

Swinburne University of Technology*School of Science, Computing and Engineering Technologies***ASSIGNMENT COVER SHEET**

Subject Code: COS30008
Subject Title: Data Structures and Patterns
Assignment number and title: 4, List ADT
Due date: Friday, May 24, 2024, 10:30
Lecturer: Dr. Markus Lumpe

Your name: _____ **Your student id:** _____

Marker's comments:

Problem	Marks	Obtained
1	118	
2	24	
3	21	
Total	163	

Extension certification:

This assignment has been given an extension and is now due on _____

Signature of Convener: _____

```
1
2 // COS30008, Problem Set 4, 2024
3
4 #pragma once
5
6 #include "DoublyLinkedList.h"
7 #include "DoublyLinkedListIterator.h"
8
9 #include <cassert>
10
11 template<typename T>
12 class List
13 {
14 private:
15     using Node = typename DoublyLinkedList<T>::Node;
16
17     Node fHead;    // first element
18     Node fTail;    // last element
19     size_t fSize;  // number of elements
20
21 public:
22
23     using Iterator = DoublyLinkedListIterator<T>;
24
25     List() noexcept :           // default      ↗
26         constructor (2)
27         fHead(nullptr), fTail(nullptr), fSize(0)
28     {}
29
30     // copy semantics
31     List(const List& aOther) : fSize(aOther.fSize)           // ↗
32         copy constructor      (10)
33     {
34         for (Node lCurrent = aOther.fHead; lCurrent != nullptr; lCurrent = lCurrent->fNext)      ↗
35         {
36             push_back(lCurrent->fData);
37         }
38     }
39
40     List& operator=(const List& aOther)    // copy assignment      ↗
41         (14)
42     {
43         if (this != &aOther)
44         {
45             List lTemp(aOther);
46             swap(lTemp);
47         }
48         return *this;
49     }
50
51     // move semantics
52     List(List&& aOther) noexcept :           // move constructor      ↗
```

```

    (4)
50     fHead(std::move(aOther.fHead)), fTail(std::move(aOther.fTail)), ↗
        fSize(aOther.fSize)
51     {
52         aOther.fSize = 0;
53     }
54
55     List& operator=(List&& aOther) noexcept // move assignment      (8)
56     {
57         if (this != &aOther)
58         {
59             fHead = std::move(aOther.fHead);
60             fTail = std::move(aOther.fTail);
61             fSize = aOther.fSize;
62             aOther.fSize = 0;
63         }
64         return *this;
65     }
66
67     void swap(List& aOther) noexcept          // swap elements      ↗
        (9)
68     {
69         std::swap(fHead, aOther.fHead);
70         std::swap(fTail, aOther.fTail);
71         std::swap(fSize, aOther.fSize);
72     }
73
74     // basic operations
75     size_t size() const noexcept             // list size          ↗
        (2)
76     {
77         return fSize;
78     }
79
80     template<typename U>
81     void push_front(U&& aData)                // add element at front ↗
        (24)
82     {
83         Node lNode = DoublyLinkedList<T>::makeNode(std::forward<U> ↗
            (aData));
84         if (!fHead)
85         {
86             fHead = lNode;
87             fTail = lNode;
88         }
89         else
90         {
91             lNode->fNext = fHead;
92             fHead->fPrevious = lNode;
93             fHead = lNode;
94         }
95         ++fSize;
96     }

```

```
97
98     template<typename U>
99     void push_back(U&& aData)                // add element at back ↗
100         (24)
101     {
102         Node lNode = DoublyLinkedList<T>::makeNode(std::forward<U>      ↗
103             (aData));
104         if (!fHead)
105         {
106             fHead = lNode;
107             fTail = lNode;
108         }
109         else
110         {
111             fTail->fNext = lNode;
112             lNode->fPrevious = fTail;
113             fTail = lNode;
114         }
115         ++fSize;
116     }
117
118 void remove(const T& aElement) noexcept // remove element ↗
119     (36)
120 {
121     Node lCurrent = fHead;
122     while (lCurrent)
123     {
124         if (lCurrent->fData == aElement)
125         {
126             if (lCurrent == fHead)
127             {
128                 fHead = lCurrent->fNext;
129                 if (fHead)
130                 {
131                     fHead->fPrevious.reset();
132                 }
133             }
134             else if (lCurrent == fTail)
135             {
136                 fTail = lCurrent->fPrevious.lock();
137                 if (fTail)
138                 {
139                     fTail->fNext.reset();
140                 }
141             }
142             else
143             {
144                 fHead.reset();
145             }
146         }
147     }
148 }
```

```
147         else
148         {
149             lCurrent->isolate();
150         }
151         --fSize;
152         break;
153     }
154     lCurrent = lCurrent->fNext;
155 }
156 }
157
158 const T& operator[](size_t aIndex) const // list indexer      ↗
159     (14)
160 {
161     assert(aIndex < fSize);
162     Node lCurrent = fHead;
163     for (size_t i = 0; i < aIndex; ++i) {
164         lCurrent = lCurrent->fNext;
165     }
166     return lCurrent->fData;
167 }
168 // iterator interface
169 Iterator begin() const noexcept //      ↗
170     (4)
171 {
172     return Iterator(fHead, fTail).begin();
173 }
174 Iterator end() const noexcept //      ↗
175     (4)
176 {
177     return Iterator(fHead, fTail).end();
178 }
179 Iterator rbegin() const noexcept //      ↗
180     (4)
181 {
182     return Iterator(fHead, fTail).rbegin();
183 }
184 Iterator rend() const noexcept //      ↗
185     (4)
186 {
187     return Iterator(fHead, fTail).rend();
188 }
189 };
190
```