Bayesian networks Chapter 14.4–5

Outline

- Exact inference by enumeration
- Exact inference by variable elimination
- Approximate inference by stochastic simulation
- Approximate inference by Markov chain Monte Carlo

Inference tasks

- Simple queries: compute posterior marginal $P(X_i | \mathbf{E} = e)$ e.g., P(NoGas | Gauge = empty, Lights = on, Starts = false)
- Conjunctive queries:

$$P(X_i, X_j | \mathbf{E} = e) = P(X_i | \mathbf{E} = e) P(X_j | X_i, \mathbf{E} = e)$$

- Optimal decisions: decision networks include utility information; probabilistic inference required for P(outcome action, evidence)
- ▶ Value of information: which evidence to seek next?
- Sensitivity analysis: which probability values are most critical?
- Explanation: why do I need a new starter motor?

Inference by enumeration

- Slightly intelligent way to sum out variables from the joint without actually constructing its explicit representation
- Simple query on the burglary network:

$$\begin{array}{c}
B \\
\hline
P(B|j,m) = \\
= P(B,j,m)/P(j,m) = \\
= \alpha P(B,j,m) \\
= \alpha \sum_{e} \sum_{a} P(B,e,a,j,m)
\end{array}$$

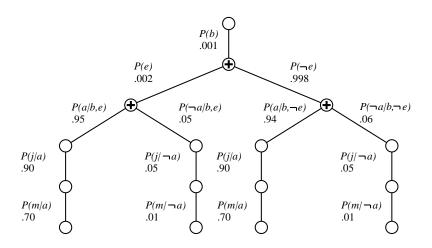
▶ Rewrite full joint entries using product of CPT entries:

$$P(B|j,m) = \alpha \sum_{e} \sum_{a} P(B) P(e) P(a|B,e) P(j|a) P(m|a)$$

= $\alpha P(B) \sum_{a} P(e) \sum_{a} P(a|B,e) P(j|a) P(m|a)$

▶ Recursive depth-first enumeration: O(n) space, $O(d^n)$ time

Evaluation tree



Enumeration is inefficient: repeated computation e.g., computes P(j|a)P(m|a) for each value of e

Inference by variable elimination

Variable elimination: carry out summations right-to-left, storing intermediate results (factors) to avoid re-computation

$$P(B|j,m) = \alpha \underbrace{P(B)}_{B} \sum_{e} \underbrace{P(e)}_{E} \sum_{a} \underbrace{P(a|B,e)}_{A} \underbrace{P(j|a)}_{J} \underbrace{P(m|a)}_{M}$$

$$= \alpha P(B) \sum_{e} P(e) \sum_{a} P(a|B,e) P(j|a) f_{M}(a)$$

$$= \alpha P(B) \sum_{e} P(e) \sum_{a} P(a|B,e) f_{J}(a) f_{M}(a)$$

$$= \alpha P(B) \sum_{e} P(e) \sum_{a} f_{A}(a,b,e) f_{J}(a) f_{M}(a)$$

$$= \alpha P(B) \sum_{e} P(e) f_{\bar{A}JM}(b,e) (sumoutA)$$

$$= \alpha P(B) f_{\bar{E}\bar{A}JM}(b) (sumoutE)$$

$$= \alpha f_{B}(b) \times f_{\bar{E}\bar{A}JM}(b).$$

Variable elimination: Basic operations

Summing out a variable from a product of factors:

- move any constant factors outside the summation
- add up submatrices in pointwise product of remaining factors

$$\sum_{x} f_1 \times \cdots \times f_k = f_1 \times \cdots \times f_i \sum_{x} f_{i+1} \times \cdots \times f_k = f_1 \times \cdots \times f_i \times f_{\bar{X}}$$

assuming f_1, \ldots, f_i do not depend on X.

Pointwise product of factors f_1 and f_2 :

$$f_1(x_1,...,x_j,y_1,...,y_k) \times f_2(y_1,...,y_k,z_1,...,z_l)$$

= $f(x_1,...,x_j,y_1,...,y_k,z_1,...,z_l)$

E.g.,
$$f_1(a, b) \times f_2(b, c) = f(a, b, c)$$

Irrelevant variables

Consider the query P(JohnCalls|Burglary = true)



$$P(J|b) = \alpha P(b) \sum_{e} P(e) \sum_{a} P(a|b,e) P(J|a) \sum_{m} P(m|a)$$

Sum over m is identically 1; M is irrelevant to the query.

Thm 1:

Y is irrelevant to P(X|...), unless $Y \in Ancestors(\{X\} \cup \mathbf{E})$

Here, X = JohnCalls, $\mathbf{E} = \{Burglary\}$,

 $Ancestors(\{X\} \cup \mathbf{E}) = \{Alarm, Earthquake\}$

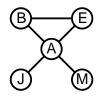
⇒ *MaryCalls* is irrelevant

(Compare this to backward chaining from the query in Horn clause KBs)



Irrelevant variables (continued)

- Definition: moral graph of Bayes net: marry all parents and drop arrows
- ▶ **Definition: A** is $\underline{\mathsf{m}}$ -separated from **B** by **C** \iff separated by **C** in the moral graph
- ▶ **Theorem 2:** *Y* is <u>irrelevant</u> if m-separated from *X* by

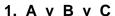


► For P(JohnCalls|Alarm = true), both Burglary and Earthquake are irrelevant

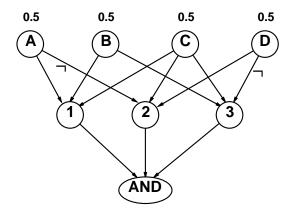
Complexity of exact inference -1

- Singly connected networks (polytrees)
 - any two nodes are connected by at most one (undirected) path
 - time and space cost of variable elimination are $O(d^k n)$
- Multiply connected networks
 - ► can reduce 3SAT to exact inference ⇒ NP-hard
 - equivalent to counting 3SAT models \Rightarrow #P-complete ("number-P hard"), i.e. strictly harder that NP-complete.

Complexity of exact inference – 2



- 2. C v D v ¬A
- 3. B v C v ¬D



Inference by stochastic simulation

Basic idea

1. Draw N samples from a sampling distribution



- 2. Compute an approximate posterior probability \hat{P}
- 3. Show this converges to the true probability *P*

Outline

- 1. Sampling from an empty network
- 2. Rejection sampling: reject samples disagreeing with evidence
- 3. Likelihood weighting: use evidence to weight samples
- 4. Markov chain Monte Carlo (MCMC): sample from a stochastic process whose stationary distribution is the true posterior

Sampling from an empty network

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Prior-Sample(bn): an event sampled from bn Input: bn - a belief network specifying joint distribution P(X_1, \ldots, X_n) x is an event with n elements For i=1 to n do x_i: a random sample from P(X_i|Parents(X_i)) given the values of Parents(X_i) in x Return
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