

- Part 2 -

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- 5.11 Challenges motivating deep learning

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Bayesian statistics

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Frequentist statistics
Point estimation

● Part 2

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Bayesian statistics

Bayesian statistics

● Bayesian perspective

- Uses probability to reflect degrees of certainty of states of knowledge
- The dataset is directly observed and so is not random
- **Parameter θ is represented as random variable**

● The prior

- **We represent our knowledge** of θ using the prior probability distribution, notation with $p(\theta)$, before observing data
- Select broad priori distribution (with high degree of uncertainty), such as finite range of volume, with a uniform distribution, or Gaussian.

Mathematical description

- Set of data samples $\{x^{(1)}, x^{(2)}, \dots, x^{(m)}\}$
- The dataset is directly observed and so is not random
- Parameter θ is represented as random variable
- Combine the data likelihood with the prior via Bayes' rule:

$$p(\theta | x^{(1)}, \dots, x^{(m)}) = \frac{p(x^{(1)}, \dots, x^{(m)} | \theta) p(\theta)}{p(x^{(1)}, \dots, x^{(m)})}$$

Mathematical description

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$$\boxed{p(\theta | x^{(1)}, \dots, x^{(m)})} = \frac{\overset{\text{likelihood}}{p(x^{(1)}, \dots, x^{(m)} | \theta)} \overset{\text{prior}}{p(\theta)}}{p(x^{(1)}, \dots, x^{(m)})}$$

Bayesian inference

Relative to MLE

- Make prediction using a **full distribution over θ**
- After observing m samples, predict distribution over the next data sample, $x^{(m+1)}$, is given by:

$$p(x^{(m+1)} | x^{(1)}, \dots, x^{(m)}) = \int p(x^{(m+1)} | \theta) p(\theta | x^{(1)}, \dots, x^{(m)}) d\theta$$

- Prior distribution has influence by **shifting probability toward the parameter space**
- Bayesian method typically **generalize much better**
- But high computational cost

Maximum A Posterior (MAP) Estimation

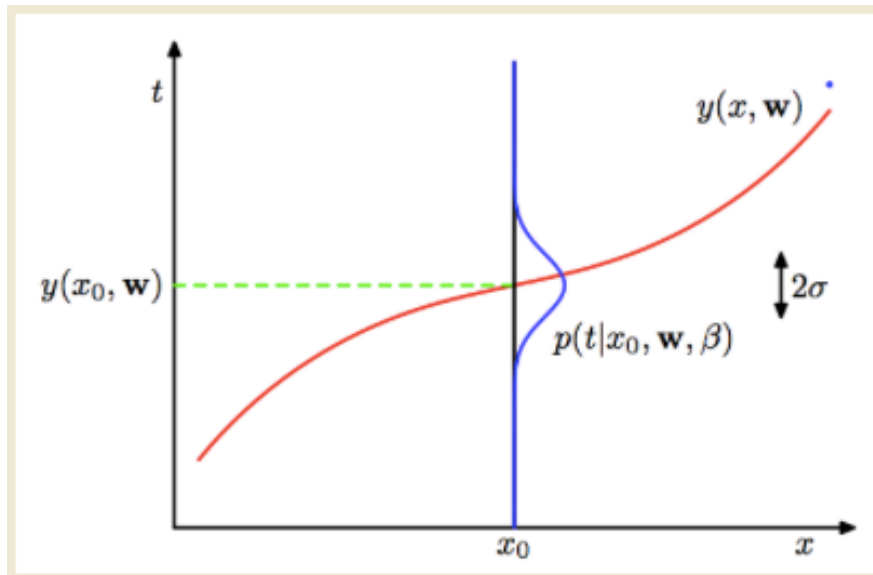
- Chose the point of maximal posterior probability

$$\theta_{MAP} = \underbrace{\arg \max_{\theta} p(\theta|x)}_{\text{posterior}} = \underbrace{\arg \max_{\theta} \log p(x|\theta)}_{\text{likelihood}} + \underbrace{\log p(\theta)}_{\text{prior}}$$

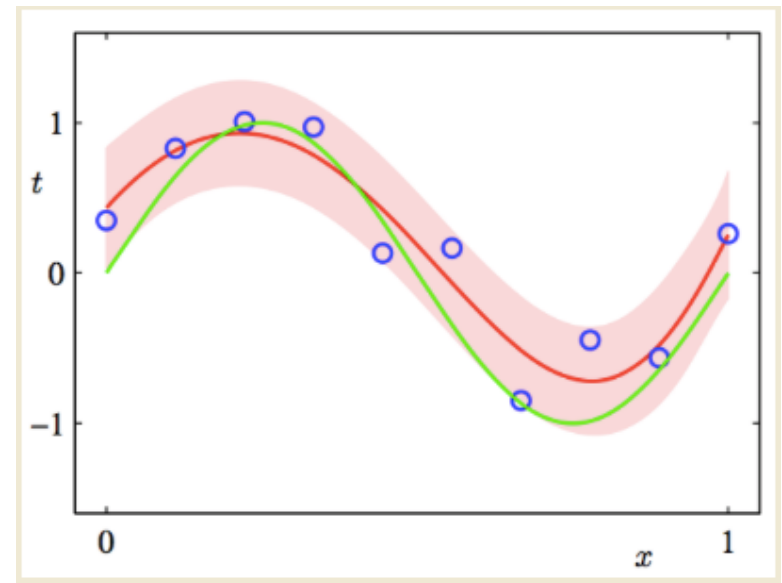
Similar with weight decay term

- Has the advantage of leveraging information that is brought by the prior
- Additional information helps the variance of MAP estimation
- But it increase bias
- Regularized estimation strategies can be interpreted as making the MAP approximation

