# Documentation

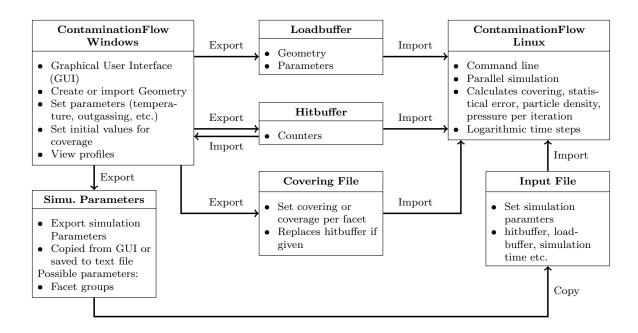
# ContaminationFlow on Linux and Windows

Hoai My Van, Rudolf Schönmann

# **Contents**

| General Structure   | 1  |
|---|--|
| 1   | 2<br>3<br>4<br>5<br>6<br>7<br>7<br>8<br>10<br>12   |
| 3.1. Graphical User Interface   | 14<br>14<br>14<br>15   |
| Formulas for new Quantities   | 16   |
| B.1. Boost  | 18<br>18<br>18   |
| C.1. New Classes C.2. New Functions C.2.1. molflowlinux_main.cpp C.2.2. SimulationLinux.cpp C.2.3. Iteration.cpp C.2.4. Buffer.cpp C.2.5. Calculations in SimulationCalc.cpp etc. C.2.6. UpdateSubProcess.cpp | 19<br>19<br>22<br>23<br>23<br>24<br>24<br>25<br>25   |
|   | ContaminationFlow Linux 2.1. Call of Application from Command line 2.2. Communication 2.3. Usage of boost Library 2.4. New Quantities 2.5. Iterative Algorithm 2.5.1. Initialization of simulation 2.5.2. Simulation on subprocesses 2.5.3. Update main process 2.6. Summary  ContaminationFlow Windows 3.1. Graphical User Interface 3.2. Communication 3.3. New Quantities  Formulas for new Quantities  Datatypes B.1. Boost B.2. Class Members B.3. Functions  Overview of new Classes and Functions C.1. New Classes C.2. New Functions C.2.1. molflowlinux_main.cpp C.2.2. SimulationLinux.cpp C.2.3. Iteration.cpp C.2.4. Buffer.cpp C.2.5. Calculations in SimulationCale.cpp etc. C.2.6. UpdateSubProcess.cpp |

# 1. General Structure



General structure for ContaminationFlow simulation

- Code adapted from Molflow
- $\bullet$  Contamination Flow Windows primary used to create Geometry and to view simulation results through the  ${\rm GUI}$
- ContaminationFlow Linux primary used for simulation and calculation of counters, profiles, etc.
- Loadbuffer contains information of geometry
- Hitbuffer contains information such as hit counters, profiles, etc.
- Import and export of buffer files for communication between ContaminationFlow Windows and ContaminationFlow Linux
- Optional: export/import of covering text file that replaces covering in hitbuffer
- Import input file to define simulation parameters
- Some input file parameters can be exported/copied from ContaminationFlow Windows
- Export of SimulationHistory for ContaminationFlow Linux

# 2. ContaminationFlow Linux

- Parallel simulation on several sub processes
- Processing and control of data in main process
- Update and accumulation of hit counters and other information such as profiles
- SimulationHistory, simulation parameters, console output exported to results folder

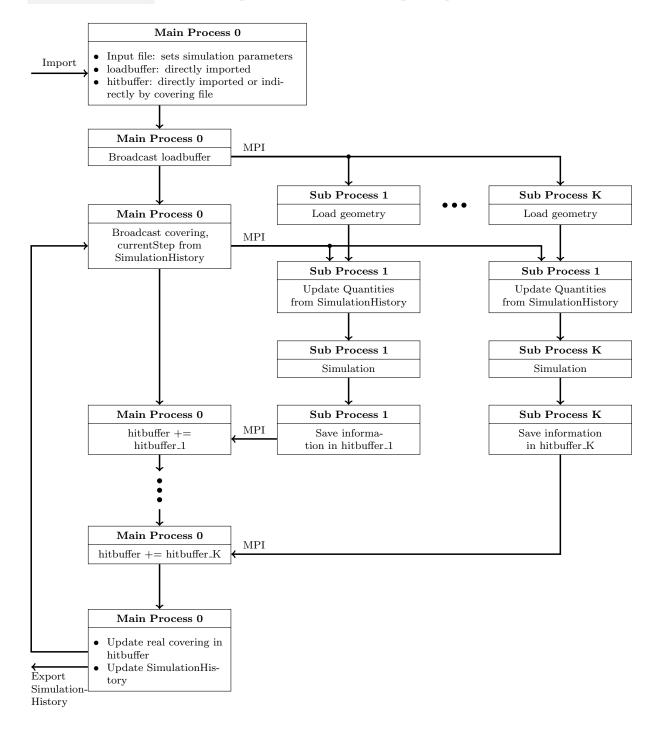


Figure 2.1.: Processing of data in main and sub processes

# 2.1. Call of Application from Command line

### **New class ProblemDef**

- Defines parameters used for simulation
- Possible adaptation of default parameters through input file
- Creates result folder for simulation if desired:
  - Final covering, error, pressure, particle density as text files
  - Input file and console output as text files

# Application with custom parameters using input file

**Requirements:** Input and buffer files readable,  $N \geq 2$ , zero moments in loadbuffer;

Call of ContaminationFlow Linux application in the command line:

```
$ module load mpi
$ mpirun -n N --options MolflowLinux inputfile save
```

# With the following MPI --options:

- (No option): use processor cores (recommended if possible)
- --use-hwthread-cpus: use hardware threads instead processor cores (recommended if N > number cores)
- --oversubscribe: ignore available slots, for any number of MPI processes

### And command line parameters:

- N: desired number of worker processes; simulation on K=N-1 worker processes
- MolflowLinux: path to application, e.g. ~/MolflowLinux/Debug/MolflowLinux
- inputfile: path to file that defines simulation parameters
- save: determines whether result directory is created (1: true, 0: false); default: 1

#### For convenience use the tcshell script:

• source StartContaminationFlow N inputfile: MPI is loaded and MolflowLinux is executed.

