

A Software System for maintaining Attendance

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Abstract—Recording Attendance has been a major issue, with most current systems vulnerable to proxies. The paper proposes a novel software system based on computer vision methods such as face recognition to detect and record attendance. The system is designed to be robust and scalable.

I. INTRODUCTION

The COVID - 19 pandemic has deferred the offline mode of classrooms for quite some time now, but now that everything seems to go back to normal, issues that were once forgotten are now coming up again. One of such issues is recording the attendance of students.

The current method of recording attendance is as follows. Students are assigned designated seats for their respective classes. A designated person comes up with a register, marks the empty seats, and marks the students corresponding to those seats as **absent**. This, however, is an extremely inefficient method, primarily because of the following reasons.

- 1) The procedure is entirely manual, and hence it will take a lot of effort and time to figure out the empty seats and mark the students absent. This problem is especially aggravated in the case of large classes, which span over a huge area, with lots of students.
- 2) This method is extremely vulnerable to proxies; students can ask other students, who might not have the course, to take their seats. Since the registrar has no idea of what the actual person looks. They are bound to mark the person as present, this is done in practice, and hence the system is vulnerable to proxies.
- 3) The student does not need to be available throughout the class and can sneak in for attendance when the registrar comes in. The registrar has no idea when the student joined or left the class.
- 4) The system is heavily reliant on trusting the moral character of the registrar. A student can bribe the registrar to mark the student as present, for the entirety of the course.

Also, we consider that the registrar is completely accurate in their work, which is not true. There might be students present in class who might have been accidentally marked absent by the registrar because of human error. All of these mean one thing; the current recording attendance system needs to change.

This is where we come up with a novel method to record attendance. The system is based on computer vision methods,

such as face recognition, to detect and record attendance. The system is designed to be scalable, as well as transparent to the students themselves, that is in case of any errors, the student can dispute the attendance.

II. LITERATURE REVIEW

A lot of research has been done on methods for recording attendance, and several methods have been proposed for the same. We look at a few of them in this section.

A. RFID Authentication

One of the more common approaches to solving the attendance problem is by means of Radio Frequency Identification (RFID) tags. RFID tags are a type of tag that can be placed on any object, such as an ID-card, and can be read by a reader. The reader can then read the tag and determine if the person is present or absent. RFID has a wide variety of applications other than just attendance. As of now, IIITH aims to use RFID tags for recording mess attendance. The only issue with this method is that there is no way to automatically verify the actual owner of the RFID tag, and as a result, one could proxy the attendance of a student by using their RFID-tagged cards.

B. Biometric Authentication

Another approach to solving this problem is through the use of biometrics, wherein one uses their fingerprints for identification and authentication.

Since our approach is primarily through the means of face recognition, therefore some of the ongoing research in the field currently under investigation are as follows

C. YOLO : You Only Look Once

Most object detection algorithm are essentially classifiers, which assign a given data point to one of many classes. However YOLO instead treats this as a regression problem to spatially separated bounding boxes and associated class probabilities.. Then when a test image is provided, it predicts the bounding boxes and class probabilities for each object in the image.

One of the main advantages of YOLO is it's speed, the base model can process images in real-time at around 45 frames per second. Another variant of YOLO, called the Fast-YOLO can process images at 155 frames per second, while achieving double the mAP(mean average precision) of other real-time object detection algorithms.

D. FaceNet

While there have been significant developments in the field of face recognition, implementing such algorithms at large scale is still a huge task. This brings in FaceNet, which basically learns the mapping from different face images to an Euclidean space, with metric distances associated between any two faces. One could then run the standard clustering/classification/regression algorithms on this mapped dataset, using FaceNet embeddings as feature vectors. The mapping is extremely accurate, when tested on the LFW (Labelled Faces in the Wild) dataset, it achieved a record breaking accuracy of 99.6%, and an accuracy of 95.12% on the YouTube Faces database.

III. SYSTEM ARCHITECTURE

The system architecture is perhaps the most important part of developing any software system, since it essentially describes the way to tackle the aforementioned problem. This will be extremely useful for software developers during the early stages of the development. In this section we provide the basic description of the system, mentioning the requirements, the use cases, as well as providing Use Case diagrams, sequence diagrams, and class diagrams for the entire structure as well.