MLE vs MAP

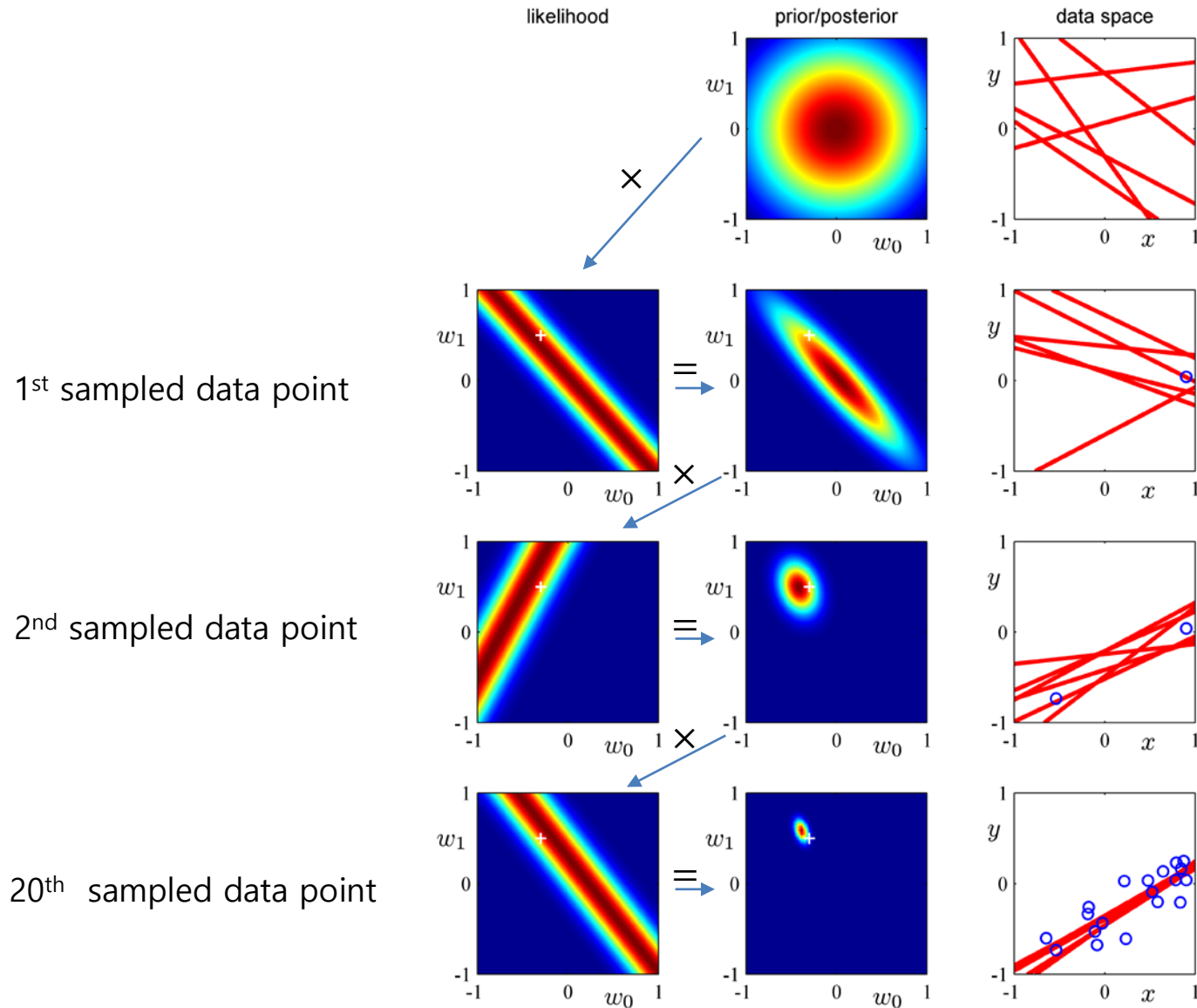


<MLE>



<MAP>

Bayesian statistics



*source : PRML(pattern recognition & Machine Learning) Textbook

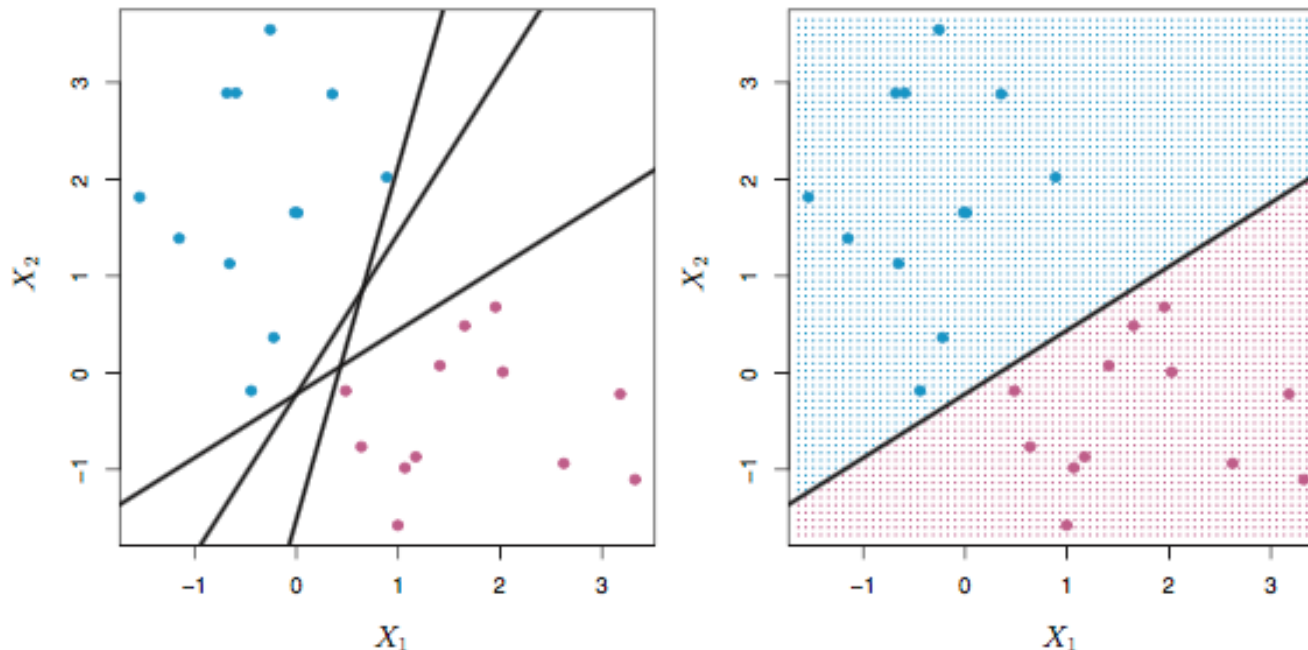
Supervised Learning Algorithms

Support Vector Machine (SVM)

● Definition

- Two-class classification problem in direct way
- Find a plane that separates the classes in feature space as far as possible

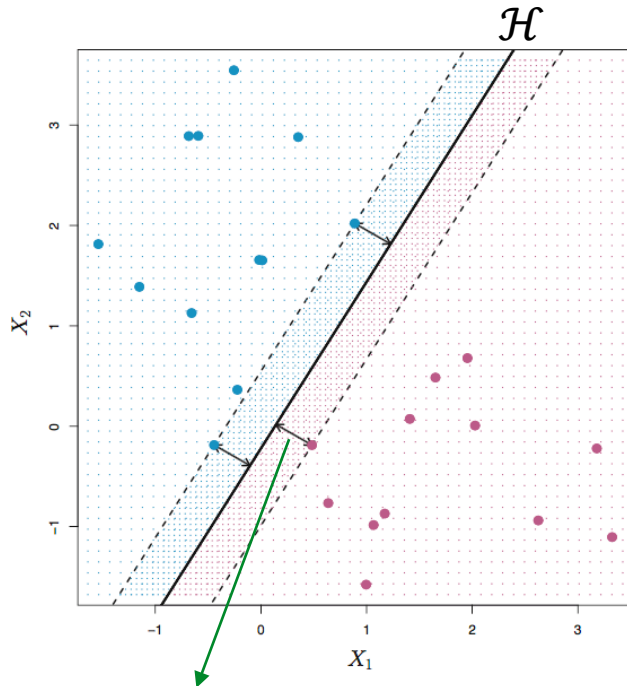
● Separating Hyperplane



* Image from "Introduction to Statistical Learning with R", springer

Support Vector Machine (SVM)

Maximal Margin Classifier



Margin M

$$\left| \frac{|1-b|}{\|w\|} - \frac{|-1-b|}{\|w\|} \right| = \frac{1}{2} \frac{2}{\|w\|^2} = \frac{1}{\|w\|^2}$$

Let separating Hyperplane \mathcal{H} as

$$w^T x + b = 0$$

if we rescale the margin with 1, then

$$w^T x + b \leq -1 \text{ (for } y_i = -1)$$

$$w^T x + b \geq +1 \text{ (for } y_i = 1)$$

combining two equation,

$$y_i(w^T x^i + b) - 1 \geq 0$$

so, the maximal margin is as follows:

Minimize $\|w\|$

subject to $y_i(w^T x + b) - 1 \geq 0, \quad i = 1, \dots, k$

with generalization,

max M

subject to $y_i(w^T x) \geq M, \quad i = 1, \dots, k$
 $\|w\|^2 = 1$

* Image from "Introduction to Statistical Learning with R", springer

Support Vector Machine (SVM)