### and the input file defining the following parameters:

- loadbufferPath: Path to loadbuffer file, contains geometry, e.g. ~/loadbuffer
- hitbufferPath: Path to hitbuffer file, contains counters, etc., e.g. ~/hitbuffer
- coveringPath: Path to covering file, contains either covering or coverage per facet, file can be exported from ContaminationFlow Windows, e.g. ~/covering.txt; default: ""
- simulationTime: Simulation time resolution. After each simulationTime the error and particle number will be checked; default: 10.0
- unit: Simulation time unit; default: s
- maxTime: Max. simulated time; default: 10.0
- maxUnit: Max. simulated time unit; default: y
- *iterationNumber*: Number of iterations; default: 43200
- usePCMethod: Use predictor-corrector method "1", "2" or simulate without predictor-corrector method; default: 0
- $E_{de}$ : Binding energy of a particle on pure substrate; default: 1.6E-19
- $H_{vap}$ : Vaporization enthalpy of a particle if multilayer contamination; default: 0.8E-19
- errorMode: Type of error monitored, "covering" or "event"; default: covering

- targetParticles: Min. number of desorbed particles per iteration; default: 1000
- targetError: Avg. statistical uncertainty (error) to be achieved for each iteration, calculated as the avg. (weighted with the facets area) of the normalized standard deviation of events per facet; default: 0.001
- noupdateError: Error value above which the covering will not be updated; default: 0.1
- hitRatioLimit: Ratio (facet/all), e.g., number events or covering change, at which facet is ignored for error calculation; default: 0
- *t\_min*: Min. time for step size; default: 1E-4
- t\_max: Max. time for step size; default: max
- maxTimePerIt: Max. simulation time [s] per iteration; default: max
- coveringMinThresh: Min. covering (through multiplication); default: 1000000
- histSize: Size of history lists; default: max
- *vipFacets*: Very important facets: facets with own target error. Alternating sequence of facet numbers and respective target errors separated via blanks; default: []
- outgassingTimeWindow: Duration [s] of outgassing impulse; default: 0.0
- counterWindowPercent: Percentage of step size (posterior) at which velocity counters are increased; default: 0.1
- rollingWindowSize: Number of iterations for avg. statistics; default: 10
- convergenceTarget: Target for avg. statistics to indicate convergence; default: 1
- stopConverged: Stop simulation if avg. statistics indicate convergence; default: 1
- convergenceTime: Min. simulated time to stop simulation if converged; default: 0
- facetGroups: Indices of facets belonging to a group, groups divided by -; default:
- focusGroup: Indices of facet groups to be monitored; default: []
- doFocusGroupOnly: Determines if only focusGroup facets are monitored facets; default: 1
- saveResults: Determines if results are saved; default: 1
- saveConsole: Determines if console output is additionally saved; default: 1

Optional covering file to replace covering values form hitbuffer. Hitbuffer's covering values will not be imported if covering file is given. There are two options (that can both be exported from ContaminationFlow Windows):

- set covering: covering followed by covering values per facet, seperated via blanks
- set coverage: coverage followed by coverage values per facet, seperated via blanks

#### **Terminology**

- Simulation time: desired computation time until check if target is reached for iteration
- Simulated time: physical time in the simulated system, e.g. flight time of particle
- Maximum simulated time: desired total simulated time
- Step size: desired simulated time per particle for iteration

# 2.2. Communication

#### Import and export of buffer files

• New Databuff struct that replaces Dataport struct from MolFlow Windows

```
typedef unsigned char BYTE;
typedef struct {
  signed int size;
  BYTE *buff;
} Databuff;
```

- New function initBuffSize(·) to initialize buffer size
- New functions importBuff(·) / exportBuff(·) to import buffer file/export Databuff struct
- New functions checkReadable() / checkWriteable() to check if file is readable/writeable

## Communication between worker processes via MPI

- Main process 0 sends Databuff structs containing loadbuffer/hitbuffer and required Simulation-History values to sub processes using MPI\_Bcast(·)
- Sub processes send updated Databuff struct containing hitbuffer and required SimulationHistory values to main process 0 using MPI\_Send(·) and MPI\_Recv(·)

# 2.3. Usage of boost Library

# Multiprecision

- Increase precision for variables if required (float128, uint\_128t)
- Avoid overflow for integer and underflow for floating point numbers

# 2.4. New Quantities

### New counter covering

- Number of carbon equivalent particles on facet
- Increases with adsorption, decreases with desorption
- Extracted from new FacetHitBuffer counter in getCovering(·) (SimulationCalc.cpp)

# Coverage

- Number of monolayers of adsorbed particles
- Calculated from covering, particle diameter (previously gas mass) and facet area
- Coverage computed in calcCoverage(·) (SimulationCalc.cpp)

# Sticking factor

- Ratio adsorbed particles to impinging particles
- Set to value specified in input file in calcSticking(·) (SimulationCalc.cpp)

### **Binding energy**

- Either  $E_{de}$  or  $H_{vap}$ , depending on the how many layers of particles are adsorbed.
- If coverage is smaller than a monolayer, it will be decided at random.
- Used in StartFromSource(·) & PerformBounce(·) (SimulationMC.cpp) and calcDesorption(·) & calcStartTime(·) (SimulationCalc.cpp)

### Desorption

- Number of particles desorbing
- Calculated from binding energy, covering, temperature and step size
- Desorption computed in calcDesorption(·) (SimulationCalc.cpp)

