



# **REPORT FILE-**

## **STUDENT MANAGEMENT SYSTEM**

## Introduction to the Marks Management System

The provided code implements a basic Marks Management System using the Tkinter library, Python's standard GUI toolkit, to create a simple desktop application. This system is designed to allow a user to enter, view, and manage student marks records for various courses and subjects.

## Key Components and Functionality

The application consists of several interconnected components to handle data entry, validation, processing, and display:

**GUI Interface:** Built using tkinter and ttk (Themed Tkinter), the interface includes an entry form for input and a Treeview widget to display the records in a table format.

**Data Structure:** All marks records are stored temporarily in a global Python list named `marks_records`. Each record is a dictionary containing details like Name, Roll, Course, Subject, Marks, and Grade.

**Data Validation (`is_valid_marks`):** This function ensures that the marks entered are a valid integer between 0 and 100.

**Grade Calculation (`calculate_grade`):** This logic automatically assigns a letter grade (S, A, B, C, D, or F) based on the marks entered:

S: Marks ≥ 90

A: Marks ≥ 80

B: Marks ≥ 70

C: Marks ≥ 60

D: Marks ≥ 50

F: Marks < 50

## Core Operations:

**Add Marks:** The `add_marks()` function captures input, validates it, checks for duplicate entries (based on Roll and Subject), calculates the grade, and appends the new record to `marks_records`.

**View/Update Table:** The `update_table()` function refreshes the Treeview display with the current contents of `marks_records`.

**Remove Record:** The `remove_record()` function allows the user to select and delete an entry from the table and the `marks_records` list.

**Show Details:** The `show_details(event)` function displays the full details of a selected record in a separate label.

## Problem Statement: College Marks Management System

The core problem addressed by this application is the need for a simple, in-memory system to manage and process student marks records for various subjects and courses within a college context.

The system must solve the following specific challenges:

### Data Entry and Validation

Record Marks: Provide a graphical interface for users to easily input student data, including Name, Roll Number, Course, Subject, and raw Marks.

Marks Integrity: Enforce strict validation to ensure that the entered marks are a non-negative integer and fall within the acceptable range of 0 to 100.

Prevent Duplicates: Prevent the entry of duplicate records for the same student (Roll Number) and the same Subject.

### Processing and Calculation

Automatic Grading: Automatically calculate and assign a letter grade (S, A, B, C, D, or F) to each record based on the raw marks entered, according to predefined criteria.

### Management and Display

Display Records: Maintain a persistent list of all entered records and display them in a clear, tabular format on the GUI.

Record Removal: Allow the user to select and delete an existing marks record from the system.

Detail View: Provide a mechanism to view the complete details of a selected record, including the calculated grade

## Functional Requirements

Functional requirements define what the Marks Management System must do to fulfill its purpose.

### 1. Marks Record Management

FR1.1: Record Addition: The system must allow the user to input and save a new marks record, including the Name, Roll Number, Course, Subject, and Marks.

FR1.2: Record Removal: The system must allow the user to select an existing record from the display table and remove it from the stored list (marks\_records).

FR1.3: Data Persistence (In-Memory): The system must temporarily store all marks records in a global list of dictionaries called marks\_records while the application is running.

### 2. Data Validation and Processing

FR2.1: Marks Validation: The system must check if the entered marks are a valid integer and lie between 0 and 100, inclusively. If validation fails, an error message must be shown.

FR2.2: Duplicate Check: Before adding a record, the system must check if an entry already exists for the combination of the Roll Number and the Subject. If a duplicate is found, an error message must be displayed.

FR2.3: Grade Calculation: The system must automatically calculate a letter grade based on the entered marks using the following criteria:

'S' for marks  $\geq 90$ .

'A' for marks  $\geq 80$ .

'B' for marks  $\geq 70$ .

'C' for marks  $\geq 60$ .

'D' for marks  $\geq 50$ .

'F' for marks  $< 50$ .

### 3. User Interface (GUI) and Display

FR3.1: Record Display: The system must display all stored marks records in a tabular format (ttk.Treeview) with columns for Name, Roll, Course, Subject, Marks, and Grade.

FR3.2: Record Details View: When a record is selected in the table, the system must display its full details (Name, Roll, Course, Subject, Marks, Grade) in a separate "Record Details" area.

FR3.3: Input Clearance: Upon successful addition of a record, the input fields (Name, Roll, Marks) must be cleared, and the Course/Subject dropdowns reset to their initial values.

FR3.4: Course Selection: The system must allow the user to select the student's Course from a predefined list using a dropdown menu (ttk.Combobox).