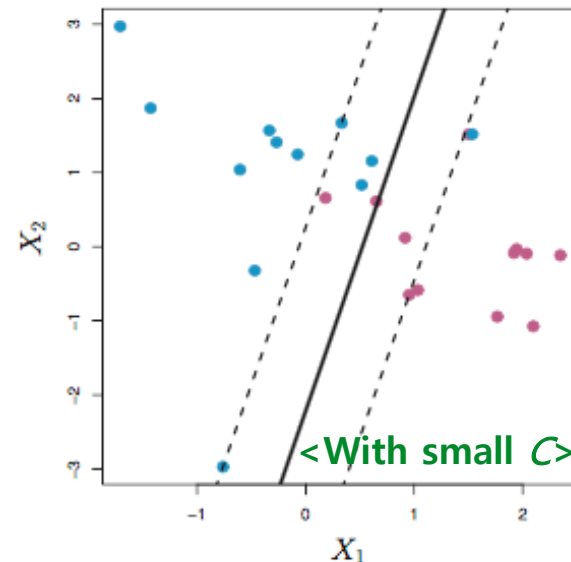
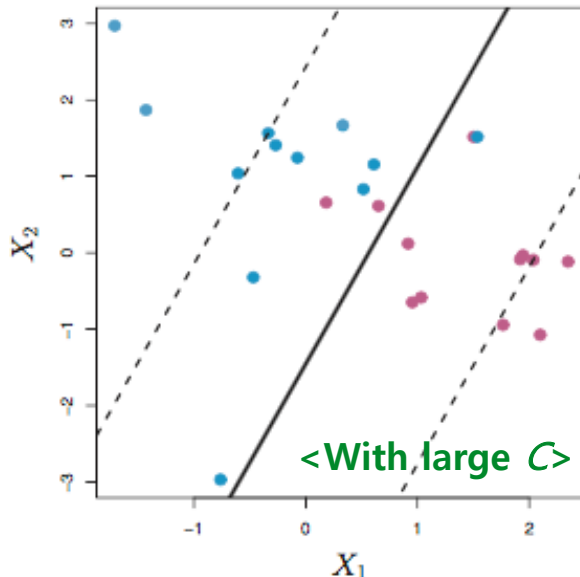
Support Vector Classifier

$$\max_{w, \varepsilon} M$$

$$\text{subject to } y_i(w^T x) \geq M(1 - \varepsilon_i)$$

$$\|w\|^2 = 1$$

$$\varepsilon_i \geq 0, \sum_{i=1}^n \varepsilon_i \leq C$$

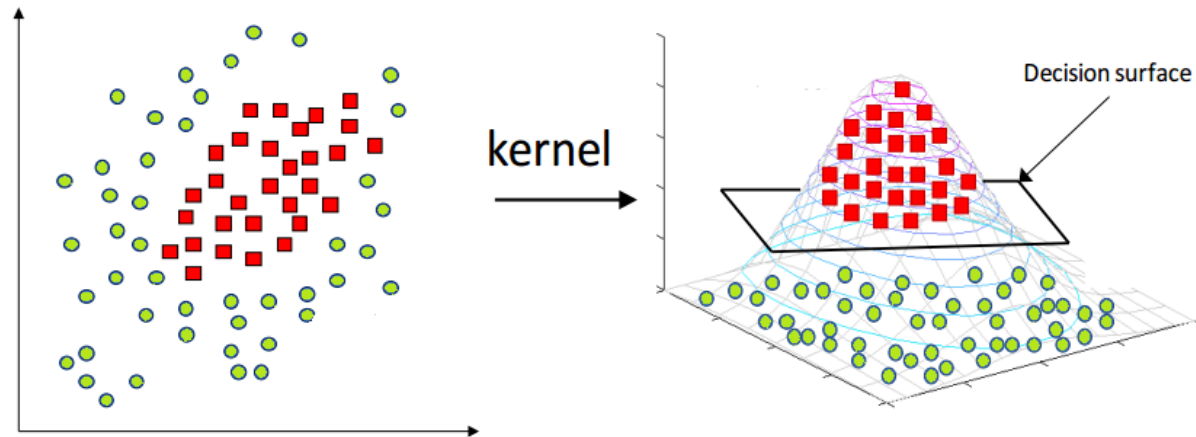
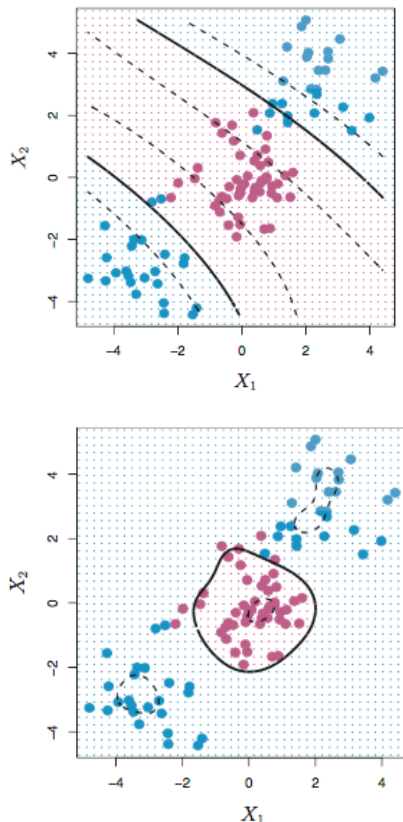


* Image from "Introduction to Statistical Learning with R", springer

Support Vector Machine (SVM)

Kernel Method (SVM)

- In SVM, we **just need to calculate inner product of vectors**
- If the data is not linear separable, we send the data to more high dimensional space and make Support Vector Classifier



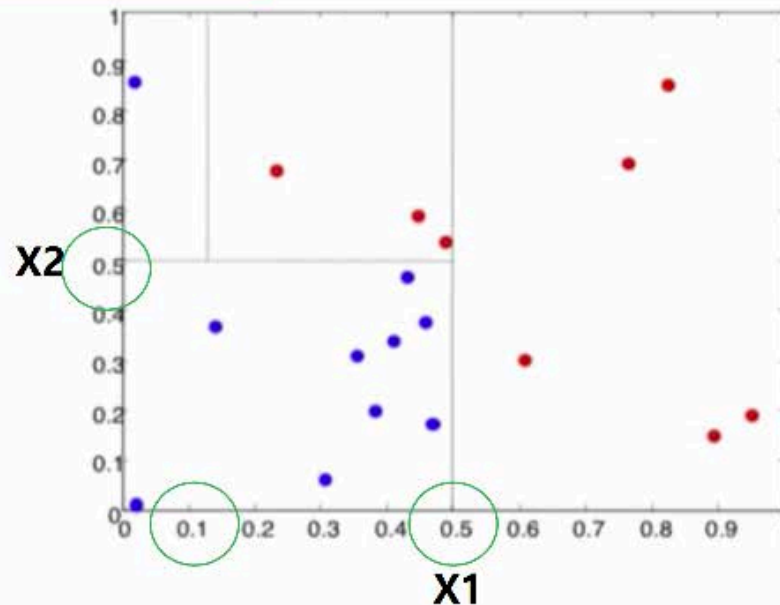
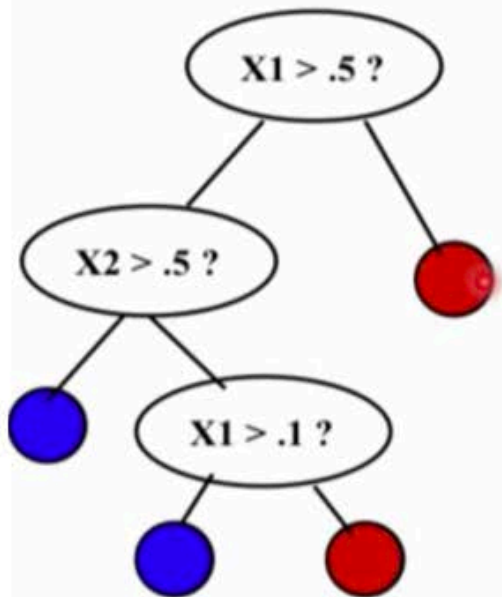
* Image from "Introduction to Statistical Learning with R", springer

Tree Based Methods

Decision Tree Classification

- “Split” input into cases

- Usually based on a single variable
- Recurse down until we reach a decision
- Continuous vars: **choose split point**

