulation at convergence, 0: continue simulation
facetGroups	Indices of facets belonging to a group, groups divided by -
focusGroup	Indices of facet groups to be monitored
doFocusGroupOnly	1: only monitor focus group, 0: minitor all facets
createOutput()	Create output directory and file
readInputfile()	Initialization from input file, checks if parameters are valid
printInputfile()	Print to terminal
writeInputfile()	Write to text file
setFocusGroup()	Converts focusGroup indices to facet indices

C.2. New Functions

C.2.1. molflowlinux_main.cpp

Preprocessing	
parametercheck()	Checks validity of input parameters from input file Defines values for ProblemDef object p
importBuff()	Import load- and hitbuffer to main process
$MPI_Bcast()$	Send loadbuffer to sub processes
${\rm loadAndCheckSHandle}()$	Load geometry from loadbuffer and check values
initCoveringThresh()	Initialize covering threshold
UpdateSojourn()	Enable sojourn time for each facet
simHistory	Initialize SimulationHistory object

Simulation Loop	
initbufftozero()	Reset all hitbuffer counters except covering
MPI_Bcast()	Send simHistory—coveringList and simHistory—currentStep to sub processes
setCoveringThreshold()	Sets covering threshold for each facet
updateStepSize()	Calculates step sizes for desorption and outgassing
CalcTotalOutgassingWorker()	Calculates total outgassing for iteration
UpdateDesorption()	Sets desorption for each facet, ends simulation if 0
checkSmallCovering()	multiplies covering to reach threshold if necessary
simulateSub()	Simulation on sub processes
MPI_Send(), MPI_Recv()	Send sub hitbuffer to main process
UpdateMCMainHits()	Add simulation results to main hitbuffer
UpdateParticleDensityAndPressure()	Calculate and save particle density and pressure
UpdateErrorMain()	Calculate and save error of iteration to simHistory
UpdateCovering()	Calculate and save new covering to simHistory
UpdateCoveringphys()	Save current covering to hitbuffer
$simHistory \rightarrow erase()$	Adapt historyList size of to p→histSize
updateStatistics(), getAverageStatistics()	Statistics over p-rollingWindowSize iterations
End simulation if $p\rightarrow maxTimeS$ or $p\rightarrow convergenceTarget$ is reached	

Postprocessing	
$simHistory \rightarrow write()$	Export simulation history

C.2.2. SimulationLinux.cpp

$\operatorname{simulateSub}()$		
simHistory->updateHistory()	Update SimulationHistory object from sHandle	
smallCoveringFactor	If covering is small: multiplied by smallCoveringFactor to be able to have statistics without overflow of covering variable	
targetParticles, targetError	Calculate target values from overall target /# sub processes	
SimulationRun()	Simulate for desired simulation time	
UpdateError()	Calculate current error of sub process	
CheckErrorSub()	Checks if total error reached targetError and if vip facets reached own target	
UpdateMCSubHits()	Save simulation results to hitbuffer	

Small covering		
CheckSmallCovering()	Find smallCoveringFactor to reach $p\rightarrow coveringMinThresh$	
Undo multiplication	In UpdateCovering()	

Others		
readCovering()	Reads covering or covereage values, save to buffer	
get_path()	Get path of executable	
printStream()	Print input string to terminal and file	
tilde_to_home(),home_to_tilde()	Exchange ~ and home directory	
convert_to/from_contflowdir()	Exchange CONTFLOWDIR and $p\rightarrow$ contaminationFlowPath	

C.2.3. Iteration.cpp

Set Covering Threshold to avoid negative covering		
initCoveringThresh() Initialize size of covering threshold vector		
setCoveringThreshold() Set covering threshold for each facet		

Error calculations		
getErrorList()	get pointer to list corresponding to simHistory—errorMode	
getErrorVariables()	get number hits, adsorbed, desorbed particles	
UpdateErrorList()	Calculate error per facet, see eq. A.16. Save to simhistory	
CalcErrorAll()	Sum up facet errors & weight by area for all error modes	
CheckError()	Check if total error and vip facet error reached target	

C.2.4. Buffer.cpp

Buffer functions	
Databuff struct()	signed int size BYTE *buff
initBuffSize()	Initialize size of buffer (without content)
checkReadable()	Check if file can be opened for reading
checkWriteable()	Check if file can be openend or created for writing
importBuff()	Import buffer file to Databuff struct
exportBuff()	Export Databuff struct to buffer file

C.2.5. Calculations in SimulationCalc.cpp etc.

SimulationCalc.cpp		
getCovering()	Get covering from hitbuffer or simHistory	
getHits()	Get number of hits from hitbuffer	
getnbDesorbed()	Get number of total desorbed molecules from hitbuffer	
getnbAdsorbed()	Get number of total adsorbed molecules from hitbuffer	
calcNmono()	see eq. A.3	
calcCoverage()	see eq. A.5	
calcStickingnew()	see eq. A.6	
calcDesorption()	see eq. A.10	
GetMoleculesPerTP()	see eq. A.15	
calctotalDesorption	Calculate desorption for startFromSource()	
calcOutgassingFactor()	Calculate factor to determine outgassing particles	
calcPressure()	see eq. A.13	
calcParticleDensity()	see eq. A.12	
calcStartTime()	Calculate start time of particle depending on desorption/outgassing distribution	

worker.cpp	
CalcTotalOutgassingWorker()	see eq. A.11, calculate outgassing distribution
	for startFromSource()

SimulationLinux.cpp	
convertunit()	Convert simutime · unit to milliseconds

C.2.6. UpdateSubProcess.cpp

Update sHandle paramters from hitbuffer	
UpdateSticking() Update sticking	
UpdateDesorption()	Update desorption
UpdateSojourn() Enable residence time for all facets	

Error calculations	
UpdateErrorSub()	UpdateErrorList()
CalcErrorSub()	CalcErrorAll() for only one error quantity in sub process

Update hitbuffer	
initbufftozero() Set hitbuffer except covering to zero	
UpdateMCSubHits() Save simulation results from sHandle into hitbuffer	

C.2.7. UpdateMainProcess.cpp

Update main hitbuffer from sub hitbuffer		
UpdateMCMainHits()	Add simulation results from sub hitbuffer to main hitbuffer	

Update real covering in hitbuffer	
getStepSize()	Calculate step size for current step, see eq. A.9
UpdateCovering()	Use Krealvirt to calculate new covering Save to simHistory—coveringList
UpdateCoveringphys()	Save current real covering to hitbuffer
UpdateErrorMain()	UpdateErrorList(), adapt time entries
UpdateParticleDensityAndPressure()	Calculate pressure and particle density, see eq. A.12, A.13
CalcPerIteration()	Calculate total error (covering and event) and covering over all facets per iteration