



CipherChat

Secure chat for Android

SIRS Alameda 2013

The Problem

- Many services store your passwords in an unsecure manner, and low standard security policies
 - The Adobe leak
 - Sony's Password leak
- Communication is made through unsecure applications, protocols and channels
- Users' privacy is not respected
- Known backdoors on existing services

Proposition

- Create a Ciphared one-to-one chat application
- Have a secured server
- Guarantee users' protection from attackers
- Available in any network

Registration

TLS Connection
Diffie - Hellman

Server

Password + Salt \rightarrow Hash (SHA-256)

Name, PW

Acknowledgment

Begins Log-In process



Every exchanged message has a
Time-Stamp and HMAC
for freshness and integrity

Log-In

TLS Connection
Diffie - Hellman

Server

Checks Password Hash
Creates Key Encryption Key (Ka)

Name, PW

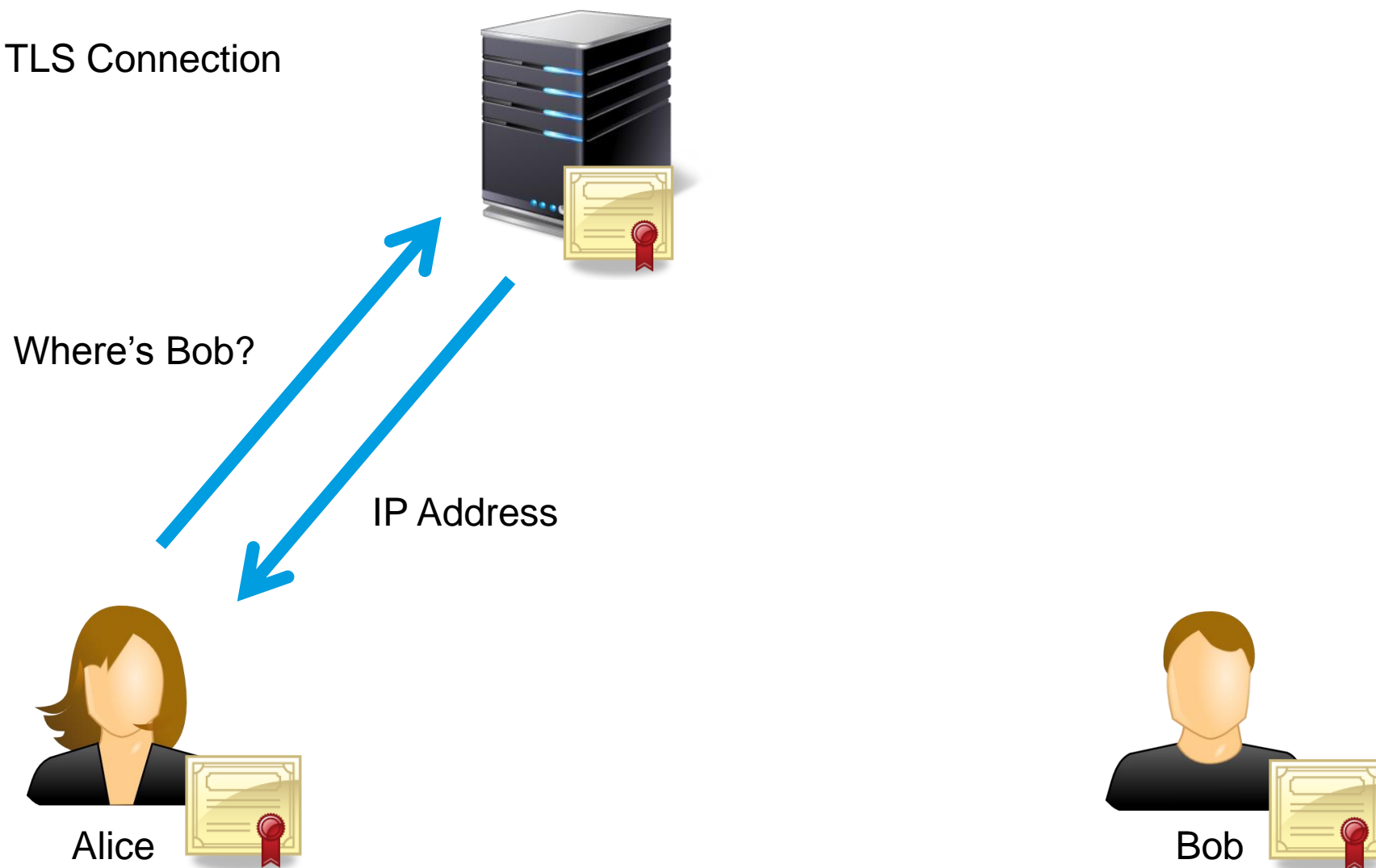
User List

Ka

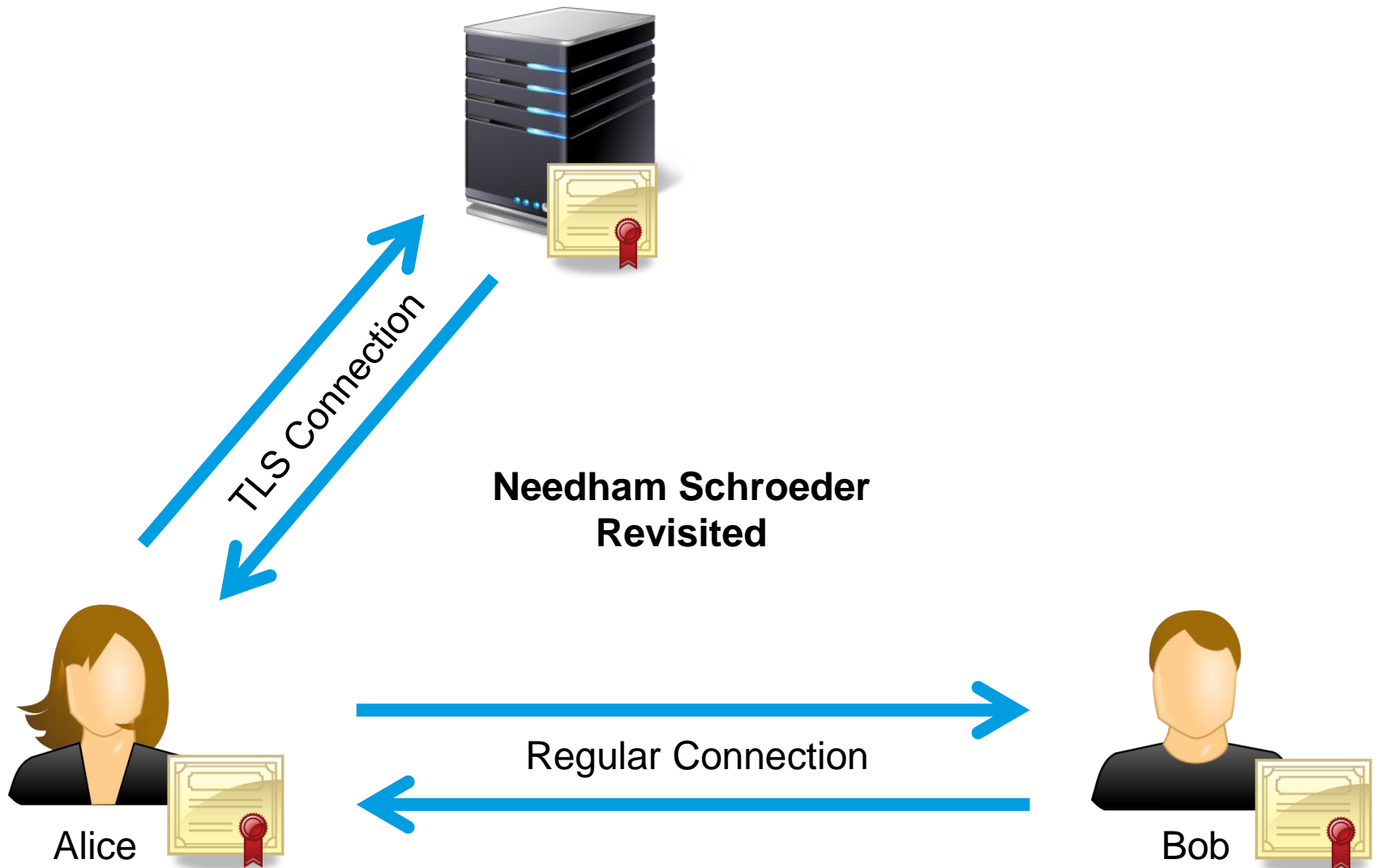


Starting Communication

TLS Connection



Starting Communication



