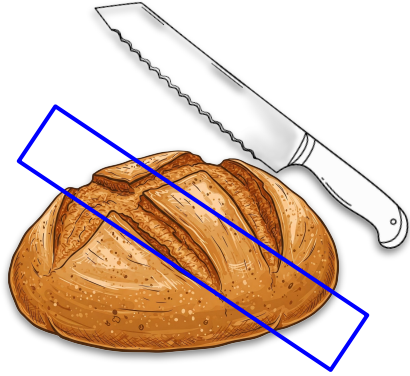


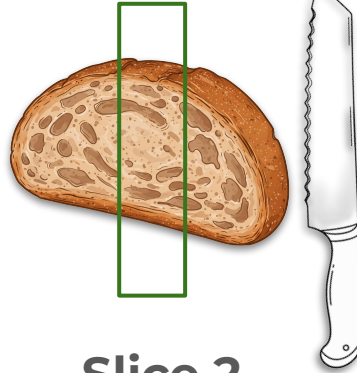
# What is 'Voxel Selection'?

**A brief primer**

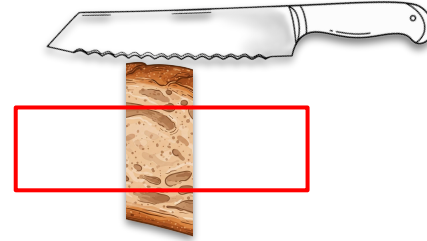
Picture a loaf of bread. You want to make croutons with it...



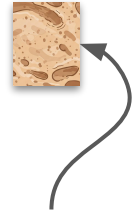
Slice 1



Slice 2



Slice 3



Crouton!

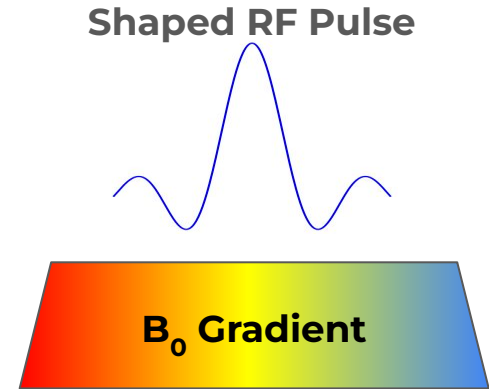
You need to subsequent slices along **3 different axes** to get that perfect cube for toasting!

# In NMR spectroscopy, the crouton represents a 'voxel'



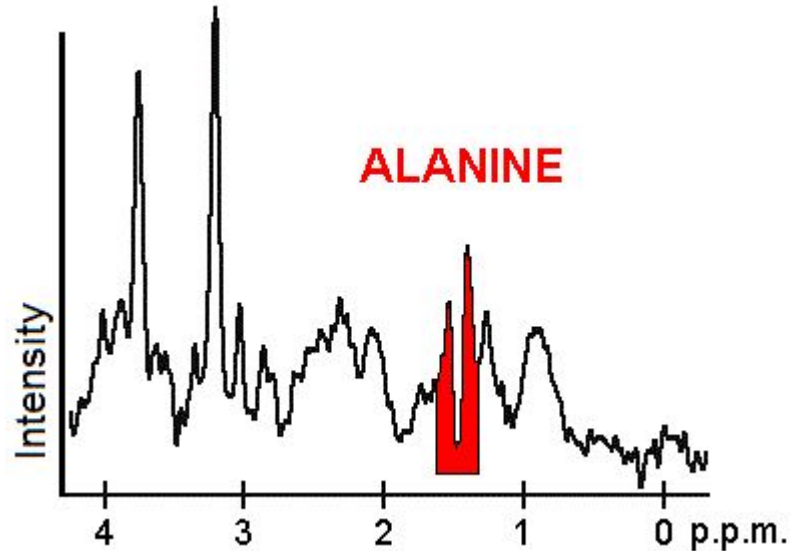
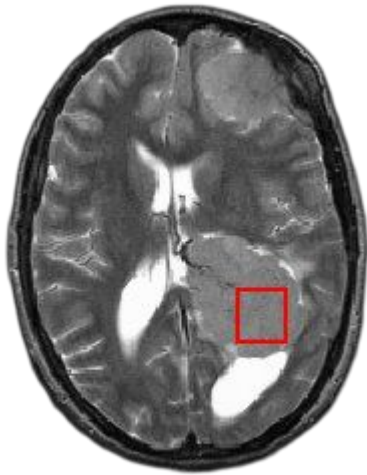
A **voxel** is a 3D volume within the sample from which NMR signals are acquired.

