

7-Segment LED Library

Generated by Doxygen 1.8.8

Fri Dec 26 2014 17:15:19

Contents

1	Main Page	1
2	CHANGELOG	3
3	Todo List	5
4	Data Structure Index	7
4.1	Data Structures	7
5	File Index	9
5.1	File List	9
6	Data Structure Documentation	11
6.1	pinOut Struct Reference	11
6.1.1	Detailed Description	11
6.1.2	Field Documentation	12
6.1.2.1	ledPinA	12
6.1.2.2	ledPinB	12
6.1.2.3	ledPinC	12
6.1.2.4	ledPinD	12
6.1.2.5	ledPinDP	12
6.1.2.6	ledPinE	13
6.1.2.7	ledPinF	13
6.1.2.8	ledPinG	13
7	File Documentation	15
7.1	ledseven.c File Reference	15
7.1.1	Detailed Description	15
7.1.2	Function Documentation	16
7.1.2.1	clearScreen	16
7.1.2.2	printDec	16

7.1.2.3	printHex	17
7.1.2.4	printPeriod	17
7.2	ledseven.h File Reference	18
7.2.1	Detailed Description	18
7.2.2	Typedef Documentation	19
7.2.2.1	PinOut	19
7.2.3	Function Documentation	19
7.2.3.1	clearScreen	19
7.2.3.2	printDec	19
7.2.3.3	printHex	20
7.2.3.4	printPeriod	20

Chapter 1

Main Page

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Overview

This is a library designed for using a seven-segment LED with an Arduino UNO.

This library is designed for use with a seven-segment LED display, set up according to a "common ground" scheme which follows the following pin diagram (note that pin `dp` represents pin for the dot/period):

```
  - a -  
  |     |  
f       g  
  |     |  
  - g -  
  |     |  
e       f   _  
  |     |  |dp|  
  - d -   --
```

These LED display pins are then mapped to the Arduino's digital pins using the `pinOut` struct.

To get started using the library, create a `PinOut` variable and define each of its members according to the documentation for the `pinOut` struct. Then, simply call the function for the type of output you wish to display, and pass the value to be displayed along with a pointer to your pin mapping variable.

Note that, on each call to print a new value to the display, the old value will not be automatically cleared. Instead, to clear it, you must call `clearScreen(const PinOut *pinMap)`.

Chapter 2

CHANGELOG

0.2.0

- Added adjustable pin mappings
- Added struct `pinOut` for pin mappings and modified function arguments to accept it
- Added licensing under LGPL V3.0

0.1.0

- Initial release
- Basics for output are in place
- Pins to use are currently hard-coded using preprocessor statements

Chapter 3

Todo List

File [ledseven.h](#)

Convert to C++ and make the library object-oriented

Chapter 4

Data Structure Index

4.1 Data Structures

Here are the data structures with brief descriptions:

pinOut	A mapping of Arduino pins to seven-segment LED display pins	11
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Chapter 5

File Index

5.1 File List

Here is a list of all documented files with brief descriptions:

ledseven.c	
The main sources for the library	15
ledseven.h	
The header file for the library	18

Chapter 6

Data Structure Documentation

6.1 pinOut Struct Reference

A mapping of Arduino pins to seven-segment LED display pins.

```
#include <ledseven.h>
```

Data Fields

- int `ledPinA`
- int `ledPinB`
- int `ledPinC`
- int `ledPinD`
- int `ledPinE`
- int `ledPinF`
- int `ledPinG`
- int `ledPinDP`

6.1.1 Detailed Description

A mapping of Arduino pins to seven-segment LED display pins.

The `pinOut` struct is designed to provide a system for mapping the Arduino UNO's digital pins to the seven-segment LED display's pins. Each member within the `pinOut` struct should be assigned an integer corresponding to the Arduino digital pin to which that member has been linked.

For example, if the LED display's pin A has been connected to the Arduino's digital pin 2, then `pinOut.ledPinA` should be assigned a value of 2.

