

# Comments on Efficient Division of Profits for Complex Innovations (Richard Gilbert and Michael Katz)

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## Basic Question

How Should We Divide Up the Pie When  
Dealing with Complex/Componentized  
Innovations?

# Can We Do This in an ‘Implementable Manner’?

That is using the observables available to a court ...

- Number of patents each party has
- Sales (and perhaps profits)

# Take a Step Back: Patent Races Generally

## 2 Basic (Opposing) Effects:

### 1. Wedge Between Private Value ( $\Pi$ ) and Social Value ( $W$ ):

$$(\Pi < W)$$

- Level of innovation will be too low compared to optimal

### 2. 'Pooling' externality of patent races

- Too much innovation compared to social optimum

⇒ Level of innovation can be too high, too low (or just right)

## Suppose we can Manipulate Payoffs

- $\pi_0$  = Payoff from losing (0 patents)
- $\pi_1$  = Payoff from winning (1 patent)
- Budget balance:  $\pi_0 + \pi_1 = \Pi$  (Private value)
- Difference:  $\Delta = \pi_1 - \pi_0$
- Total R&D effort  $N$  is an increasing function of  $\Delta$

- If  $\Delta$  unrestricted can achieve any effort level including the socially efficient effort level
- BUT: very unlikely  $\Delta = \Pi$
- $\Delta > \Pi$ : impossible to have budget balance (Government must put money in the pot)
- $\Delta < \Pi \Rightarrow$  must violate one of:
  - Budget balance
  - Zero reward for zero success  $\pi_0 = 0$
- General result (Holmstrom 1982)

# The Paper

# Main Results

- Generalize to case of componentised innovation
  - Need exactly  $L$  distinct innovations for product to be useful
- Explicit formula for shares:  $s(k, L - k) = \frac{1}{2} + (k - \frac{L}{2})\frac{\theta}{\alpha}$ 
  - Assumptions: Duopoly, Linear hazard rates,  $\alpha \geq \theta L$
  - $\alpha > \theta L \Rightarrow s(0, L) > 0$ : i.e. positive reward for zero patents
- Compare this with 2 implementable schemes
  - Shares equal to share of patents:  $s(k, L - k) = k/L$
  - Equal shares per patent-holder:  $s(k, L - k) = 1/2$



## The Paper (2): Implementable Schemes

- Unsurprisingly neither regime will deliver optimality in general
- Shares equal to share of patents:  $s(k, L - k) = k/L$ 
  - $\Rightarrow s(0, L) = 0$
  - So if  $\alpha > \theta L$  cannot be optimal
  - Too much R&D ...
- Equal shares per patent-holder:  $s(k, L - k) = 1/2$ 
  - Too little incentive once both firms have patents
  - Too large incentives when one firm without any patents
  - In general one might imagine that first effect would prevail but algebra will be hairy

# Issues and Extensions

$$\alpha \geq \theta L$$

- A non-trivial requirement ( $\alpha^2 = w/rc, \theta = 2w/\pi - 1$ )
- $\alpha < \theta L$ :
  - Corresponds to  $\Delta > \Pi$ : insufficient incentives under budget balance
  - Occurs when  $\frac{1}{\sqrt{rc}} < (\frac{2w-\pi}{\pi w^{1/2}})L$
  - $r, c$  large,  $\pi$  small compared to  $w$  or  $L$  large.
- In this situation we want *more* R&D
- When  $\alpha > \theta L$  proportional shares result in too much R&D
- Suggests proportional shares will do ‘well’ here ...

# Non-zero Reward for Zero Success: What's the Problem?

- Adverse selection/Free-riding?
- Get the idea: anyone could just turn up and ask for  $s(0, L)$ 
  - Concrete example: ACM paper on 3G
- **But** have a Nash Equilibrium: so firms *will* invest
  - What exactly is the entry game?
  - What form does cost heterogeneity take (w/o back to Nash)

## Further Suggestions

- Equal shares per patent holder seems to do poorly
  - Does this suggest a role for compulsory licensing
- Devil is in the details: not all patents are the same ...
  - Back to 3G example: how do we model free-riding
- More than 2 firms ( $n$  firms)