```
#include <stdio.h>
```

```
void shift_encrypt(char *text, int shift) {
  for (int i = 0; text[i] != '\0'; i++) {
     if (\text{text}[i] \ge 'a' \&\& \text{text}[i] \le 'z')  {
        text[i] = (text[i] - 'a' + shift) \% 26 + 'a';
     } else if (\text{text}[i] >= 'A' \&\& \text{text}[i] <= 'Z') {
        text[i] = (text[i] - 'A' + shift) \% 26 + 'A';
   }
}
void shift_decrypt(char *text, int shift) {
  for (int i = 0; text[i] != '\0'; i++) {
     if (\text{text}[i] \ge 'a' \&\& \text{text}[i] \le 'z') {
        text[i] = (text[i] - 'a' - shift + 26) \% 26 + 'a';
     \} else if (text[i] >= 'A' && text[i] <= 'Z') {
        text[i] = (text[i] - 'A' - shift + 26) \% 26 + 'A';
int main() {
  char text[100];
  int shift;
  printf("Enter the text: ");
  scanf("%s", text);
  printf("Enter shift value: ");
  scanf("%d", &shift);
  shift_encrypt(text, shift);
  printf("Encrypted text: %s\n", text);
  shift_decrypt(text, shift);
  printf("Decrypted text: %s\n", text);
  return 0;
```