Rudy Leonel Pichola-Flores

| 3659 W. Bryn Mawr, Apt. 512 C, Chicago, Illinois 60659 | (773) 573-4920 | rudypichola@gmail.com |

LinkedIn: https://bit.ly/2RmgtO0   *GitHub*: https://github.com/rudypflores

Website: https://bit.ly/2AAgNDo

EDUCATION

Northeastern Illinois University, Chicago, IL   *Expected Graduation: May 2021*

Bachelor of Arts in Computer Science   *GPA: 3.05*

- <u>Relevant Coursework</u>: Programming I, Programming II, Discrete Structures, Client-Side Web Development, Computer Networks.

- <u>Technical Skills:</u> Java(4yrs), HTML/CSS(5yrs), JavaScript(6mo), Adobe Creative Cloud(4yrs), WordPress(8mo), GameMaker Studio(5yrs). Atom(4mo), Sublime Text 3(1yr).

- <u>Languages</u>: Fluent in English and Spanish.

EMPLOYMENT EXPERIENCE

Northwestern Settlement, *Chicago, IL*   *February 2018 – Present*

<u>IT & Web Development</u>

- Developed new website interfaces by using WordPress, CSS, and HTML. Improved website loading speeds by 50% by using a combination of plugins from WordPress. Made impact on all previous and new website users (up to 100+ users in average per month) by delivering users a smoother, faster and easier way to navigate through the site.

PERSONAL PROEJCTS

Transposer Application   *September 2018*

- Used Java to provide a simple way to teach church students how to transpose musical scales (Major and Minor scales) through a console application. Total users up to 5-10 users once a week during their practice.

VOLUNTEER EXPERIENCE & ACHIEVEMENTS

Second place award at the HEENAC Conference's Cybersecurity Hackathon   *October 2017*

- Competition involved solving simple/complex cyber security problems in Cryptography and Network Security.

Volunteering in AT&T's High-Tech Day   February 2016

- Exposed 100 high school students to STEM fields by presenting as part of a team a demo in encryption and decryption, Inspired students to explore the field of Cybersecurity by explaining our personal stories.

ACTIVITIES/LEADERSHIP

Game Maker Club – Scripter and Artist   *August 2018 – Present*

- Game design club with 15+ members where we collaborate to make a 2.5D game through a game engine named Game Maker Studio, current role in the team involved designing pixel art with a software named Aseprite, and scripting for the team through GML (Game Maker Language).

Ebenezer Chicago – Social Media Team Leader   *December 2017 – Present*

- Elaborated tactics for better exposure on social media (Instagram, Facebook, YouTube and Snapchat) and grew daily active users/viewers from 50 to 2000 people per week by keeping social media active.

CAHSI Student Advocate   October 2016 - Present

- Supported the recruitment of freshman in Computer Science.