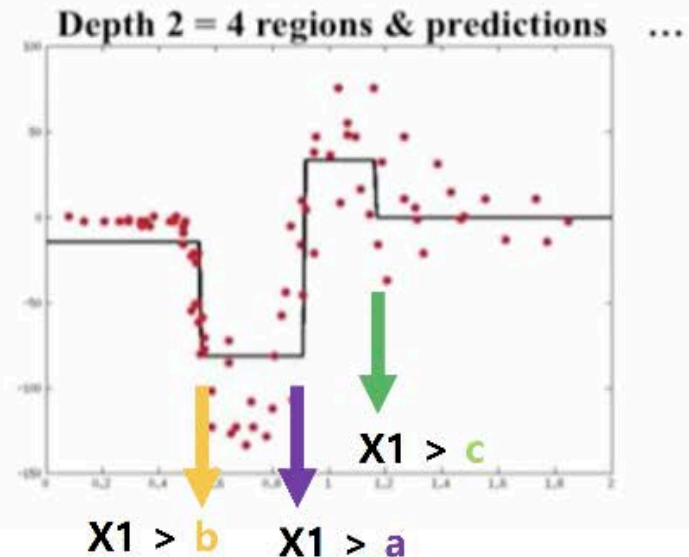
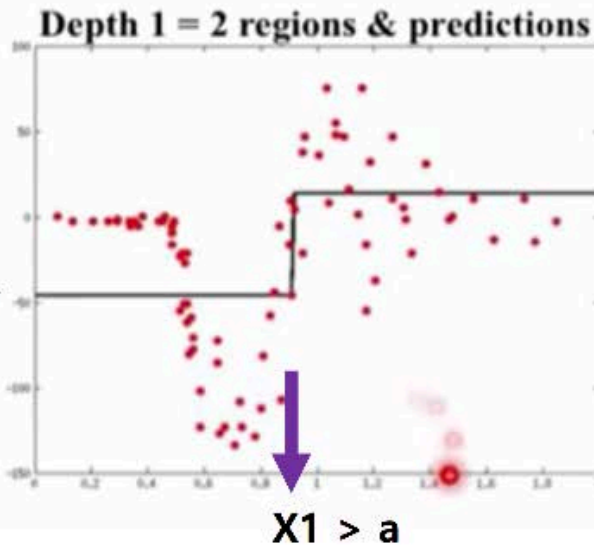


* Slides from Seo Hui(LG Electronics), "Gradient Boosting Model"

Tree Based Methods

Decision Tree Regression

- Exactly the same
- Predict real valued numbers at leaf nodes
- Examples on a single scalar feature:



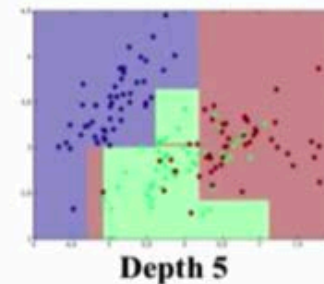
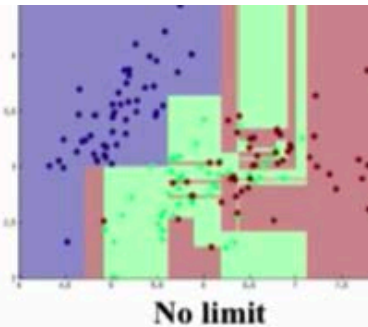
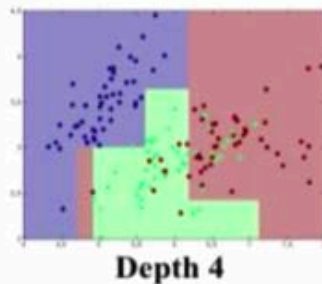
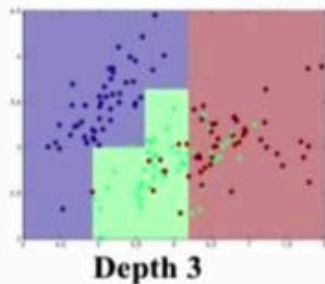
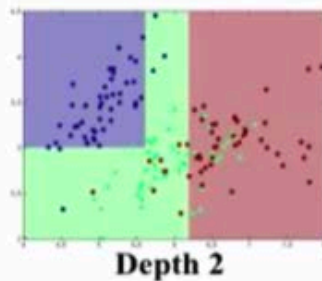
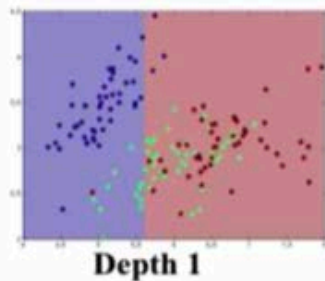
* Slides from Seo Hui(LG Electronics), "Gradient Boosting Model"

Tree Based Methods

Decision Tree Complexity

Controlling complexity

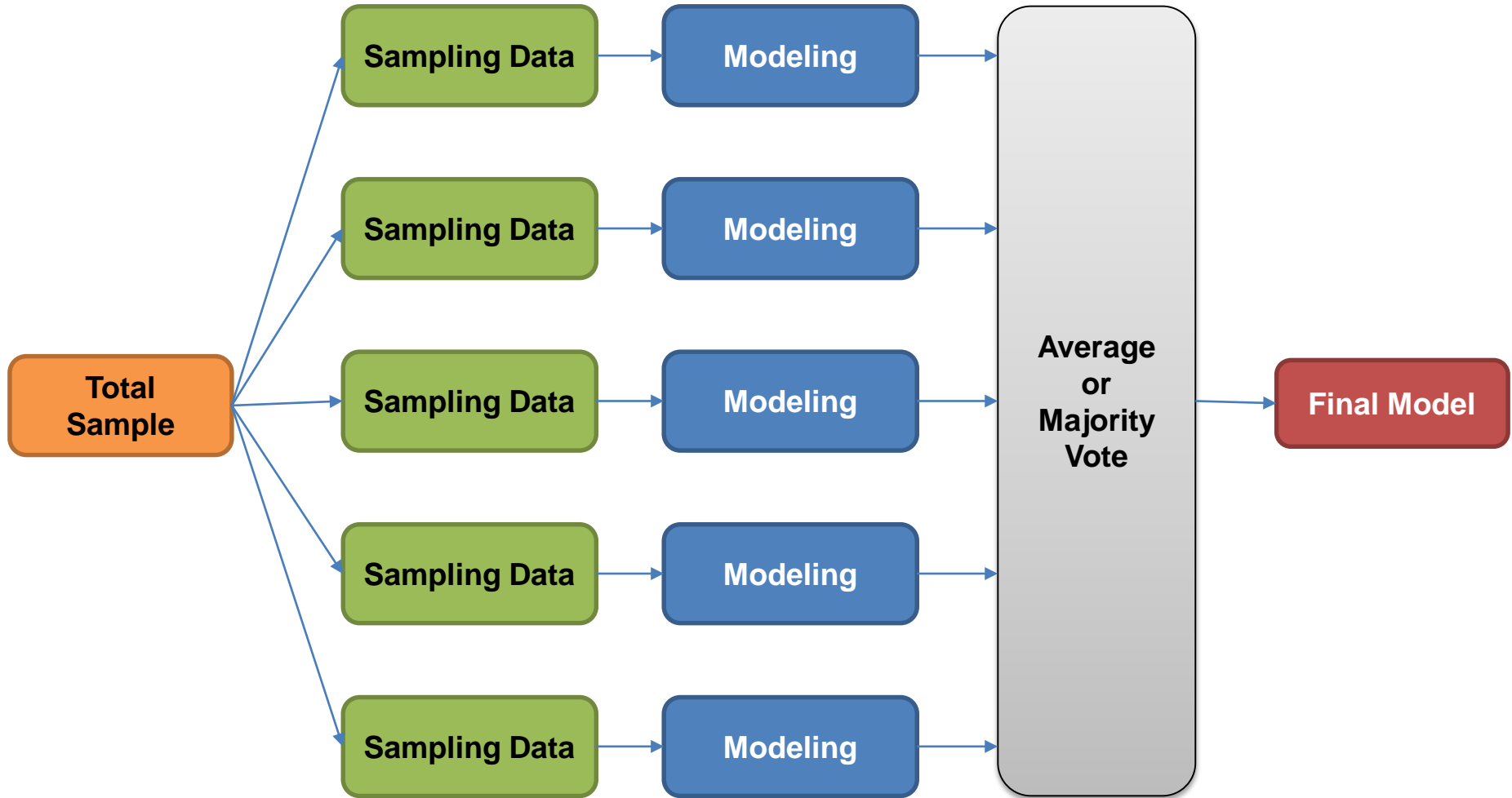
- Maximum depth cutoff



* Slides from Seo Hui(LG Electronics), "Gradient Boosting Model"

