```
#include <limits.h>
#include <stdio.h>
#define MAX FRAMES 3
#define MAX_PAGES 10
int frames[MAX_FRAMES], pages[MAX_PAGES];
int page_frequency[MAX_FRAMES];
int num_pages;
void initialize_frames() {
  for (int i = 0; i < MAX_FRAMES; i++) {
    frames[i] = -1;
    page_frequency[i] = 0;
 }
}
void print_frames() {
  for (int i = 0; i < MAX_FRAMES; i++) {</pre>
    if (frames[i] == -1) {
      printf("- ");
    } else {
      printf("%d ", frames[i]);
  }
  printf("\n");
int find lfu index() {
  int min freq = INT MAX;
  int lfu index = 0;
  for (int i = 0; i < MAX FRAMES; i++) {
    if (page frequency[i] < min freq) {</pre>
      min_freq = page_frequency[i];
      lfu index = i;
    }
  }
  return lfu index;
void lfu page replacement() {
  for (int i = 0; i < num pages; i++) {
    int page = pages[i];
    int found = 0;
    for (int j = 0; j < MAX_FRAMES; j++) {
      if (frames[j] == page) {
        page_frequency[j]++;
        found = 1;
        break;
      }
    }
    if (!found) {
      int lfu index = find lfu index();
      frames[lfu index] = page;
      page frequency[lfu index] = 1;
    print frames();
 }
```

```
int main() {
  printf("Enter number of pages: ");
  scanf("%d", &num_pages);

printf("Enter the page sequence: ");
  for (int i = 0; i < num_pages; i++) {
    scanf("%d", &pages[i]);
  }

initialize_frames();
  lfu_page_replacement();

return 0;
}</pre>
```