Instead of a knife to make the slices, we use **shaped RF pulses** and **pulsed field gradients**.



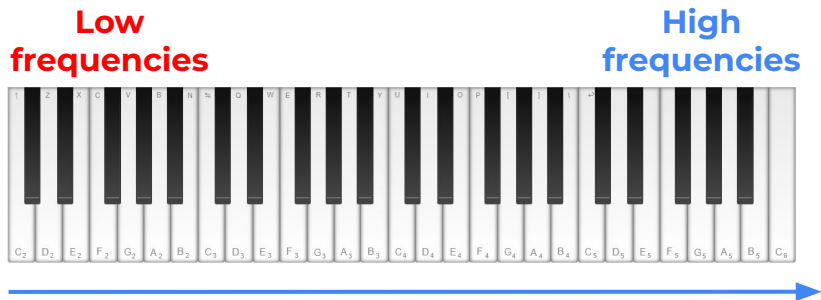
## Why is voxel selection necessary for *in vivo* MRS?

Human body parts are extremely inhomogeneous, with different types of tissues of varying magnetic susceptibility. In order to acquire well resolved NMR signals, it is necessary to focus on a small, relatively homogeneous region.

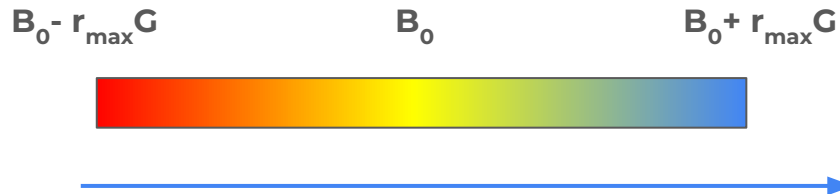


## What is a $B_0$ Gradient?

A  **$B_0$  (magnetic field) gradient** encodes spatial position as a frequency.



**Just like how the frequency changes  
with position on a piano...**



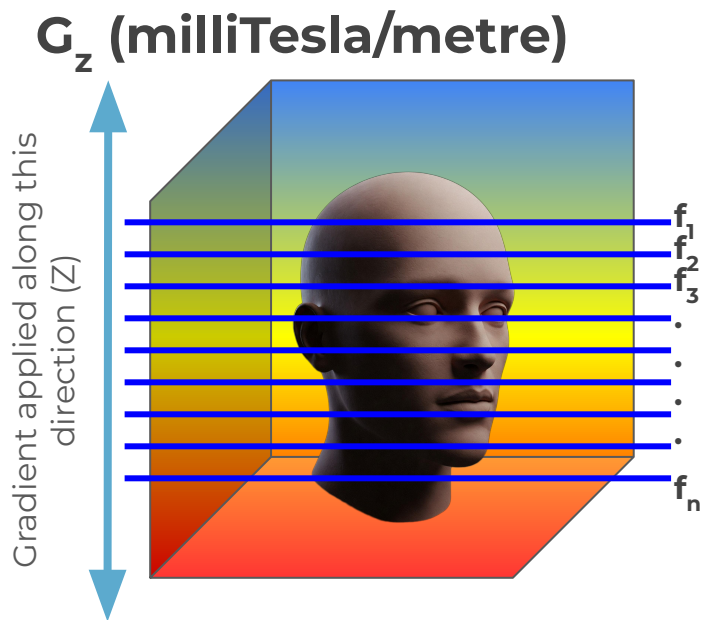
...frequency changes with position inside the magnet when a  $B_0$  gradient is applied, because frequency is proportional to magnetic field.