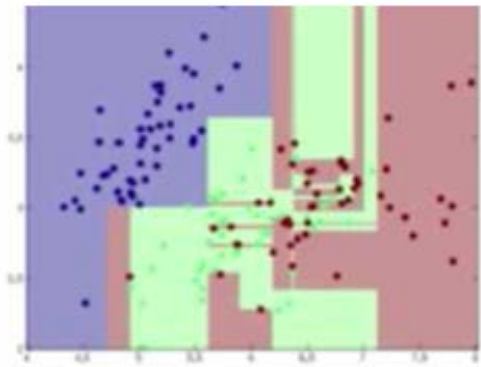
Tree Based Methods

● Bagging

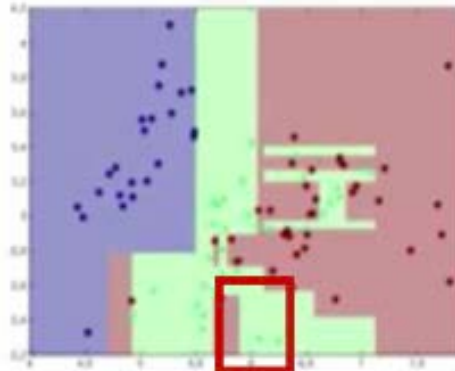


Tree Based Methods

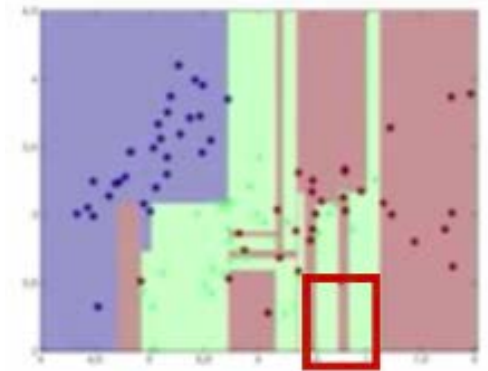
● Bagging



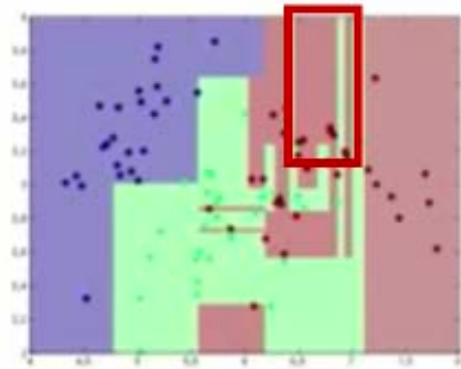
<Model with Full dataset>



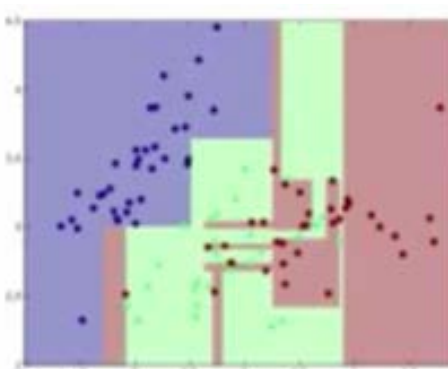
<Model No. 1>



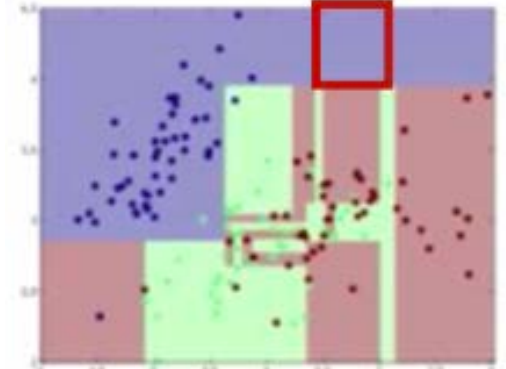
<Model No. 2>



<Model No. 3>



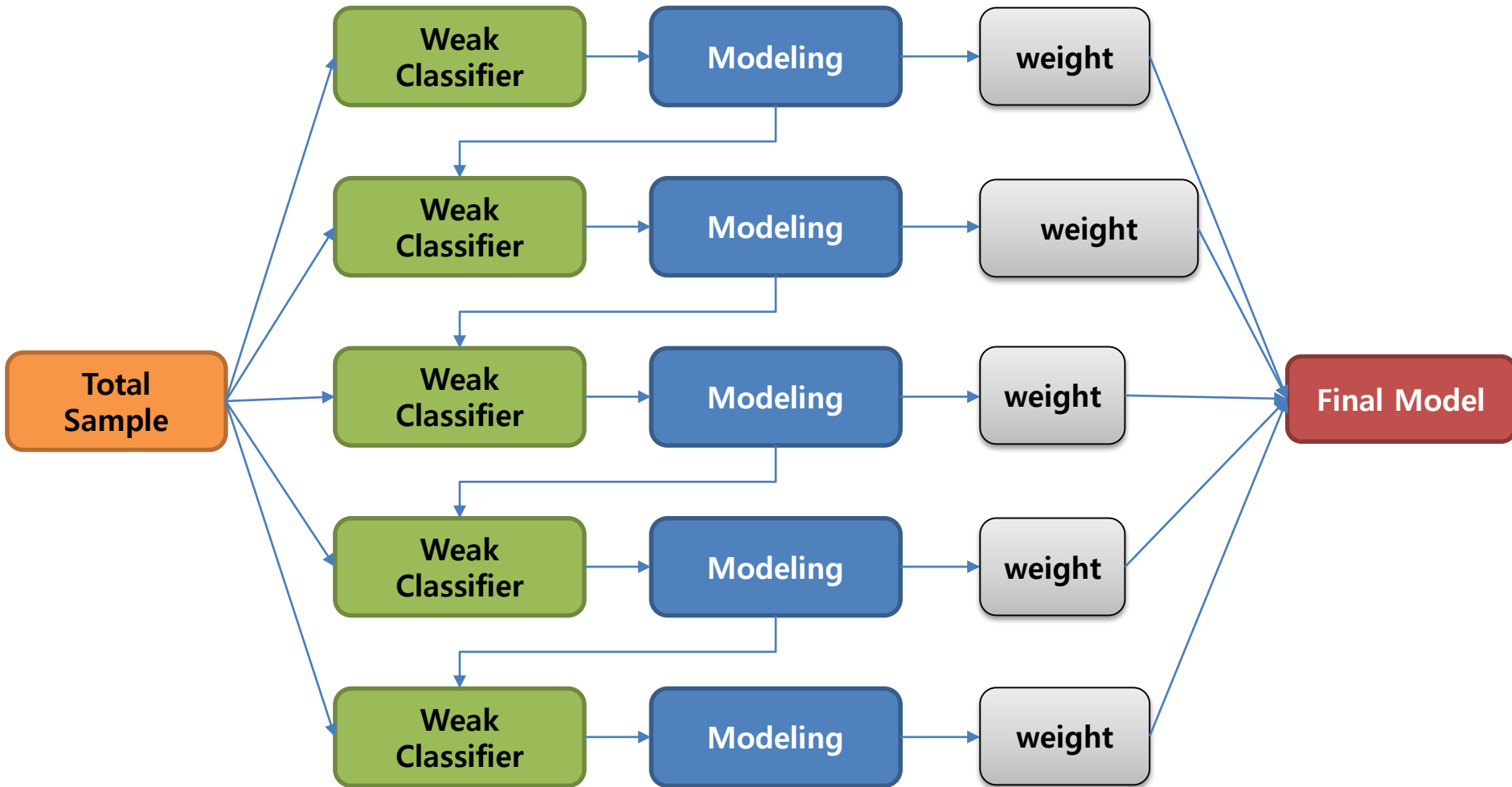
<Model No. 4>



<Model No. 5>

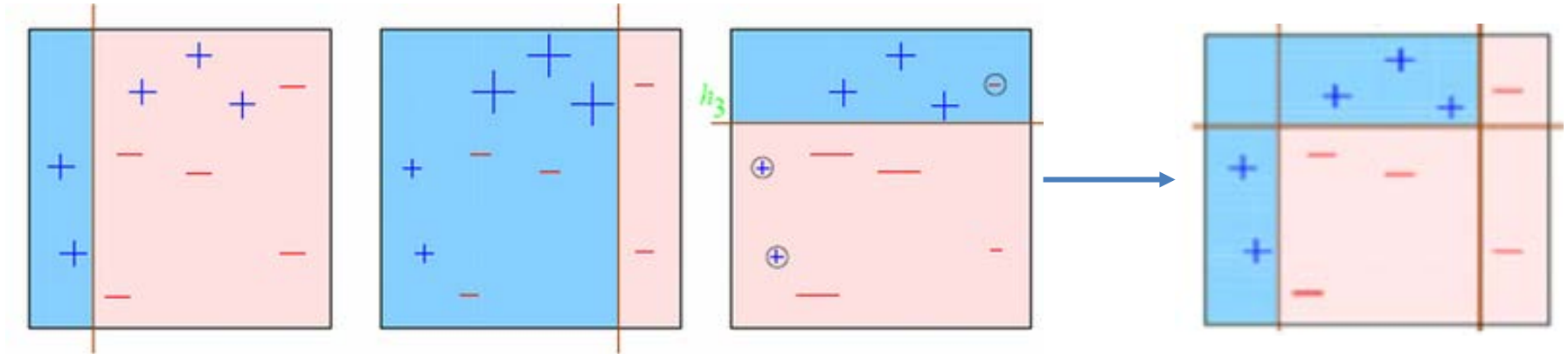
Tree Based Methods

Boosting



Tree Based Methods

Boosting



- Let the problem which we should classify '+', and '-' with tree-based classifier
- First, a **weak classifier** classify the label with left-sided vertical single line
