Muhammad Ruffian Azzahri

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EDUCATION

Politeknik Negeri Batam   Batam, Indonesia
Bachelor of Applied Science in Multimedia Engineering Technology; GPA: 3.71   **August 2020 - August 2024**
SMA Negeri 1 Tanjungpinang   Tanjungpinang, Indonesia
Natural Science; GPA: 84.6   **July 2017 - April 2020**

SKILLS SUMMARY

- **Languages**:   SQL, C#, Javascript, HTML, PHP, Dart
- **Frameworks**:   Laravel, ASP .NET MVC, Flutter, Bootstrap
- **Tools**:   Microsoft Office, MySQL, SQL Server
- **Platforms**:   Visual Studio Code, Visual Studio, Unity, XAMPP, SQL Server Management Studio
- **Soft Skills**:   English Speaking, Writing and Reading, Agile

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WORK EXPERIENCE

Web Developer Intern | PT. Schneider Electric Manufacturing Batam | LINK   **August 2023 - August 2024**
- Developing, redesigning and maintaining 6 ASP.NET MVC-based websites for increasing company profile engagement and some department productivity.
- Assisted in capturing documentation.
- Working with Agile Methodology.
- Collaborating with internship mentors in completing tasks.
- Upgrading ASP .NET MVC Framework from v6 to v8

PROJECTS

Digital Transformation – Web Redesign and Development Projects | CONFIDENTIAL   **August 2023 - August 2024**
- Confidential Internship projects at PT. Schneider Electric Manufacturing Batam in Digital Transformation Department.
- Developed and redesigned company websites using ASP. NET MVC Framework and Microsoft SQL Server for increasing company profile engagement.
- Transforming some departments work efficiency.

MyQuery (MSSQL Query Executor) | LINK   **July 2024**
- Developed to execute SQL Queries through the web.
- Built using the ASP.NET MVC Framework (v8), C# language, and SQL Server for database management.

Nongsa Digital Park Virtual Tour | LINK   **February 2023 - June 2023**
- A VR-based Application that features are exploring NDP Workspace and it's Environment, developed by Tworue Studio and associated to 6th Semester of Project-Based Learning and externally collaborated with Nongsa Digital Park.
- Developed the application using Unity Engine with C# for Unity Language.
- Import and stiched 360° Panoramic Photos that been captured by 360° Photographer to application development.
- Implemented UI/UX that been designed by UI/UX Designer.

SI-LAH (Sistem Informasi Pelaporan Fasilitas Sekolah) | LINK   **August 2022 - December 2022**
- An Android Mobile Apps project, developed by SFR Developer and associated with 5th Semester Project-based Learning. The purpose of this application is for school users, such as administrative staff or the principal, to report school facilities online, and the reports will be sent directly to the Tanjungpinang City Department of Education office.
- Developed the application using Flutter Framework, powered by Dart.
- Collaborate with the back-end developer to create CRUD features within the application.

Aaron : Lost in The Jungle | LINK   **July 23 - August 2023**
- A game development project with a gameplay storyline of obtaining keys to unlock treasure. This game is created by XII Studio and associated to 4th Semester Project-Based Learning .
- Collaborating with a 3D Modeler to import 3D models into the game.
- Creating maps in Unity.
- Implementing specific logic to enhance the gameplay experience.
- Designing the game storyline.

CERTIFICATES

Junior Web Progammer (BNSP) | CERTIFICATE   **October 2024**
- Mastered a fundamental of PHP
- Build a school extracurricular-themed website using the Laravel framework, PHP language, and MySQL server. The website

includes CRUD functionality, two types of users, and other necessary features.

EnglishScore (British Council) | [CERTIFICATE](#)   **September 2024**

- ○ Achieved C2-level English skills.