Since

2014-12-26

Version

0.2.0

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Definition at line 72 of file ledseven.h.

6.1.2 Field Documentation

6.1.2.1 int pinOut::ledPinA

The Arduino digital pin corresponding to the LED display's pin A

Definition at line 75 of file ledseven.h.

6.1.2.2 int pinOut::ledPinB

The Arduino digital pin corresponding to the LED display's pin B

Definition at line 78 of file ledseven.h.

6.1.2.3 int pinOut::ledPinC

The Arduino digital pin corresponding to the LED display's pin C

Definition at line 81 of file ledseven.h.

6.1.2.4 int pinOut::ledPinD

The Arduino digital pin corresponding to the LED display's pin D

Definition at line 84 of file ledseven.h.

6.1.2.5 int pinOut::ledPinDP

The Arduino digital pin corresponding to the LED display's pin DP

Definition at line 96 of file ledseven.h.

6.1.2.6 int pinOut::ledPinE

The Arduino digital pin corresponding to the LED display's pin E

Definition at line 87 of file ledseven.h.

6.1.2.7 int pinOut::ledPinF

The Arduino digital pin corresponding to the LED display's pin F

Definition at line 90 of file ledseven.h.

6.1.2.8 int pinOut::ledPinG

The Arduino digital pin corresponding to the LED display's pin G

Definition at line 93 of file ledseven.h.

The documentation for this struct was generated from the following file:

- [ledseven.h](#)

Chapter 7

File Documentation

7.1 ledseven.c File Reference

The main sources for the library.

```
#include "ledseven.h"
```

Functions

- void [printHex](#) (unsigned int i, const [PinOut](#) *pinMap)
Prints a hexadecimal digit to the display.
- void [printDec](#) (unsigned int i, const [pinOut](#) *pinMap)
Prints a decimal digit to the display.
- void [printPeriod](#) (const [PinOut](#) *pinMap)
- void [clearScreen](#) (const [PinOut](#) *pinMap)

7.1.1 Detailed Description

The main sources for the library.

This file contains the source for the functions to write to the seven-segment LED.

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Since

2014-12-25

Version

0.2.0

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Definition in file [ledseven.c](#).

7.1.2 Function Documentation

7.1.2.1 void clearScreen (const PinOut * pinMap)

The `clearScreen` function is designed to clear a seven-segment LED display so that it can be written to again.

Since

2014-12-25

Version

0.2.0

Parameters

in	<i>pinMap</i>	A pointer to the PinOut that maps the relationship between the pins of the Arduino and those of the seven-segment LED display being used
----	---------------	--

Definition at line 178 of file ledseven.c.

7.1.2.2 void printDec (unsigned int i, const PinOut * pinMap)

Prints a decimal digit to the display.

The `printDec` function is designed to print a decimal digit to a seven-segment LED display.

Note that, if the value passed as the digit to display does not match an accepted value, a dash (–) will be displayed instead.

Since

2014-12-25

Version

0.2.0

Parameters

in	<i>i</i>	The digit to display (must be between 0 and 9, inclusive)
in	<i>pinMap</i>	A pointer to the PinOut that maps the relationship between the pins of the Arduino and those of the seven-segment LED display being used

Definition at line 96 of file ledseven.c.

Referenced by printHex().

7.1.2.3 void printHex (unsigned int *i*, const PinOut * *pinMap*)

Prints a hexadecimal digit to the display.

The `printHex` function is designed to print a hexadecimal digit to a seven-segment LED display.

Note that, if the value passed as the digit to display does not match an accepted value, a dash (–) will be displayed instead.

Since

2014-12-25

Version

0.2.0

Parameters

in	<i>i</i>	The digit to display (Must be between 0x0 and 0xF, inclusive)
in	<i>pinMap</i>	A pointer to the PinOut that maps the relationship between the pins of the Arduino and those of the seven-segment LED display being used

Definition at line 34 of file ledseven.c.