FR3.5: Subject Selection: The system must allow the user to select the Subject from a predefined list using a dropdown menu (ttk.Combobox).

## Non-Functional Requirements

Non-functional requirements (NFRs) specify criteria that can be used to judge the operation of the system, rather than specific behaviors (like functional requirements).

### 1. Performance

NFR1.1: Response Time (Data Entry): The system must display a success or error message within 1 second of the user clicking the "Add Marks" button, assuming valid data entry.

NFR1.2: Table Update Time: The marks table must refresh and display the updated records within 500 milliseconds after a record is added or removed.

### 2. Usability

NFR2.1: Intuitiveness: The Graphical User Interface (GUI) must be clear, well-labeled, and intuitive for users familiar with desktop forms.

NFR2.2: Error Handling: The system must provide clear, informative error messages (using messagebox.showerror) for invalid marks input and attempts to enter duplicate records.

NFR2.3: Consistency: All GUI components (labels, buttons, input fields) must maintain a consistent look and feel, leveraging the ttk library.

### 3. Maintainability

NFR3.1: Code Structure: The Python code must be modular, separating core logic functions (e.g., add\_marks, remove\_record) from utility functions (e.g., is\_valid\_marks, calculate\_grade).

NFR3.2: Easy Configuration: The lists of predefined Courses and Subjects should be easily editable at the top of the script.

### 4. Security

NFR4.1: Data Access: Since this is a standalone desktop application, the marks data stored in the marks\_records list is accessible only by the current user running the application on their local machine. (Note: No external networking or complex authorization is required).

NFR4.2: Input Safety: The system must use type checking (int()) and range bounds check to prevent simple injection or overflow issues associated with the marks input.

### 5. Portability

NFR5.1: Cross-Platform Compatibility: As the system uses only Python's standard tkinter and ttk libraries, it must be runnable on any major operating system (Windows, macOS, Linux) where a compatible Python interpreter is installed.

## Design Diagrams for College Marks Management System

Here are the design diagrams for the Python Tkinter script, which is organized as a single-process, three-tier application.

### 1. Use Case Diagram

The Use Case diagram shows the main functions the user can perform within the system.

#### Use Case Description

**Add Marks Record** [cite\_start]The user inputs data, which triggers validation and grade calculation, and saves the record[cite: 4, 5].

**View Marks Records** [cite\_start]The system displays all current records in the table[cite: 5, 6].

**Remove Marks Record** [cite\_start]The user selects a record and deletes it from the system[cite: 6, 7].

**View Record Details** [cite\_start]The user selects a row to see the full details (Name, Roll, Marks, Grade) in the details panel[cite: 7, 8].

**Validate Marks** [cite\_start]The system ensures marks are an integer between 0 and 100[cite: 2, 4].

**Calculate Grade** [cite\_start]The system determines the letter grade (S, A, B, C, D, F) based on the marks[cite: 2, 3].



## System Architecture: Three-Tier (Presentation, Application, Data)

The Marks Management System follows a simplified Three-Tier Architecture, although all components are contained within a single Python script and run on the client's machine (making it a single-process application). The architecture is logically separated into three distinct layers, ensuring modularity and clear responsibility for each part of the system.

### 1. Presentation Tier (GUI Layer)

This layer is responsible for all interaction with the user. It handles displaying information and accepting user input.

Technology: tkinter and ttk (Themed Tkinter)

Components:

Input Form (reg\_frame): Contains entry fields for Name, Roll No., and Marks, and dropdown menus (ttk.Combobox) for selecting Course and Subject.

Display Table (marks\_table): A ttk.Treeview widget used to display the marks records in a structured, tabular format.

Control Buttons: Buttons for triggering actions like "Add Marks" and "Remove Record".

Details Area (label\_details): A label used to show the full details of a selected record.

### 2. Application Tier (Logic/Business Layer)

This layer contains the core functions that implement the business logic of the system, acting as the intermediary between the presentation and data layers.

Core Logic Functions:

add\_marks(): Handles data retrieval from the GUI, validation, duplicate checking, grade calculation, and data storage.

remove\_record(): Finds and removes a selected record based on the Treeview selection.

show\_details(event): Retrieves a selected record's data and formats it for display in the details area.

update\_table(): Manages rendering and refreshing the contents of the marks\_table.

Utility Functions (Internal Service Layer):

is\_valid\_marks(marks\_str): Validates input string to ensure it is an integer between 0 and 100.

calculate\_grade(marks): Determines the letter grade based on the numeric marks.