- Then, **weight to the incorrect points**(large annotated '+' in second figure), and **do weak classify again**(right-sided line)
- Repeat those procedure, and finally merge the weak classifiers

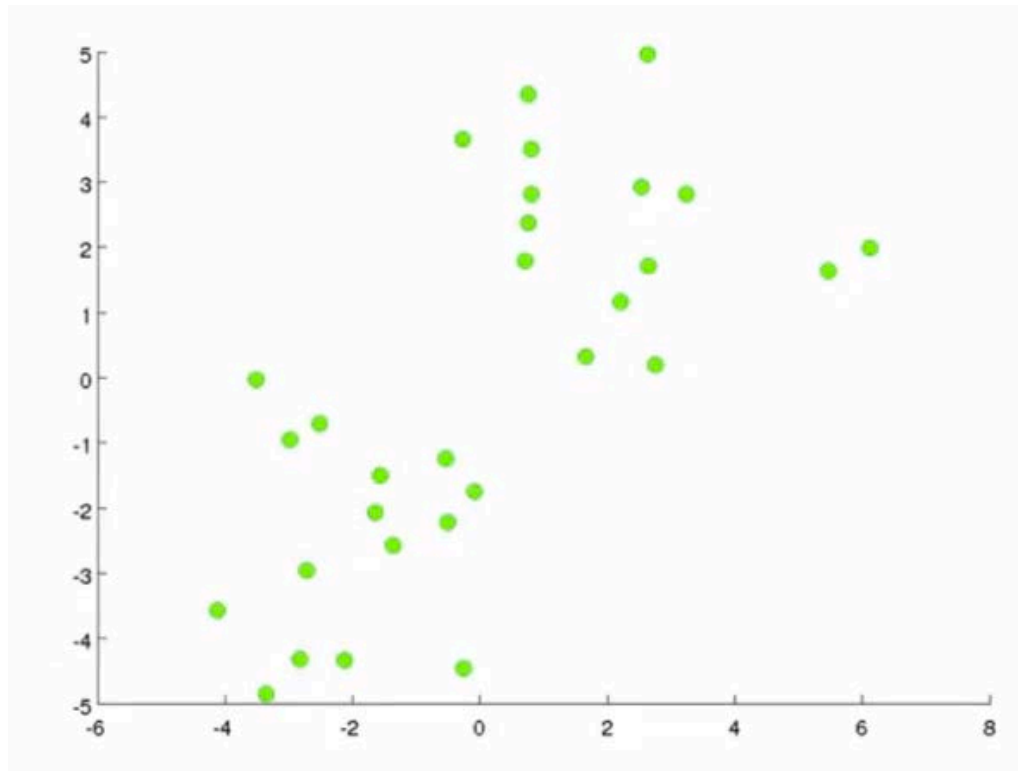
Another Supervised Learning Algorithms

- Linear Regression
 - Ridge
 - Lasso
- Logistic Regression
- LDA (Linear Discriminant Analysis)
- Random Forest
- KNN (K-Nearest Neighbor)
- Naïve Bayes
- Neural Network (MLP)
- ...

Unsupervised Learning Algorithms

K-means clustering

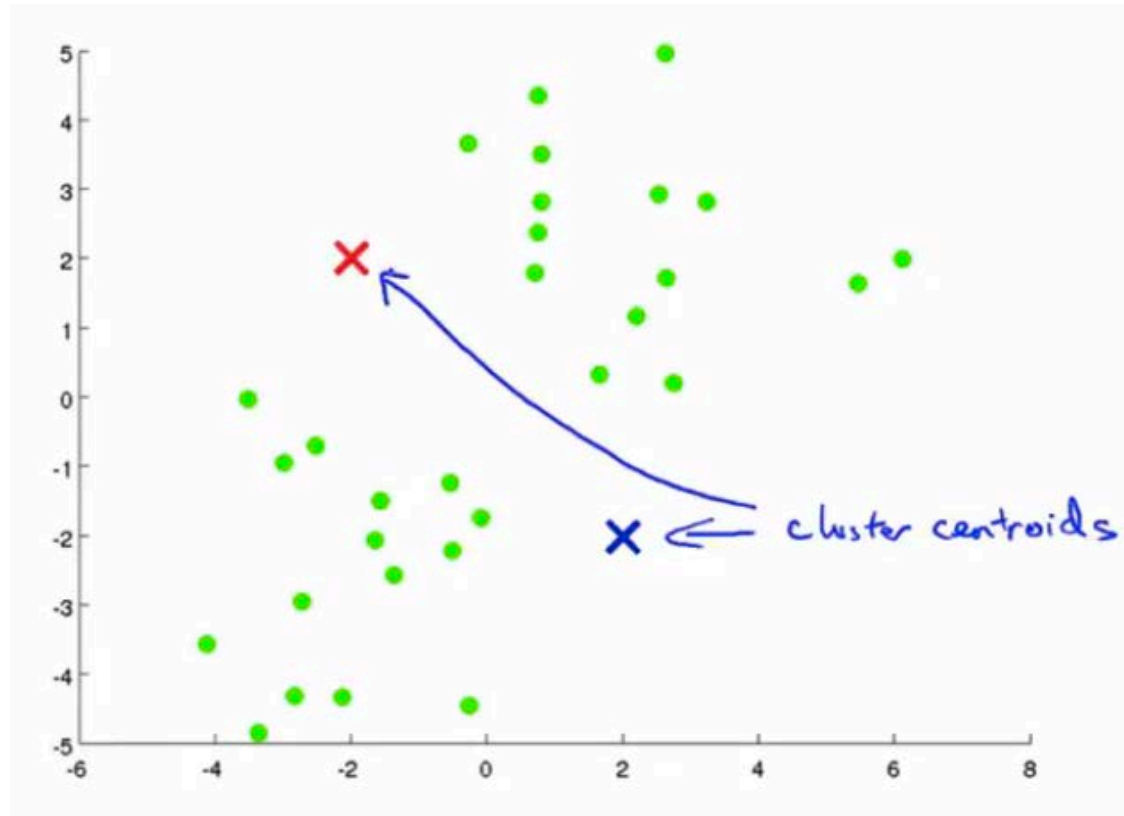
- Find the K clusters that best describes the data



* Slides from Andrew Ng(Stanford Univ.), "Machine Learning"

K-means clustering

- Number of cluster $k = 2$,
 - Randomly initialize “centroids”