Communication

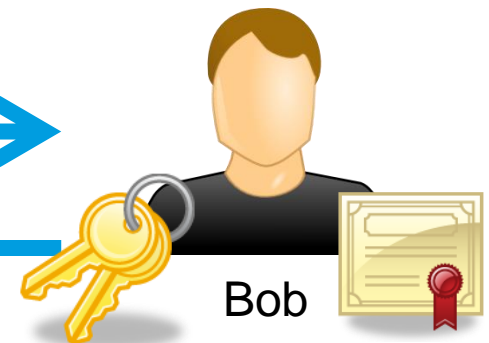
Regular Connection



HMAC uses the
Session Key as
Secret



Ks (Messages)




Security Features

- Registration and log-in are made through a secured TLS connection authenticated by a digital certificate
- TLS is used in Diffie-Hellman mode
- Server doesn't store passwords
- User-to-user connection is started through Needham-Schroeder Revisited
- Every chat message is encrypted with AES/CBC/PKCS5Padding
- Data and application exchanges are all accompanied by a timestamp and an HMAC

Preview

0B/s 16:44

 CipherChat

Username
rui

Password
.....

Server IP:
192.168.1.72


Port
1337

Enter

☐ Log-In

☒ Register

47KB/s 16:44

 Chat

Online Users:
ricardo

35KB/s 16:46

 CipherChat

[04:44] rui: hey!
[04:44] rui: what's up?
[04:45] ricardo: hey! not much. you?
[04:45] rui: me neither. did you catch the game last night?
[04:46] rui: that was a great game!
[04:46] ricardo: yeah! and we are one step closer to the championship!

Send



CipherChat

for Android