**If you know the frequency, you know where the signal is coming from!**

# How does a gradient 'spatially encode' frequency?

Frequency is related to magnetic field by:

$$\mathbf{f} = (\gamma/2\pi)\mathbf{B}_0, \gamma \text{ being the gyromagnetic ratio}$$



When magnetic field has a spatial dependence...

$$\mathbf{B}(\mathbf{z}) = \mathbf{B}_0 + \mathbf{z}\mathbf{G}_z$$

Multiply by  $\gamma$



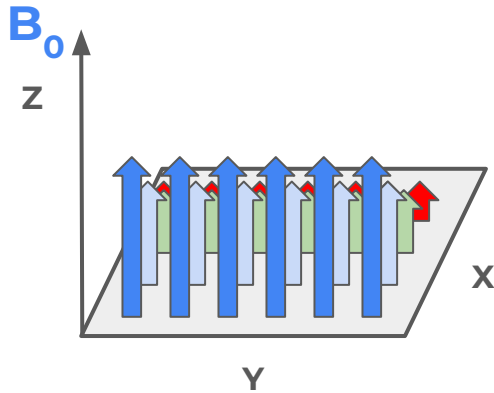
Position

...frequency also has a position dependence:

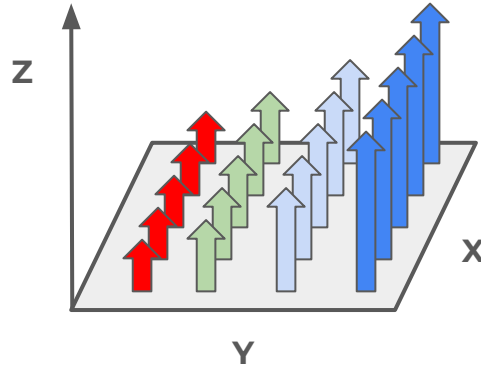
$$\mathbf{f}(\mathbf{z}) = \mathbf{f}_0 + (\gamma/2\pi)\mathbf{z}\mathbf{G}_z$$

## $B_0$ Gradients can be applied along 3 orthogonal directions

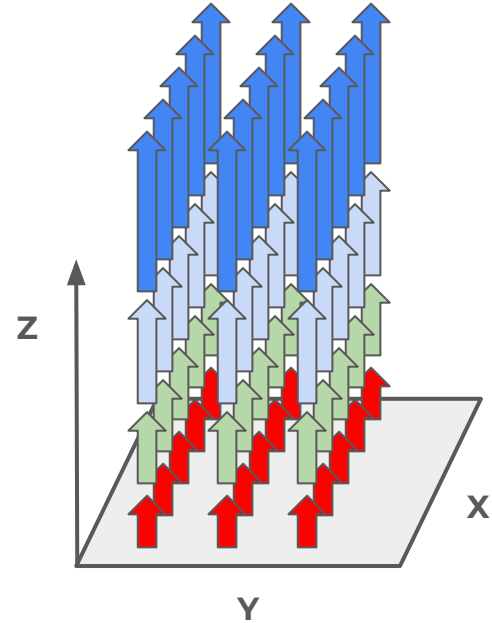
The **direction of  $B_0$  itself does not change**, but rather its strength varies linearly along the direction of the gradient.



X - gradient



Y - gradient



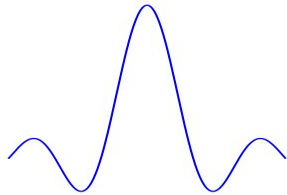
Z - gradient

Which means spatial encoding can be done in all directions.

## What role does the RF pulse play?

- All RF pulses excite a specific range/band of frequencies
  - **Bandwidth  $\propto 1/\text{Pulse duration}$**
- Shape of this band is dependent on the RF shape

