

# WOOBIN (RUDY) IM

Software Developer

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## PROFILE

Motivated software developer with bachelor's degree in Computer Science and Engineering. Unique combination of visual expertise with a diploma in 3D animation and membership in the Truro Art Society. Passionate about blending technical proficiency with a creative approach to problem-solving. Leveraging artistic and mechanical skills to deliver seamless and reliable application experience.

## EDUCATION

### Digital Animation 3D

Jun 2023

Nova Scotia Community College | Truro, NS, Canada

- Weighted Average: 93.19
- Delivered quality artwork within deadline by planning, organizing, and managing projects to successful completion
- Provided updates and feedback to progress in limited time for the best outcome
- Created 3D animation utilizing Python script
- Strong skill in design concepts

### Mechanical System Design Engineering & Computer Science and Engineering

Feb 2017

Seoul National University of Science and Technology | Seoul, South Korea

- GPA 100-point scale: 93.4
- WES Canadian equivalency: Bachelor's degree (four years)
- Took courses to learn computer science principles like AI, data structure, OS, and network
- Collaborated with peers who developed mechanical parts to design and develop machine learning automated application for golf stick assembly processes in C# that operated successfully
- Created a 4-wheel robot designed with Creo, operates with C language, and serial communicate with a desktop C# GUI to get commands
- Participated in weekly lab meetings to make progress in both project work and support activities

## PROFESSIONAL DEVELOPMENT

### JavaScript Algorithms and Data Structures

Feb 2025

freeCodeCamp

### Python Essentials 1

Jan 2025

Cisco

### Responsive Web Design

Dec 2024

freeCodeCamp

HTML | CSS

### Foundational C# with Microsoft

May 2024

freeCodeCamp

## TECHNICAL STACK

### Programming Languages:

SQL, HTML, CSS, JavaScript, PHP, C#, Python, and Java

### Development Tools:

Visual Studio, Git, GitHub, and Unity

### Other:

Photoshop, Illustrator, After Effects, and 3D Art

## SOFT SKILLS

- Proficient in prioritizing tasks and managing time effectively
- Effective team player and independent worker
- Strong verbal and written communication skills
- Strong organizational skills and attention to detail

## PROJECTS

<b>Web development</b> <a href="https://rudym.github.io/web-portfolio/">https://rudym.github.io/web-portfolio/</a> <ul style="list-style-type: none"><li>Experience of building and maintaining various aesthetic and functional web-based applications</li></ul>	2024 - Present
<b>Games developed with C#</b> <a href="https://rudym-games.itch.io/">https://rudym-games.itch.io/</a> <ul style="list-style-type: none"><li>Problem-solving skills and attention to detail, ensuring smooth gameplay and a seamless user experience</li><li>Proven skill to test, debug, and deploy to ensure smooth integration</li></ul>	2024
<b>3D Art Demoreel</b> <a href="https://www.youtube.com/watch?v=rBunlTQtVYU">https://www.youtube.com/watch?v=rBunlTQtVYU</a> <ul style="list-style-type: none"><li>Expertise in visual aesthetics and 3D technology to create beautiful scenes</li></ul>	2023
<b>Stock data analysis program with Python and SQLite</b> <a href="https://github.com/rudym/Wealth">https://github.com/rudym/Wealth</a> <ul style="list-style-type: none"><li>Proven skill to develop new applications and add enhancements by programming software that collects, stores, and analyzes stock data using outer API</li></ul>	2017
<b>Engineering Portfolio</b> <a href="https://rudym.wordpress.com/">https://rudym.wordpress.com/</a> <ul style="list-style-type: none"><li>Skilled in designing and developing embedded software control systems</li></ul>	2017

## EXPERIENCE

<b>Baker</b> Atlantic Superstore   Truro, NS, Canada <ul style="list-style-type: none"><li>Prepared fresh, high-quality baked goods while ensuring consistency and meeting customer needs</li><li>Experienced using ERP software like SAP for ordering inventory</li><li>Increased Periscope utilization percentage close to 100% by understanding the software, counting and planning production properly</li></ul>	Aug 2023 - Dec 2024
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## TRAININGS

<b>Skills For Hire - Cybersecurity</b> Digital Nova Scotia Network   Cybersecurity   Python   Communication	Feb 2025 - Present
<b>Developing Your Skills</b> SkillsPass Active Listening   Negotiating   Technical Writing	Dec 2024
<b>Digital Skills for Women+</b> St. Francis Xavier University & Digital Nova Scotia Digital Strategy   Marketing   AI   UI&UX   SEO   Web Development   Data Management   Cybersecurity	Nov 2024

## ACTIVITIES

<b>Artist Member</b> Truro Art Society <ul style="list-style-type: none"><li>Participated in group exhibitions with acrylic painting on canvas</li></ul>	Feb 2024 - Present
<b>Summer Game Jam</b> Dal Interactive GameDev <ul style="list-style-type: none"><li>Planned to develop a game in 4-day timeframe using Trello</li><li>Created a 3D game, using Blender for modeling, Illustrator for UI, and Unity C# for development</li></ul>	Aug 2024
<b>3D Digital Game Art competition - Gold Medal</b> Skills Nova Scotia <ul style="list-style-type: none"><li>Created concept arts for 3D assets</li><li>Modeled, UV mapped, textured, and animated 3D assets in 6-hour</li></ul>	Mar 2023

## VOLUNTEER EXPERIENCE

<b>English as an Additional Language Tutor</b> Immigrant Services Association of Nova Scotia	Feb 2025 - Present
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