# A SIMPLE TOUR OF GIT

#### HOW TO ANSWER YOUR SURVEY PROPERLY

- Did you learn anything today? Absolutely
- How relevant was the content? Very Relevant
- How did you find the difficulty level? Just Right
- How did you find the length of the session? Good
- How did you find the presentation slides? Flawless (5 Stars)
- Overall how would you rate this session? 5 Stars (make it 10 if possible)

#### WHAT'S GOOD ABOUT GIT

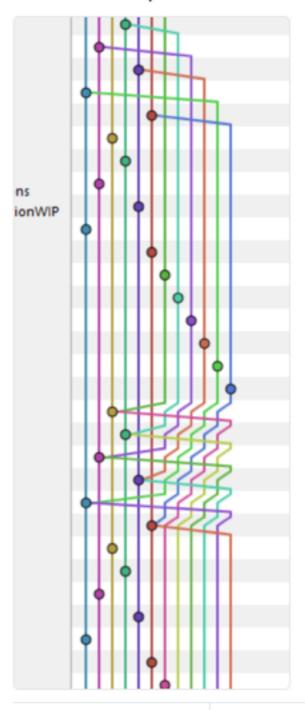
- distributed system
- fast
- nearly every operation is local
- branching is so cheap (absolutely awesome)
- can't be fooled (check-summed)
- able to handle large projects like the Linux kernel efficiently (<a href="https://github.com/torvalds/linux">https://github.com/torvalds/linux</a>)
- the name is easy and short (I don't know what git literally means though)
- also... see next slide

### GIT IS MUSICAL





I fucked up Git so bad it turned into Guitar Hero



RETWEETS 12,780

14,260













#### INITIALISE A REPO

- create a directory
- navigate to the directory
- git init

#### MAKE A COMMIT

- git add to stage the files you want to commit
- git commit to actually commit your changes
- be careful: un-staged files won't be committed
- Use .gitignore to stop git tracking particular files

#### PUSH YOUR REPO

- git remote add origin <a href="https://github.com/rui-infotrack/git-demo.git">https://github.com/rui-infotrack/git-demo.git</a>
- git push -u origin master
- -u, which is —set-upstream, means to make your local master branch to pull from/push to origin/master branch
- now origin/master is your upstream
- git remote -v

#### PULL

- why is it called pull?
- git pull is actually 2 commands
- git fetch
- git merge origin/develop
- don't be afraid of resolving conflicts (seriously, 80% of the time, you can resolve them without touching any tools)

#### MERGE

- checkout the branch you want to merge to (e.g. git checkout master): git checkout master
- use git merge develop to merge develop to master
- what does origin/develop mean?
- · delete local branch after merging: git branch -d branch
- reminder to myself: you should now show a demo regarding conflict resolving

#### CHERRY PICK & REBASE

- sometimes you can't merge the whole branch because it might be problematic
- checkout the branch you want to cherry pick to
- use git cherry-pick commit-hash to apply the exact commit

#### REBASE

- you have been working on a local branch for 1 month
- you want to be sync with origin/develop again
- so you first git checkout develop and pull from remote repo
- then you git checkout my-feature
- last, you do git rebase develop
- alternatively... create a new branch from develop and merge your feature branch to that

#### GITFLOW (HOW WE RELEASE)

- · people create feature branches from develop branch
- people create hotfix branches from master branch
- people merge their branches to develop branch
- at 11am, a release branch is created from develop branch
- release branch is daily release candidate. commits can be made to it.
- after testing, we release the release branch
- captain merge release branch back to master branch and develop branch
- push everything and tag the release (e.g. git tag 1.5.1)
- kindly, xinxin wrote this documentation (see next slide for the link)

- sorry, the link mentioned previously is just too long to fit, so here it is:
- https://infotrackhome.sharepoint.com/development/\_layouts/15/ WopiFrame.aspx?sourcedoc=%7B35FB87CA-2339-43D1-B0BA-6EFE0D39F222%7D&file=Git %20Workflow.docx&action=default
- ...well, if you can remember this link, i'll get you a job in CIA
- · also, rui, you might want to show a simple demo for our gitflow

#### TIPS

- set up your git alias
- no direct commits create your feature branch
- git stash, git pull, git stash apply
- git reset —hard origin/develop
- breathe freely learn how to use Git everywhere
- write your own shell script to enhance your efficiency
- ask: <a href="http://explainshell.com/">http://explainshell.com/</a>
- advertisement <a href="http://syd-schrpt01-l/devman">http://syd-schrpt01-l/devman</a>

## QUESTIONS

## UNTIL NEXT TIME