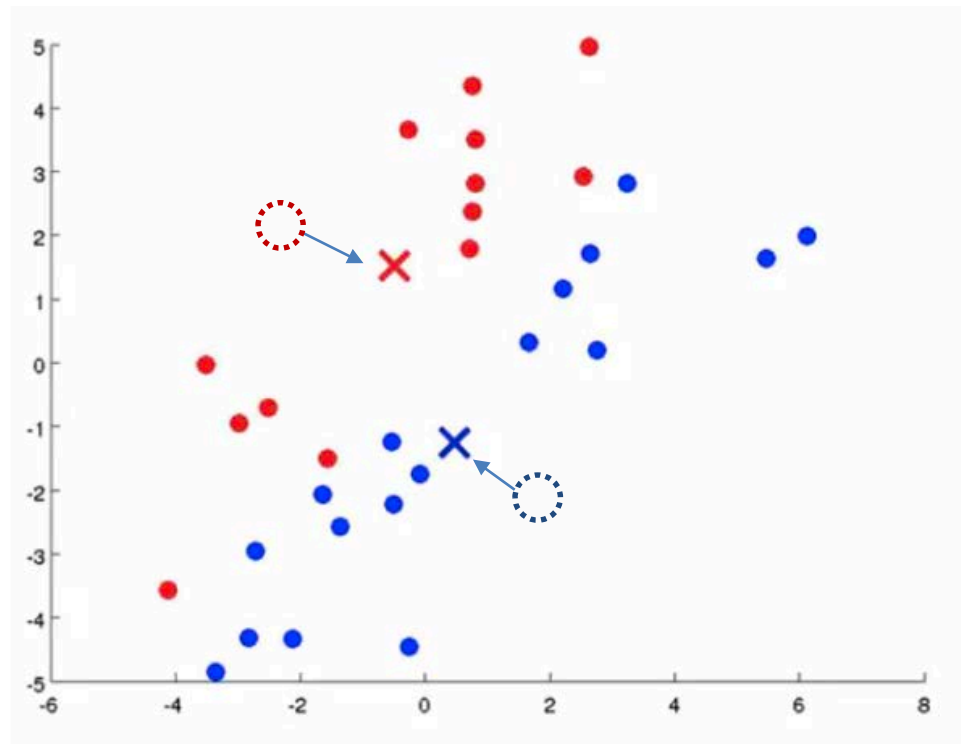
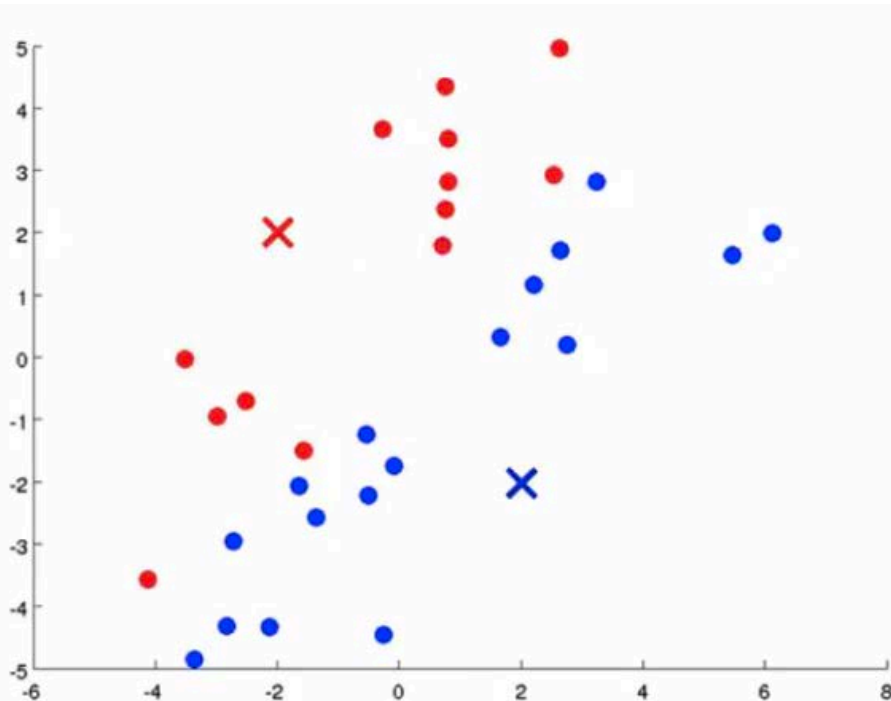


* Slides from Andrew Ng(Stanford Univ.), "Machine Learning"

K-means clustering

● Number of cluster $k = 2$,

- Assign cluster membership
- Update the cluster centroid (average of the data points in each cluster)

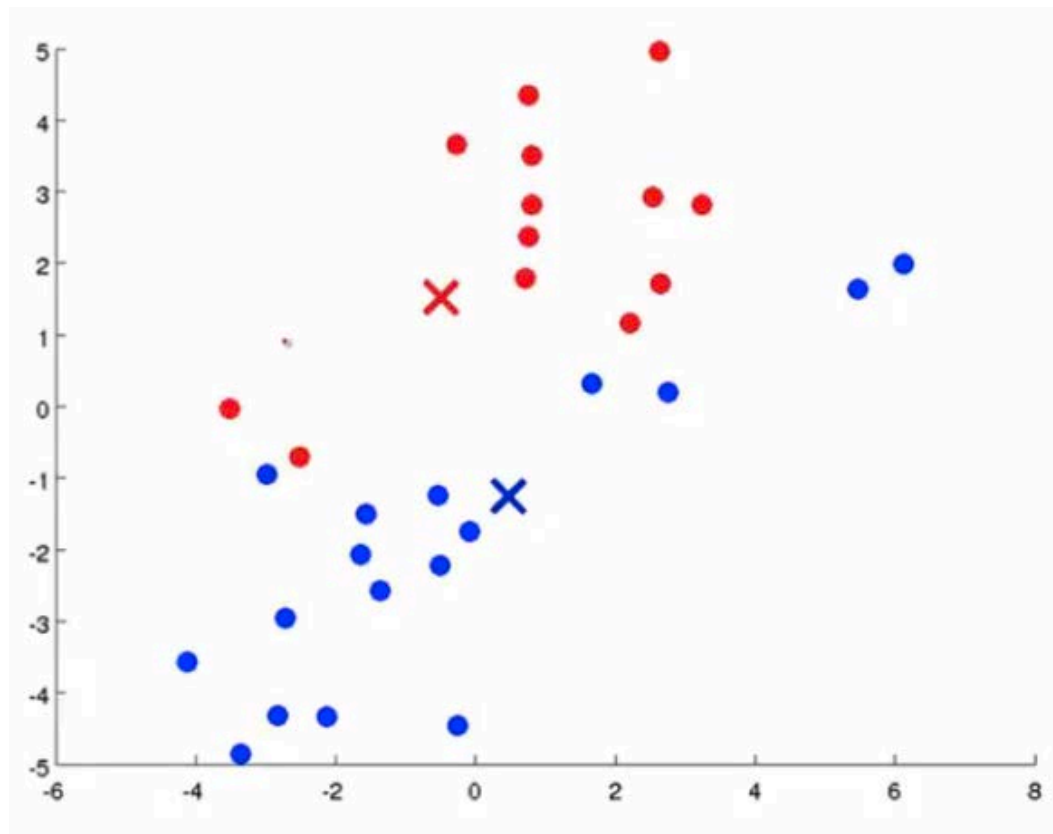


* Slides from Andrew Ng(Stanford Univ.), "Machine Learning"

K-means clustering

● Number of cluster $k = 2$,

- Update cluster membership
- Repeat those procedure until no membership update



* Slides from Andrew Ng(Stanford Univ.), "Machine Learning"

Another Unsupervised Learning Algorithms

- PCA (Principal Component Analysis)
- ICA (Independent Component Analysis)
- ARM (Association Rule Mining)
 - Apriori rule
 - FP-growth
 - Eclat algorithm
- Expectation Maximization
- Density Estimation
- ...

