Ruibo Xu

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EDUCATION

Stony Brook University

Master of Science in Computer Engineering

Stony Brook, NY Expected May 2025

Expected I

Stony Brook, NY May 2023

Stony Brook University

Bachelor of Science in Computer Science

Relevant Coursework: Object Oriented Programming, Computer Networks, Algorithms, Data Structure, Computer Systems, Software Development, Data Visualization, Game Programming

TECHNICAL SKILLS

Languages: JavaScript, TypeScript, Python, C, Java, Bash/Shell, HTML, CSS(SASS)

Technologies/Tools: MongoDB, mySQL, React, AWS, Jest, Git, Heroku, Node.js, BootStrap, Express, Firebase, Mongoose, Sequelize, Tailwind, NextJS, ReactNative

EXPERIENCE

Clocky LLC

January 2024 – Present

Remote

Web Developer Intern

- Created custom Shopify themes and templates using Liquid, enhancing brand identity and user engagement, and increasing session duration by 10%.
- Built an upsell feature that recommended relevant products to customers during checkout, resulting in a 15% increase in average order value and a significant revenue boost.
- Tested and debugged e-commerce websites to ensure optimal performance and functionality across various devices and browsers.

Prifina January 2024 – Present Front-End Engineer Intern Remote

- Engineered a **high-performance**, **scalable mobile app** architecture using **React Native** and its core libraries, ensuring seamless user experiences and future growth potential.
- Utilized sensor data to design and build app features that provided users with valuable insights and personalized recommendations.
- Collaborated with a cross-functional team of developers, designers, and product managers to deliver high-quality features and enhancements for the app.

PROJECTS

E-commerce Website | MySQL, Express, React, Node.js, AWS, Sequelize

Github | Website

- \bullet Optimized product discovery using an intuitive filtering and sorting system, **cutting user search time by 10%** and boosting shopping efficiency.
- Integrated **RESTful APIs** using Node.js and Express, enabling efficient data exchange between frontend and backend, and facilitating merchant operations..
- Architected a scalable and secure database infrastructure on AWS RDS, prioritizing data protection and system reliability.

TileWorkShop | MongoDB, Express, React, Node.js, Heroku, Mongoose

Github | Website

- Developed a collaborative and innovative web-based 2D game asset editor with a highly responsive and user-friendly interface, optimized for seamless tilemap and tileset creation and editing.
- Implemented a collaborative editing tool that **reduced project editing time by 20%** through simultaneous co-creation, enhancing team collaboration and project delivery speed.
- Established social features like liking, disliking, and commenting to generate feedback and engagement, creating a supportive environment for sharing and collaboration.