### Outgassing

- Number of particles from outgassing
- Calculated from facet outgassing, temperature, and outgassing time
- Outgassing computed in CalcTotalOutgassingWorker() (Worker.cpp)

# $K_{\mathsf{real/virtual}}$

- Number of real particles represented by test particles
- Calculated from desorption & outgassing and number of desorbed molecules
- $K_{\text{real/virtual}}$  computed in GetMoleculesPerTP(·) (SimulationCalc.cpp)

#### Statistical error

- Event error: calculated from hits and desorbed particles (of facet and total)
- Covering error: calculated from adsorbed and desorbed particles (of facet and total)
- Used to determine significance of simulation results of iteration
- Error calculated in UpdateErrorList(·) for facet error & UpdateErrorAll(·) for average error weighted with area (UpdateSubProcess.cpp)

#### Step size

- Minimum time between adsorption and desorption
- Step size computed in getStepSize() (UpdateMainProcess.cpp)

# Particle density

- Calculated from sum over reciprocal of orthogonal velocity, facet area and  $K_{\rm real/virtual}$
- Particle density computed in calcParticleDensity(·) (SimulationCalc.cpp)

#### **Pressure**

- Calculated from sum over orthogonal velocity, facet area, gas mass and  $K_{\rm real/virtual}$
- Pressure computed in calcPressure(·) (SimulationCalc.cpp)

#### Start time

- Determines time of desorption/outgassing for particle based on the distribution
- Desorption rate: exponential distribution for whole iteration
- Outgassing: uniform distribution of limited time for whole simulation
- Start time computed in calcStartTime(·) (SimulationCalc.cpp)

# 2.5. Iterative Algorithm

# 2.5.1. Initialization of simulation

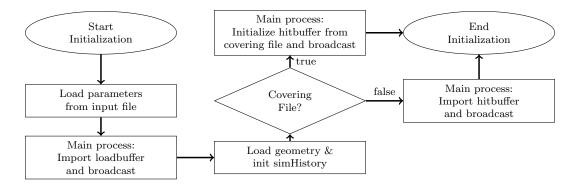


Figure 2.2.: Overview: Initialize simulation

# New class to store Simulation History

• HistoryList and SimulationHistory class in SimulationLinux.h and SimulationLinux.cpp file

```
template <typename T> class HistoryList {
public:
    HistoryList();
    pair<vector<double>,vector<vector<T>>> historyList;//(vec(time), vec(facets))
    vector<pair<float128,float128>> statisticsList;//vec(mean, std)
    vector<T> currentList;//facets
    vector<T> predictList;//used for predictor-corrector method };
```

```
class SimulationHistory {
public:
    SimulationHistory(Databuff *hitbuffer);
    SimulationHistory(Databuff *hitbuffer);

HistoryList<uint_128t> coveringList;//covering
    HistoryList<double> hitList;//MC hits
    HistoryList<llong> desorbedList;//Number of desorbed particles
    HistoryList<llong> adsorbedList;//Number of adsorbed particles
    HistoryList<double> errorList_event;//error event: hits & desorbed particles
    HistoryList<double> errorList_covering;//error covering: desorbed & adsorbed
    HistoryList<double> particleDensityList;
    HistoryList<double> pressureList;

double lastTime;
    int currentStep;
    int pcStep;//Loop variable for predictor-corrector method
};
```

- Updated at the end of each iteration in UpdateParticleDensityAndPressure(·), UpdateCovering(·), UpdateErrorMain(·) (UpdateMainProcess.cpp)
- Recorded quantities: covering, error (event and covering), particle density and pressure for each facet and iteration, total hits and desorbed particles for each facet
- lastTime: simulated time (accumulated time steps) instead of computation time

# 2.5.2. Simulation on subprocesses

# Calculate step size

• Calculation from simHistory - currentStep in getStepSize() (UpdateMainProcess.cpp)

# Calculate covering threshold

- Set lower threshold for covering for each facet to prevent covering getting negative
- Stop simulation once threshold is reached
- Threshold set in setCoveringThreshold(·) (Iteration.cpp)

### Multiply small covering

- Multiply covering so that smallest covering ≥ ProblemDef::coveringThreshMin
- Multiply covering threshold with same factor
- Calculation in checkSmallCovering() (SimulationLinux.cpp)

### Calculate desorption and outgassing

- Desorption from covering in UpdateDesorption() (UpdateSubProcess.cpp)
- Outgassing in CalcTotalOutgassingWorker() (Worker.cpp)

### Create particle and calculate start time

- Facet randomly selected based on total desorption and outgassing
- Desorption or outgassing randomly selected based on ratio on facet
- Start time randomly generated based on distribution of desorption or outgassing

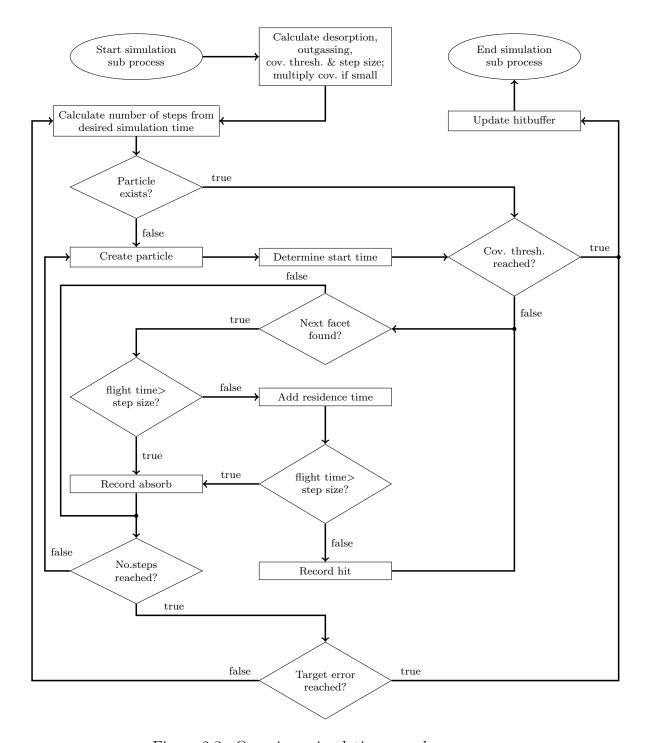


Figure 2.3.: Overview: simulation on sub processes

• Calculation in StartFromSource(·) (SimulationMC.cpp)