A. Requirements

In order to provide facial recognition support for classes, we must have some means to capture the faces during the class. We do this by means of a high-resolution camera, which is able to capture detail at a very fine level. This will be extremely important, since our system requires monitoring of students in the class, where the sizes of the class can be extremely large. We install two of these cameras per class, one of which shall be placed near the entrance, and the other shall be placed at inside the class, at a location with clear lighting, and little to no obstruction.

We shall also need to take care of storage. For the purposes of the system, which shall be described later, we require the recordings of the camera as well, atleast for a duration of one day. Therefore a separate storage server needs to be implemented.

- 1) Functional Requirements : The user should be able to login to the application using CAS authentication; The user must be able to see whether his attendance was recorded or not; the user should be able to raise a ticket in case of disputes.
- 2) Non Functional Requirements : Reliability, Robustness, and Scalability are the primary non functional requirements for this software system. The Face recognition and identifier must be able to perform real time computations, interoperability across different computer systems as well as mobile devices, along with a modular system, and a flexible interface for ease of integration

B. Users

The system will have primarily three users :

- 1) The registrar/admin, who maintains the recordings, and resolves disputes, if any.
- 2) The teacher, who also has access to attendance records of the entire class for his particular course, and can use it to further improve the course structure.
- 3) The student, who has access to his own attendance records, for all course assigned to them.

C. Use Cases

The use cases for each individual user are as follows :

- 1) Student :
 - Record attendance of the student.
 - View attendance of the student.
 - Find statistics such as most and least attended classes, classes which have attendance lower than limit etc.
 - raise a ticket in case of any dispute over attendance of a particular course.
- 2) Teacher :
 - View attendance of the entire class.
 - View most frequently and least frequently absent students.
- 3) Registrar :
 - resolve disputes regarding students.
 - view recordings of class, including recordings from the cameras at the entrance and inside the class itself.

The Primary idea is as follows : The faces of all students are already stored in a pre-existing database, one could use the images present on the ID cards, or create better higher definition ones instead as well. Once a student enters a class, their faces are captured and run against the database, and once a match is found, their attendance is recorded. This is then followed by a notification, sent as soon as possible to the student. While the student is inside the class, the in-class camera captures his face, and as long as he is visible to the camera, his attendance score (a measure between 0 to 100) increases. The attendance score of the student is calculated as follows

$$attendance_score = \frac{total_time_present}{duratio_of_class} \quad (1)$$

where *total_time_present* is the total time spent by the student in the class, and *duratio_of_class* is the duration of the class.

If the student leaves the class at any point in time, the system will automatically stop incrementing his attendance score. It will also notify the student that he has left the class. The student will be marked as present, if his *attendance_score* is above a certain limit of the class.

If, in case the student was in fact, present, but for some reason, was not detected by the cameras. He/she can raise a ticket to the admin, stating that he was present in the class. The registrar can then perform a manual inspection of

the recording, checking whether the student at the seat was actually present. If it is indeed the case, the dispute ends with student being marked as present, otherwise he will be marked as absent. The ticket can only be raised by the student within 24 hours of the class, since after that the recordings will be purged.

As for the teachers, they have access to the the entire class attendance statistics, and can use information such as the number of people who attended the class, to perhaps gain insight into what his class might be lacking, what he needs to change in his course structure etc. Also information such as most and least frequently absent students, can be used by the teacher to take one-on-one sessions with these students, understanding why he/she might not like the course etc.

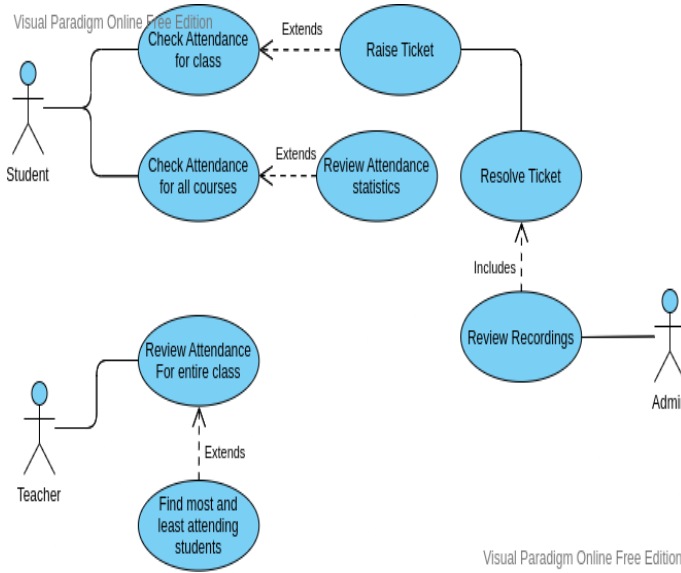


Fig. 1. Use Case Diagram

We can also use the flow of the system described, to create a sequence diagram as follows. The user uses a touch interface to

