

# Lecture 14.2

## Revision II

# Linked list

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Convert the following struct to templated struct so that any type of data can be stored in a node and a linked list can be made by linking the given nodes.

```
struct node{  
    int data;  
    node * next;  
    node * prev;  
    node * top;  
    node * bottom;  
};
```

# Answer

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```
template <class T>
struct node{
    T data;
    node <T>* next;
    node <T>* prev;
    node <T>* top;
    node <T>* bottom;
};
```

# Stack

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- Using the following definition of stack class, write a method to empty the whole stack.

```
class stack{  
    public:  
    ...  
    int top(); //return top element  
    bool pop(); //returns true if element removed  
    bool push(int); //inserts data on the top of a stack  
    bool isEmpty(); //returns true if stack is empty  
}
```

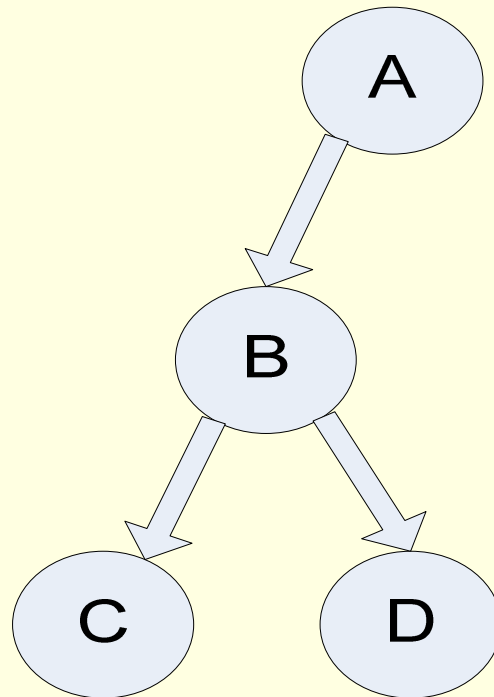
# Answer

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```
Void stack::empty(){  
    While(!isEmpty()){  
        this->pop();  
    }  
}
```

# Binary Tree

- Write the pseudocode for preorder traverse and then print the following binary tree using preorder traverse.



# Answer:

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- ABCD