

Swinburne University of Technology*Faculty of Science, Engineering and Technology***ASSIGNMENT COVER SHEET**

Subject Code: COS30008
Subject Title: Data Structures & Patterns
Assignment number and title: 2 - Iterators
Due date: Monday, 22 April, 2024, 10:30
Lecturer: Dr. Markus Lumpe

Your name: _____ **Your student id:** _____

Marker's comments:

Problem	Marks	Obtained
1	40	
2	70	
Total	110	

Extension certification:

This assignment has been given an extension and is now due on _____

Signature of Convener: _____

```
1 #include "FibonacciSequenceGenerator.h"
2
3 // Constructor to set up a Fibonacci sequence
4 FibonacciSequenceGenerator::FibonacciSequenceGenerator(const      ↗
    std::string& aID) noexcept
5     : fID(aID), fPrevious(0), fCurrent(1) {}
6
7 // Get sequence ID
8 const std::string& FibonacciSequenceGenerator::id() const noexcept {
9     return fID;
10 }
11
12 // Get current Fibonacci number
13 const long long& FibonacciSequenceGenerator::operator*() const noexcept ↗
    {
14     return fCurrent;
15 }
16
17 // Type conversion to bool
18 // Returns true if there is a next Fibonacci number to be generated
19 FibonacciSequenceGenerator::operator bool() const noexcept {
20     return hasNext();
21 }
22
23 // Reset sequence generator to first Fibonacci number
24 void FibonacciSequenceGenerator::reset() noexcept {
25     fPrevious = 0;
26     fCurrent = 1;
27 }
28
29 bool FibonacciSequenceGenerator::hasNext() const noexcept {
30     return fCurrent <= (LLONG_MAX - fPrevious);
31 }
32
33 // Advance to next Fibonacci number
34 void FibonacciSequenceGenerator::next() noexcept {
35
36     long long lNext = fCurrent + fPrevious;
37     fPrevious = fCurrent;
38     fCurrent = lNext;
39 }
40
41
42
```

```
1 #include "FibonacciSequenceIterator.h"
2
3 FibonacciSequenceIterator::FibonacciSequenceIterator(const      ↗
    FibonacciSequenceGenerator& aSequenceObject,
4     long long aStart) noexcept :
5     fSequenceObject(aSequenceObject), fIndex(aStart)
6 {}
7
8 // iterator methods
9 const long long& FibonacciSequenceIterator::operator*() const noexcept
10 {
11     return *fSequenceObject;
12 }
13
14 FibonacciSequenceIterator& FibonacciSequenceIterator::operator++()      ↗
    noexcept
15 {
16     fSequenceObject.next();
17     fIndex++;
18     return *this;
19 }
20
21 FibonacciSequenceIterator FibonacciSequenceIterator::operator++(int)      ↗
    noexcept
22 {
23     FibonacciSequenceIterator lOld = *this;
24     ++(*this);
25     return lOld;
26 }
27
28 bool FibonacciSequenceIterator::operator==(const      ↗
    FibonacciSequenceIterator& aOther) const noexcept
29 {
30     return fIndex == aOther.fIndex;
31 }
32
33 bool FibonacciSequenceIterator::operator!=(const      ↗
    FibonacciSequenceIterator& aOther) const noexcept
34 {
35     return !(*this == aOther);
36 }
37
38 // iterator auxiliary methods
39
40 // return new iterator positioned at start
41 FibonacciSequenceIterator FibonacciSequenceIterator::begin() const      ↗
    noexcept
42 {
43     FibonacciSequenceIterator lTemp = *this;
44     lTemp.fIndex = 1;
45     return lTemp;
46 }
47
```

```
48 // return new iterator positioned at limit
49 FibonacciSequenceIterator FibonacciSequenceIterator::end() const      ↗
    noexcept
50 {
51     FibonacciSequenceIterator lTemp = *this;
52     lTemp.fIndex = 93;
53     return lTemp;
54 }
```