### Calculate residence time

• Sojourn time randomly calculated from binding energy, facet temperature and sojourn frequency in PerformBounce(·) (SimulationMC.cpp)

# Increase facet counters in case of desorb, absorb or hit

• Increase hit, desorb or absorb counter according to event

- Increase velocity counters only if event within p→counterWindowPercent
- Facet counters increased in IncreaseFacetCounter(·) (SimulationMC.cpp)

# Target error reached?

- Calculate statistical error in UpdateError() from UpdateSubProcess.cpp file
- Avg. error calculated from summing facet error weighted with facet area
- Error to check can be either covering or event error (currently covering)
  - Check if vip facets reached their own target error
  - Check if avg. error reached target error
- Facets with error=inf are not considered
  - Facets that reached ProblemDef::hitRatioLimit
  - Facets with no events or covering change
  - If vip facet: own target error automatically reached
  - If normal facet: facet error and area not used for calculation
- Check in checkErrorSub(·) (UpdateSubProcess.cpp)

# 2.5.3. Update main process

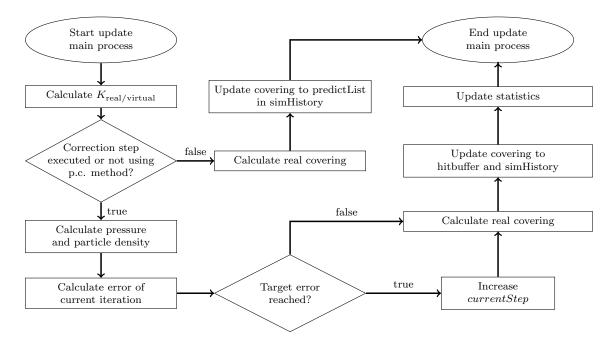


Figure 2.4.: Overview: update of covering in hitbuffer and simHistory

# Before summation of subprocesses

- Calculate step size in getStepSize() ( UpdateMainProcess.cpp )
- Multiply covering in hitbuffer of main process analogous to sub processes in checkSmallCovering(·) (SimulationLinux.cpp)

# Predictor-corrector method

Analogous to Heun's method for solving ordinary differential equations numerically

- In the prediction step, the iteration for the current time step is executed and the resulting covering values are saved in simHistory—coveringList.predictList
- In the correction step, the iteration for the current time step is repeated. In PerformBounce(·) (SimulationMC.cpp), the covering values from currentList if sHandle→currentParticle.flightTime <= 1/2\*simHistory→stepSize will be read, otherwise covering values from predictList will be read.
- At the end of the correction step, the main process is updated as usual and continuing with the next iteration
- Used only, if p->usePCMethod is set to anything other than 0 explicitly via the input file
- If usePCMethod is set to 0: not using the p.c. method; 1: using the first approach for the p.c. method; 2: using the second approach for the p.c. method
- The second approach for the implementation of the p.c. method works better than the first one

# Calculate pressure and particle density

- Calculation in UpdateParticleDensityAndPressure(·) (UpdateMainProcess.cpp)
- Values per facet saved in simHistory—pressureList / simHistory—particleDensityList

#### Calculate error

- Calculation analogous to sub processes in UpdateErrorMain(·) (UpdateMainProcess.cpp)
- Save error per facet in simHistory—errorList\_event / simHistory—errorList\_covering ⇒ Increase simHistory—currentStep if target errors reached

# Calculate & update covering

- $K_{\text{real/virtual}}$  computed in GetMoleculesPerTP(·) (Simulationcalc.cpp)
- Divide covering in hitbuffer if previously multiplied
- Use  $K_{\text{real/virtual}}$  to calculate new covering
- Save new covering in currentList in simHistory-coveringList and hitbuffer
- Calculation in UpdateCovering(·) from UpdateMainProcess.cpp file
- Update buffers in UpdateCoveringPhys(·) (UpdateMainProcess.cpp)

### Calculate & update statistics

- Calculate mean and std of covering over last p→rollingWindowSize iterations
- Update statistics in HistoryList::updateStatistics(·) (SimulationLinux.h)
- End simulation if p→convergenceTarget is reached by avg. statistics weighted with area which is calculated in HistoryList::getAverageStatistics(·) (SimulationLinux.h)

# 2.6. Summary

# **General Pipeline**

- Initialize MPI, ProblemDef p and SimulationHistory simHistory
- Check if all simulation parameters are valid
- Load geometry into Simulation sHandle and check if values are valid using loadAndCheckSHandle()
  - Load geometry using LoadSimulation
  - Hitbuffer: import using importBuff(·) or initialize size using initBuffSize(·)
  - Check for correct hitbuffer size
  - Check for zero moments
  - Check for no two-sided facets with opacity
  - Check for valid covering file and import covering values
- Iteration until  $p\rightarrow maxTimeS$  or

 $p \rightarrow convergence Target$  ( $p \rightarrow convergence Time$ ,  $p \rightarrow stop Converged$ ) is reached. If  $p \rightarrow use PCMethod$  is not set to 0, repeat same iteration twice:

