CS214 - Lab11 (Week13 & Week14)

Backtracking and Branch-and-Bound

Objective:

- To develop working knowledge of the concepts learned from Lectures
- To appreciate algorithm design with Backtracking and Branch-and-Bound approaches
- To develop algorithmic thinking in programming simple algorithms

Activities:

Consider a bag with 17LB capacity and 4 items below

A weights 4LB has profit \$60

B weights 6LB has profit \$30

C weights 11LB has profit \$55

D weights 6LB has profit \$12

- 1. Use backtracking approach to draw a pruned state space tree to solve the above 0-1 knapsack problem. Show actions step by step.
- 2. Use branch-and-bound approach to draw a pruned state space tree to solve the above 0-1 knapsack problem. Show actions step by step.
- 3. Compare the results for Activity 1 and Activity 2 (above)

Optional:

Consider the adjacency matrix below

0 8 6 5 1 8 0 7 4 2 6 7 0 9 3 5 4 9 0 4

1 2 3 4 0

- a. Use backtracking approach to draw a pruned state space tree for the TSP of the graph given by the matrix above
- b. Use branch-and-bound approach to draw a pruned state space tree for the TSP of the graph given by the matrix above
- c. Compare the results from a&b (above)