```
#include <limits.h>
#include <stdio.h>
#define MAX FRAMES 3
#define MAX_PAGES 10
int frames[MAX_FRAMES], pages[MAX_PAGES];
int num_pages;
void initialize_frames() {
  for (int i = 0; i < MAX_FRAMES; i++) {
    frames[i] = -1;
}
void print_frames() {
  for (int^{-}i = 0; i < MAX_FRAMES; i++) {
    if (frames[i] == -1) {
     printf("- ");
    } else {
      printf("%d ", frames[i]);
    }
  }
  printf("\n");
int find optimal index(int current index) {
  int furthest use = -1;
  int optimal index = 0;
  for (int i = 0; i < MAX FRAMES; i++) {
    int j;
    for (j = current index; j < num pages; j++) {</pre>
      if (frames[i] == pages[j]) {
        if (j > furthest use) {
          furthest_use = j;
          optimal index = i;
        }
        break;
    if (j == num pages) {
      return i;
  }
  return optimal index;
void optimal page replacement() {
  int current index = 0;
  for (int i = 0; i < num_pages; i++) {</pre>
    int page = pages[i];
    int found = 0;
    for (int j = 0; j < MAX FRAMES; j++) {
      if (frames[j] == page) {
        found = 1;
        break;
      }
    }
    if (!found) {
```

```
int optimal_index = find_optimal_index(i + 1);
    frames[optimal_index] = page;
}

print_frames();
}

int main() {
    printf("Enter number of pages: ");
    scanf("%d", &num_pages);

printf("Enter the page sequence: ");
    for (int i = 0; i < num_pages; i++) {
        scanf("%d", &pages[i]);
    }

initialize_frames();
    optimal_page_replacement();

return 0;
}</pre>
```