- Reset hitbuffer counters using initbufftozero(·)
- Broadcast simHistory→coveringList using MPI\_Bcast(·)
- Set covering threshold covthresh using setCoveringThreshold(·)
- Update relevant simulation values using simHistory→updateStepSize(·), UpdateSticking(·), CalcTotalOutgassingWorker(·), UpdateDesorption(·). If using p.c. method: only in prediction step.
- Multiply covering and covthresh with simHistory smallCoveringFactor if covering is small
- Simulation in sub processes:
  - Simulate until targetParticles and targetError or covthresh reached
  - Update hitbuffers of sub processes from sHandle using UpdateMCSubHits(·)
     (UpdateSubProcess.cpp)
- Update main process:
  - Send hitbuffer to main process using MPI\_Send(·) and MPI\_Recv(·)
  - Update of hitbuffer in UpdateMCMainHits(.) (UpdateMainProcess.cpp)
- If using p.c. method and in prediction step:
  - Calculate real covering in main process using  $K_{\text{real/virtual}}$  in UpdateCovering(·) (UpdateMainProcess.cpp), save in simHistory: predictList
- If not using p.c. method or otherwise in correction step:
  - Update pressure and particle density using UpdateParticleDensityAndPressure(·)
     (UpdateMainProcess.cpp) , save in simHistory
  - Update error of iteration using UpdateErrorMain(·) (UpdateMainProcess.cpp), save in simHistory
  - Calculate real covering in main process using  $K_{\text{real/virtual}}$  in UpdateCovering(·) (UpdateMainProcess.cpp), save in simHistory: historyList and currentList
  - Update real covering in hitbuffer of main process in UpdateCoveringphys(·)
     (UpdateMainProcess.cpp)
  - Update statistics using simHistory→coveringList.updateStatistics(·)
- Export final results (simHistory lists) to results folder
- Close MPI

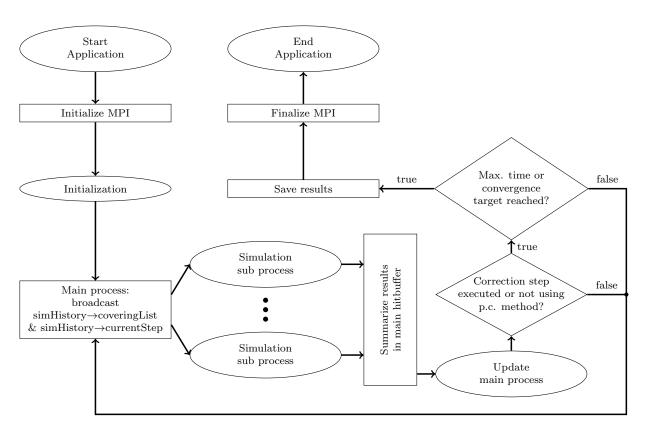
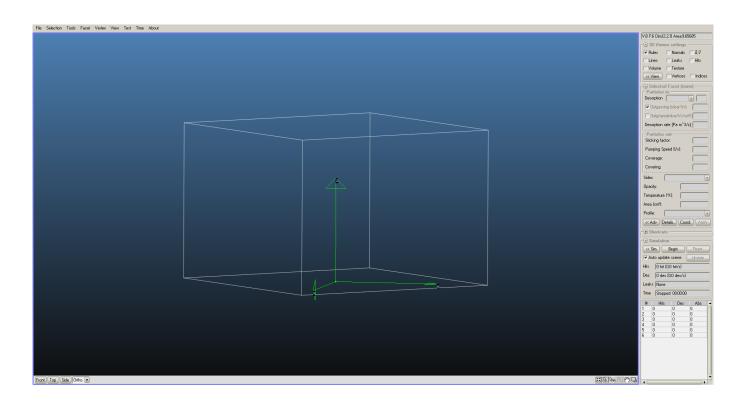


Figure 2.5.: Overview: ContaminationFlow application

# 3. ContaminationFlow Windows

- Extention of original Molflow for contamination problems
- Create Geometry and set parameters such as initial coverage and temperature
- Export of buffer files
- Export of facet groups

# 3.1. Graphical User Interface



### **New GUI elements**

- "Particles out"
  - Text field for covering
  - Text field for coverage
- New menu options
  - File: Export buffer, Export Cov.
  - Selection: Export Selections

# 3.2. Communication

# Import and export of buffer files via GUI

• New Databuff struct

```
typedef unsigned char BYTE;
typedef struct
  signed int size;
  BYTE *buff;
Databuff;
```

- New functions importBuff(·) and exportBuff(·) for import and export of buffer files/Databuff
- New options in File menu: Export buffer and Import buffer

## **Export of Facet Groups**

- New functions to output (text file or text field line) correct formating of facet groups for input file for ContaminationFlow Linux
- New options in Selection menu: Export Selections

# **Export of Covering/Coverage File**

- Two output options: covering or coverage per facet
- New functions to output (text file or text field line) correct formating of covering/coverage file for ContaminationFlow Linux
- New options in File menu: Export Cov.

# 3.3. New Quantities

### **New counter** covering

- Added covering counter to hitbuffer
- Added covering to GUI, can be defined through textfield
- Covering increased at adsorb

# A. Formulas for new Quantities

**Constants** 

$$k_b = 1.381 \times 10^{-23} J K^{-1}$$
  
 $h = 6.626 \times 10^{-34} J s$  (A.1)  
 $N_A = 6.022 \times 10^{23} mol^{-1}$ 

**Variables** 

$$T = \text{Facet temperature}$$
 (A.2)

Number of particles of one monolayer

$$N_{mono} = \frac{\text{Area of Facet } [\text{m}^2]}{\text{ProblemDef::particleDia}^2 [\text{m}^2]}$$
(A.3)

Covering  $\theta^*$ 

$$\theta^* = N_{\text{particles on facet}}$$
 (A.4)

Coverage  $\theta$ 

$$\theta = \theta^* / N_{mono} \tag{A.5}$$

Binding energy E

$$E = \begin{cases} E_{de}, & \text{if particle binds with substrate} \\ H_{vap}, & \text{if particle binds with adsorbate} \end{cases}$$
 (A.6)