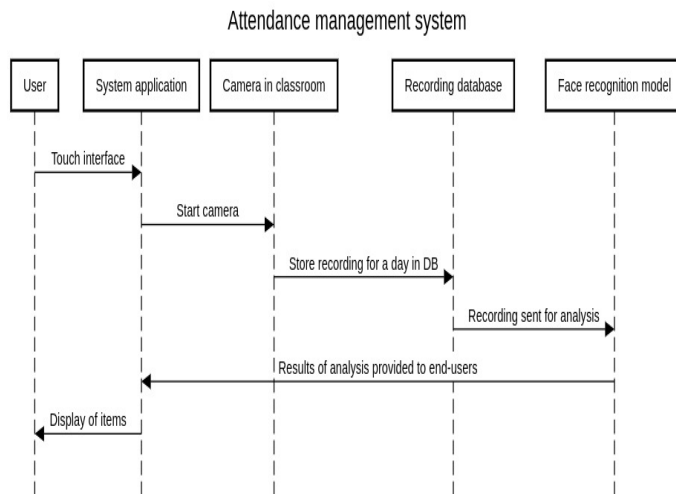


Fig. 2. Sequence Diagram

interact with the software, We can further use these recordings in order to improve the facial recognition system gradually overtime. The data of the students under dispute will be used for this improvement. This ensures that the system will get more and more robust over a period of time.

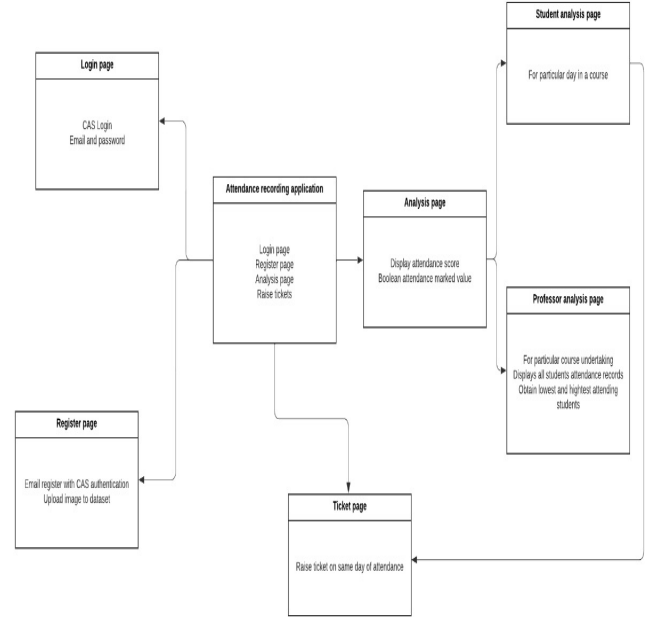


Fig. 3. Class Diagram

We have also constructed a class diagram for the system as well. It covers the most important interface pages. The class diagram essentially explains the overall structure of the application.

IV. CONCLUSION AND FUTURE WORK

We have managed to create a software system which is incredibly reliable as well as robust, and scales very well across all classrooms. The system has numerous advantages over it's counterparts, some of which include

- Compared to the standard, and traditional method of attendance with the help of manual identification through a registrar, the facial recognition technique is much faster and less laborious.
- When compared to the RFID method of authentication, the facial recognition system can actually verify that it is the student itself who is attending the class, thereby eliminating the use of proxies to cheat through attendance.
- When compared to the biometric method of authentication, the facial recognition method is far more hygienic, since the students do not share contact with the equipment, this is an extremely important concern, especially now after the COVID-19 pandemic.

There is a lot of scope for future work in this field, such as improvement in the facial recognition technologies that we are

using right now, optimizing the number of cameras required in order to record the students, etc.

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