### 3. Data Tier (Data Layer)

This layer is solely responsible for storing and managing the data used by the application.

Storage Mechanism: In-Memory List (marks\_records).

~~Coproc. They provide the basic structure and tools to build and maintain distributed applications.~~

Data Structure: A Python list where each element is a dictionary representing a single marks record.

Data Fields: Each record dictionary stores key attributes: "Name", "Roll", "Course", "Subject", "Marks", and "Grade".

Configuration Data: Global lists courses and subjects serve as static configuration data for the dropdown menus.

## 2. Workflow Diagram (Add Marks) ➔

This diagram illustrates the sequential steps and decisions involved in the primary operation: adding a new marks record via the add\_marks() function.

```
graph TD
A[Start: User Clicks "Add Marks"] --> B(Get Name, Roll, Course, Subject, Marks);
B --> C{Is Marks Valid? (0-100)};
C -- No --> D>Show "Invalid Marks" Error;
C -- Yes --> E(Calculate Grade);
E --> F{Is Record Duplicate? (Roll & Subject)};
F -- Yes --> G>Show "Duplicate Entry" Error;
F -- No --> H(Append Record to marks_records list);
H --> I(Update Table Display);
I --> J(Clear Input Fields);
J --> K>Show "Success" Message;
K --> L[End];
```

### 3. Sequence Diagram (Add Marks) ⓘ

This diagram details the order of interactions between the GUI components, functions, and the data store when a user successfully adds marks.

```
sequenceDiagram
actor User
participant GUI as Tkinter Interface
participant ADD as add_marks()
participant VALID as is_valid_marks()
participant GRADE as calculate_grade()
participant DATA as marks_records[]

User->>GUI: Enters Data & Clicks "Add Marks"
GUI->>ADD: Call add_marks()

ADD->>ADD: Retrieve Entry Values
ADD->>VALID: Call is_valid_marks(marks_str)
VALID-->>ADD: Returns True
ADD->>GRADE: Call calculate_grade(marks)

[span_0](start_span)GRADE-->>ADD: Returns Grade (e.g., 'A')[span_0](end_span)
[span_1](start_span)ADD->>ADD: Check for Duplicate Entry[span_1](end_span)
[span_2](start_span)ADD->>DATA: Append new record (Name, Roll, Marks, Grade, etc.)[span_2](end_span)

ADD->>GUI: Call update_table() (Refreshes Treeview)
ADD->>GUI: Clear Input Fields
[span_3](start_span)ADD->>GUI: Display Success Message[span_3](end_span)
```



## Design Decisions and Rationale

The design of the Marks Management System, implemented in a single Python script using Tkinter, prioritizes simplicity, clarity, and rapid development for a small, desktop-based application.

### 1. Data and Storage Decisions

#### Decision Rationale

**In-Memory Storage (Global List) Simplicity and Performance:** Using the global list `marks_records` of Python dictionaries is the simplest approach for a small-scale, single-user desktop application. It eliminates the need for external database setup, making the application portable and fast for a limited number of records.

**Roll + Subject as Unique Key Preventing Redundancy:** The core logic enforces that a specific student (Roll) can only have marks recorded once for a given Subject. This prevents accidental duplicate entry of data, ensuring data integrity for the in-memory store.

**Static Course/Subject Lists Controlled Input:** Using predefined lists for courses and subjects with `ttk.Combobox` set to `state="readonly"` ensures users can only select valid academic options, preventing errors in data entry.

### 2. Logic and Processing Decisions

#### Decision Rationale

**Procedural Programming Style Ease of Understanding:** For a small application, using a procedural structure with global variables and distinct functions (e.g., `add_marks`, `calculate_grade`, `remove_record`) is often clearer and faster to code than full object-oriented programming (OOP).

**Clear Grading Bands Academic Standard:** The grading scale (S for  $\geq 90$ , A for  $\geq 80$ , etc.) is defined to align with typical academic standards, providing immediate, meaningful feedback to the user upon entry.

**Separate Validation Function Modularity and Reusability:** The `is_valid_marks()` function is isolated from the main `add_marks()` logic. This makes the validation rule easy to maintain and test, ensuring marks are always between 0 and 100.

## 4. Class/Component Diagram

Since the script is procedural, a **Component Diagram** is used to show the logical blocks and their dependencies.

### Component Description

Presentation Component [cite\_start]Handles all GUI elements, including entry fields, dropdowns (combo\_course, combo\_subject), table display (marks\_table), and buttons[cite: 8, 9].