Shaped RF Pulse



Time →

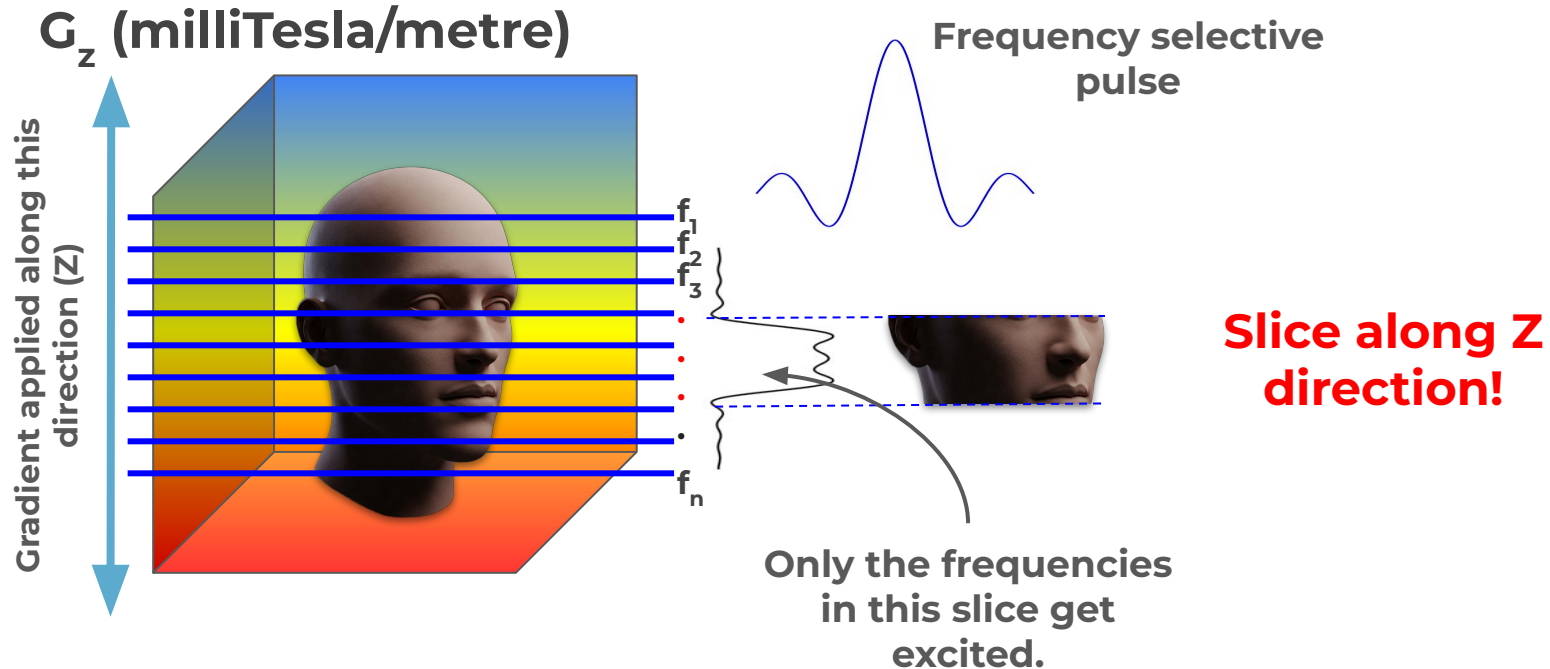
Excited frequency band



←Frequency→

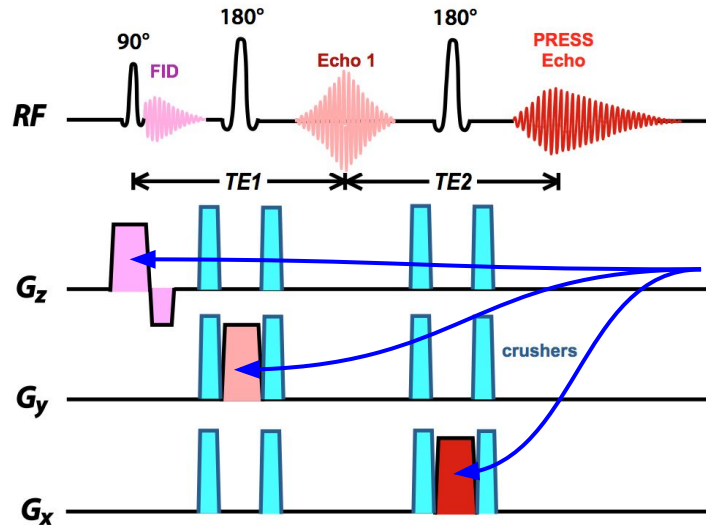


**Spatially encoded frequency + Frequency selective pulse = Slice!**



To get a **voxel**, subsequent slices need to be made along all 3 directions (X, Y and Z)

A simple pulse sequence to achieve voxel selection is **PRESS** (**P**oint **R**ESolved **S**pectroscopy)



Slice  
selection  
gradients

The **PRESS signal** at the end of the sequence is a **spin-echo** derived only from nuclei that have **experienced all 3 RF-pulses**. These protons are located in a **cuboid-shaped voxel** where the three imaging planes overlap.