Residence time  $\tau$ 

$$A = \exp\left(-E/(k_b T)\right), \ \tau_0 = \frac{h}{k_b T}$$

$$\tau = \frac{-\ln(rnd) \cdot \tau_0}{A}$$
(A.7)

**Desorption** des

$$\tau_0 = \frac{h}{k_b T}, \ \tau_{subst} = \tau_0 \cdot \exp\left(\frac{E_{de}}{k_b T}\right), \ \tau_{ads} = \tau_0 \cdot \exp\left(\frac{H_{vap}}{k_b T}\right)$$
(A.8)

**Outgassing** out

$$out = \frac{\text{Facet outgassing}}{k_b T} \tag{A.9}$$

### Particle density

$$density = \frac{\text{sum over reciprocal of orthogonal velocity}}{\text{Area of Facet } [\text{m}^2] \cdot t_{step}} \cdot K_{\text{real/virtual}}$$
(A.10)

# Pressure [mbar]

$$density = \frac{\text{sum over orthogonal velocity}}{\text{Area of Facet } [\text{m}^2] \cdot t_{step}} \cdot \frac{\text{gas mass}}{1000/N_A} \cdot 0.01 \cdot K_{\text{real/virtual}}$$
(A.11)

### **Small covering factor**

mincov = Smallest covering on a single facet that desorbs  $\text{small covering factor} = \begin{cases} 1, & \text{if } mincov \geq \text{ProblemDef::coveringMinThresh} \\ 1 + 1.1 \cdot (\text{ProblemDef::coveringMinThresh}/mincov), & \text{otherwise} \end{cases}$  (A.12)

 $K_{\text{real/virtual}}$ 

$$K_{\text{real/virtual}} = \frac{\sum_{\text{facets}} \left( out + des \right)}{\text{number of total desorbed molecules/small covering factor}}$$
(A.13)

#### Statistical error

$$\operatorname{error}(counter) = \begin{cases} inf &, \text{ if } (counter) \text{ on facet } = 0 \\ \sqrt{\frac{1}{(counter) \text{ on facet}}} \cdot \left(1 - \frac{(counter) \text{ on facet}}{\operatorname{total} (counter)}\right) &, \text{else} \end{cases}$$
(A.14)

error\_covering = error(adsorbed particles + desorbed particles)
error\_event = error(hits + desorbed particles)

# **B.** Datatypes

# **B.1.** Boost

| Datatype                         | Alias          |
|----------------------------------|----------------|
| boost::multiprecision::uint_128t | $uint_{-}128t$ |
| boost::multiprecision::float128  | float128       |

# **B.2. Class Members**

| Name                            | Datatype  | Note                   |
|---------------------------------|-----------|------------------------|
| SimulationHistory::coveringList | uint_128t |                        |
| FacetHitBuffer::covering        | llong     | hitbuffer & tmpcounter |
| FacetProperties::desorption     | float128  |                        |
| Simulation::coveringThreshold   | llong     |                        |

# **B.3. Functions**

| Function              | Output Datatype | Relevant Input                  |
|-----------------------|-----------------|---------------------------------|
| getCovering()         | float128        | SimulationHistory::coveringList |
| getCovering()         | llong           | FacetHitBuffer::covering        |
| calcCoverage()        | float128        | getCovering()                   |
| calcDesorption()      | float128        | calcCoverage()                  |
| calctotalDesorption() | float128        | FacetProperties::desorption     |
| GetMoleculesPerTP()   | float128        | FacetProperties::desorption     |

# C. Overview of new Classes and Functions

# C.1. New Classes

| HistoryList            |   |  |
|------------------------|---|--|
| historyList            | list containing history respective facet values   |  |
| currentList            | list containing facet values at current step  |  |
| predictList            | list containing facet values for predictor-corrector method                             |  |
| statisticsList         | list containing facet statistics over last iterations                                   |  |
| currIt                 | current iteration number  |  |
| reset()                | Reset lists   |  |
| initCurrent()          | Initialize size of currentList  |  |
| initPredict()          | Initialize size of predictList  |  |
| initStatistics()       | Initialize size of statisticsList   |  |
| initList()             | Initialize size of historyList  |  |
| appendCurrent()        | Append currentList to historyList   |  |
| appendList()           | Append input list to historyList  |  |
| updateStatistics()     | Calculate statistics per facet (mean, std), save to statisticsList                      |  |
| getAverageStatistics() | Calculate average ratio (std/mean) weighted with area for all facets or focusGroup only |  |
| convertTime()          | Convert time for better clarity   |  |
| print()                | Print historyList to terminal, optinal message  |  |
| printCurrent()         | Print currentList as table to terminal, optional message                                |  |
| printPredict()         | Print predictList as table to terminal, optional message                                |  |
| printStatistics()      | Print statisticsList as table to terminal, optional message                             |  |
| write()                | Write historyList to file   |  |
| erase()                | delete desired point in historyList   |  |
| empty()                | Check if historyList is empty   |  |
| setCurrent()           | Set value of desired facet in currentList   |  |
| getCurrent()           | Get value of desired facet in currentList   |  |
| setPredict()           | Set value of desired facet in predictList   |  |
| getPredict()           | Get value of desired facet in predictList   |  |
| setLast()              | Set value of desired facet from historyList   |  |
| getLast()              | Get value of desired facet from historyList   |  |

