# Reconhecimento de caracteres e palavras em imagens

Universidade Federal Rural do Rio de Janeiro

Disciplina: Processamento de Imagens

Prof.: Bruno Dembogurski

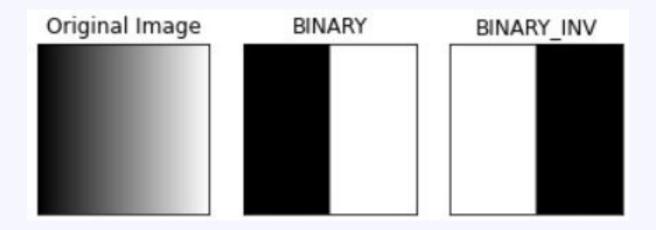
Integrantes: Aline Araujo, Jéssica Ruel

## O1 FILTROS



## 1.1. Thresholding

- Thresholding Simples
  - o Binário
  - Binário Inverso





### 1.2. Thresholding

- Thresholding Adaptativo
  - Adaptativo Médio
  - Adaptativo Gaussiano



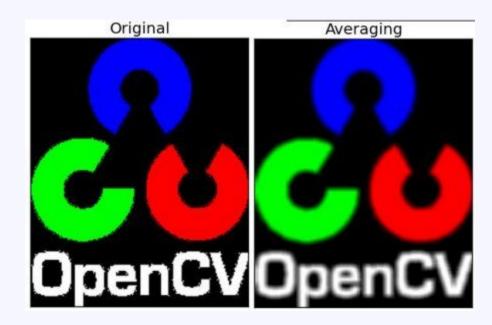


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1	+	1	-	1.5	5	7	8	•
	17	1	,	2	77	: 12	9	3
8				2	1	1		5
4	3		1,	1	.5		.7	4
	5	100	2			13	1.	1
3			4.1		4.	2	24	18
1		2	3	1	1		1	1



## 2. Suavização

- Suavização Média
- Suavização Gaussiana
- Suavização Mediana.





## 3. Transformações Morfológicas

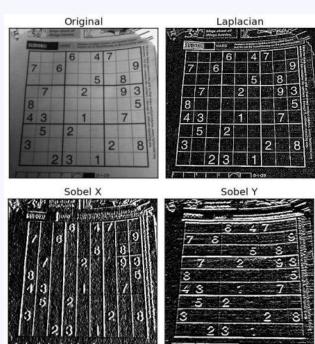
- Erosão
- Dilatação
- Abertura
- Fechamento





## 4. Detecção de bordas

- Filtro Sobel
- Filtro Laplaciano
- Canny



## 02

## **IMPLEMENTAÇÃO**

### 1. Thresholding

```
def thresholding(type):
img = cv2.imread(".\\trabalho\\new img.png", 0)
limiarVal = int(input("Valor Limiar:\n"))
maxVal = int(input("Valor Maximo:\n"))
match type:
    case 0:
        #Binário
        ret, img = cv2.threshold(img, limiarVal, maxVal, cv2.THRESH BINARY)
    case 1:
        #Binário Invertido
        ret, img = cv2.threshold(img, limiarVal, maxVal, cv2.THRESH BINARY INV)
    case 2:
        #Thresholding Adaptativo Médio
        img = cv2.adaptiveThreshold(img, maxVal, cv2.ADAPTIVE THRESH MEAN C, cv2.THRESH BINARY, 9, 2)
    case 3:
        #Thresholding Adaptativo Gaussiano
        img = cv2.adaptiveThreshold(img, maxVal, cv2.ADAPTIVE THRESH GAUSSIAN C, cv2.THRESH BINARY, 9, 2)
cv2.imwrite(".\\trabalho\\new_img.png", img)
```

## 2. Suavização

```
def smoothing(type):
img = cv2.imread(".\\trabalho\\new img.png", 0)
ordem kernel = int(input("Ordem do kernel (Deve ser positivo e impar)\n"))
match type:
    case 0:
        #2D Convolution
        kernel = np.ones((ordem_kernel, ordem_kernel), np.float32)/(ordem_kernel*ordem_kernel)
        img = cv2.filter2D (img, -1, kernel)
    case 1:
        #Averaging
        img = cv2.blur(img,(ordem kernel,ordem kernel))
    case 2:
        #Gaussian Blurring
        img = cv2.GaussianBlur(img, (ordem kernel, ordem kernel), cv2.BORDER DEFAULT)
    case 3:
        #Median Blurring
        img = cv2.medianBlur(img, ordem kernel)
cv2.imwrite(".\\trabalho\\new img.png", img)
```