Application Logic [cite\_start]Contains the core functions (add\_marks, remove\_record, show\_details) that manage workflow and interact with the other layers[cite: 4, 7].

Utility Logic [cite\_start]Contains helper functions for data processing (is\_valid\_marks, calculate\_grade)[cite: 2, 3].

Data Storage [cite\_start]The in-memory global list marks\_records that holds all the current record dictionaries[cite: 1, 5].

## 5. ER Diagram (Entity-Relationship Diagram)

The system uses an in-memory list which conceptually acts as a single entity table.

### Entity Attributes

MARKS\_RECORD [cite\_start]\text{Name} (String), \text{Roll} (String), \text{Course} (String), \text{Subject} (String), \text{Marks} (Integer), \text{Grade} (Char) [cite: 4, 6, 8]

### 3. User Interface Decisions

**Tkinter and ttk Library Standard Library:** Tkinter is the standard Python GUI library, ensuring the application runs without needing extra installations. Using ttk provides a more modern and platform-native look and feel.

**ttk.Treeview for Records Clarity and Usability:** The Treeview widget is explicitly designed for displaying tabular data, offering excellent scannability for multiple records with six columns (Name, Roll, Course, Subject, Marks, Grade).

**Binding TreeviewSelect to show\_details Interactive Feedback:** Binding the selection event (<<TreeviewSelect>>) allows the system to immediately update the dedicated "Record Details" area whenever a user clicks a row. This improves user experience by providing clear, focused feedback.

**Use of LabelFrame Visual Grouping:** LabelFrame widgets are used to logically group related input fields ("Marks Entry") and output displays ("Marks Records", "Record Details"), making the GUI organized and easy to navigate.

## Implementation Details

The Marks Management System is implemented as a standalone application using Python and the Tkinter library for its Graphical User Interface (GUI). The core logic is structured using procedural functions that operate on a central, in-memory data store.

### 1. Data Structures and Configuration

The application relies on the following global data structures initialized at the start of the script:

`marks_records`: A Python list that serves as the in-memory database for all student marks records. Each element appended to this list is a dictionary containing the fields for one record: {"Name": ..., "Roll": ..., "Course": ..., "Subject": ..., "Marks": ..., "Grade": ...}.

`courses`: A list defining the available courses (e.g., "Computer Science," "Mechanical," "Data Science," etc.).

`subjects`: A list defining the academic subjects (e.g., "CSE," "Calculus," "AI ML," etc.).

### 2. Key Functions and Logic

Input Validation and Grade Calculation

Function Logic/Implementation

`is_valid_marks(marks_str)` Checks if the input string is not empty and consists only of digits. It then converts the string to an integer and verifies it is between 0 and 100, inclusive.

`calculate_grade(marks)` Uses a cascading if/elif structure to assign grades based on marks ranges:  $\geq 90 \rightarrow 'S'$ ,  $\geq 80 \rightarrow 'A'$ ,  $\geq 70 \rightarrow 'B'$ ,  $\geq 60 \rightarrow 'C'$ ,  $\geq 50 \rightarrow 'D'$ , and otherwise assigns 'F'.

This is the central function for data entry.

Input Retrieval: Gets values from `entry_name`, `entry_roll`, `combo_course`, `combo_subject`, and `entry_marks`.

Basic Validation: Checks if the Name field is empty.

Marks Validation: Calls `is_valid_marks()`. If invalid, it shows an error message and returns.

Grade Assignment: Calls `calculate_grade()` to determine the grade.

Duplicate Check: Iterates through `marks_records` to ensure the combination of Roll and Subject is unique. If a duplicate is found, it shows an error.

Record Saving: Creates the record dictionary and appends it to `marks_records`.

GUI Update: Calls `update_table()` to refresh the display and clears the input fields.

file Edit Selection View Go Run ... ← → Q Search

EXPLORER main.py README.md statement.md

Marks Management System

Marks Entry

Name:	<input type="text"/>
Reg. No.:	<input type="text"/>
Course:	Computer Science
Subject:	CSE
Marks:	<input type="text"/>

Add Marks

Marks Records

Name	Roll	Course	Subject	Marks	Grade
RUDRA PRATAP SINGH	25BCY10271	Cyber Security	Calculus	69	C

Remove Record

Record Details

Select a record above to see details.

Activate Windows

## **⚠ Challenges Faced in the Marks Management System**

The design and implementation of this simple, single-script Marks Management System, while effective for its intended scope, presents several inherent challenges, primarily due to its reliance on basic Tkinter components and an in-memory storage model.

