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### Lab 11:

Delete(H) & decreasekey(H) Function on Binomial heap.  
// Decrease key by new value in Bheap.

```
void decreasekeyBinO (Node *H, int Old_val, int new_val)
{
    // 1. Check element is present or not
    // 2. Return if node is not present
    // 3. Reduce value to minimum
    // 4. Update the heap according to reduced value.
    // value
    Node *node = findNode(H, Old_val);
    if (node == null)
        return;
    node->val = new_val;
    Node *parent = node->parent;
    while (parent != null & node->val < parent->val)
    {
        swap (node->val, parent->val);
        node = parent;
        parent = parent->parent;
    }
}
```

Function to delete an element from Bheap.

```
Node * binodelete (Node *H, int value) {
    1. Check if heap is empty or not.
    2. Reduce value to minimum
    3. Delete mini. element from Bheap.
    if (H == null)
        return null;
    decreasekeyBinO (H, val, Int_min);
    return extractMin(H);
}
```

(1)

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// Function to Find node

```
node *FindNode (node *h, int val) {
```

```
    if (h == NULL)
```

```
        return NULL;
```

```
    if (h->val == val)
```

```
        return h;
```

```
    node *res = FindNode (h->child, val);
```

```
    if (res != NULL)
```

```
        return res;
```

```
    return FindNode (h->sibling, val);
```

```
}
```

(02)

Rudra