## 3. Transformações Morfológicas

```
def morphological(type):
img = cv2.imread(".\\trabalho\\new img.png", 0)
ordem kernel = int(input("Ordem do kernel (Deve ser positivo e impar)\n"))
kernel = np.ones((ordem kernel,ordem kernel),np.uint8)
match type:
    case 0:
        #Erosion
        num iterations = int(input("Número de Iterações\n"))
        img = cv2.erode(img, kernel, iterations = num iterations)
    case 1:
        #Dilation
        num iterations = int(input("Número de Iterações\n"))
        img = cv2.dilate(img, kernel, iterations = num iterations)
    case 2:
        img = cv2.morphologyEx(img, cv2.MORPH OPEN, kernel)
    case 3:
        #Closing
        img = cv2.morphologyEx(img, cv2.MORPH CLOSE, kernel)
cv2.imwrite(".\\trabalho\\new img.png", img)
```

## 03

## **RESULTADOS**

## 1. Primeiro experimento

OPTICAL CHARACTER RECOGNITION USUALLY ABBREVIATED TO OCR IS THE MECHANICAL OR ELECTRONIC CONVERSION OF SCANNED IMAGES OF HANDWRITTEN TYPEWRITTEN OR PRINTED TEXT INTO MACHINE ENCODED TEXT IT IS WIDELY USED AS A FORM OF DATA ENTRY FROM SOME SORT OF ORIGINAL PAPER DATA SOURCE WHETHER DOCUMENTS SALES RECEIPTS MAIL OR ANY NUMBER OF PRINTED RECORDS

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SOURCE WHETHER DOCUMENTS SALES RECEIPTS MAIL OR ANY NUMBER OF PRINTED RECORDS"

## 2. Segundo experimento •



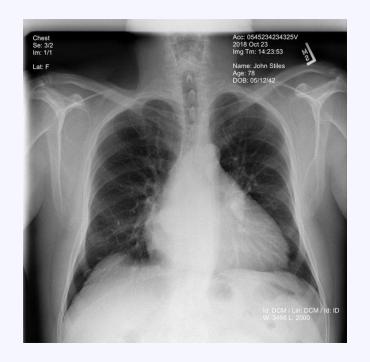


"ONCE UPON A TIME

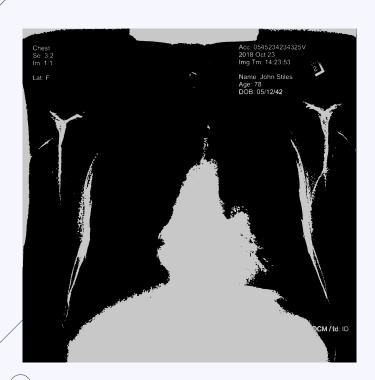
THERE WAS A GIRL WHO REALLY LOVED

DOGS AND BOOKS IT WAS ME. THE END."

## 3. Terceiro experimento







"Chest

Se: 3:2

Im: 1/1

Lat: F

Acc: 0545234234325V

2018 Oct 23

Img Tm: 14:23:53 ra

**>>** 

Name. John Stiles

Age: 78

DOB: 05/12/42

BCM ld: 1D"

## 4. Quarto experimento

RABBIT-HOLE.

3

burning with curiosity, she ran across the field after it, and was just in time to see it pop down a large rabbit-hole under the hedge.

In another moment down went Alice after it, never once considering how in the world she was to get out again.

The rabbit-hole went straight on like a tunnel for some way, and then dipped suddenly down, so suddenly that Alice had not a moment to think about stopping herself before she found herself falling down what seemed to be a very deep well.

Either the well was very deep, or she fell very slowly, for she had plenty of time as she went down to look about her, and to wonder what was going to happen next. First, she tried to look down and make out what she was coming to, but it was too dark to see anything: then she looked at the sides of the well, and noticed that they were filled with cupboards and bookshelves: here and there she saw maps and pictures hung upon pegs. She took down

RABBIT-HOL

3

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#### "RABBIT-HOLE. 3

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