| SimulationHistory   |  |  |
|---------------------|--|--|
| coveringList        | of class HistoryList, stores covering history                  |  |
| errorList_event     | of class HistoryList, stores error history for events          |  |
| errorList_covering  | of class HistoryList, stores error history for covering        |  |
| hitList             | of class HistoryList, stores hits for each facet               |  |
| desorbedList        | of class HistoryList, stores desorbed particles for each facet |  |
| adsorbedList        | of class HistoryList, stores adsorbed particles for each facet |  |
| particleDensityList | of class HistoryList, stores particle density for each facet   |  |
| pressureList        | of class HistoryList, stores pressure for each facet           |  |
| numFacet            | number of facets   |  |
| numSubProcess       | number of sub processes used for simulation                    |  |
| flightTime          | Simulated flight time for iteration                            |  |
| nParticles          | Simulated particles for iteration                              |  |
| lastTime            | Total simulated time = last time in historyList                |  |
| currentStep         | step of logarithmic time step calculation in getStepSize()     |  |
| pcStep              | current step of predictor-corrector method                     |  |
| stepSize            | current step size  |  |
| stepSize_outgassing | current step size of outgassing impulse                        |  |
| smallCoveringFactor | Factor used to multiply covering to reach a minimal value      |  |
| updateHistory()     | Reset and update   |  |
| updateStepSize()    | Calculate stepSize and stepSize_outgassing                     |  |
| erase()             | Erase desired point in history                                 |  |
| print()             | Print to terminal  |  |
| write()             | Write to file  |  |

|  | ProblemDef   |
|--|--|
| contaminationFlowPath  | Path of github directory   |
| resultPath   | Path of result folder  |
| outFile  | Path of file that contains terminal output                                 |
| loadbufferPath   | Path of loadbuffer file  |
| hitbufferPath  | Path of hitbuffer file   |
| $covering Path \Rightarrow do Covering File$   | Path of covering file, hitbuffer not imported if given                     |
| saveResults  | 1: save all results, 0: do not save results                                |
| $\begin{array}{l} simulation Time, \ unit \\ \Rightarrow simulation Time MS \end{array}$ | Computation time of each iteration in milliseconds                         |
| $maxTime, \ maxUnit \ \Rightarrow maxTimeS$  | Maximal total simulated time in seconds                                    |
| iterationNumber  | Number of iterations of simulation   |
| usePCMethod  | 0: do not use predictor-corrector-method, 1 or 2: use predictor-corrector- |
| particleDia  | Diameter of particles  |
| E_de, H_vap  | Parameters to calculate binding energy, see eq. A.6                        |
| sticking   | Sticking factor for all facets   |
| targetParticles/-Error   | Target values for each iteration   |
| hitRatioLimit  | Threshold of hit ratio (facet/total) at which hits are ignored             |
| coveringMinThresh  | Minimum covering, multiplication to this if covering low                   |
| t_min, t_max   | Minimum/ Maximum step size   |
| maxTimePerIt   | Maximun simulation time [s] per iteration                                  |
| histSize   | Size of historyList objects (most recent values in memory)                 |
| vipFacets  | Alterning: vip facet and target error, e.g. 1 0.001 3 0.002                |
| ${\it outgassing Time Window}$   | Duration of outgassing impulse   |
| counterWindowPercent   | [%] of step size (posterior) at which velocity counters are increased      |
| desWindowPercent   | [%] of step size (anterior) for desorption                                 |
| ${\rm rolling Window Size}$  | Number of iterations over which statistics are calculated                  |
| convergenceTarget  | Target for average ratio (std/mean) for convergence                        |
| stopConverged  | 1: stop simulation at convergence, 0: continue simulation                  |
| facetGroups  | Indices of facets belonging to a group, groups divided by -                |
| focusGroup   | Indices of facet groups to be monitored                                    |
| doFocusGroupOnly   | 1: only monitor focus group, 0: monitor all facets                         |
| createOutput()   | Create output directory and file   |
| readInputfile()  | Initialization from input file, checks if parameters are valid             |
| printInputfile()   | Print to terminal  |
| writeInputfile()   | Write to text file   |
| SetFocusGroup()  | Converts focusGroup indices to facet indices                               |

# C.2. New Functions

# C.2.1. molflowlinux\_main.cpp

| Preprocessing         |  |  |
|-----------------------|--|--|
| parametercheck()      | Checks validity of input parameters from input file Defines values for ProblemDef object p |  |
| importBuff()          | Import load- and hitbuffer to main process   |  |
| MPI_Bcast()           | Send loadbuffer to sub processes   |  |
| loadAndCheckSHandle() | Load geometry from loadbuffer and check values   |  |
| initCoveringThresh()  | Initialize covering threshold  |  |
| UpdateSojourn()       | Enable sojourn time for each facet   |  |
| simHistory            | Initialize SimulationHistory object  |  |

| Simulation Loop  |  |  |
|--|--|--|
| initbufftozero()   | Reset all hitbuffer counters except covering                             |  |
| MPI_Bcast()  | Send simHistory—coveringList and simHistory—currentStep to sub processes |  |
| setCoveringThreshold()   | Sets covering threshold for each facet                                   |  |
| updateStepSize()   | Calculates step sizes for desorption and outgassing                      |  |
| CalcTotalOutgassingWorker()  | Calculates total outgassing for iteration                                |  |
| UpdateDesorption()   | Sets desorption for each facet   |  |
| checkSmallCovering()   | multiplies covering to reach threshold if necessary                      |  |
| simulateSub2()   | Simulation on sub processes  |  |
| MPI_Send(), MPI_Recv()   | Send sub hitbuffer to main process                                       |  |
| UpdateMCMainHits()   | Add simulation results to main hitbuffer                                 |  |
| UpdateParticleDensityAndPressure()   | Calculate and save particle density and pressure                         |  |
| UpdateErrorMain()  | Calculate and save error of iteration to simHistory                      |  |
| UpdateCovering()   | Calculate and save new covering to simHistory                            |  |
| UpdateCoveringphys()   | Save current covering to hitbuffer                                       |  |
| $simHistory \rightarrow erase()$   | Adapt historyList size of to p→histSize                                  |  |
| updateStatistics(), getAverageStatistics()   | Statistics over p-rollingWindowSize iterations                           |  |
| End simulation if $p\rightarrow maxTimeS$ or $p\rightarrow convergenceTarget$ is reached |  |  |

| Postprocessing                   |                           |
|----------------------------------|---------------------------|
| $simHistory \rightarrow write()$ | Export simulation history |