7.1.2.4 void printPeriod (const PinOut * *pinMap*)The `printPeriod` function will display a period on the seven- segment LED display.

Since

2014-12-25

Version

0.2.0

Parameters

<code>in</code>	<code>pinMap</code>	A pointer to the <code>PinOut</code> that maps the relationship between the pins of the Arduino and those of the seven-segment LED display being used
-----------------	---------------------	---

Definition at line 173 of file `ledseven.c`.

7.2 ledseven.h File Reference

The header file for the library.

```
#include <stdlib.h>
#include <Arduino.h>
```

Data Structures

- struct `pinOut`
A mapping of Arduino pins to seven-segment LED display pins.

Typedefs

- typedef struct `pinOut` `PinOut`
A typedef for the mapping of pins between the Arduino and seven- segment LED display.

Functions

- void `printHex` (unsigned int i, const `PinOut` *pinMap)
Prints a hexadecimal digit to the display.
- void `printDec` (unsigned int i, const `PinOut` *pinMap)
Prints a decimal digit to the display.
- void `printPeriod` (const `PinOut` *pinMap)
- void `clearScreen` (const `PinOut` *pinMap)

7.2.1 Detailed Description

The header file for the library.

The `ledseven.h` file is the primary header file for this library. It contains all necessary declarations, preprocessor statements, and related code.

Author

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Since

2014-12-25

Version

0.2.0

Todo Convert to C++ and make the library object-oriented

Definition in file [ledseven.h](#).

7.2.2 Typedef Documentation

7.2.2.1 struct pinOut PinOut

A typedef for the mapping of pins between the Arduino and seven- segment LED display.

This type is to be used when creating the mapping between the pins of the Arduino and those of the seven-segment LED display. For details on creating the mapping, see the documentation for [pinOut](#).

Since

2014-12-26

Version

0.2.0

7.2.3 Function Documentation

7.2.3.1 void clearScreen (const PinOut * *pinMap*)

The `clearScreen` function is designed to clear a seven-segment LED display so that it can be written to again.

Since

2014-12-25

Version

0.2.0

Parameters

in	<i>pinMap</i>	A pointer to the PinOut that maps the relationship between the pins of the Arduino and those of the seven-segment LED display being used
----	---------------	--

Definition at line 178 of file `ledseven.c`.

7.2.3.2 void printDec (unsigned int *i*, const PinOut * *pinMap*)

Prints a decimal digit to the display.

The `printDec` function is designed to print a decimal digit to a seven-segment LED display.

Note that, if the value passed as the digit to display does not match an accepted value, a dash (–) will be displayed instead.

Since

2014-12-25

Version

0.2.0

Parameters

in	<i>i</i>	The digit to display (must be between 0 and 9, inclusive)
in	<i>pinMap</i>	A pointer to the PinOut that maps the relationship between the pins of the Arduino and those of the seven-segment LED display being used

Definition at line 96 of file ledseven.c.

Referenced by printHex().

7.2.3.3 void printHex (unsigned int *i*, const PinOut * *pinMap*)

Prints a hexadecimal digit to the display.

The `printHex` function is designed to print a hexadecimal digit to a seven-segment LED display.

Note that, if the value passed as the digit to display does not match an accepted value, a dash (–) will be displayed instead.

Since

2014-12-25

Version

0.2.0

Parameters

in	<i>i</i>	The digit to display (Must be between 0x0 and 0xF, inclusive)
in	<i>pinMap</i>	A pointer to the PinOut that maps the relationship between the pins of the Arduino and those of the seven-segment LED display being used

Definition at line 34 of file ledseven.c.

7.2.3.4 void printPeriod (const PinOut * *pinMap*)

The `printPeriod` function will display a period on the seven- segment LED display.

Since

2014-12-25

Version

0.2.0

Parameters

in	<i>pinMap</i>	A pointer to the PinOut that maps the relationship between the pins of the Arduino and those of the seven-segment LED display being used
----	---------------	--

Definition at line 173 of file ledseven.c.