Stochastic Gradient Descent (SGD)

Gradient Descent

- The method for parameter update
- Consider the model cost function $J(\theta)$

$$J(\theta) = \mathbb{E}_{x,y \sim \hat{p}_{data}} L(x, y, \theta) = \frac{1}{m} \sum_{i=1}^m L(x^{(i)}, y^{(i)}, \theta)$$

where, $L(x, y, \theta) = -\log p(y|x; \theta)$

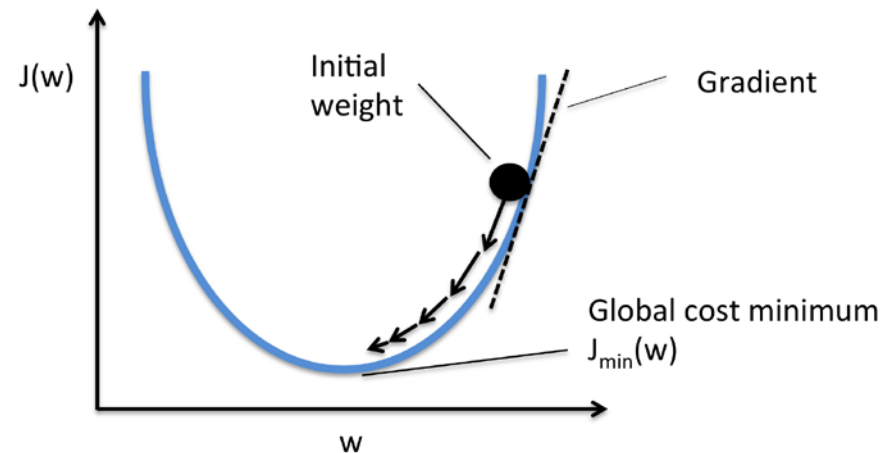
- Gradient of $J(\theta)$ respect to θ is:

$$\nabla_{\theta} J(\theta) = g = \frac{1}{m} \nabla_{\theta} \sum_{i=1}^m L(x^{(i)}, y^{(i)}, \theta)$$

- Update the new parameter θ_{new}

$$\theta_{new} \leftarrow \theta - \epsilon g$$

where, epsilon ϵ is the learning rate



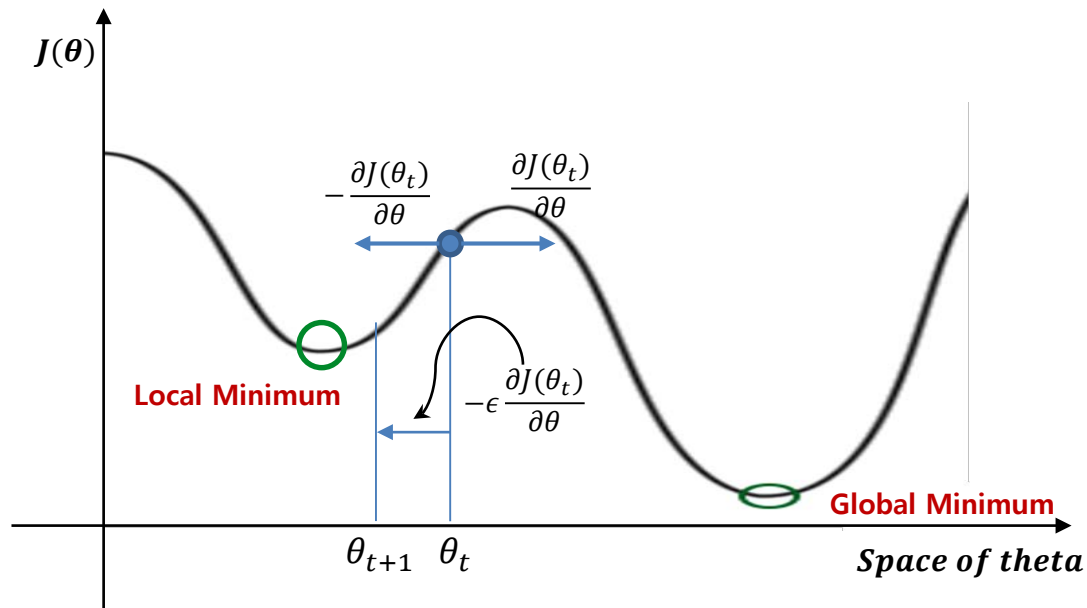
Limitation of Gradient Descent

- Issue of local minimum

Objective: $\min J(\theta)$

$$\theta_{t+1} = \theta_t - \epsilon \frac{\partial J(\theta)}{\partial \theta}$$

(ϵ : Learning rate)



- If the starting point for gradient descent was chosen inappropriately, cannot reach global minimum

Stochastic Gradient Descent (SGD)

● The SGD method

- Extension of gradient descent
- **Nearly all of deep learning is powered by this method**
(deep learning's cost space is not convex)

● Using batch learning (= epoch learning)

- Calculate the loss function with batch(sample)

$$J_i(\theta) = L(x^{(i)}, y^{(i)}, \theta)$$

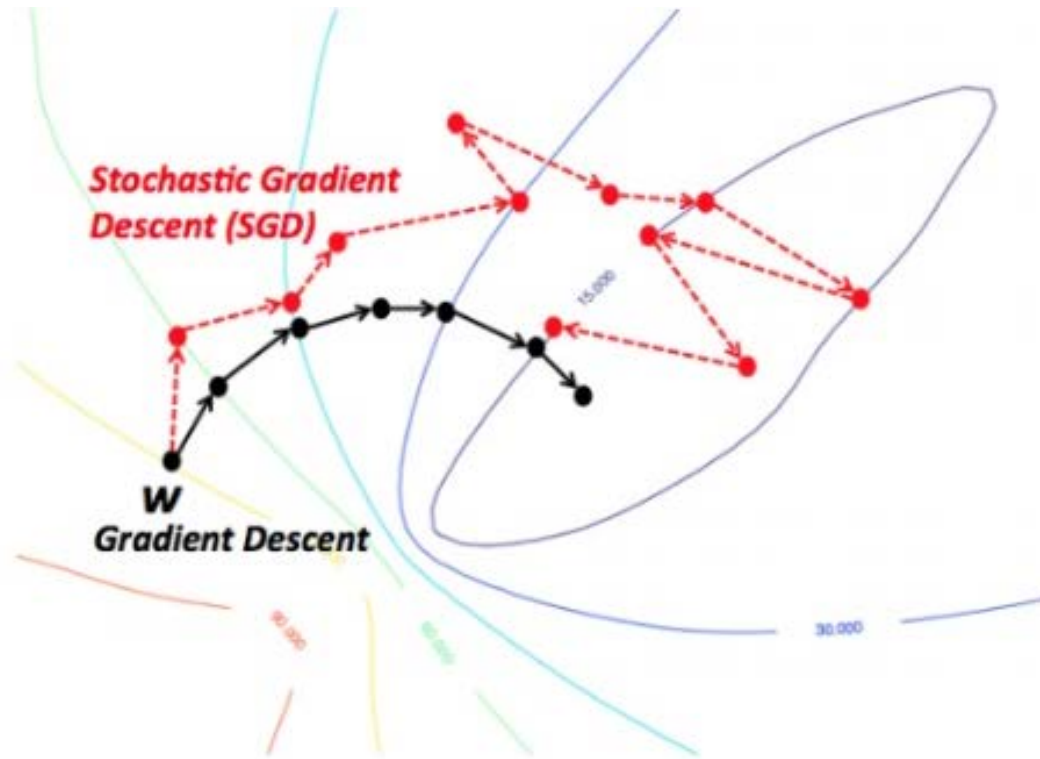
- Update the new parameter θ_{new} with gradient of batch loss function

$$\theta_{new} \leftarrow \theta - \epsilon \nabla_{\theta} J_i(\theta)$$

- At each update, loss function will be changed

SGD vs GD

- **GD** goes in steepest descent direction, but slower to compute per iteration for large datasets
- **SGD** can be viewed as noisy descent, but faster per iteration



** Slides from Veit-Trung TRAN(Hanoi Univ. of S&T), "From neural network to deep learning"*

The next Deep Learning Seminar

[Part 2] Deep Networks: Modern Practice

Chapter 6. Deep Feedforward Networks

- 6.1 Example: Learning XOR
- 6.2 Gradient-Based Learning
- 6.3 Hidden Units
- 6.4 Architecture Design
- 6.5 Back-Propagation and Other Differentiation Algorithm
- 6.6 Historical Notes