# C.2.2. SimulationLinux.cpp

| simulateSub2()                            |   |  |
|---|---|--|
| <pre>simHistory-&gt;updateHistory()</pre> | Update SimulationHistory object from sHandle  |  |
| smallCoveringFactor                       | If covering is small: multiplied by smallCoveringFactor to be able to have statistics without overflow of covering variable |  |
| targetParticles, targetError              | Calculate target values from overall target /# sub processes  |  |
| SimulationRun()                           | Simulate for desired simulation time  |  |
| UpdateError()                             | Calculate current error of sub process  |  |
| CheckErrorSub()                           | Checks if total error reached targetError and if vip facets reached own target  |  |
| UpdateMCSubHits()                         | Save simulation results to hitbuffer  |  |

| Small covering       |   |  |
|----------------------|---|--|
| checkSmallCovering() | Find smallCoveringFactor to reach p→coveringMinThresh |  |
| Undo multiplication  | In UpdateCovering()                                   |  |

| Others                          |   |  |
|---------------------------------|---|--|
| readCovering()                  | Reads covering or covereage values, save to buffer            |  |
| get_path()                      | Get path of executable  |  |
| printStream()                   | Print input string to terminal and file                       |  |
| tilde_to_home(),home_to_tilde() | Exchange ~ and home directory                                 |  |
| convert_to/from_contflowdir()   | Exchange CONTFLOWDIR and $p\rightarrow$ contaminationFlowPath |  |

# C.2.3. Iteration.cpp

| Set Covering Threshold to avoid negative covering                 |                                       |  |
|---|---------------------------------------|--|
| initCoveringThresh() Initialize size of covering threshold vector |                                       |  |
| setCoveringThreshold()  | Set covering threshold for each facet |  |

| Error calculations  |   |  |
|---------------------|---|--|
| getErrorList()      | get pointer to list corresponding to simHistory—errorMode       |  |
| getErrorVariables() | get number hits, adsorbed, desorbed particles                   |  |
| UpdateErrorList()   | Calculate error per facet, see eq. A.14. Save to simHistory     |  |
| CalcErrorAll()      | Sum up facet errors & weight by area for all error modes        |  |
| CheckError()        | Error() Check if total error and vip facet error reached target |  |

# C.2.4. Buffer.cpp

| Buffer functions                             |   |  |
|--|---|--|
| Databuff struct() signed int size BYTE *buff |   |  |
| initBuffSize()                               | Initialize size of buffer (without content)         |  |
| checkReadable()                              | Check if file can be opened for reading             |  |
| checkWriteable()                             | Check if file can be openend or created for writing |  |
| importBuff()                                 | Import buffer file to Databuff struct               |  |
| exportBuff()                                 | Export Databuff struct to buffer file               |  |

# C.2.5. Calculations in SimulationCalc.cpp etc.

| SimulationCalc.cpp     |  |  |
|------------------------|--|--|
| getCovering()          | Get covering from hitbuffer or simHistory  |  |
| getHits()              | Get number of hits from hitbuffer  |  |
| getnbDesorbed()        | Get number of total desorbed molecules from hitbuffer                            |  |
| getnbAdsorbed()        | Get number of total adsorbed molecules from hitbuffer                            |  |
| calcNmono()            | see eq. A.3  |  |
| calcCoverage()         | see eq. A.5  |  |
| calcDesorption()       | see eq. A.8  |  |
| GetMoleculesPerTP()    | see eq. A.13   |  |
| calctotalDesorption    | Calculate desorption for startFromSource()                                       |  |
| calcOutgassingFactor() | Calculate factor to determine outgassing particles                               |  |
| calcPressure()         | see eq. A.11   |  |
| calcParticleDensity()  | see eq. A.10   |  |
| calcStartTime()        | Calculate start time of particle depending on desorption/outgassing distribution |  |

| worker.cpp                  |  |
|-----------------------------|--|
| CalcTotalOutgassingWorker() | see eq. A.9, calculate outgassing distribution for startFromSource() |

| SimulationLinux.cpp |   |
|---------------------|---|
| convertunit()       | Convert simutime · unit to milliseconds |

# C.2.6. UpdateSubProcess.cpp

| Update sHandle paramters from hitbuffer |                                      |
|---|--------------------------------------|
| UpdateSticking() Update sticking        |                                      |
| UpdateDesorption()                      | Update desorption                    |
| UpdateSojourn()                         | Enable residence time for all facets |

| Error calculations |   |
|--------------------|---|
| UpdateErrorSub()   | UpdateErrorList()   |
| CalcErrorSub()     | CalcErrorAll() for only one error quantity in sub process |

| Update hitbuffer                                       |   |
|--|---|
| initbufftozero() Set hitbuffer except covering to zero |   |
| UpdateMCSubHits()                                      | Save simulation results from sHandle into hitbuffer |

# C.2.7. UpdateMainProcess.cpp

| Update main hitbuffer from sub hitbuffer |   |
|--|---|
| UpdateMCMainHits()                       | Add simulation results from sub hitbuffer to main hitbuffer |

| Update real covering in hitbuffer  |   |
|------------------------------------|---|
| getStepSize()                      | Calculate step size for current step, see eq. ??                                      |
| UpdateCovering()                   | Use Krealvirt to calculate new covering Save to simHistory—coveringList               |
| UpdateCoveringphys()               | Save current real covering to hitbuffer   |
| UpdateErrorMain()                  | UpdateErrorList(), adapt time entries   |
| UpdateParticleDensityAndPressure() | Calculate pressure and particle density, see eq. A.10, A.11                           |
| CalcPerIteration()                 | Calculate total error (covering and event) and covering over all facets per iteration |