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Tuesday, October 10, 2023 15:15

1. For each of the following matrices, interpret geometrically what T_A does.

a. $A = \begin{pmatrix} 0.5 & 0 \\ 0 & 0.5 \end{pmatrix}$

b. $A = \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix}$

c. $A = \begin{pmatrix} 0 & -1 \\ 1 & 0 \end{pmatrix}$

d. $A = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\theta & -\sin\theta \\ 0 & \sin\theta & \cos\theta \end{pmatrix}$

2. Determine the matrix for each of the following transformations on \mathbb{R}^2

a. Projection onto the line spanned by $\begin{pmatrix} 1 \\ 1 \end{pmatrix}$

b. Reflection along $y = x$ followed by reflection along x-axis.

3. Consider linear map $T : M_2(\mathbb{R}) \rightarrow M_2(\mathbb{R})$

$$A \mapsto \begin{pmatrix} 2 & -4 \\ -1 & 2 \end{pmatrix} A$$

Let $E = \left\langle \begin{pmatrix} 1 & 0 \\ 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 \\ 1 & 0 \end{pmatrix}, \begin{pmatrix} 0 & 0 \\ 0 & 1 \end{pmatrix} \right\rangle$ be an ordered basis for

$M_2(\mathbb{R})$ and let $B = \left\langle \begin{pmatrix} 1 & 0 \\ 0 & -1 \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} 1 & 1 \\ 0 & 1 \end{pmatrix}, \begin{pmatrix} 1 & 0 \\ 1 & 1 \end{pmatrix} \right\rangle$

a. Show B is basis for $M_2(\mathbb{R})$

b. Find $[T]_{E \rightarrow E}$, $[T]_{E \rightarrow B}$, $[T]_{B \rightarrow E}$, $[T]_{B \rightarrow B}$

c. Use $[T]_{E \rightarrow E}$ to determine a basis and dimension of $\text{Im}T$ and $\text{Ker}T$. What results did you use here that guarantee your algorithm is correct? Explain.

Aran, the main result we covered in class is that for $T : V \rightarrow V$ and $B = \langle b_1, \dots, b_n \rangle$ be an ordered basis for V and C matrix representation of T is

$$[T]_{B \rightarrow C} = \begin{pmatrix} | & & | \\ [T(b_1)]_C & \dots & [T(b_n)]_C \\ | & & | \end{pmatrix}$$

where $[T(b_i)]_C$ is basis vector b_{-i} 's image under T w

We can basically use the $\text{Nul}[T]$ and $\text{Col}[T]$ to find $\text{Ker}T$ and $\text{Im}T$ respectively in studio. That is surjective maps preserve spanning independence. And since the coordinate map $[\cdot]_{\mathcal{B}}$ is a bijective matrix and the map very easily.