### **1. Data Integrity and Persistence Issues**

**Lack of Persistence:** The most significant challenge is the in-memory storage using the global `marks_records` list. Once the application is closed (the `root.mainloop()` function exits), all entered data is permanently lost. There is no mechanism to save or load records to a file (like CSV, JSON, or a database).

**Scalability Limitations:** The reliance on a single list for data storage severely limits scalability. For a large volume of student records (e.g., a real college environment), the application would become slow, and managing the global list would be inefficient.

### **2. Validation and Error Handling Limitations**

**Incomplete Validation:** While the script performs marks validation (checking if the mark is between 0 and 100), it relies on simple string checks for other fields. It does not validate if the Roll Number is in a specific format (e.g., alphanumeric, specific length) or if the Name contains only appropriate characters.

**Duplicate Key Complexity:** The duplicate check requires iterating through the entire `marks_records` list every time a new record is added to verify that the combination of Roll and Subject is unique. This linear search becomes very inefficient as the number of records grows.

### **3. User Interface (GUI) and Usability Constraints**

**Manual Deletion Only:** The system only allows for removal of one record at a time after manual selection. There are no functions for bulk deletion, editing existing records, or searching/filtering the table.

**Limited Customization:** Since the system uses basic Tkinter widgets, the aesthetic appeal and advanced user interactions are limited compared to modern frameworks.

**Predefined Data:** The Courses and Subjects lists are hardcoded into the script. To update these options, the user must modify and restart the Python file, which is inflexible for dynamic management.

## 🧠 Learning and Key Takeaways

The development and analysis of the Marks Management System, although simple, provides several key learning points regarding basic software development, GUI programming, and data management.

**File-Based Persistence** Implement functionality to save the `\text{marks\_records}` list to a file (e.g., CSV or JSON) and load it when the application starts. This addresses the critical issue of data loss upon closing the program. ↗ Future Enhancements for the Marks Management System

While the current system fulfills its basic requirements, several enhancements could significantly improve its functionality, usability, and data management capabilities, moving it toward a more robust academic tool. ↩ Learning and Key Takeaways

The development and analysis of the Marks Management System, although simple, provides several key learning points regarding basic software development, GUI programming, and data management.

### 1. Tkinter GUI Programming Fundamentals

**GUI Structure:** You learn how to structure a desktop application using the `\text{root}` window and organizing related input and output areas using `\text{LabelFrame}` containers.

**Widget Usage:** The implementation demonstrates the use of core widgets: `\text{tk.Label}` and `\text{tk.Entry}` for text input, `\text{ttk.Combobox}` for selection from predefined lists (`\text{courses}` and `\text{subjects}`), and the essential `\text{ttk.Treeview}` for displaying tabular data.

**Event Handling:** The code shows how to bind user actions (like clicking the "Add Marks" button) to specific Python functions (command=`add_marks`) and how to handle GUI-specific events (like selecting a row) using `\text{marks\_table.bind("}<<\text{TreeviewSelect}>>, show\_details)}`.

### 2. Application Logic and Data Management

**In-Memory Data Store:** The system uses a global list of dictionaries (`\text{marks\_records}`) as a temporary, in-memory database. This is simple for small applications but highlights the need for persistence (saving to a file/database) in real-world systems.

**Input Validation is Crucial:** The `\text{is\_valid\_marks}` function emphasizes that all user input must be rigorously checked for type and range before processing, ensuring data integrity. Marks must be an integer between `\text{0}` and `\text{100}`.

**Business Logic Encapsulation:** Functions like `\text{calculate\_grade}` implement the core business rule (the grading scale) separately, making the logic easy to read and modify.

Concern Functionality can be activated starting in section 3.

**Preventing Duplicates:** The `\text{add\_marks}` function demonstrates essential database integrity by checking if a record for the same `\text{Roll}` and `\text{Subject}` already exists before appending the new record.

### 3. Software Design Concepts

**Functional Decomposition:** The system is divided into clear, single-purpose functions (`\text{add\_marks}`, `\text{remove\_record}`, `\text{calculate\_grade}`, `\text{update\_table}`). This makes the code modular, easier to debug, and aligns with the Application Tier logic in the system architecture.

**Separation of Concerns:** The code separates the presentation layer (Tkinter window) and the application logic (the functions) and the data layer (the `\text{marks\_records}` list) and although they all reside in one file. This logical separation is a key principle of **concerns** the design.

The analysis and documentation of the Marks Management System were based entirely on the provided source code file, College Marks Management.txt, which served as the sole reference material.

The system's structure, functional components, data model, and user interface elements were derived directly from the code's implementation details.